

Travel behavior, today and tomorrow: The promises and pitfalls of emerging data for transportation planning applications

Ekin Uğurel

University of Washington
Department of Civil and Environmental Engineering
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Travel Behavior: An Introduction

Travel Demand Forecasting

Emerging Data Sources for Understanding Travel Behavior and TDF

My Research

Correcting Missingness

Generating Physically-constrained Synthetic Data

Conclusion

What is travel behavior?

(Goulias et al., 2020)

- ▶ "In this sense, travel behavior is the combination of doing things in different places at different times and how we move from one place to another. Travel behavior is also about feelings, emotions, perceptions, norms, beliefs, intentions, and attitudes. ... Moreover, travel behavior is how to go about deciding how to do things. Perhaps we form utilities for everything we do, or perhaps we use intuition, or perhaps we do both."
- ▶ "[W]e allocate time and other resources to activities and interactions with other people that evolve over time and space."

Dimensions of Travel Behavior

- ▶ Who: The trip maker
- ▶ What: Trip generation
- ▶ When: Departure choice, arrival time
- ▶ Where: Trip distribution, traffic assignment
- ▶ Why: Trip purpose
- ▶ How: Mode choice

Influences on Travel Decisions

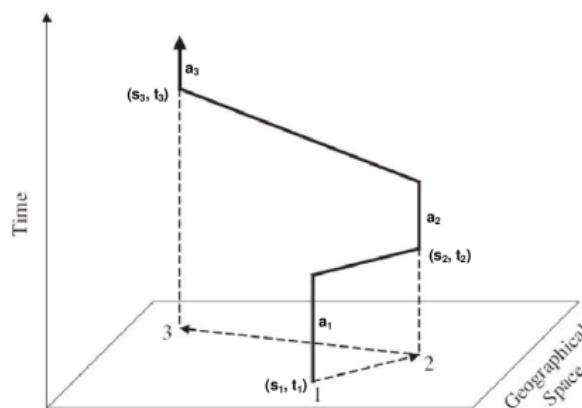
- ▶ Person and household-related attributes
 - ▶ Socioeconomics and demographics (McGuckin and Murakami, 1999; Nishii et al., 1988)
 - ▶ Attitudes and feelings (Bayarma et al., 2007)
- ▶ Built environment
 - ▶ Surrounding origin and destination
 - ▶ Density, diversity, and design (Cervero and Kockelman, 1997)
- ▶ Alternative-related attributes
 - ▶ E.g. for mode choice: What alternatives should one consider?

Space-Time Geography

"What about people in regional science?" (Hägerstrand, 1970)

Physical, temporal constraints to locations a person can go.

- ▶ Spatial: Origin/destination of trip, travel distance, path chosen, dispersion of trips
- ▶ Temporal: Departure time of trips, length of trip, length of tour, frequency of trips



Other important definitions

- ▶ **Anchor:** A primary trip destination (typically work, school, and home)
- ▶ **Trip:** Movement in time and space connecting one origin and destination (e.g., home to grocery store)
- ▶ **Tour:** Sequence of trips that start and end at the same location
- ▶ **Trip Chain:** A series of trips linked together during a single outing.
- ▶ **Accessibility:** The ease of reaching desired services, destinations, or activities.
- ▶ **Mode Split:** The distribution of travel made by various forms of transportation (e.g., the percentage of trips made by walking, cycling, public transit, and private automobile).

Wickedness of Planning Problems

One important aim of travel behavior analysis and modeling is transportation planning to solve problems such as congestion, accidents, waste of resources, pollution, and inequity. Most of the transportation planning problems are “wicked” problems (Rittel and Webber, 1973):

- ▶ they have unclear formulation of what the problem we need to solve is (vagueness);
- ▶ their solutions emerge when they are good enough, but never optimal (unknown optimum);
- ▶ progress occurs through a continuity of solutions that improve over time (incremental progression);
- ▶ not all intended and unintended consequences can be traced from the beginning (lack of complete observability);
- ▶ every solution to a problem leaves an unchangeable trace of the outcome(s) (path dependence and irreversibility);

Wickedness of Planning Problems (Cont.)

(Rittel and Webber, 1973)

- ▶ we cannot enumerate all possible solutions, consequences, and outcomes (indeterminacy);
- ▶ problems are unique in historical time and place with no repeatable paths to a solution (place-time uniqueness);
- ▶ a problem is a symptom of another problem from different domains of the life of people (nested hierarchy of problems);
- ▶ real-life planning work does not allow testing and experimentation using the scientific method (need for different methods)

Discussion

- ▶ Do you agree with Rittel and Webber's characterizations?
Why or why not?
- ▶ Which dimensions of travel behavior do you think are most useful in understanding contemporary planning problems?
- ▶ Questions?

Travel Behavior → Travel Demand Forecasting

TDF: a process to predict changes in travel behavior for a specific time and place, based on changes in land use, demographics, preferences, technologies, and policy.

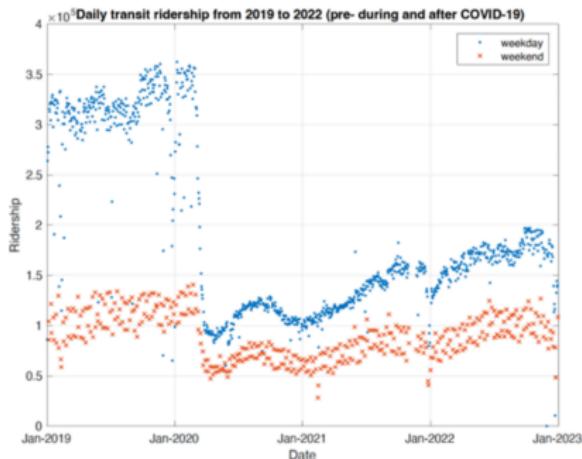


Figure: Bus ridership in King County between January 2019 and 2023.

Why is TDF important?

- ▶ Groundwork for transportation infrastructure investment decisions
- ▶ Critical for policy monitoring and evaluation
- ▶ Understand impacts of land use policies and development decisions on transportation
- ▶ Others?



Example Applications of TDF

Sound Transit light rail expansions

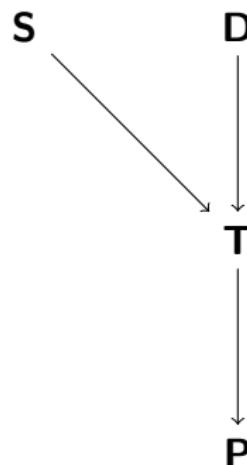
- ▶ To know where to build new lines, need to estimate future ridership and revenue, while accounting for construction and operation expenses

PSRC's VISION 2050

- ▶ Anticipated growth of 1.5 million people in next 30 years in Puget Sound region
- ▶ Focused growth in centers and near transit, reduce greenhouse gas emissions
- ▶ Other focuses: healthy environment, economic prosperity, social equity, affordable housing

The TDF Process

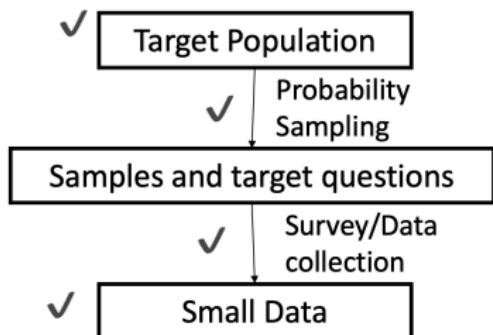
- ▶ **S** (Supply): Characteristics of the general environment (transportation and land use)
- ▶ **D** (Demand): Numbers and characteristics of trip makers (households)
- ▶ **T** (Travel behavior): Trip-making in time and space
- ▶ **P** (Performance): Transportation system performance



Emerging Data Sources

- ▶ Passively-generated mobile data (i.e., GPS traces)
- ▶ General Transit Feed Specification (GTFS) data
- ▶ Transit ridership data (i.e., from Automated Passenger Counters)
- ▶ Twitter/Yelp data
- ▶ Parking data (from third-party parking mgmt systems, sensors)
- ▶ Crowdsourced congestion and incident data (i.e., from Waze/Google Maps users)

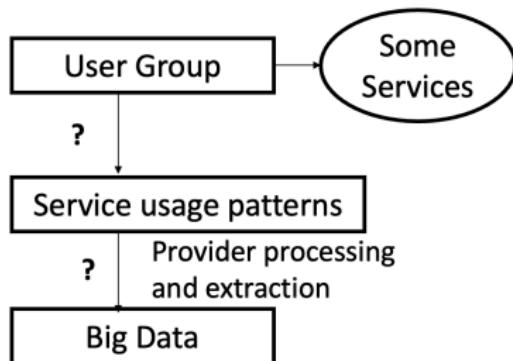
Actively-solicited (e.g., travel survey data)



Controlled

The Old Way

Passively-solicited (e.g., cellular data, social media)

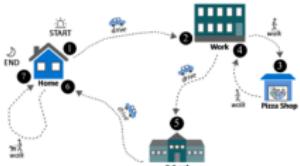


Not Controlled

The New Way

Example of a Travel Survey

A Full Travel Day Example



1 Where did you go?

START HERE

Place 1: Where were you at 4:00 AM on your assigned travel day?
Place name and address/marker:
Home

Place 2: Where did you go next?
Place name and address/marker:
Kerry Lane Apartments
1800 Kerry Lane, Chicago, IL 60629

Place 3: Where did you go next?
Place name and address/marker:
Kerry Elementary
7890 North Rd - Chicago IL 60639

Place 4: Where did you go next?
Place name and address/marker:
Kerry Lane Apartments
1800 Kerry Lane, Chicago, IL 60629

Place 5: Where did you go next?
Place name and address/marker:
Kerry Elementary
7890 North Rd - Chicago IL 60639

Place 6: Where did you go next?
Place name and address/marker:
Home

Place 7: Where did you go next?
Place name and address/marker:
Home

2 How did you get there?

What time did you leave the place?

How did you get there?

(car, bus, walk, etc.)

How many people were with you?

(including you)

What time did you arrive at the place?

(including you)

Use the ActiveList

1 [] 2 [] 3 []

4 [] 5 [] 6 []

7 [] 8 [] 9 []

10 [] 11 [] 12 []

13 [] 14 [] 15 []

16 [] 17 [] 18 []

19 [] 20 [] 21 []

22 [] 23 [] 24 []

25 [] 26 [] 27 []

28 [] 29 [] 30 []

31 [] 32 [] 33 []

34 [] 35 [] 36 []

37 [] 38 [] 39 []

40 [] 41 [] 42 []

43 [] 44 [] 45 []

46 [] 47 [] 48 []

49 [] 50 [] 51 []

52 [] 53 [] 54 []

55 [] 56 [] 57 []

58 [] 59 [] 60 []

Did not leave

Passively-generated mobile data

- ▶ Ubiquitous, and therefore massive sample sizes
- ▶ Self-selection bias
- ▶ Observation frequency varies greatly
- ▶ Missing data results in bias
- ▶ CityCast

Causes of sparsity in mobile data

- ▶ User-related causes
 - ▶ Phone on sleep mode (hibernation)
 - ▶ Restricted location data permissions
 - ▶ Restricted background app refresh
- ▶ Geographic/built-environment-related causes
 - ▶ Short gaps due to enclosed structures (e.g., tunnels)
 - ▶ The Urban Canyon Effect
- ▶ Stochastic/miscellaneous causes
 - ▶ Battery drain (device dead)
 - ▶ User leaves device at home
 - ▶ App shutdown/crash

Inferred travel behavior is a function of sparsity

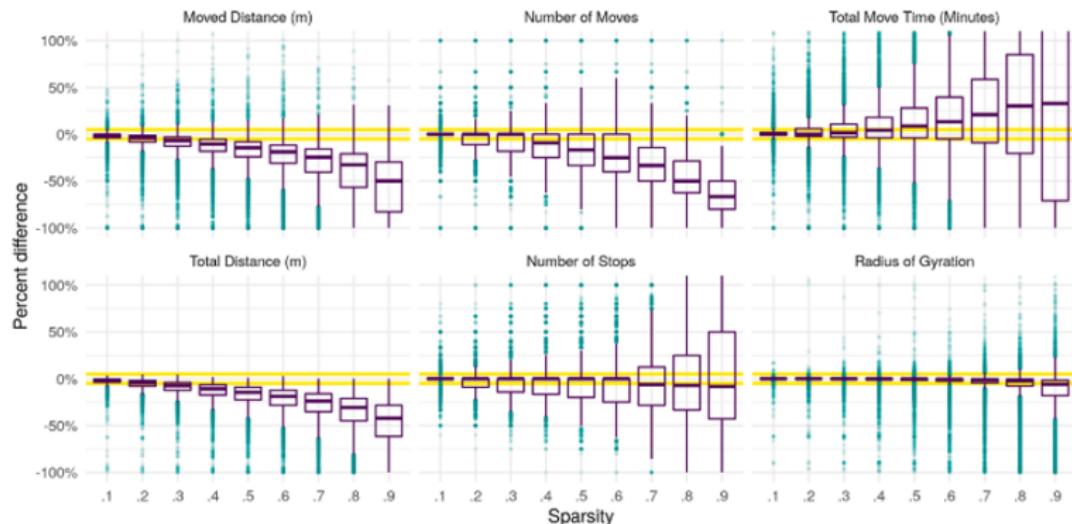
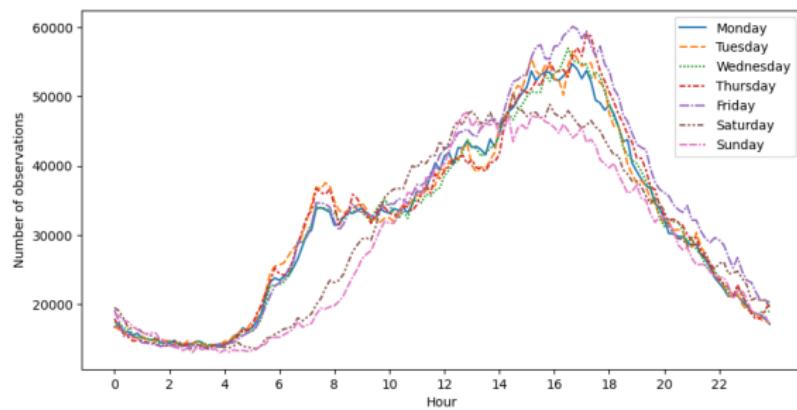
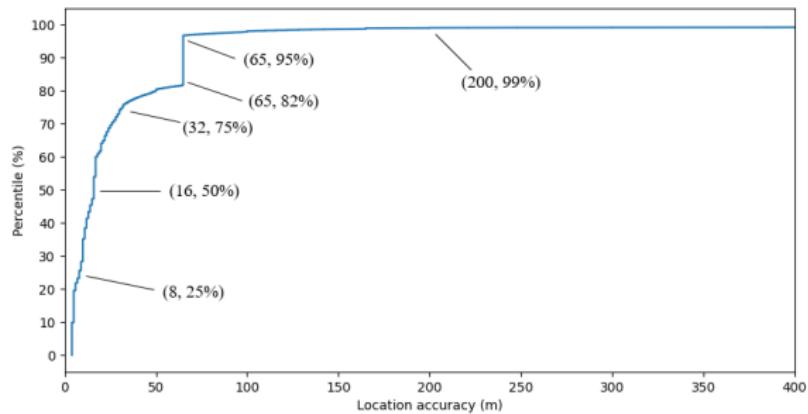


Figure: from McCool et al. (2022)

Privacy-protected mobile data from Spectus



Transit Network Data: GTFS

- ▶ Used to distribute relevant information about transit systems to riders
- ▶ As seen in OneBusAway, Google Maps
- ▶ Contains information about routes, schedules, fares, and geographic transit details, and it is presented in simple text files.

The screenshot shows a transit route planner interface. At the top, there is a dropdown menu labeled "Depart at 10:23" and a "Options" link. Below this, a section titled "RECOMMENDED ROUTE" displays the first route. It shows a walking icon followed by a bus icon, indicating a transfer. The route consists of three segments: walking (labeled 7), bus (labeled 62), bus (labeled 63), bus (labeled 40), and bus (labeled 12). The total travel time is 20 minutes. The second part of the route is "every 2 min from Morrisons". Below this, another section titled "MORE BY BUS" shows a route starting with walking (labeled 3), followed by bus (labeled 1), and walking (labeled 8). This route also takes 23 minutes and is "every 7 min from Warwick Street-Stratford Road". At the bottom of the interface, there are several navigation icons: back, forward, search, and refresh.

Depart at 10:23 ▾ Options

RECOMMENDED ROUTE

🚶 7 ➔ 🚍 62 63 40 12 20 min >

10:28 - 10:48
every 2 min from Morrisons

MORE BY BUS

🚶 3 ➔ 🚍 1 ➔ 🚏 8 23 min >

10:25 - 10:48
every 7 min from Warwick Street-Stratford Road

Ridership Data

- ▶ Increasing availability due to ubiquity of automated passenger counters (APCs)
- ▶ Can accurately record boardings and alightings
- ▶ Helpful in providing real-time information on vehicle crowding to transit riders (was especially important during COVID!)

Twitter/Yelp Data

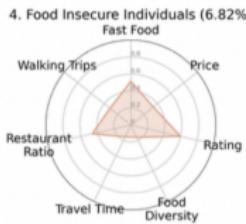
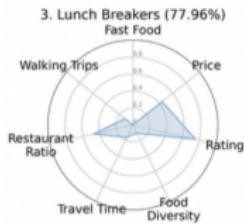
- ▶ Helpful for understanding attitudes towards points of interest (POIs)
- ▶ Can be scraped off the web and analyzed using natural language processing
- ▶ Liable to extremity bias

The image shows a tweet card with the following details:

- Title:** Banger Tweet
- Description:** A [tweet](#) of higher quality compared to most others, usually in [comedic](#) value and [wording](#). Typically used as a compliment towards a tweet.
- Text:** "@GuiltingYou [posted ANOTHER banger tweet](#) today"
- Author:** by [WhereTheHellAmI](#) October 19, 2020
- Engagement:** 44 likes, 1 dislike
- Actions:** FLAG

Applications of Yelp Data

Ng et al., 2024 (under review)



Behavior

- High food diversity
- Low travel time
- Most likely to walk

Demographics

- Highest proportion of working-age individuals
- Higher income
- Highest proportion of full-time workers

Behavior

- High fast food visits
- Highest eat-out frequency
- Highest travel time

Demographics

- High children per household
- High proportion of 16-25 year olds
- Low to medium income

Behavior

- High priced and rated restaurants
- Most likely to walk
- Travel during lunch time

Demographics

- Lowest children per household
- Medium to high income
- Lowest vehicle ratio

Behavior

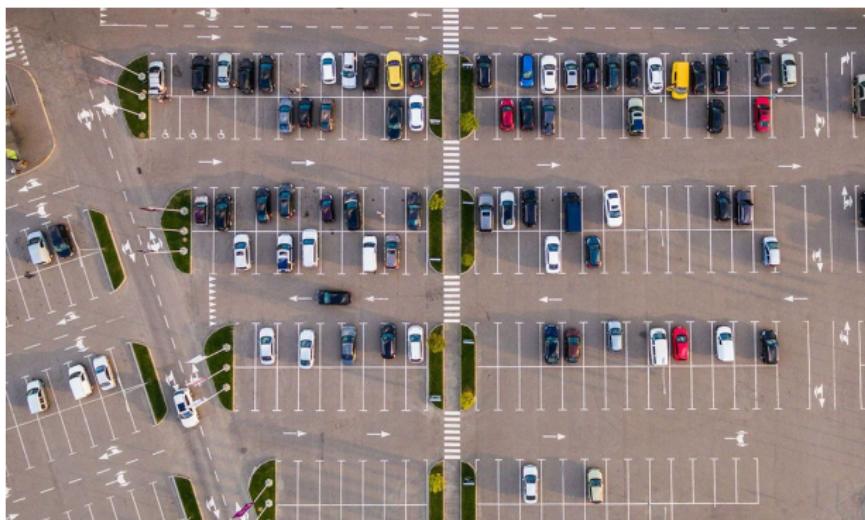
- Moderate fast food visits
- Most likely to drive

Demographics

- High children per household
- High vehicle ratio
- Low income
- Most likely to live in food deserts

Parking Data

- ▶ Data on inventory, cost, and occupancy
 - ▶ PSRC Parking Inventory
 - ▶ Paid Parking Occupancy in Seattle
- ▶ Insights into demand
- ▶ Facilitates experimental designs with pricing models
 - ▶ Can help promote more sustainable modes of transport
- ▶ *even more novel:* Satellite imagery for this purpose

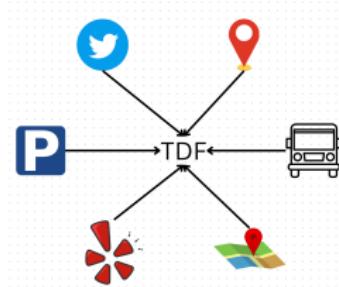


Takeaways

- ▶ Big data is useful for a variety of purposes, but more effort is required to process and derive meaning from big data compared to traditional data sources
- ▶ Results derived from big data *should* be validated by other independent data sources (i.e., traditional flow data, survey data, etc.)
- ▶ Data needs, collection procedures, and quality metrics should be defined/designed carefully for both big data and traditional data

Discussion

- ▶ How do the accuracy and reliability of emerging data sources like GPS traces, transit ridership data, and social media (e.g., Twitter, Yelp) compare to traditional data collection methods in transportation planning? What are the implications of these differences for travel demand forecasting?
- ▶ Do emerging data sources adequately represent the entire population and all modes of transportation? How might biases in these data sources impact travel demand forecasting and transportation policy decisions?
- ▶ Personal experiences?



My Research: Motivation

- ▶ Two pervasive issues:
 - ▶ As data collection practices become more transparent and user-centric, the sparsity issue only gets worse (DeGiulio et al., 2021)
 - ▶ Researchers are not able to share individual mobile data used in their studies due to privacy agreements with data providers (Gao et al., 2019; Rao et al., 2018; Liu and Onnela, 2021)
- ▶ The above motivates:
 - ▶ An imputation method to correct missing data in GPS traces at various levels (Ugurel et al., 2024)
 - ▶ A generative modeling framework for individual mobile data to create synthetic datasets replicating real travel behavior (Ugurel, E., Huang, S., Chen, C., under review)

Domain Challenges

- ▶ Travel behavior heterogeneity at the individual-level (Bayarma et al., 2007; Kitamura and Van Der Hoorn, 1987; McGuckin and Murakami, 1999; Nishii et al., 1988; Lee and McNally, 2006).
- ▶ Physical system complexities imposed by the built and natural environments

Research Questions

- ▶ Given time, how do we infer (predict) spatial locations?
- ▶ How do we infuse physics (i.e., constraints from velocity and bearing) into the inference problem from time to location, as stated above?

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¹Papers:

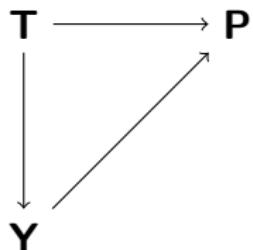
- ▶ Ugurel, E., Guan, X., Wang, Y., Huang, S., Wang, R., Chen, C., 2024. Correcting Missingness in Passively-generated Mobile Data using Multi-task Gaussian Processes. *To appear in latest issue of Transportation Research Part C: Emerging Technologies.*
- ▶ Ugurel, E., Huang, S., Chen, C., 2024. Uncovering physics-regularized data generation processes for individual human mobility: A multi-task Gaussian process approach based on multiple kernel learning. *Under review.*

Problem Definition

Let \mathbf{T} , \mathbf{P} , and \mathbf{Y} be defined as follows

$$\mathbf{T} = \begin{bmatrix} t_{1,1} & \dots & t_{d,1} \\ \vdots & \ddots & \vdots \\ t_{1,n} & \dots & t_{d,n} \end{bmatrix} = \begin{bmatrix} \mathbf{t}_1 \\ \vdots \\ \mathbf{t}_n \end{bmatrix}, \mathbf{P} = \begin{bmatrix} v_1 & \beta_1 \\ \vdots & \vdots \\ v_n & \beta_n \end{bmatrix}, \mathbf{Y} = \begin{bmatrix} y_{\lambda,1} & y_{\phi,1} \\ \vdots & \vdots \\ y_{\lambda,n} & y_{\phi,n} \end{bmatrix}.$$

We assume the following causal structure between \mathbf{T} , \mathbf{P} , and \mathbf{Y}

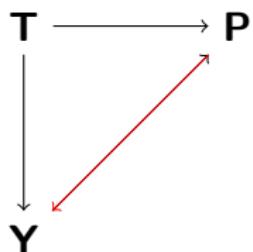


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Multi-task Gaussian Process

- ▶ First, let's focus on modeling the relationship $\mathbf{T} \rightarrow \mathbf{Y}$. Consider the task of learning a function $f_j : \mathbb{R}^d \rightarrow \mathbb{R}$ where j refers to either latitude ϕ or longitude λ . The basic form of our learning problem is

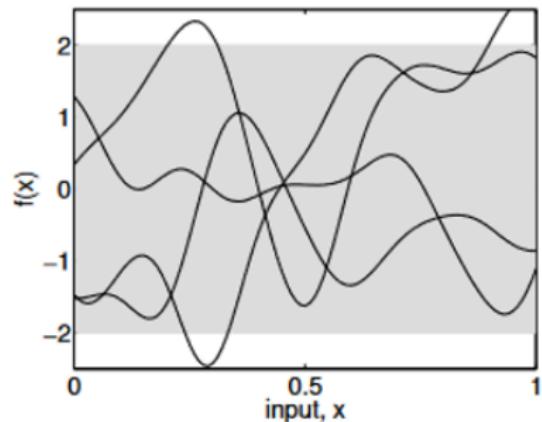
$$y_{ji} = f_j(\mathbf{t}_i) + \epsilon_{ji}, \quad (1)$$

where f_j is a systematic function mapping inputs \mathbf{t}_i to output y_{ji} , and $\epsilon_{ji} \sim \mathcal{N}(0, \delta_j^2)$ are independent random variables for noise associated with the j^{th} task.

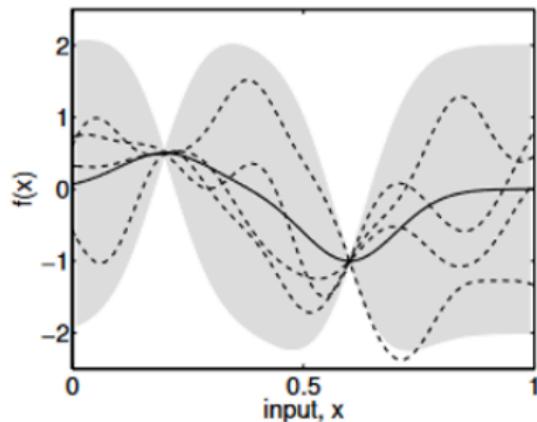
- ▶ We place a GP prior on f_j such that $f_j \sim \mathcal{GP}(m(\cdot), k(\cdot, \cdot))$, where $m(\cdot) = \mathbb{E}[f_j(\cdot)]$ is the mean function, and $k(\cdot, \cdot)$ is the covariance (or kernel) function.

Intuition

GPs consider the space of all possible functions and return the most likely given your training data (+ your choice of kernel)



(a), prior



(b), posterior

Panel (a) shows four samples drawn from the prior distribution. Panel (b) shows the situation after two datapoints have been observed. The mean prediction is shown as the solid line and four samples from the posterior are shown as dashed lines. Shaded region denotes twice the standard deviation at each input value x

Data preprocessing

- ▶ Oscillation Correction
 - ▶ Filter by maximum velocity (i.e., 200 km/h)
- ▶ Noise Filtering
 - ▶ Exclude observations with less than 300 meters in precision
- ▶ Input/output normalization
 - ▶ Mean of 0 and variance of 1

Defining Missingness

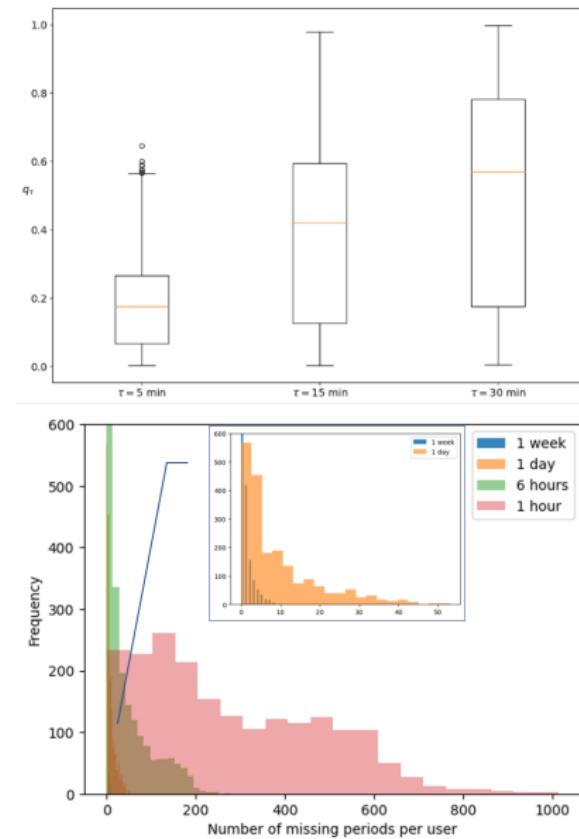
- ▶ Mobile data is irregularly sampled. Thus, we need a mathematical convention to denote varying levels of missingness
- ▶ Let \mathcal{T} denote the full length of a period, which we can discretize into P intervals of length τ . Let \mathbf{I}_p be an indicator variable such that

$$\mathbf{I}_p = \begin{cases} 1 & \text{if } p \text{ has at least one observation} \\ 0 & \text{otherwise} \end{cases}$$

- ▶ We can define temporal occupancy as

$$q_\tau = \frac{1}{P} \sum_{p=1}^P \mathbf{I}_p$$

Varying Levels of Missingness



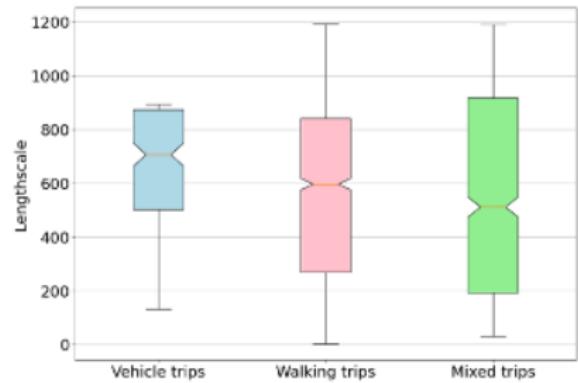
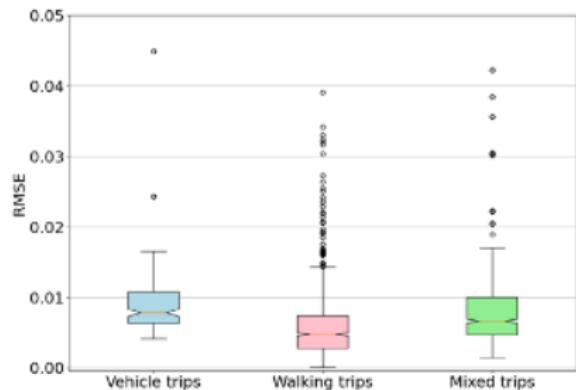
Experiment 1: Parameter Convergence

- ▶ K-means clustering to group together similar trips

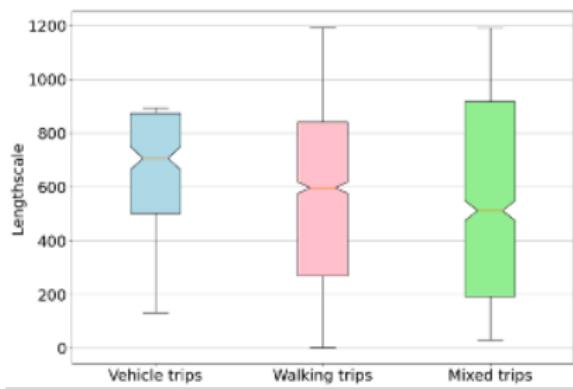
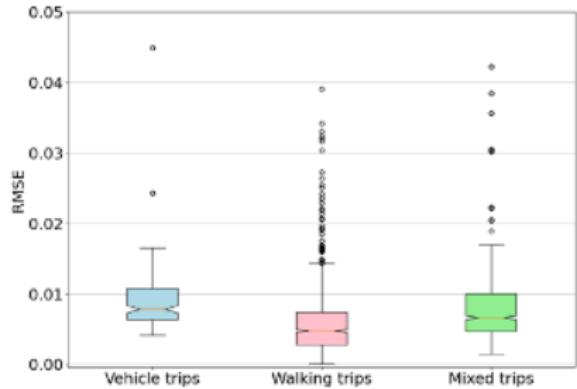
Cluster	Mode	Avg. Vel. [m/s]	Distance [m]	Duration [s]	Heading Change Rate	Velocity Change Rate	Observations	Stop Rate
<i>Slow, short trips</i>	<i>Walk</i>	9.29	8,088	1,062	0.0019	0.0024	22.79	0.0007
<i>Medium speed/distance trips</i>	<i>Mixed</i>	13.94	29,693	2,362	0.0007	0.0008	49.86	0.0002
<i>Fast, distant trips</i>	<i>Car</i>	17.86	59,299	3,449	0.0005	0.0006	141.8	0.0001

- ▶ Heading Change Rate: Ratio of consecutive points where a user changes direction with an angle exceeding a threshold (we use 0.33 rad)
- ▶ Velocity Change Rate: Ratio of consecutive points where the user exceeds a speed variation threshold (we use 26%)
- ▶ Stop Rate: Ratio of points with an inferred velocity lower than a threshold (we use 0.89 m/s)

Experiment 1: Parameter Convergence



Experiment 1: Parameter Convergence



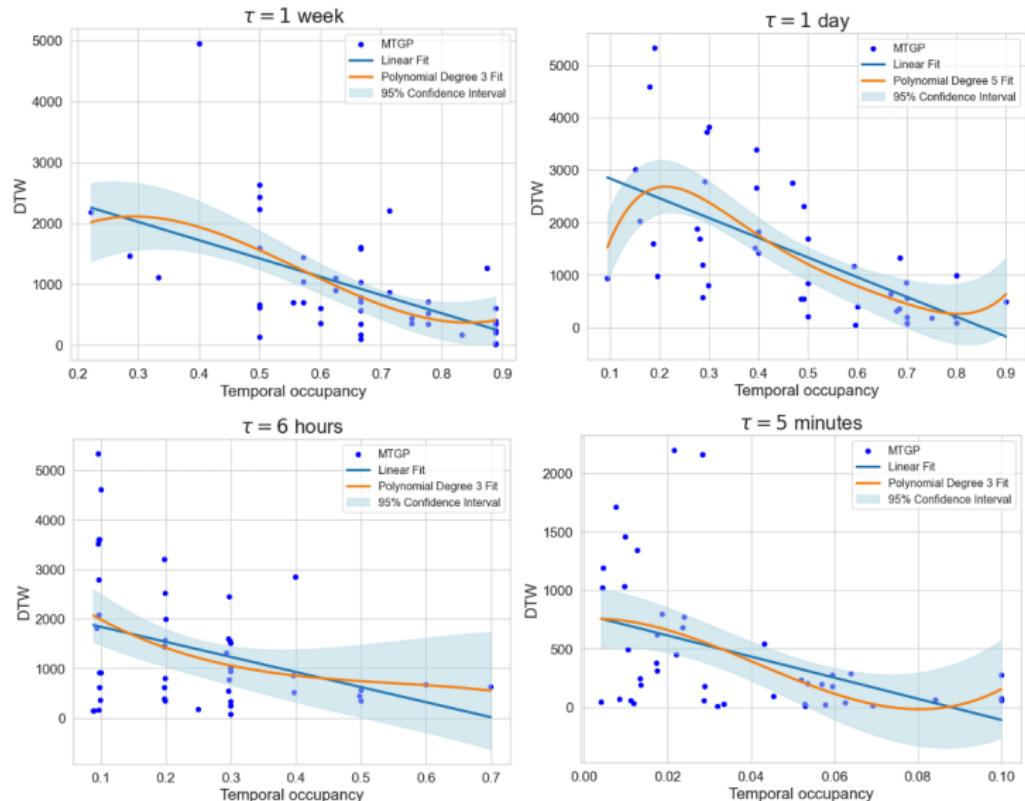
- ▶ The variability in lengthscales observed for walking trips may be attributed to the wide spectrum of walking behaviors.
- ▶ For mixed trips, the lower average lengthscale may be due to non-smooth transitions (or 'kinks') in the data introduced by mode changes

Experiment 2: Robustness Checks

- ▶ **Goal:** Assess model performance against other time-series imputation methods in a variety of missingness conditions
- ▶ **Method:** Simulate gaps by reserving a subset of data for testing, which we choose according to different temporal resolutions
- ▶ **Kernel**

$$k = \prod_{u=1}^d k_{RQ_u} \times k_{PER} + \prod_{u=1}^d k_{RQ_u} \times k_{PER}$$

Experiment 2: DTW



Experiment 2: Benchmarks

Time Gap	Method	Number of Locations	Radius of Gyration	Straight-Line Travel Distance	Random Entropy	Real Entropy	Uncorrelated Entropy
1 week	<i>MTGP</i>	26	-0.07	205.029	0.045	0.278	0.153
	<i>RBF</i>	-801	-0.835	-888.441	-9.647	-9.323	-9.527
	<i>SES</i>	-801	-0.835	-888.441	-9.574	-9.323	-9.527
	<i>Holt</i>	-801	-0.835	-888.441	-9.574	-9.323	-9.527
	<i>ES</i>	-778	-0.621	-643.909	-4.989	-7.726	-4.955
	<i>ARIMA</i>	-801	-0.835	-888.441	-9.276	-9.323	-9.527
	<i>SARIMAX</i>	-801	-0.835	-888.441	-9.647	-9.323	-9.527
1 day	<i>MTGP</i>	33.5	-0.245	236.805	0.036	0.227	0.117
	<i>RBF</i>	-1050	-0.909	-1303.06	-10.038	-9.612	-9.806
	<i>SES</i>	-1050	-0.871	-1303.06	-9.309	-9.612	-9.806
	<i>Holt</i>	-1050	-0.846	-1303.06	-9.223	-9.61	-9.803
	<i>ES</i>	-1027	-0.718	-768.678	-4.878	-7.907	-5.225
	<i>ARIMA</i>	-1050	-0.834	-1303.06	-8.506	-9.609	-9.803
	<i>SARIMAX</i>	-1050	-0.909	-1303.06	-10.038	-9.612	-9.806
6 hours	<i>MTGP</i>	34	-0.187	13.641	0.042	0.237	0.155
	<i>RBF</i>	-956.5	-0.645	-1223.47	-9.809	-9.493	-9.751
	<i>SES</i>	-954	-0.645	-1177.23	-9.139	-9.493	-9.608
	<i>Holt</i>	-952	-0.645	-1171.79	-8.893	-9.493	-9.533
	<i>ES</i>	-929	-0.4	-768.56	-4.895	-7.869	-5.066
	<i>ARIMA</i>	-952	-0.645	-1178.65	-8.317	-9.493	-9.608
	<i>SARIMAX</i>	-956.5	-0.645	-1223.47	-9.901	-9.493	-9.751
1 hour	<i>MTGP</i>	38.5	-0.074	389.308	0.053	0.29	0.157
	<i>RBF</i>	-902	-0.94	-1319.47	-9.818	-9.548	-9.761
	<i>SES</i>	-901.5	-0.761	-1262.95	-7.989	-9.546	-9.642
	<i>Holt</i>	-901.5	-0.761	-1262.95	-7.041	-9.543	-9.642
	<i>ES</i>	-878.5	-0.627	-711.119	-4.8	-7.816	-5.174
	<i>ARIMA</i>	-898.5	-0.761	-1262.76	-6.801	-9.545	-9.613
	<i>SARIMAX</i>	-830.5	-0.644	-1161.14	-6.435	-9.455	-9.449
30 minutes	<i>MTGP</i>	21	-0.435	123.606	0.048	0.314	0.166
	<i>RBF</i>	-624.5	-1.36	-1043.86	-9.052	-8.954	-9.161
	<i>SES</i>	-614	-1.175	-1025.83	-7.405	-8.954	-9.006
	<i>Holt</i>	-614	-1.167	-1025.83	-6.872	-8.953	-8.952
	<i>ES</i>	-591	-1.145	-707.361	-4.099	-7.07	-4.445
	<i>ARIMA</i>	-614	-1.214	-1027.68	-6.282	-8.949	-8.952
	<i>SARIMAX</i>	-624.5	-1.36	-1043.86	-9.277	-8.954	-9.161
15 minutes	<i>MTGP</i>	22	-0.299	-7.116	0.048	0.323	0.161
	<i>RBF</i>	-670	-2.15	-1112.56	-8.925	-8.871	-9.125
	<i>SES</i>	-660	-1.71	-1162.11	-7.34	-8.871	-8.994
	<i>Holt</i>	-660	-2.099	-1162.07	-6.435	-8.871	-8.849
	<i>ES</i>	-637	-2.056	-513.035	-3.96	-6.771	-4.497
	<i>ARIMA</i>	-659	-1.931	-1168.42	-6.048	-8.871	-8.851
	<i>SARIMAX</i>	-670	-2.15	-1199.07	-9.39	-8.871	-9.146
5 minutes	<i>MTGP</i>	21	-0.824	47.301	0.056	0.301	0.156
	<i>RBF</i>	-896	-1.396	-1441.06	-9.791	-9.302	-9.571
	<i>SES</i>	-896	-1.274	-1391.03	-6.757	-9.302	-9.571
	<i>Holt</i>	-893	-1.012	-1391.03	-6.555	-9.302	-9.394
	<i>ES</i>	-872	-0.744	-666.535	-4.313	-6.643	-4.984
	<i>ARIMA</i>	-896	-1.339	-1391.03	-6.754	-9.302	-9.495
	<i>SARIMAX</i>	-896	-1.396	-1441.06	-9.809	-9.302	-9.571

Research Questions²

- ▶ Given time, how do we infer (predict) spatial locations?
- ▶ How do we infuse physics (i.e., constraints from velocity and bearing) into the inference problem from time to location, as stated above?
 - ▶ Note that this is different than the estimation problem
 $T \rightarrow Y \leftarrow P$, when all variables are observed (albeit noisy)

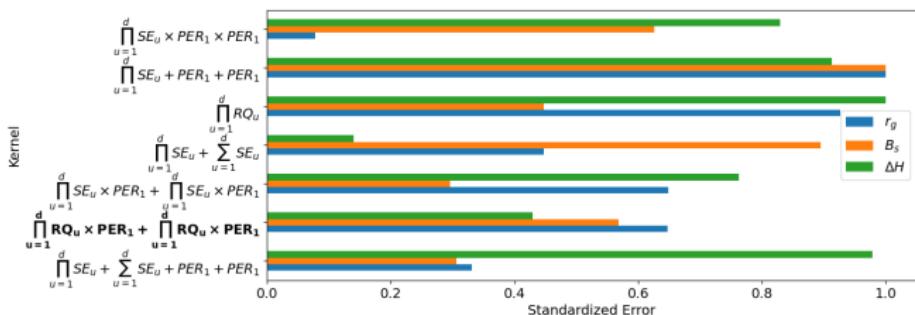
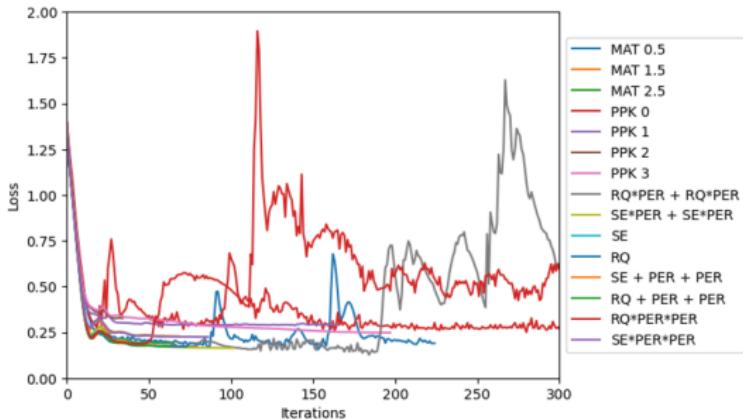
²Papers:

- ▶ Ugurel, E., Guan, X., Wang, Y., Huang, S., Wang, R., Chen, C., 2024. Correcting Missingness in Passively-generated Mobile Data using Multi-task Gaussian Processes. *Under review.*
- ▶ Ugurel, E., Huang, S., Chen, C., 2024. Uncovering physics-regularized data generation processes for individual human mobility: A multi-task Gaussian process approach based on multiple kernel learning. *Under review.*

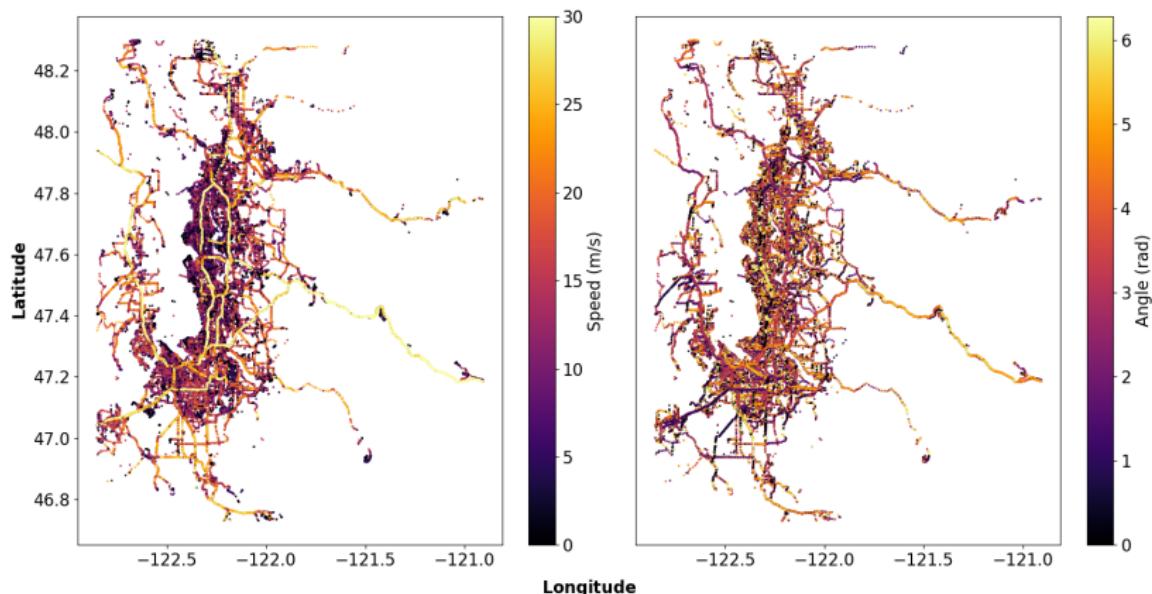
Background

- ▶ Physical systems tend to have differential equations or other governing equations that describe the dynamics of the system.
- ▶ The Latent Force Model (Alvarez et al., 2013; Álvarez et al., 2009) has been successful in enforcing physical laws in a GP framework.
 - ▶ However, the LFM formulation is based on kernel convolution, and obtaining an analytical kernel after this process restricts usage to simple/smooth kernels (i.e., the Gaussian kernel).
 - ▶ This could hinder our ability to incorporate physical knowledge into kernels that are more intricate but extremely adaptable, such as those developed through our greedy learning algorithm.
- ▶ Inspired by Lasserre et al. (2006) and Wang et al. (2022), we propose a hybrid conditional-generative model that acts as a soft regularizer for the existing multi-task GP framework.
 - ▶ This model does not restrict the class of kernels that can be used, making it suitable for our approach.

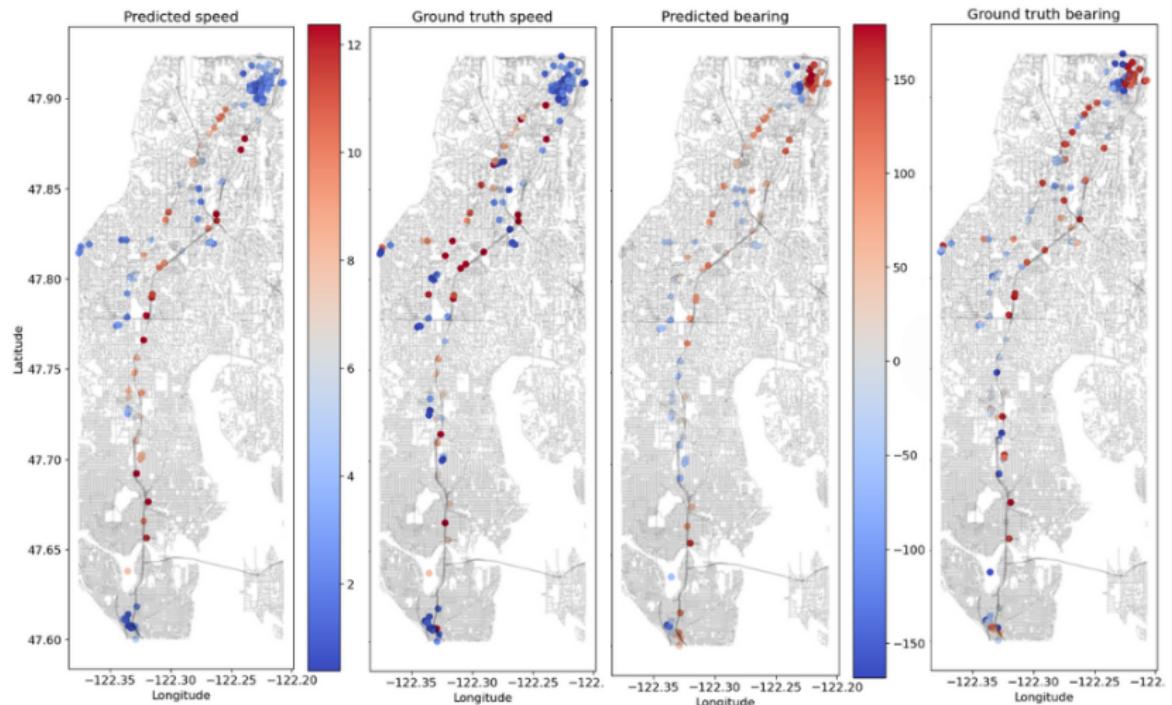
Impact of Kernel Choice



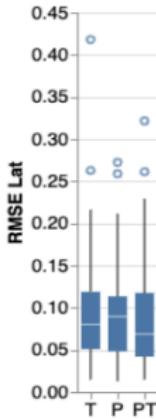
P_{gen} inference



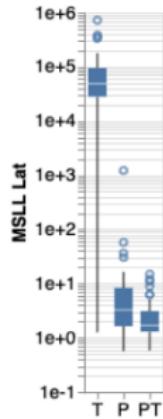
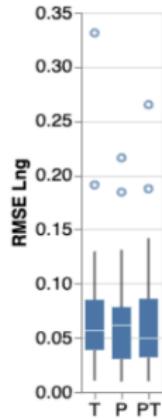
P_{gen} inference



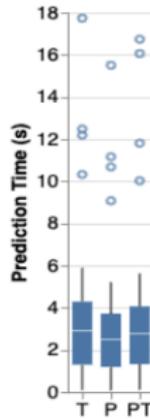
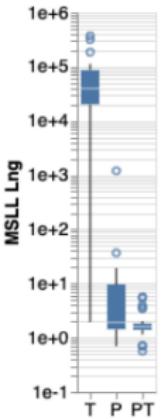
Performance



(a) RMSE



(b) MSLL



(c) Runtime

T, P, and PT denote the temporal-only, physical-only, and physics-regularized GP models, respectively. The MSLL plot is log-scaled in the y-axis.

Takeaways

- ▶ Different types of trips necessitate inherently different GP models
- ▶ GPs generalize better than traditional time-series extrapolation models
- ▶ The impact of kernel choice on mobility metrics derived from synthetic data is non-negligible
- ▶ Physics-regularization not only reduces model bias but also improves uncertainty estimates associated with the predicted locations.

Connect with me

- ▶ Email: `ekinokos2 [at] gmail [dot] com`
- ▶ Website: `ekinugurel.github.io`
- ▶ LinkedIn: `linkedin.com/in/ekin-ugurel`

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