**Elijah Kollie**

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**Software Developer**

Full Stack Developer with experience using frontend and backend technologies such as Python, Flask, JavaScript, and React.js. Detail-oriented individual with excellent communication, and creative thinking skills. Aiming to leverage my abilities to successfully fill the vacancy at your company

**TECHNICAL SKILLS**

HTML5, CSS3, JavaScript, React.js, Python, SQL, Flask, Version control(git)

**TECHNICAL PROJECTS**

**Pomodoro** - [Github](https://github.com/ekollie/Pomodoro) | Demo

*A time management and text editor app that leverages the Pomodoro Technique to boost productivity. It integrates a customizable timer with text editing features and performance tracking.*

* Implemented React.js and React Router for seamless user interface and navigation, resulting in an intuitive and responsive user experience.
* Incorporated Chart.js for data visualization, enabling users to track and analyze their productivity trends effectively.
* Utilized Fetch API for robust, GET, POST, PATCH, and DELETE requests to the backend, ensuring reliable data synchronization and management.
* Employed GitHub for version control, facilitating effective collaboration and iterative improvements throughout the development process.

**Escape** - [Github](https://github.com/ekollie/Escape) | Demo

*An immersive puzzle/adventure game played in the CLI, challenging players with interactive puzzles and dynamic game environments.*

* Coded in Python to create a rich CLI experience, making the game accessible and engaging for users.
* Utilized SQL databases to manage dynamic item locations and room statuses, ensuring a unique and persistent game world.
* Implemented advanced game logic to create interactive puzzles, providing a challenging and engaging user experience

**Life Juggle** - [Github](https://github.com/ekollie/Life-Juggle) | Demo

*A game that simulates the balancing act of daily life, built using Javascript, HTML, and CSS. It offers a fun and interactive way to understand time management and decision-making.*

* Developed using JavaScript, HTML, and CSS to craft an interactive and visually appealing game interface, delivering an engaging user experience.
* Employed Fetch API for GET, POST, PATCH, and DELETE operations, ensuring dynamic interaction with the backend API
* Incorporated creative game mechanics and user interactions, leading to an entertaining and educational gameplay experience

**EXPERIENCE**

**Nickers International** New York, NY

*Operations Coordinator* 09/2021 - Present

* Leveraged problem solving skills to troubleshoots unexpected failures in manufacturing equipment
* Implemented innovative strategies to optimize operation processes and reduce costs

**Shake Shack** New York, NY

*Team member* 06/2020 - 07/2021

* Gained experience in a fast-paced environment by quickly learning new processes, procedures and systems.
* Performed quality checks on completed work prior to submission.

**EDUCATION**

**Flatiron School** New York, NY

Full Stack Web Development, Python with Flask and JavaScript program 09/2023 - 02/2024

**Baruch College** New York, NY

Coursework in Public Speaking and Philosophy of Logic 08//2020 - 06/2022