

1(A) LINEAR SEACH

C CODE:

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>

// Linear Search function
int linearSearch(int arr[], int n, int key) {
    for (int i = 0; i < n; i++) {
        if (arr[i] == key)
            return i; // return index if found
    }
    return -1; // not found
}

int main() {
    int n, key, result;
    clock_t start, end;
    double cpu_time_used;

    printf("Enter number of elements (n): ");
    scanf("%d", &n);

    int *arr = (int *)malloc(n * sizeof(int));
    if (arr == NULL) {
        printf("Memory not allocated.\n");
        return 1;
    }

    for (int i = 0; i < n; i++) {
        arr[i] = i + 1;
    }

    key = n;

    start = clock();
    result = linearSearch(arr, n, key);
    end = clock();

    cpu_time_used = ((double)(end - start)) / CLOCKS_PER_SEC;

    if (result != -1)
        printf("Element %d found at index %d\n", key, result);
    else
        printf("Element %d not found\n", key);

    printf("Time taken: %f seconds\n", cpu_time_used);

    free(arr);
    return 0;
}
```

PYTHON SCRIPT:

```
import matplotlib.pyplot as plt

n_values = [1000, 5000, 10000, 20000, 50000, 100000]
time_values = [0.00001, 0.00004, 0.00009, 0.00018, 0.00045, 0.0009] # in seconds

plt.plot(n_values, time_values, marker='o')
plt.title("Linear Search: Time vs Number of Elements")
plt.xlabel("Number of Elements (n)")
plt.ylabel("Time Taken (seconds)")
plt.grid(True)
plt.show()
```

PSEUDO CODE:

C CODE:

```
Procedure LinearSearch(Array, n, key)
  For i ← 0 to n-1
    If Array[i] = key Then
      Return i // Found at index i
    End If
  End For
  Return -1
End Procedure
```

Main Program:

```
Input n
Create Array of size n
Fill Array with values (e.g., 1 to n)
key ← n

Start timer
result ← LinearSearch(Array, n, key)
Stop timer

If result ≠ -1 Then
  Print "Element found at index", result
Else
  Print "Element not found"
End If

Print "Time taken:", (Stop - Start)
End Program
```

PYTHON CODE:

Import matplotlib library

Initialize list `n_values = [1000, 5000, 10000, 20000, 50000, 100000]`

Initialize empty list `time_values`

For each `n` in `n_values`:

 Create an array of numbers from 1 to `n`

 Set `key = n` (worst case)

 Start timer

 Perform Linear Search on array

 Stop timer

 Append (`Stop - Start`) to `time_values`

Plot graph with:

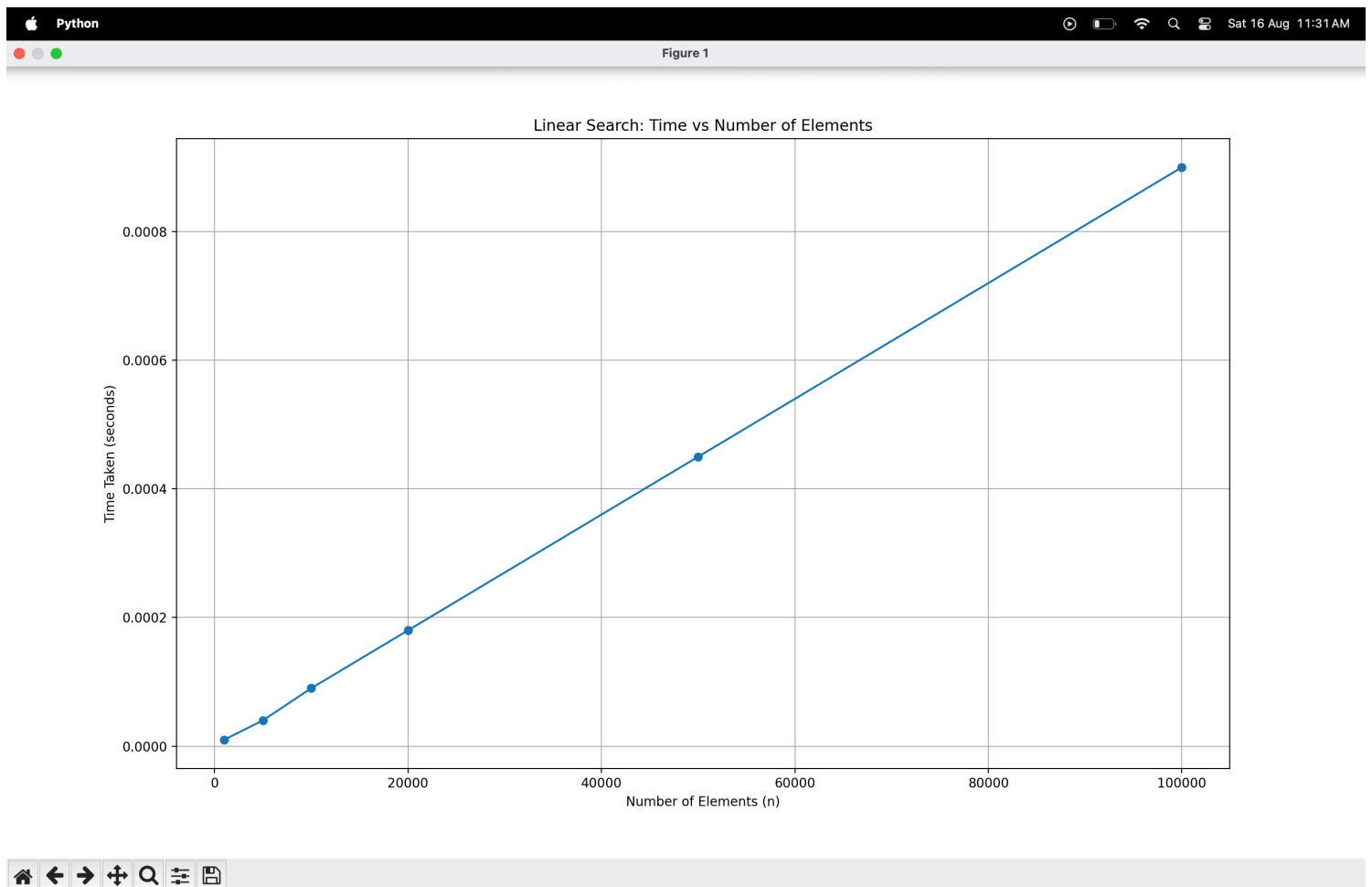
 X-axis = `n_values`

 Y-axis = `time_values`

 Title = "Linear Search: Time vs Number of Elements"

 Labels = ("Number of Elements", "Time Taken (seconds)")

Display graph



1(B) BINARY SEARCH

C CODE:

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>

// Binary Search function
int binarySearch(int arr[], int n, int key) {
    int low = 0, high = n - 1;
    while (low <= high) {
        int mid = (low + high) / 2;
        if (arr[mid] == key)
            return mid;
        else if (arr[mid] < key)
            low = mid + 1;
        else
            high = mid - 1;
    }
    return -1;
}

int main() {
    int n, key, result;
    clock_t start, end;
    double cpu_time_used;

    printf("Enter number of elements (n): ");
    scanf("%d", &n);

    int *arr = (int *)malloc(n * sizeof(int));
    if (arr == NULL) {
        printf("Memory not allocated.\n");
        return 1;
    }
    for (int i = 0; i < n; i++) {
        arr[i] = i + 1;
    }
    key = n;
    start = clock();
    result = binarySearch(arr, n, key);
    end = clock();

    cpu_time_used = ((double)(end - start))

    if (result != -1)
        printf("Element %d found at index %d\n", key, result);
    else
        printf("Element %d not found\n", key);

    printf("Time taken: %f seconds\n", cpu_time_used);

    free(arr);
    return 0;
}
```

PYTHON SCRIPT:

```
import matplotlib.pyplot as plt

# Example data (replace with your actual recorded values)
n_values = [1000, 5000, 10000, 20000, 50000, 100000]
time_values = [0.000001, 0.000002, 0.000003, 0.000003, 0.000004, 0.000004] # in seconds

plt.plot(n_values, time_values, marker='o', label="Binary Search")
plt.title("Binary Search: Time vs Number of Elements")
plt.xlabel("Number of Elements (n)")
plt.ylabel("Time Taken (seconds)")
plt.grid(True)
plt.legend()
plt.show()
```

PSEUDO CODE:

C CODE:

```
Procedure BinarySearch(Array, n, key)
    low ← 0
    high ← n - 1
    While low ≤ high Do
        mid ← (low + high) / 2
        If Array[mid] = key Then
            Return mid      // Element found
        Else If Array[mid] < key Then
            low ← mid + 1
        Else
            high ← mid - 1
        End If
    End While
    Return -1
End Procedure
```

Main Program:

```
Input n
Create Array of size n
Fill Array with values (1 to n) in sorted order
key ← n

Start timer
result ← BinarySearch(Array, n, key)
Stop timer

If result ≠ -1 Then
    Print "Element found at index", result
Else
    Print "Element not found"
End If

Print "Time taken:", (Stop - Start)
End Program
```

PYTHON CODE:

Import matplotlib library

Initialize list `n_values = [1000, 5000, 10000, 20000, 50000, 100000]`

Initialize empty list `time_values`

For each `n` in `n_values`:

 Create sorted array of numbers from 1 to `n`

 Set `key = n` (worst case)

 Start timer

 Perform BinarySearch on array

 Stop timer

 Append (`Stop - Start`) to `time_values`

Plot graph with:

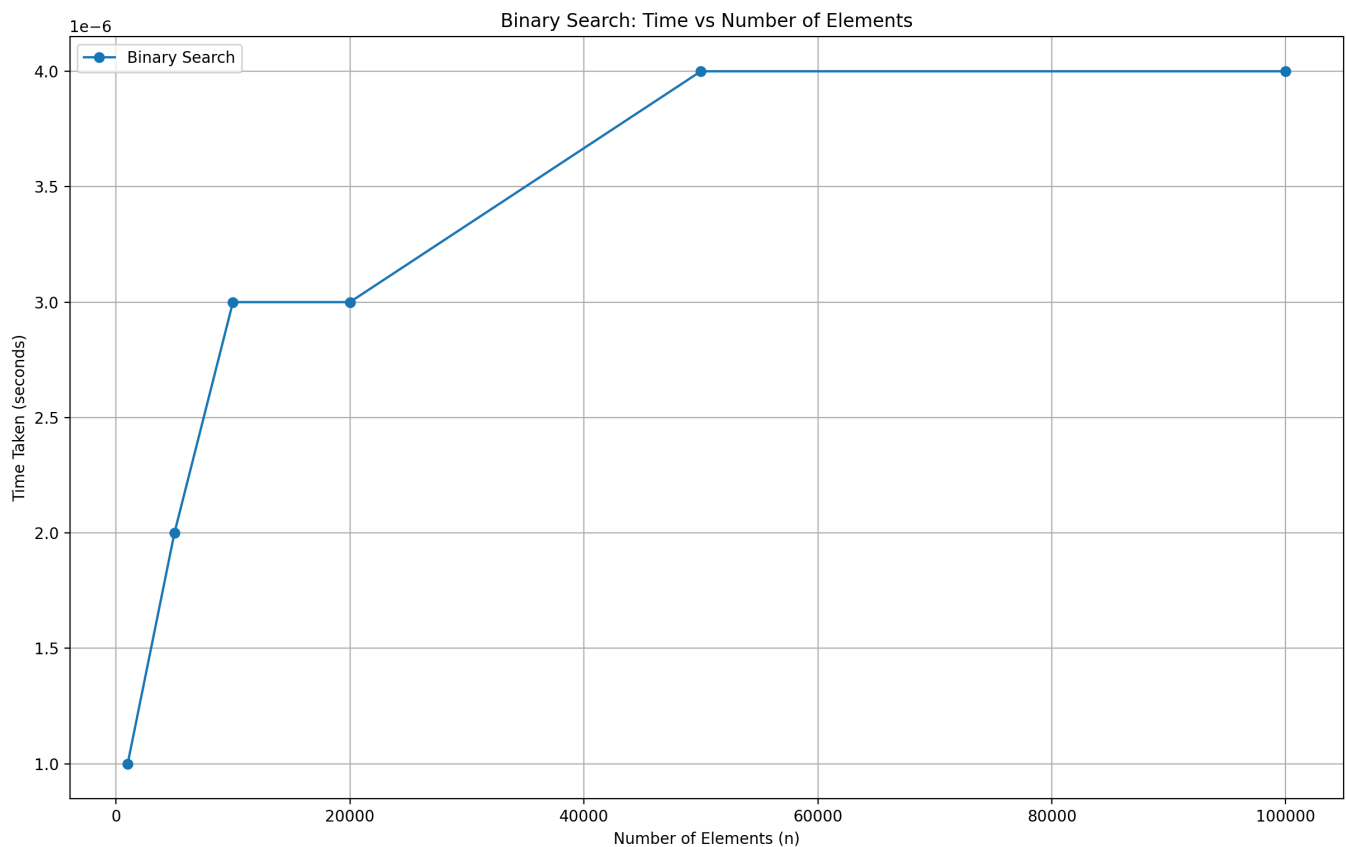
 X-axis = `n_values`

 Y-axis = `time_values`

 Title = "Binary Search: Time vs Number of Elements"

 Labels = ("Number of Elements", "Time Taken (seconds)")

Display graph



CONCLUSION:

From the two experiments, we clearly see a difference in how **Linear Search** and **Binary Search** perform as the number of elements (n) grows.

- **Linear Search** goes through each element one by one until it finds the target.
 - This means if the element is at the end, it will check almost the entire list.
 - The time taken **increases directly with n** ($O(n)$).
 - On the graph, the line keeps rising steadily as n gets larger.
- **Binary Search** works in a much smarter way.
 - Since the list is sorted, it keeps dividing the search space into halves.
 - This reduces the work drastically — even for a huge list, it takes only a few steps.
 - The time grows **very slowly** with n ($O(\log n)$), almost flat in the graph compared to linear search.

◆ What We Learn

1. **Efficiency matters** – When the dataset is small, both searches feel equally fast. But as the dataset grows, linear search becomes slower, while binary search still remains quick.
2. **Sorted data unlocks better algorithms** – Binary search only works on sorted lists. If we can arrange our data in order, searching becomes far more efficient.
3. **Theory matches reality** – The experiment confirms what we learn in algorithm analysis:
 - Linear Search: $O(n)$
 - Binary Search: $O(\log n)$