Project Info QMake -> CMake: Variables, Devices, Kits and more

---

MyQt: 6.7   MyApp: c2gQtWS_x   DisplayName: QtWS   MyAppVersion: 2.3.0

☒ ekke's Project   MyDomain: org.ekkescorner

ModuleURI: Ekke/Apps/Main

Platformspecific

	Min / Target	APKs	aab
☒ **Android**	26 / 34	☒ 32 ☒ 64 ☒ 86	☒ **PlayStore**

☒ Smartphone   ☒ Tablet

Manifest   ☐ FileProvider   ☐ Customized Permissions

Unique (Package) ID: ${MY_DOMAIN}.c2g.qtws

☒ **iOS**

Bundle: ${MY_DISPLAY_NAME}

Executable: ${MY_APP}

DevTeam: Team ekke

Unique (Bundle) ID: ${MY_DOMAIN}.c2g.qtws

☒ iPhone   ☒ iPad   ☐ **AppStore**   ☐ **DeveloperExport**

Storyboard Name: MyLaunchScreen   AppIcon: AppIcon

App Category: business

-----***Features***---

☒ Translations Source / Translated: en/ de en fr   ☒ NoPlurals

☒ Network   ☐ Bluetooth

☐ Camera-Multimedia   ☐ NativeFileDialog

☐ Sharing   ☒ MobileUI

------------- ekke's custom projects: ---

ContextProperties → QML_SINGLETONs

	Type	ContextPropertyName	QML_NAMED_ELEMENT
☒	ApplicationUI	myApp	MyApp
☒	DataManager	dataManager	
☒	DataUtil	dataUtil	
☒	DataServer	dataServer	
☒	UnsafeArea	unsafeArea	
☐	FileManager	fileManager	
☐	ShareUtils	shareUtils	
☐	PhotoUtil	photoUtil	
☐	BluetoothManager	btManager	BTManager
☐	GeneralScanManager	scanManager	ScanManager
☐	HeartRateManager	heartRateManager	
☐	WaiterLockManager	lockManager	LockManager
☐	NfcReaderManager	nfcManager	NfcManager
☐	FeitianCardReaderManager	cardReaderManager	CardReaderManager

-

qt_add_qml_module - refactor QML and Resources into /qt/qml/<URI>/…

QML   ☒ :/qml →   ☐ :/js →

Resources   ☒ :/images →   ☒ :/data-assets →

-----***iOS***---

Framework: ☐ Photos   ☐ AVFoundation   ☐ Security   ...

Info.plist: ☐ UsageDescriptions   ☐ CFBundleDocumentTypes   ☐ Orientations   ...

-----***Android***---

Manifest: ☐ noBackup   ☐ singleInstance   ☐ intentFilter   ...

☐ BTLE never4location   ☐ custom activity   ...

--***More***-- ...