



ADITHYA M SUVARNA

adithyams.adi@gmail.com

+91 819 749 5653

EDUCATION |

Sahyadri College of Engineering and Management

BE in Computer Science & Engineering
8.2 CGPA / 2016 - 2020

Sharada Pre-University College

12TH/Karnataka state, 90.5%

Amrita Vidyalayam

10th/ CBSE, 8.5 CGPA

ACHIEVEMENTS & AWARDS |

Community Lead - SOSC | 2017

Founding member and community lead of Sahyadri open source community. Conducted workshops and events on various technical topics.

SPSS Winner | 2017

Won 2nd place for building *Automatic Pet Food Dispenser*.

Winner in Amalthea '17 | 2017

Won 2nd place in Line Following bot event in *Amalthea* 2017, IIT Gandhinagar.

GameJam 2017 Winner | 2018

Winners of GameJam 2018 game development hackathon conducted by Juego Studios at Sahyadri.

PROJECTS |

Autonomous Line following bot

Autonomous Light following bot

Manual controlled Amphibious bot

iro - Color based endless game, especially for color blinds.

ZombAR - Zombie apocalypse based AR game.

SKILLS |

Languages: C, Python, HTML, Java, C++,
Embedded C, C#

Tools: Git, GitHub, Adobe Photoshop, Unity3D

EXPERIENCE |

Game Developer intern at Juego Studios | 2018



<https://www.linkedin.com/in/adithya-suvarna>



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