Protocol MR1

- TiTMA think about projectname change
- Definition timemanagement
- targeting users: Projektmanager, Softwaredeveloper
- billable time
- Actual effort for tasks
- != progress
- E.g.: fix located bugs, Tests
- Status of Issues
- Conceptual approach to a solution with aid of a model (example)
- Benefits towards other solutions e.g Google Docs
- assign time afterwards
- assign efforts without the systems (Offline)
- Notes
- Work out a concept (nächste Woche, Mi 14 Uhr), datamodel

For MR2:

- Use Cases, Performance, vulnerability of errors compared to other systems
- Comparison with Live example with another technology (e.g.: Google Docs assign time)
- Show Mantis
- MR2: 2.12.09