

## What is **PyScript**?

- A framework that allows users to create rich Python applications in the browser using HTML's interface.
- Aims to give users a first-class programming language that has consistent styling rules, is more expressive, and is easier to learn.
- There are some core components:
  - Python in the browser
  - Python ecosystem
  - Python with JavaScript
  - Environment management
  - Visual application development
  - Flexible framework



All that to say... <u>PyScript</u> is just HTML, only a bit (okay, maybe a lot) more powerful, thanks to the rich and accessible ecosystem of Python libraries.

In short, our mission is to bring programming for the 99%.

#### Sample codes: hello-world.html

```
← → C ① 127.0.0.1:5500/hello-world.html

Hello, World!
```

#### Sample codes: compute-phi.html

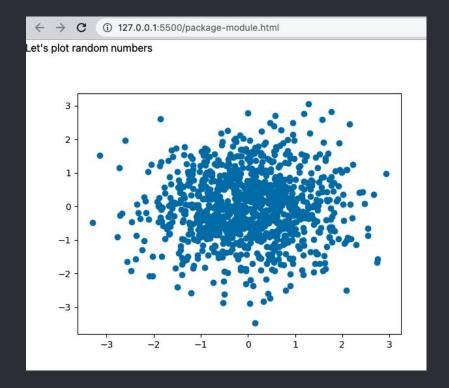
```
rel="stylesheet" href="https://pyscript.net/alpha/pyscript.css" />
   <script defer src="https://pyscript.net/alpha/pyscript.js"></script>
print("Let's compute \pi:")
def wallis(n):
   pi = 2
   for i in range(1,n):
        pi *= 4 * i ** 2 / (4 * i ** 2 - 1)
   return pi
pi = wallis(100000)
s = f''\pi is approximately {pi:.3f}"
print(s)
```

```
← → C ① 127.0.0.1:5500/compute-phi.html

Let's compute π:
π is approximately 3.142
```

# Sample codes: package-module.html

```
<script defer src="https://pyscript.net/alpha/pyscript.js"></script>
       - numpy
   <h1>Let's plot random numbers</h1>
   <div id="plot"></div>
   <py-script output="plot">
import matplotlib.pyplot as plt
import numpy as np
x = np.random.randn(1000)
y = np.random.randn(1000)
fig, ax = plt.subplots()
ax.scatter(x, y)
```



### Sample codes: local-module.html

```
# data.py
import numpy as np
def make_x_and_y(n):
    x = np.random.randn(n)
   y = np.random.randn(n)
# local-module.html
     <script defer src="https://pyscript.net/alpha/pyscript.js"></script>
       - numpy
          - /data.py
        >Let's plot random numbers</h1>
    <div id="plot"><
import matplotlib.pyplot as plt
from data import make_x_and_y
x, y = make_x_and_y(n=1000)
fig, ax = plt.subplots()
ax.scatter(x, y)
```

