Lunifera Entity DSL

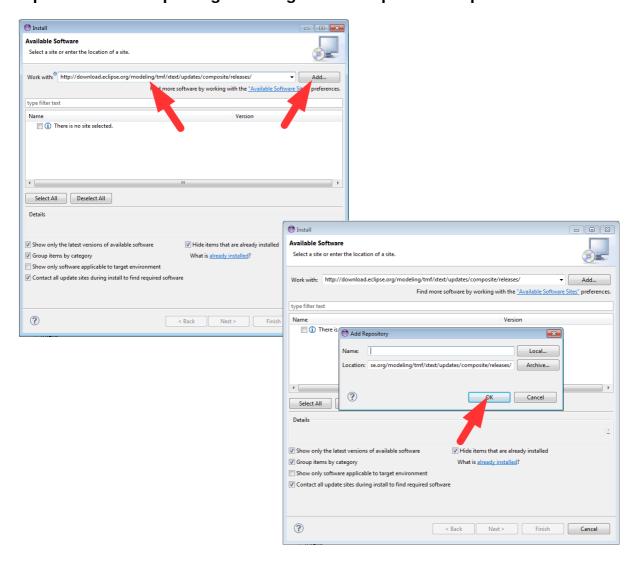
Installation and Setup Guide

Installation

In your Eclipse IDE, choose "Help" > "Install New Software ..."

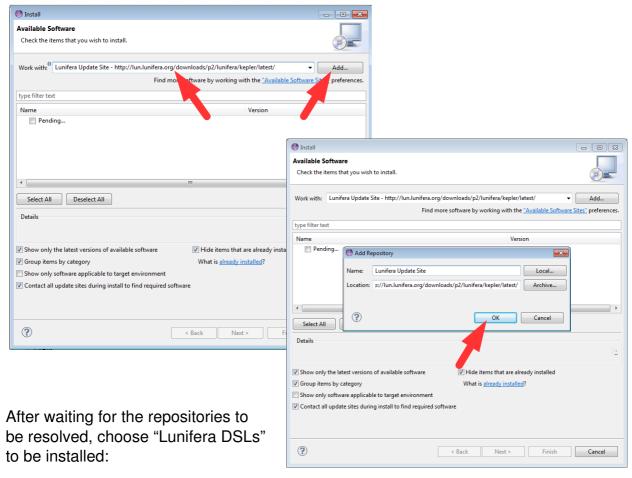
Add the Xtext download site to your available sites:

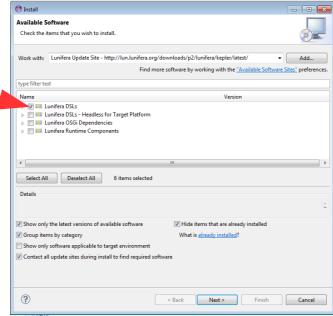
http://download.eclipse.org/modeling/tmf/xtext/updates/composite/releases/



Then add the Lunifera Update Site:

Lunifera Update Site - http://lun.lunifera.org/downloads/p2/lunifera/kepler/latest/



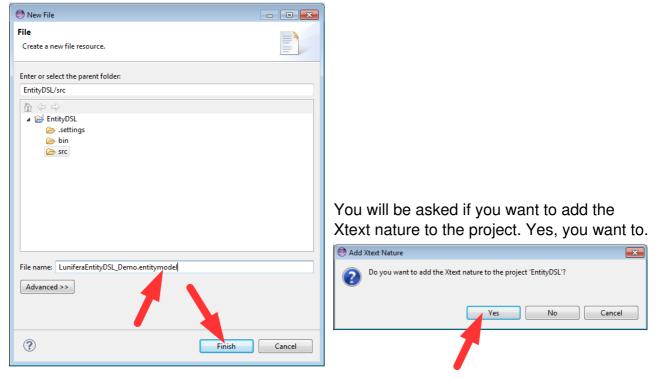


After waiting for dependency resolution and download, accept the license agreement (and unsigned packages), install the plugins and restart Eclipse. You're done!

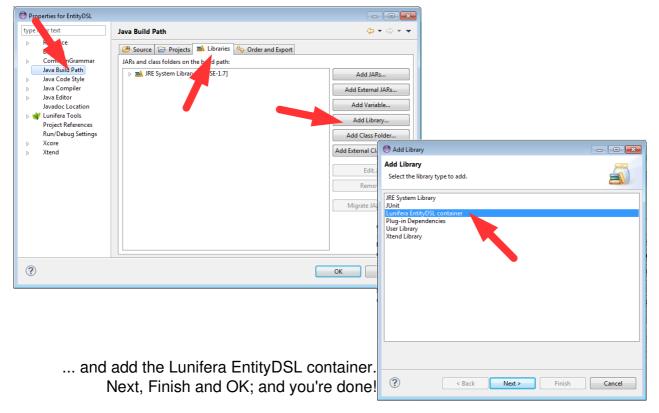
Lunifera Entity DSL Installation Guide v1.0

Getting started

In your workspace, create a new Java project. Navigate to its "src" folder and create a new file with the extension ".entitymodel":



Before getting started with the definition of entities, navigate to the properties of your project. Under "Java Build Path", choose "Libraries", click "Add Library" ...



Now you can start to use the Entity DSL by defining entities in the .entitymodel file. These entities are translated into Java classes with the appropriate annotations in the "src-gen" folder.

```
🖺 Package Explorer 🛭 🗀 🔄 💆 🗆 🗖

   package org.example {
                                                                      package org.example;
  🛮 进 src

	★ LuniferaEntityDSL_Demo.entitymodel

                                         datatype String jvmType String;
                                                                        ⊕ import javax.persistence.Column;[]
   🛮 进 src-gen
                                                                        entity Test {
    uuid String id;
    var String name;

→ JRE System Library [JavaSE-1.7]

   }
                                                                            private String id = java.util.UUID.randomUUID().toString();
                                                                        ⊖ @Column(name = "NAME")
                                                                            private String name;
```

Refer to the Lunifera EntityDSL documentation for more information on the language itself.