



# EKKARAT THAITISA

## UNITY DEVELOPER

### CAREER OBJECTIVE

My goal is to contribute my skills to create high-quality and memorable games while continuously learning and improving as a developer. I look forward to working with a passionate team to make great games a reality.

### CONTACT

**Phone:** +66 65-960-4982

**Email:** [ekkarat.thaitisa@gmail.com](mailto:ekkarat.thaitisa@gmail.com)

**Address:** Ek Charoen, Lak Hok Subdistrict, Mueang Pathum Thani District 12000

**Portfolio:** [WebSiteCV](#)

### HARD SKILLS

#### Programming

- C# Programming
- Java Programming
- JavaScript

#### DataBases

- SQL
- Firebase
- SQLite

#### FrameWork & Tech

- Unity
- Spring Boot
- HTML5

- CSS3

#### Tools & Skills

- Git/Github

### EDUCATION

#### Bachelor's Degree in Information Technology and Innovation

Game and Interactive Media – Bangkok University (2022 - 2024)

#### Diploma in Digital Business Technology

Tangtrongchit Business Administration Technological College (2020 - 2021)

#### Vocational Certificate in Business Computer

Tangtrongchit Commercial Technological College (2017 - 2019)

### WORK EXPERIENCE

#### ExzureXR Co., Ltd. (8 September - 30 November 2025 )

Role : UnityDeveloper

- Developed and implemented the entire Slot Game System from scratch.
- Worked on UI/UX for slot machine interfaces and result animations.
- Integrated reward logic, randomization systems, and balance mechanics.
- Collaborated with design and art teams to ensure smooth gameplay flow.

#### WolvEden Production Co., Ltd. (19 May - 15 August 2025 )

Role : UnityDeveloper

- Develop AI Controller Boss and MiniBoss
- Develop Monster AI Controller
- InputSystem Controller Main Character

#### Phymon and Friend – Senior Project (August - December 2024)

Role: Game Programmer - LevelDesign

- Developed an Android game using Unity and C#
- Designed child-friendly UI/UX for players aged 4-9
- Conducted user testing with children and improved gameplay based on feedback