

Gonzaga Men's Basketball Yahtzee

For fans ages 5 and up

THE DICE:

- The game uses five, fifteen-sided dice.
- The sides of each die represent the GU Men's Basketball 2017-2018 Roster:



#11 Joel Ayayi Guard Bench



Jack Beach Guard Bench



Brandon Clarke Forward Bench



#21 Rui Hachimura Forward Bench



Jeremy Jones Forward Bench



#24 Corey Kispert Guard Bench



#14 Jacob Larsen Forward Bench



#5 Alex Martin Guard Bench



#1 Silas Melson Guard Starter



Zach Norvell Jr. Guard Starter



#13 Josh Perkins Guard Starter



#20 Brian Pete Guard Bench



#33 Killian Tillie Forward Starter



Jesse Wade Guard Bench



Johnathan Williams Forward Starter

HOW TO WIN:

Roll dice 5 times to get the highest score after all 22 rounds.

HOW TO PLAY:

To start, you will roll the dice by clicking Roll. After rolling you can either score the current roll on the scorecard or re-roll any or all of the dice*. You may only roll the dice a total of five times. After the fifth roll you must choose a category on the scorecard to score your hand in. You must choose a different category each time i.e., you can NOT score your hand in a category you have already scored.

To keep a die value enter 'y' in the same order that the die appeared. Enter 'n' to re-roll. For example, if the roll is Jones, Hachimura, Norville, Tillie, Perkins to keep Jones, Norvell, and Tillie and re-roll the others you would enter: 'ynyyn'.

*Note: For example, after the first roll you can keep 4 dice and re-roll the fifth die. Then you can choose to keep all of the die and end that round or keep the first 2 die and roll the next 3 and continue...

SCORING:

The scorecard is split into upper and lower sections.

UPPER SECTION:

The upper section scores only the player used during that turn. Their score is based off their player number, for example, getting Johnathan Williams 3 times, and Jesse Wade 2 times, will score 9 points for the Williams section, and 20 for the Wade section.

LOWER SECTION:

3 of a Zag

A player must have 3 of the same player in the hand.

The score is the value of all 5-dice added up.

4 of a Zag

A player must have 4 of the same player in the hand.

The score is the value of all 5-dice added up.

Full Team

A player must have 3 Guards and 2 Forwards to accomplish this score.

The score will be 25 points, regardless of the players number values.

The Bench Brigade

A player must have 5 players from the Bench to accomplish this score.

The score will be 30 points, regardless of players number values.

The Starters

A player must have all 5 Starters to accomplish this score.

The score will be 40 points, regardless of players' number values.

The Kennel

No combos necessary. The score of this roll will be all the players' numbers totaled together.

Zombie Nation

A player must have 5 of the same player to accomplish this score,

The score will be 100 points, regardless of players number values.

SCORECARD:

UPPER SECTION	HOW TO SCORE	PLAYER 1	PLAYER 2	PLAYER 3
Joel Ayayi	11 * number of Ayayi			
Jack Beach	2 * number of Beach			
Brandon Clarke	15 * number of Clarke			
Rui Hachimura	21 * number of Hachimura			
Jeremy Jones	22 * number of Jones			
Corey Kispert	24 * number of Kispert			
Jacob Larsen	14 * number of Larsen			
Alex Martin	5 * number of Martin			
Silas Melson	1 * number of Melson			
Zach Norville Jr.	23 * number of Norvell Jr.			
Josh Perkins	13 * number of Perkins			
Brian Pete	20 * number of Pete			
Killian Tillie	33 * number of Tillie			
Jesse Wade	10 * number of Wade			
Jonathan Williams	3 * number of Williams			
TOTAL				
BONUS (if total score ≥ 100)	Score 35			
TOTAL OF UPPER SECTION				

LOWER SECTION	HOW TO SCORE	PLAYER 1	PLAYER 2	PLAYER 3
3 of a Zag	Add total of all dice			
4 of a Zag	Add total of all dice			
Full Team	Score 25			
The Bench Brigade	Score 30			
The Starters	Score 40			
The Kennel	Score total of all numbers			
Zombie Nation	Score 100			
TOTAL OF LOWER SECTION				

TOTAL OF LOWER SECTION	——		
TOTAL OF UPPER SECTION			
GRAND TOTAL	——		