# **COMP3121** Assignment 2 A17S1N2

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#### Question 1

a)

let 
$$A^n = \begin{pmatrix} F(n+1) & F(n) \\ F(n) & F(n-1) \end{pmatrix}$$
 (1)

When n=1

$$A^1 = \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix} \tag{2}$$

Assume n = k

$$A^{k} = \begin{pmatrix} F(k+1) & F(k) \\ F(k) & F(k-1) \end{pmatrix}$$

$$\tag{3}$$

let n = k + 1

$$A^{k+1} = AA^k \tag{4}$$

$$= \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} F(k+1) & F(k) \\ F(k) & F(k-1) \end{pmatrix}$$

$$= \begin{pmatrix} F(k+1) + F(k) & F(k) + F(k-1) \\ F(k+1) & F(k) \end{pmatrix}$$

$$= \begin{pmatrix} F(k+2) & F(k+1) \\ F(k+1) & F(k) \end{pmatrix}$$
(5)
$$= \begin{pmatrix} F(k+2) & F(k+1) \\ F(k+1) & F(k) \end{pmatrix}$$
(7)

$$= \begin{pmatrix} F(k+1) + F(k) & F(k) + F(k-1) \\ F(k+1) & F(k) \end{pmatrix}$$
 (6)

$$= \begin{pmatrix} F(k+2) & F(k+1) \\ F(k+1) & F(k) \end{pmatrix} \tag{7}$$

Therefore the formula is true by induction for all n > 0.

b) F(n) can be found in  $\log n$  matrix multiplications using a recursive algorithm

```
matrix = ((1, 1), (1,0))
func(n):
    if n == 1:
        return matrix
    if n is even:
        return func(n/2)^2
    if n is odd:
        return func(n-1) * matrix
```

a) First we calculate the Karastuba trick.

$$(a+b)(c+d) = ac + ad + bd + bc \tag{1}$$

$$ad + bd = (a+b)(c+d) - ac - bc$$
(2)

Then we substitute (2) into (4)

$$(a+ib)(c+id) = ac + adi + bdi + bc$$
(3)

$$= ac + i(ad + bd) + bc (4)$$

$$= ac + i((a+b)(c+d) - ac - bc) + bc$$
 (5)

Thus only requiring 3 real number multiplications.

b) First we calculate

$$a^{2} - b^{2} = (a+b)(a-b) \tag{1}$$

Then we substitute (1) into (2)

$$(a+ib)^2 = a^2 - b^2 + 2abi (2)$$

$$= (a+b)(a-b) + 2abi \tag{3}$$

Thus only requiring 2 real number multiplications

c) By re-arranging by the laws of exponents:

$$(a+ib)^2(c+id)^2 = ((a+ib)(c+id))^2$$

Thus from above, we then calculate the middle multiplication using 3 real number multiplications, and then we find the square as above using 2 more real number multiplications.

## Question 3

Expand P(x) and Q(x) as follows.

$$P(x) = a_0 + x^{17}(a_{17} + a_{19}x^2 + a_{21}x^4 + a_{23}x^6)$$
$$Q(x) = b_0 + x^{17}(b_{17} + b_{19}x^2 + b_{21}x^4 + b_{23}x^6)$$

let  $y = x^2$  so that

$$R_a(y) = a_{17} + a_{19}y + a_{21}y^2 + a_{23}y^3$$
  

$$R_b(y) = b_{17} + b_{19}y + b_{21}y^2 + b_{23}y^3$$

then

$$P(x)Q(x) = a_0b_0 + x^{17}(a_0R_b(x^2) + b_0R_a(x^2)) + x^{34}R_a(x^2)R_b(x^2)$$

through brute force, we then calculate

 $a_0b_0$  to require 1 multiplication  $a_0R_b(x^2)$  and  $b_0R_a(x^2)$  to require 4 multiplications each

then to multiply  $R_a(x^2)R_b(x^2)$  (of degree 3), we require 2(3) + 1 = 7 multiplications using the generalised Karatsuba method.

and so we get 1 + 4 + 4 + 7 = 16 multiplications of large numbers.

As P(x) has all 15 roots of unity, and  $x^{15} - 1$  and P(x) are both of the same degree and are both monic then it follows that

$$P(x) = x^{15} - 1$$

### Question 5

For any input  $(a_0, a_1, a_2, ..., a_{2^n-1})$ , we can describe  $a_i$ 's new position by converting i to n binary places and finding the reversed sequence. e.g.  $6 \to 110 \to 011 \to 3$ 

## Question 6

let

$$f_m = \sum_{i+j=m} (j+1)q_j q_i$$
 (1)

$$p_j = (j+1)q_j \tag{2}$$

then substitute (2) into (1)

$$\sum_{i+j=m} p_j q_i = \vec{p} * \vec{q} \tag{3}$$

as (3) is a linear convolution,  $f_m$  can be computed in  $O(n \log n)$  time by transforming  $\vec{p}$  and  $\vec{q}$  to a point value representation using FFT, calculating the linear multiplication, and then transforming back to coefficient form using inverse FFT.

a) Starting at (0,0) any spiral arrangement such as the one below would require  $n^2$  queries to find the middle element as the local minimum.

16	15	14	13	12
17	18	19	20	11
2	1	0	21	10
3	24	23	22	9
4	5	6	7	8

b) Using the fact that a surface attains its minimal height either along its edges or in the interior, we can develop a divide-and-conquer algorithm by first finding the minimal height along a grid's boundary rows & columns, and center rows & columns as follows for an odd and even n.

25	75	63	34	9	45	49	57	77
3	58	6	51	4	27	39	18	76
62	33	46	59	36	11	50	5	42
10	0	15	60	55	35	74	28	14
30	68	78	21	31	29	54	73	65
40	48	80	43	44	38	37	23	72
19	7	22	32	2	1	67	70	71
64	61	56	8	79	16	52	17	69
13	47	12	20	66	41	26	24	53

16	8	25	24	22	38	37	53
54	3	27	17	57	10	35	62
4	28	5	52	34	56	42	18
20	12	6	11	21	49	26	61
46	33	2	60	40	41	58	14
48	47	51	9	43	13	23	19
45	7	30	63	36	50	0	29
39	44	15	59	55	31	1	32

We then check to see if the minimal height is a local minimum.

If it is, we return it, otherwise we recurse into the quadrant of its smallest neighbour, including our original boundary, since there must be a minimum in that direction as we would be following the slope of the curve. We do this as follows.

25	75	63	34	9	45	49	57	77
3	58	6	51	4	27	39	18	76
62	33	46	59	36	11	50	5	42
10	0	15	60	55	35	74	28	14
30	68	78	21	31	29	54	73	65
40	48	80	43	44	38	37	23	72
19	7	22	32	2	1	67	70	71
64	61	56	8	79	16	52	17	69
13	47	12	20	66	41	26	24	53

16	8	25	24	22	38	37	53
54	3	27	17	57	10	35	62
4	28	5	52	34	56	42	18
20	12	6	11	21	49	26	61
46	33	2	60	40	41	58	14
48	47	51	9	43	13	23	19
45	7	30	63	36	50	0	29
39	44	15	59	55	31	1	32

Using the master theorem, we can reduce the  $n \times n$  matrix to a  $\sim \frac{n}{2} \times \frac{n}{2}$  matrix with O(n) queries.

$$T(n) = T(n/2) + cn$$

$$T(n) = T(n/4) + c\frac{n}{2} + cn$$

$$T(n) = T(n/8) + c\frac{n}{4} + c\frac{n}{2} + cn$$

$$\vdots$$

$$T(n) = T(1) + cn(1 + \frac{1}{2} + \frac{1}{4} + \dots)$$

$$T(n) = T(1) + 2cn$$

Thus, our algorithm is of  $\Theta(n)$  time.

let  $A(k) = k^{th}$ smallest element of A

let  $B(k) = k^{th}$ smallest element of B

let i be the current iteration (starting from 1)

let 
$$s_f(i) = \lfloor \frac{n}{2^i} \rfloor, s_c(i) = \lceil \frac{n}{2^i} \rceil$$

let  $a = s_f(1), b = s_c(1)$ 

let  $m_a = A(a+1), m_b = B(b+1)$ 

let N be the set of n elements such that  $\forall x \in N \cap A, x < m_a$  and  $\forall x \in N \cap B, x < m_b$ 

When all elements in N are smaller than  $m_a$  and  $m_b$ , the median will be the smallest of both  $m_a$  and  $m_b$ .

So we iterate.

if  $B(b) > m_a$  then there exist elements in N that are not smaller than  $m_a$ :

Therefore, we change  $m_a$  and  $m_b$  and increment i.

We increase a by  $s_c(i)$  to consider elements that may be smaller than the median.

We decrease b by  $s_f(i)$  to ignore elements that may be larger than the median.

else if  $A(a) > m_b$  then there exist elements in N that are not smaller than  $m_b$ :

Therefore, we change  $m_a$  and  $m_b$  and increment i.

We decrease a by  $s_f(i)$  to ignore elements that may be larger than the median.

We increase b by  $s_c(i)$  to consider elements that may be smaller than the median.

else:

We stop iterating, as all elements of N are smaller than both  $m_a$  and  $m_b$ , and we take the median to be smaller of the two

This algorithm will take at most  $O(\log n)$  queries, as every iteration we jump by a factor of 2, similar to that of a binary search.

Note: if a + 1 > n assume  $m_b$  to be the median.