

# Lower Bounds for Comparison-Based Sorting Algorithms

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Efficient Algorithms

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## 1 Comparison-Based Sorting

In a comparison-based sorting algorithm, we gain information on relative order between the elements of a sequence  $\langle a_1, a_2, \dots, a_n \rangle$  only through pair-wise comparisons. In other words, for any two elements  $a_i$  and  $a_j$ , we perform one of the following comparison tests

- $a_i < a_j$
- $a_i \leq a_j$
- $a_i > a_j$
- $a_i \geq a_j$
- $a_i = a_j$

to gain order information for  $a_i$  and  $a_j$ .

We will assume that all the elements are distinct without loss of generality. With this assumption, we can discard comparisons of the form  $a_i = a_j$ . Moreover, it follows that comparisons of the forms  $a_i < a_j$ ,  $a_i \leq a_j$ ,  $a_i > a_j$  and  $a_i \geq a_j$  are all equivalent in the sense that they provide us with the same information on their relative order. Therefore, we can assume that all comparisons made in comparison-based sorting algorithms are of the form  $a_i \leq a_j$ .

## 2 Decision Tree

All comparison-based sorting algorithms such as heapsort, mergesort, insertion sort etc. can be viewed in terms of decision trees. A decision tree is a full binary tree <sup>1</sup> where each internal node corresponds to a pair-wise comparison between two elements of the form  $a_i \leq a_j$ . Each of the  $n!$  permutations on the original input sequence  $\langle a_1, a_2, \dots, a_n \rangle$  must appear as one of the leaves of the decision tree. Depending on the input sequence  $\langle a_1, a_2, \dots, a_n \rangle$ , the execution of a sorting algorithm corresponds to following a simple path from the root down to a leaf.

Each internal node is denoted as  $i : j$  to indicate a comparison between  $a_i$  and  $a_j$  of the form  $a_i \leq a_j$ , where  $a_i$  and  $a_j$  are the elements in positions  $i$  and  $j$  of the original input sequence  $\langle a_1, a_2, \dots, a_n \rangle$ . A leaf node is denoted as some permutation  $\langle a_{\pi(1)}, a_{\pi(2)}, \dots, a_{\pi(n)} \rangle$  on the original input sequence.

Therefore, to accommodate all the possible  $n!$  outcomes of any comparison-based sorting algorithm, the corresponding decision tree must have a sufficient number of leaves. That is,  $l \geq n!$ , where  $l$  denotes the number of leaves of the corresponding decision tree. Figure 1 shows the decision tree corresponding to running Insertion Sort on a sequence of 3 elements.

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<sup>1</sup>A full binary tree is a binary tree in which every internal node has two children.

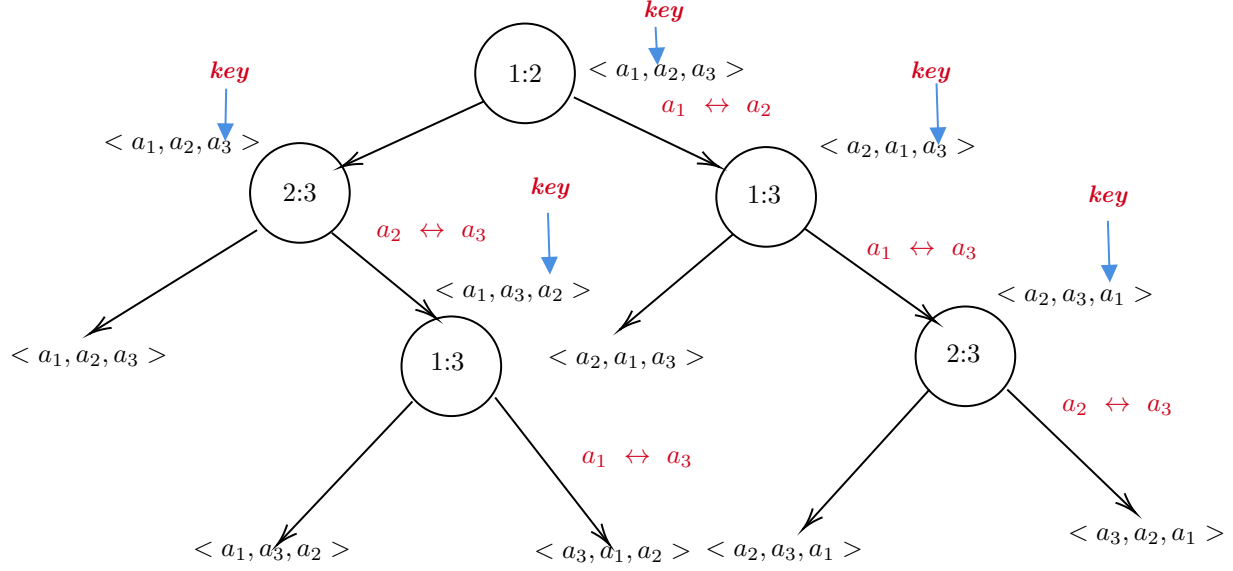


Figure 1: The decision tree from executing Insertion Sort on  $A[1..3]$

**Theorem 1.** Any binary tree of height  $h$  has at most  $2^h$  leaves.

**Proof:** We will prove by induction on the height  $h$ .

**Base Case:**  $h = 0$

A binary tree of height has either 0 or 1 node  $\leq 2^0 = 1$ . ✓

**Induction Hypothesis:**

Assume true for  $h = 0, 1, 2, \dots, k-1$ .

**Inductive Step:**

Construct a binary tree  $T$  with height  $k$ . Let us denote the left subtree and the right subtree as  $T_L$  and  $T_R$ , respectively. Suppose  $T_L$  and  $T_R$  are of height  $h_L$  and  $h_R$ , respectively. Since  $T$  is of height  $k$ ,  $h_L \leq k-1$  and  $h_R \leq k-1$ .

$$l_L \leq 2^{h_L} \quad [\text{I.H.}]$$

$$2^{h_L} \leq 2^{k-1} \quad [h_L \leq k-1]$$

$$l_L \leq 2^{k-1} \quad [\text{Transitivity of } \leq] \tag{1}$$

$$l_R \leq 2^{h_R} \quad [\text{I.H.}]$$

$$2^{h_R} \leq 2^{k-1} \quad [h_R \leq k-1]$$

$$l_R \leq 2^{k-1} \quad [\text{Transitivity of } \leq] \tag{2}$$

$$l_L + l_R \leq 2^{k-1} + 2^{k-1} \text{ [Adding Eq.(1) and Eq.(2)]}$$

$$l_L + l_R \leq 2^k \quad [2^k = 2^{k-1} + 2^{k-1}]$$

$$l \leq 2^k \quad [l = l_L + l_R]$$

**Conclusion:** We have just shown that any binary tree of height  $h$  has at most  $2^h$  leaves.  $\square$

**Theorem 2.** *The running time of any comparison-based sorting algorithm is  $\Omega(n \log n)$ , where  $n$  is the length of the input sequence.*

**Proof:** By Theorem 1, it follows that  $2^h \geq l \geq n!$ . That is,  $2^h \geq n!$ .

$$h \geq \log n! \quad \text{[Taking log on both sides]}$$

$$h \geq \log n + \log(n-1) + \dots + \log 1 \quad \text{[Expanding log n!]}$$

$$\log n + \log(n-1) + \dots + \log 1 \geq \log \frac{n}{2} + \log(\frac{n}{2} + 1) + \dots + \log n \quad \text{[Observation & Verification]}$$

$$\log \frac{n}{2} + \log(\frac{n}{2} + 1) + \dots + \log n \geq \frac{n}{2} \cdot \log \frac{n}{2} \quad \text{[Observation & Verification]}$$

$$h \geq \frac{n}{2} \cdot \log \frac{n}{2} \quad \text{[Transitivity of } \geq \text{]}$$

Since the height  $h$  is determined by a longest simple path from the root down to a leaf, the number of comparisons/swaps in the worst case is  $h$ , which is at least  $\frac{n}{2} \log \frac{n}{2}$ . Since the running time  $T(n)$  of a sorting algorithm is determined by the number of comparisons/swaps,  $T(n) \in \Omega(\frac{n}{2} \log \frac{n}{2}) = \Omega(n \log n)$ .  $\square$