Image Tagging and Road Object Detection

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Agenda

- Project Workflow
- Execution Details
- Metrics
- Sample Images and Videos
- Deployment
- Challenges
- Work Ahead

100K Clips

> 50K **Rides**

720p Resolution

30 FPS High frame-rate

> **GPU/IMU Trajectories**



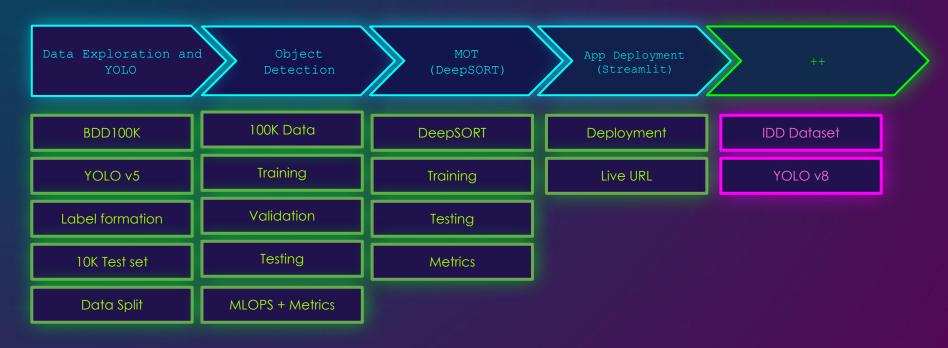
etc.

City streets,

conditions

the day

Project Workflow



Execution

YOLO Label format

Custom code written in Python to convert labels to YOLO format.

Offline - Run in laptop to create Train, Val and Test directory with labels as per YOLO requirements and the directory uploaded in Google drive

YOLO v5 Training

Google Colab Pro to train Yolo on 70K Training set, 10 K Val set and 20 K Test set

200 Epochs

Integrated to **ClearML** which stores relevant artifacts after training is complete and shows training status

Execution contd...

Deepsort integration with Yolo v5

Code written in Python to integrate YOLO v5 to Deepsort

Github

Added code to Github to facilitate Streamlit Cloud deployment

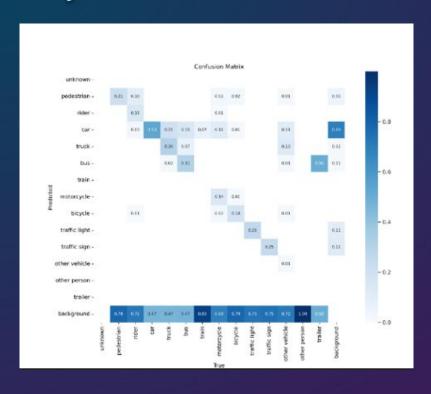
• Streamlit Integration

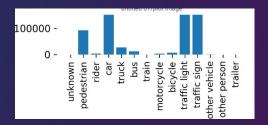
Run in localhost

Run in Streamlit Cloud

Project Report and Presentation

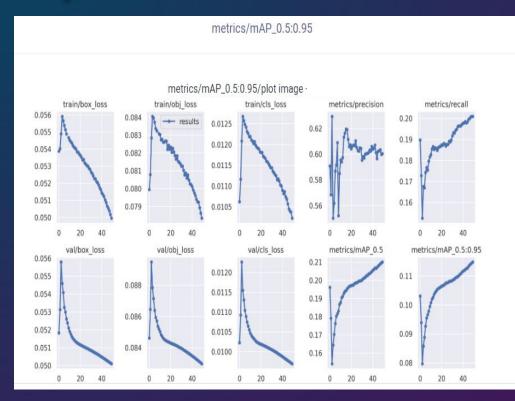
Object Detection - Metrics





- Cars are predicted well but there are certain instances where other vehicles are predicted as cars
- Bus is predicted as bus.
- Motorcycles, traffic lights and signs are correctly predicted, when predicted

Object Detection - Metrics

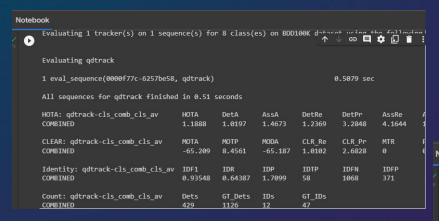


Precision is about 0.60

Recall is about 0.20

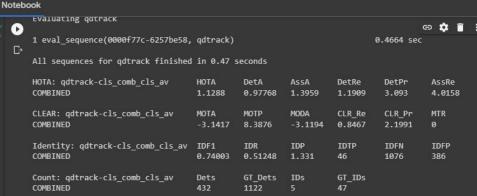
Tracking Metrics

SORT



- MOTP 0(Good) 1(Poor)
- MOTA -inf(Poor) 1(Good)

DEEPSORT



Object Detection Samples

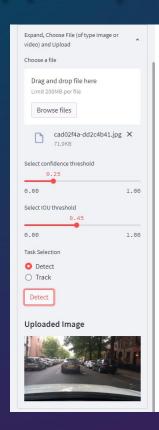


Object Tracking Samples

For comparison

Tracking on Coco Model <u>Tracking on our Yolov5 Model</u>

App Deployment



Object Detection and Tracking by IIITH *Group4 2023*

Processed Image



Challenges

- Storing model file for download. Github LFS has limitation in free tier. Used
 OneDrive Personal with downloadable link
- Codec issue while running app in Streamlit. Used ffmpeg to convert video from avi to mp4 so that streamlit HTML5 player can play the video. 'avi' video is created from frames as the codec is pre installed in Streamlit Cloud.
- Training of Yolo v5 model was slow. 50 Iterations in about 9 hours. The problem is still not solved
- Creating video detections in Streamlit Cloud is slower than some teams. The problem is still not solved.

Work Ahead

- Train the model another 100 Epochs with a slower learning rate and test. Better model metrics
- IDD
- Yolo v8
- Deploy in Azure Cloud or AWS

Thank you