Displaying Toasts

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Overview

A toast provides simple feedback about an operation in a small popup. It only fills the amount of space required for the message and the current activity remains visible and interactive. Toasts automatically disappear after a timeout.



Simple Toast

First, instantiate a Toast object with one of the makeText() methods. This method takes three parameters: the application Context, the text message, and the duration for the toast.

```
// also supports Toast.LENGTH_LONG
Toast.makeText(getApplicationContext(), "some message", Toast.LENGTH_SHORT).show();
```

You can configure the position of a Toast. A standard toast notification appears near the bottom of the screen, centered horizontally. You can change this position with the setGravity method and specifying a Gravity constant.

```
Toast toast = Toast.makeText(getApplicationContext(), "some message", Toast.LENGTH_SHORT)
toast.setGravity(Gravity.CENTER_VERTICAL, 0, 0);
toast.show();
```

Custom Toast

You can also create a Toast that uses a custom XML layout rather than just displaying plain text. First, simply define the XML view in res/layout in a file such as toast_layout.xml:

Notice that the ID of the LinearLayout element is "toast_layout_root". You must use this ID to inflate the layout from the XML:

```
private void displayToast(String message) {
```

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And then you can display the custom toast using displayToast("Message"); .

References

- http://developer.android.com/guide/topics/ui/notifiers/toasts.html
- http://developer.android.com/reference/android/widget/Toast.html
- http://www.mkyong.com/android/android-toast-example/