FLURRY

Flurry Advertising
Android SDK Upgrade Instructions

SDK version 3.2.x
Updated: 4/4/2013

1. Migration notes

Previous releases of the Flurry advertising SDK included the advertising related APIs under the class `FlurryAgent`. Starting with version 3.2.0, advertising related methods are grouped under a new class called `FlurryAds`.

If you are upgrading from a previous version of the SDK, when you integrate the Flurry jar file into your Android project, you will encounter compilation errors from `javac` (or Eclipse). To fix these, at each instance of an error, simply replace references to `FlurryAgent` with `FlurryAds`.

---

2. Code example

Here's a simple diff after upgrading to v3.2.x of the SDK from a version that pre-dates v3.2.0:

```
public class Example extends Activity implements FlurryAdListener {
        FrameLayout mBanner;
        public void onCreate(Bundle bundle) {
                super.onCreate(bundle);
                setContentView(R.layout.example);
                mBanner = (FrameLayout)findViewById(R.id.banner);
-               FlurryAgent.setAdListener(this);
+               FlurryAds.setAdListener(this);
        }
        public void onStart() {
                super.onStart();
                FlurryAgent.onStartSession(this, mApiKey);
-               FlurryAgent.fetchAd(this, mAdSpaceName, mBanner, BANNER_BOTTOM);
+               FlurryAds.fetchAd(this, mAdSpaceName, mBanner, BANNER_BOTTOM);
        }
        public void spaceDidReceiveAd(String adSpace) {
-               FlurryAgent.displayAd(this, mAdSpaceName, mBanner);
+               FlurryAds.displayAd(this, mAdSpaceName, mBanner);
        }
        public void onStop() {
                super.onStop();
                FlurryAgent.onEndSession(this);
```

```
        }
    }
```