

Introduction to Gazebo

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Outline

Simulation

Gazebo

Examples

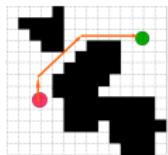
Tutorials

Multirotor Simulation with RotorS

Image Sources

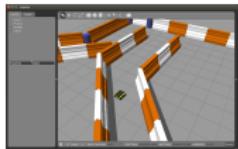
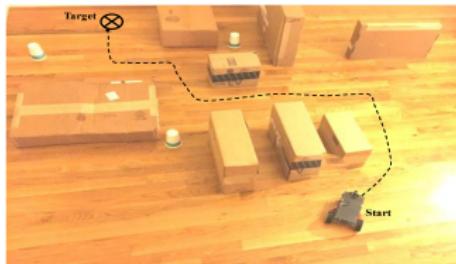
Problem Variations

Experiments: Real or Simulated



Simulated: 2D

- ▶ Simple 2D kinematics.
- ▶ Applicable to numerous robots.
- ▶ solutions may be unrealistic.



Simulated: 3D

- ▶ Closer to real life, model dynamics.

Real

- ▶ Most realistic.
- ▶ Very time-consuming.
- ▶ May require engineering skills.
- ▶ Forced to address real-world limitations.
- ▶ Most impressive when completed.

Gazebo is 3D physics-based simulator for robotics.

Main Gazebo Features

- ▶ **3D graphics.**

Includes lighting, shadows, texture, etc.

- ▶ **Dynamic physics simulation.**

Multiple physics engine available.

- ▶ **Various simulated, noisy sensors.**

laser range finders, monocular & stereo cameras, Kinect, etc.

- ▶ **Numerous 3D robots.**

Robots are models + physical characteristics.

Several popular real robots have pre-made simulation counterparts.

While tricky, possible to create own custom robots.

- ▶ **Plugin API**

Can develop plugins that programmatically affect robots, sensors, or the environment.

- ▶ Numerous existing plugins provide extensive ROS support.

Gazebo



Meta Package: `gazebo_ros_pkgs`

gazebo Stand Alone Core urdfdom	gazebo_msgs Msg and Srv data structures for interacting with Gazebo from ROS.	gazebo_tests <i>Merged to gazebo_plugins</i> Contains a variety of unit tests for gazebo, tools and plugins.	gazebo_ros_api_plugin Gazebo Subscribed Topics ~/set_link_state ~/set_model_state Gazebo Published Parameters /use_sim_time Gazebo Published Topics /clock ~/link_states ~/model_states Gazebo Services ~/spawn_urdf_model ~/spawn_sdf_model ~/delete_model State and properties getters ... State and properties setters ... Simulation control ~/pause_physics ~/unpause_physics ~/reset_simulation ~/reset_world Force control ~/apply_body_wrench ~/apply_joint_effort ~/clear_joint_forces ~/clear_body_wrenches
gazebo_ros Formerly <code>simulator_gazebo/gazebo</code> This package wraps <code>gzserver</code> and <code>gclient</code> by using two Gazebo plugins that provide the necessary ROS interface for messages, services and dynamic reconfigure ROS node name: gazebo Plugins: <code>gazebo_ros_api_plugin</code> <code>gazebo_ros_paths_plugin</code> Usage: <code>roslaunch gazebo_ros gazebo</code> <code>roslaunch gazebo_ros gzserver</code> <code>roslaunch gazebo_ros gclient</code> <code>roslaunch gazebo_ros spawn_model</code> <code>roslaunch gazebo_ros perf</code> <code>roslaunch gazebo_ros debug</code>	gazebo_plugins Robot-independent Gazebo plugins. Sensory <code>gazebo_ros_projector</code> <code>gazebo_ros_p3d</code> <code>gazebo_ros_imu</code> <code>gazebo_ros_laser</code> <code>gazebo_ros_13d</code> <code>gazebo_ros_camera_utils</code> <code>gazebo_ros_depth_camera</code> <code>gazebo_ros_openni_kinect</code> <code>gazebo_ros_camera</code> <code>gazebo_ros_bumper</code> <code>gazebo_ros_block_laser</code> <code>gazebo_ros_gpu_laser</code> Motors <code>gazebo_ros_joint_trajectory</code> <code>gazebo_ros_diffdrive</code> <code>gazebo_ros_force</code> <code>gazebo_ros_template</code> Dynamic Reconfigure <code>vision_reconfigure</code> <code>hokuyo_node</code> <code>camera_synchronizer</code>	gazebo_worlds <i>Merged to gazebo_ros</i> Contains a variety of unit tests for gazebo, tools and plugins. wg simple_erratic simple_office wg_collada_throttled - delete wg_collada grasp empty_throttled 3stacks elevator simple_office_table scan empty simple balcony camera test_friction simple_office2 empty_listener	gazebo_tools <i>Removed</i> gazebo_ros_paths_plugin Provides ROS package paths to Gazebo

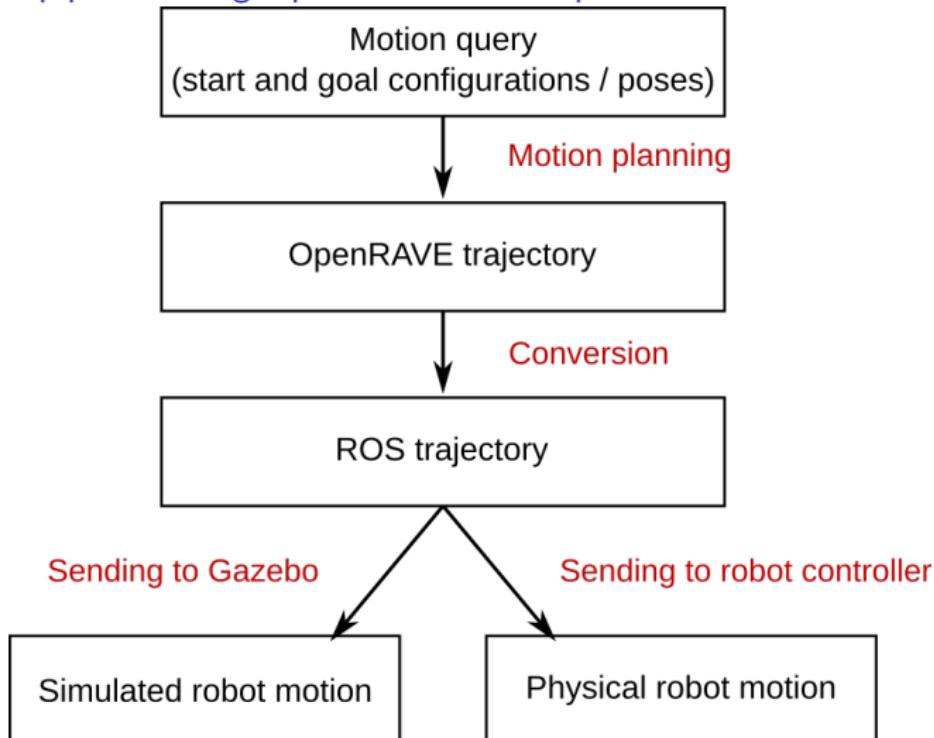
ROS packages

Gazebo Plugin

Deprecated from `simulator_gazebo`



Example pipeline using OpenRAVE motion planner



Getting Started Resources

VIDEO Gazebo quick start, with Turtlebot:

www.youtube.com/watch?v=9U6GDonGFHw

VIDEO Robots and sensors from scratch:

www.youtube.com/watch?v=8ckSl4MbZLg

- ▶ Basic tutorials (Turtlebot):
learn.turtlebot.com/2015/02/03/3/
- ▶ **Gazebo tutorials:**
github.com/SMARTlab-Purdue/ros-tutorial-gazebo-simulation
- ▶ **Use Fetch and Freight robots:**
docs.fetchrobotics.com/gazebo.html
- ▶ **Modify Gazebo environment through ROS topics:**
gazebosim.org/tutorials/?tut=ros_comm
- ▶ **Gazebo + ROS + MATLAB:**
mathworks.com/help/robotics/examples/get-started-with-gazebo-and-a-simulated-turtlebot.html
Their examples avoid plugins by working with ROS topics. Includes prebuilt virtual machine with Turtlebot for easy learning.

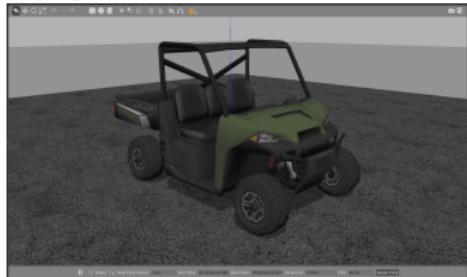
Challenges

Gazebo offers a wealth of resources. Many projects can be done by combining existing tools without too much trouble. However, custom functionality requires a rather steep learning curve.

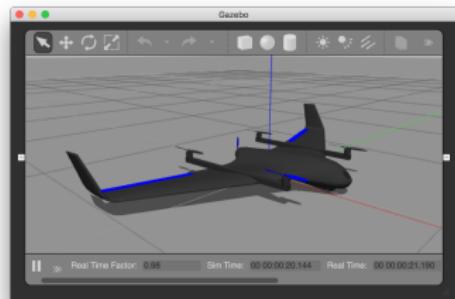
- ▶ Documentation is extensive, but non-trivial to navigate.
- ▶ Many significant plugins have minimal comments.
- ▶ Examples for using existing plugins might be sparse.
- ▶ Seemingly routine tasks require writing plugins in Gazebo's verbose, complex API.
- ▶ Compiling plugins typically requires working with ROS's intricate catkin build system.
- ▶ Some confusion exists between Gazebo topics and ROS topics, with overlap.
Gazebo can exist outside of ROS, so it has its own commands for pub/sub to topics.
But plugins might be running that pushes some or all of the Gazebo topics to ROS topics.

Example

Rover



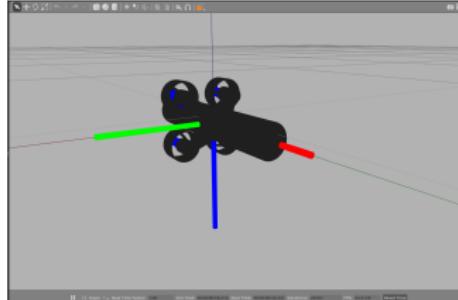
UAV



Quadcopter



Unmanned Underwater Vehicle



Example

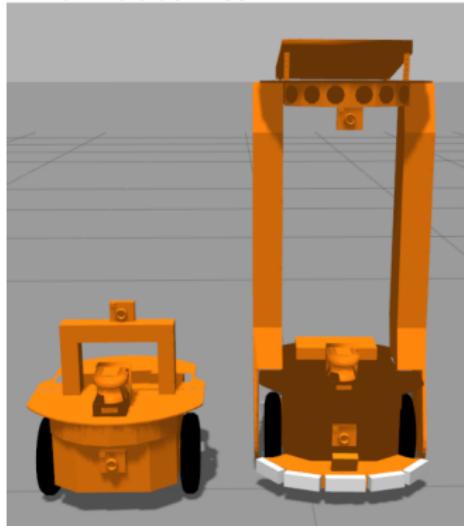
Laser Scanner



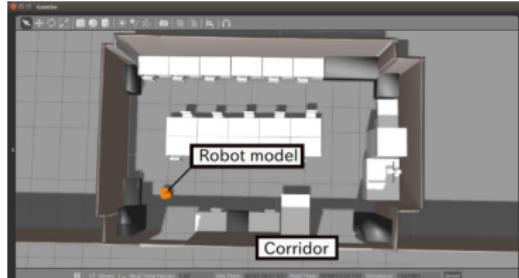
Example

3D Map Generation

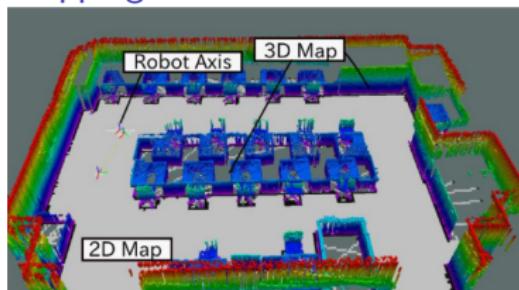
Two Robot Team



Gazebo Environment



Mapping Visualization

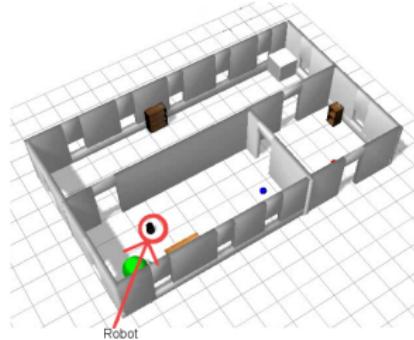
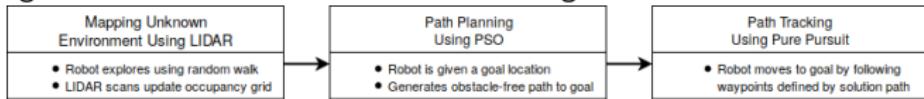


Example

Path Planning using Particle Swarm Optimization

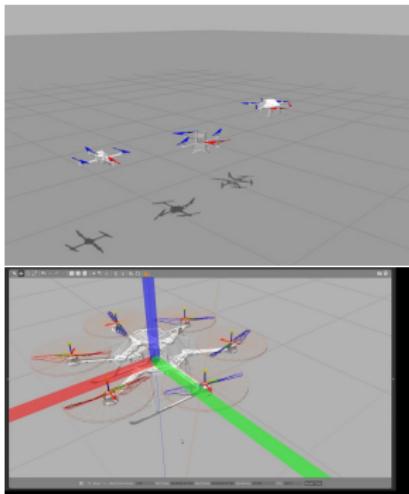
Collision-Free Autonomous Robot Navigation System Utilizing PSO for Path Planning in Unknown Environment

Evan Krell, Alaa Sheta, Arun Prassanth Ramaswamy Balasubramanian, Scott A. King
Accepted in *Journal of Artificial Intelligence and Soft Computing Research (JAISCR)*
<https://github.com/ekrell/RobotPathPlanningPSO>



Tutorial: Create Robot and Sensor

- ▶ We will watch the video tutorial, but pausing to analyze the code.
- ▶ Video: www.youtube.com/watch?v=8ckS14MbZLg
- ▶ Code: github.com/richardw05/mybot_ws



[www.kostasalexis.com/
rotors-simulator1.html](http://www.kostasalexis.com/rotors-simulator1.html)

RotorS

- ▶ Multirotor simulation
- ▶ Three *AscTec* vehicles: Hummingbird, Pelican, Firefly.
- ▶ Can add custom aircraft.
- ▶ Equipped with sensors: IMU, odometry, and Visual-Inertial (VI-) Sensor.
- ▶ Includes waypoint-following (autopilot) and hovering packages.
- ▶ Can build and test custom controllers.
- ▶ Comes with a joystick interface.
- ▶ Minimal tutorials & less documented than Turtlebot and other beginner-friendly packages.

Image Sources

osrobotics.org/osr/system/simulation.html
<https://dev.px4.io/en/simulation/gazebo.html>
<http://blog.pal-robotics.com/>
<ros-simulation-available-for-pmb-2-tiagos-mobile-base/>
Takaya, Kenta et al. \begingroup\let\relax\relax\endgroup [Please insert \PrerenderUnicode{\æ} into preamble]
Simulation environment for mobile robots testing using ROS and Gazebo.
\begingroup\let\relax\relax\endgroup [Please insert \PrerenderUnicode{} into preamble]
2016 20th International Conference on System Theory,
Control and Computing (ICSTCC) (2016): 96-101.
https://github.com/ethz-asl/rotors_simulator