



Unlock the power of your mind and conquer the realm of knowledge

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## AGENDA

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- What is HKAY?
- Similar Projects
- Difference from similar projects
- Features
- Software Architecture
- Bulk Data Insertion
- File Size Reduction
- Bug Testing
- Screenshots
- Future Works
- Conclusion

## WHAT IS HKAY?



How knowledgeable are you is a mobile game application. In this game application, you can measure your own knowledge, play for fun in your spare time, play to learn new information. In the game, you are asked questions on the topic you choose and your score increases in line with the questions you know. You can use different one-right jokers for questions you do not know or have guesses. The game is an application that is very easy-to-use and provides competition, knowledge and entertainment to the all ages of user.

The project designed using Unity, C#, Php and MySQL







## SIMILAR PROJECTS







Kahoot!

## DIFFERENCES FROM SIMILAR PROJECTS











#### Scoring System

Each question has a different score. Difficult questions have higher scores, while simple questions have lower scores. However, in the wrong questions, easy questions take more points while difficult questions take less points.

#### User Generated Ouestions

One unique feature of HKAY is the ability for players to add their own questions to the game. Unlike other knowledge games that solely rely on predetermined question banks, HKAY allows players to contribute and expand the question pool.

## Competition (Continuous Score Increment)

Unlike other games where each game is scored independently, HKAY allows players to increase their score continuously. This means that the more games a player plays and performs well in, the higher their overall score will be.

#### Joker Rewards

HKAY rewards players with jokers based on their knowledge and performance in the game. As players answer questions correctly and demonstrate their knowledge, they earn jokers. (Randomly 1 joker every 10 correct answer)

## **FEATURES**



#### Select Nickname

Enter Your Nickname

Warning Text

Continue

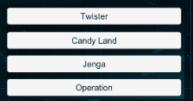
**Using Jokers** 



#### Duration



**Answer Questions** 



#### Leaderboard



Stop , Restart , Continue , Quit Game



#### **Adding Question**



#### Info Menu

How To Play?

This game is really easy to play, answer the questions correctly and strive for the highest score!

Dont you know the answer of the question ? Check out your jokers ;

2X : Provides mark two answers %50 : Eliminates two wrong answers %25 : Eliminates one wrong answer Correct Answer : Show you the correct

Pas : Allows you to pass the question ( does not affect your score)

## SOFTWARE ARCHITECTURE





request

Php result

query db connection

> db transaction result

Server (localhost)



Listeners

Php

Select, Insert, Update, Delete

## **BULK QUESTION INSERTION**



- First, the csv file is set in accordance with the database. (Question, answerA, answerB, AnswerC, AnswerD, correctAnswer, seconds)
- 2. The database opens using phpMyAdmin (XAMPP).
- 3. By using 'LOAD DATA INFILE' statement, CSV file import into a MySQL table.
- 4. Then with the SQL command to import them into table.

LOAD DATA INFILE '/path/to/file.csv'
INTO TABLE your\_table
FIELDS TERMINATED BY ','
ENCLOSED BY '"'
LINES TERMINATED BY '\n'
IGNORE 1 ROWS;

## UNNECESSARY CODE REMOVAL



In Unity, removing unnecessary assets and code from a game project is crucial for several reasons. First and foremost, it helps optimize the game's performance and reduces the overall file size. Unnecessary assets and code consume valuable resources, such as memory and processing power, which can lead to decreased performance and longer loading times. By eliminating unused assets and code, developers can ensure that the game runs smoothly and efficiently.







## **BUG TESTING**



- 1. For bug testing, all features need to be tested in any way.
- 2. As a result of the research, all error scenarios that can occur in a mobile knowledge game and unity were created.
- 3. A plan or checklist was prepared for error testing.
- 4. Tests were made and mistakes made were noted.
- Finally , game tested at different resolutions. ( Mobile , emulator , tablet )

As a result, 3-4 bugs were found and fixed before implementation.





## SCREENSHOTS OF GAME













#### How To Play?

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( does not affect your score)

Every 10 Correct Answer You Gain
Random 1 Joker

Skip the next page for the rules ...



## SCREENSHOTS OF GAME







How To Play?

The aim of the game is to reach the highest score.

The scoring system is different from traditional quiz competitions, and different scores are determined according to the difficulty of the question.

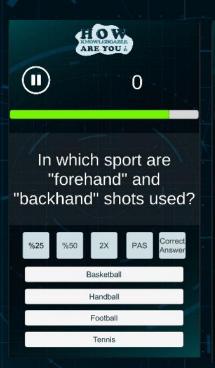
You get points according to these. Losing points occurs when an incorrect answer is given.

The points lost increase or decrease according to the difficulty of the problem.

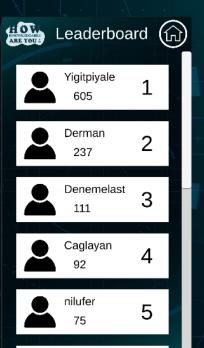
Etc: While difficult questions provide -15 points, making mistakes in easy questions causes more points to be lost.(-30)



I Understand







## **FUTURE WORKS**



One of the strongest aspects of this application is that it offers a unique gaming experience. It offers an experience where they can progress by constantly knowing questions without the limit of questions and jokers. Apart from that, there are all kinds of various questions. That's why it stands out from other knowledge games.

However, there are also areas for improvement and future development;

- 1. Different question competition styles can be added by dividing the question types
- 2. A simultaneous competition can be held online (Competitiveness can be achieved by asking the same questions to two players at the same time)
- 3. Since the user interface is very flexible, it can be developed with many different variations.
- 4. The in-game store can be opened and the jokers right can be purchased from this store. The points of this store can be awarded according to the number of correct ones that he knows in the game.

## CONCLUSION



Finally, HKAY offers a unique gaming experience independent of similar game genres. The aim of the game is to enable people to have fun, compete and expand their knowledge pool.

- The application uses Unity, C#, mySQL and php.
- Application may run different many devices.
- Application communicates MySQL database with HTTP requests via PHP and XAMPP.

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# THANK YOU FOR LISTENING!