Abstract of the Beginners Project Reference

Purpose of the project is providing references of the project prototype's related to different domains in various streams like Computer Science Engineering(CSE),Electronic Communication Engineering(ECE),etc.This prototype tells how to do a project i.e what are technologies should be used,prerequisites to do project in particular domain of any stream i.e what are skills an individual should required to do a project and Project Ideas.

Project consists of three modules:

1.First module contains overview of the projects i.e basic information of the project,about technologies and framework used, user can go through this information provided ,thenbased on the user interest they can access the project through github references through the reference links provided.

2.Second Module contains the prerequisites to do particular project related to different domains in various streams. Prerequisites provides the what are the technologies and framework required to do a project and their brief explanation.

3.Third Module provides the project Ideas related to different domains in various streams.

For the Beginner's doing projects is very difficult task they don't know where to start ,What are the technologies they should learn to do a particular project. Some of the students will approach seniors and faculty to help them in doing a project and even they take help of Online Resources but it is a huge process and some of the student unable to approach seniors and faculties due to fear or shy. So this project is very useful to beginners to do their academic projects.

Many of students is very confused ,how to do the projects even we also faced a lot , based on this we got an idea to provide project reference to students those who want to do a project , they will get an idea that how the project is build ,what are the Technologies and Frameworks they should learn to do a projects.