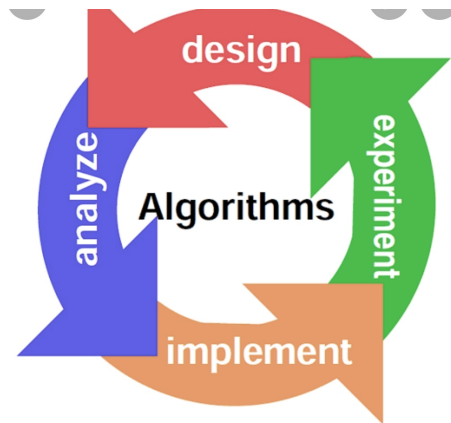


DESIGN AND ANALYSIS OF ALGORITHMS

PRACTICAL FILE



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INDEX

Sr NO.	PRACTICAL
1	i. Implement Insertion Sort (The program should report the number of comparisons) ii. Implement Merge Sort (The program should report the number of comparisons)
2	Implement Heap Sort (The program should report the number of comparisons)
3	Implement Randomized Quick sort. (The program should report the number of comparisons)
4	Implement Radix Sort.
5	Implement Bucket Sort.
6	. Implement Randomized Select.
7	Implement Breadth-First Search in a graph.
8	Implement Depth-First Search in a graph.
9	Write a program to determine the minimum spanning tree of a graph using both Prim's and Kruskal's algorithm.
10	Write a program to solve the weighted interval scheduling problem.
11	Write a program to solve the 0-1 knapsack problem.

(For the algorithms at S.No 1 to 3 test run the algorithm on 100 different inputs of sizes varying from 30 to 1000. Count the number of comparisons and draw the graph. Compare it with a graph of $n \log n$.)

1. Implement Insertion Sort

Source code

```
#include <cstdlib>
#include <fstream>
#include <iomanip>
#include <iostream>

#define MIN_SIZE 30
#define MAX_SIZE 1000

using namespace std;

int insertionSort(int *, int);

int main()
{
    try
    {
        srand(time(0));

        int array[MAX_SIZE];
        int size, comparisons;

        ofstream fout("./results.csv");

        cout << "+-----+\n";
        cout << "| Input Size | Best Case | Avg Case | Worst Case |\n";
```

```
cout << "+-----+\n";
```

```
fout << "size,best,avg,worst\n";
```

```
for (int i = 0; i < 100; i++)
```

```
{
```

```
    // rand() % (upperBound + 1 - lowerBound) + lowerBound
```

```
    size = rand() % (MAX_SIZE + 1 - MIN_SIZE) + MIN_SIZE;
```

```
    // Input Size
```

```
    cout << " | " << setw(10) << size;
```

```
    fout << size << ",";
```

```
    // Best Case
```

```
    for (int i = 0; i < size; i++)
```

```
        array[i] = i + 1;
```

```
    comparisons = insertionSort(array, size);
```

```
    cout << " | " << setw(9) << right << comparisons;
```

```
    fout << comparisons << ",";
```

```
    // Average Case
```

```
    try
```

```
{
```

```
    ifstream fin("./random.txt");
```

```
    for (int i = 0; i < size; i++)
```

```
        fin >> array[i];
```

```
    fin.close();
```

```
    comparisons = insertionSort(array, size);
```

```

        cout << " | " << setw(8) << right << comparisons;
        fout << comparisons << ",";
    }
    catch (exception e)
    {
        cerr << e.what();
        return -1;
    }

    // Worst Case
    for (int i = 0; i < size; i++)
        array[i] = size - i;
    comparisons = insertionSort(array, size);
    cout << " | " << setw(10) << right << comparisons << " |\n";
    fout << comparisons << "\n";
}

cout << "+-----+\n\n";

fout.close();

return 0;
}
catch (exception e)
{
    cerr << e.what();
    return -1;
}

```

```
}
```

```
int insertionSort(int *array, int size)
```

```
{
```

```
    int i, j, k, key, count = 0;
```

```
    for (i = 1; i < size; i++)
```

```
    {
```

```
        key = array[i];
```

```
        for (j = i - 1; j >= 0; j--)
```

```
        {
```

```
            count++;
```

```
            if (array[j] > key)
```

```
            {
```

```
                array[j + 1] = array[j];
```

```
            }
```

```
            else
```

```
            {
```

```
                break;
```

```
            }
```

```
        }
```

```
        array[j + 1] = key;
```

```
    }
```

```
    return count;
```

```
}
```

Output

+-----+				
Input Size	Best Case	Avg Case	Worst Case	
+-----+				
475	474	474	112575	
580	579	579	167910	
883	882	882	389403	
333	332	332	55278	
531	530	530	140715	
223	222	222	24753	
153	152	152	11628	
602	601	601	180901	
711	710	710	252405	
111	110	110	6105	
272	271	271	36856	
515	514	514	132355	
555	554	554	153735	
54	53	53	1431	
260	259	259	33670	

260	259	259	33670	
786	785	785	308505	
503	502	502	126253	
230	229	229	26335	
773	772	772	298378	
234	233	233	27261	
826	825	825	340725	
918	917	917	420903	
919	918	918	421821	
281	280	280	39340	
718	717	717	257403	
74	73	73	2701	
883	882	882	389403	
524	523	523	137026	
572	571	571	163306	
348	347	347	60378	

Plotting of graph

```
import math

import numpy as np

import pandas as pd

import matplotlib.pyplot as plt

df = pd.read_csv("results.csv")

df = df.sort_values("size")

plt.figure(figsize=(8, 6))

plt.plot(df['size'], df['best'], 'g')

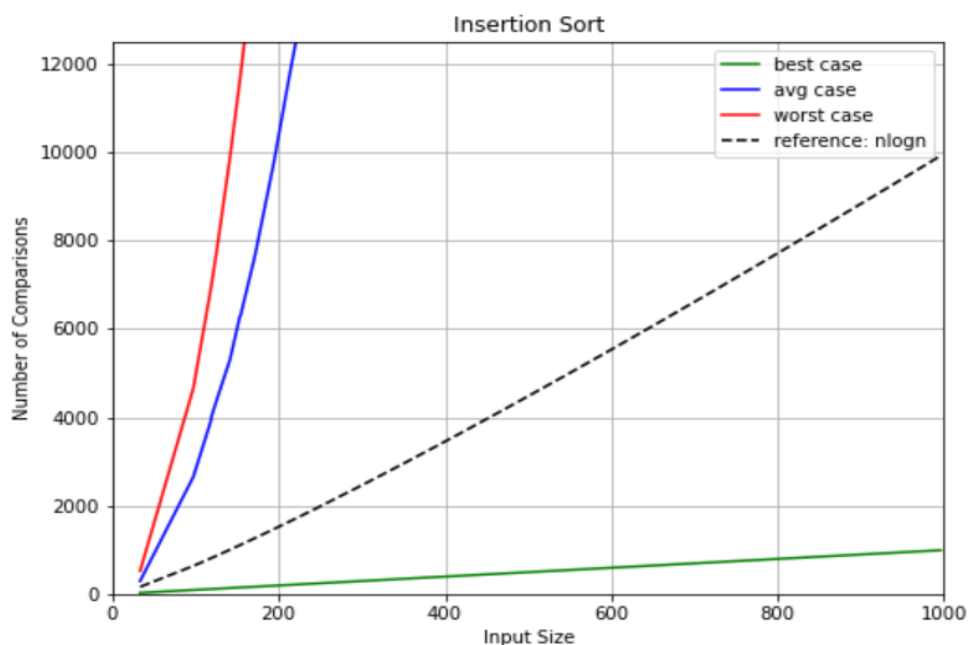
plt.plot(df['size'], df['avg'], 'b')

plt.plot(df['size'], df['worst'], 'r')
```

```

plt.plot(df['size'], df['size'] * np.log2(df['size']), 'k--')
plt.legend(['best case', 'avg case', 'worst case', 'reference: nlogn'])
plt.title('Insertion Sort')
plt.xlabel('Input Size')
plt.ylabel('Number of Comparisons')
plt.ylim(0, 12500)
plt.xlim(0, 1000)
plt.grid()
plt.savefig('plot.png')

```



2. Implement Merge Sort

Source code

```

#include <cstdlib>
#include <fstream>
#include <iomanip>

```



```
#include <iostream>
```

```
#define MIN_SIZE 30
```

```
#define MAX_SIZE 1000
```

```
using namespace std;
```

```
int mergeSort(int *, int, int);
```

```
int merge(int *, int, int, int);
```

```
int main()
```

```
{
```

```
    try
```

```
    {
```

```
        srand(time(0));
```

```
        int array[MAX_SIZE];
```

```
        int size, comparisons;
```

```
        ofstream fout("./results.csv");
```

```
        cout << "+-----+\n";
```

```
        cout << "| Input Size | Best Case | Avg Case | Worst Case |\n";
```

```
        cout << "+-----+\n";
```

```
        fout << "size,best,avg,worst\n";
```

```

for (int i = 0; i < 100; i++)
{
    // rand() % (upperBound + 1 - lowerBound) + lowerBound
    size = rand() % (MAX_SIZE + 1 - MIN_SIZE) + MIN_SIZE;

    // Input Size
    cout << " | " << setw(10) << size;
    fout << size << ",";

    // Best Case
    for (int i = 0; i < size; i++)
        array[i] = i + 1;
    comparisons = mergeSort(array, 0, size - 1);
    cout << " | " << setw(9) << right << comparisons;
    fout << comparisons << ",";

    // Average Case
    try
    {
        ifstream fin("./random.txt");
        for (int i = 0; i < size; i++)
            fin >> array[i];
        fin.close();
        comparisons = mergeSort(array, 0, size - 1);
        cout << " | " << setw(8) << right << comparisons;
        fout << comparisons << ",";
    }
}

```

```

        catch (exception e)
        {
            cerr << e.what();
            return -1;
        }

        // Worst Case
        for (int i = 0; i < size; i++)
            array[i] = size - i;
        comparisons = mergeSort(array, 0, size - 1);
        cout << " | " << setw(10) << right << comparisons << " |\n";
        fout << comparisons << "\n";
    }

    cout << "+-----+\n\n";

    fout.close();

    return 0;
}
catch (exception e)
{
    cerr << e.what();
    return -1;
}
}

```

```

int mergeSort(int *array, int beg, int end)
{
    int comparisons = 0;
    if (beg < end)
    {
        int mid = (beg + end) / 2;
        comparisons += mergeSort(array, beg, mid);
        comparisons += mergeSort(array, mid + 1, end);
        comparisons += merge(array, beg, mid, end);
    }
    return comparisons;
}

```

```

int merge(int *array, int beg, int mid, int end)
{
    int comparisons = 0;

    int n1 = mid - beg + 1;
    int n2 = end - mid;
    int L[n1 + 1], R[n2 + 1];

    for (int i = 0; i < n1; i++)
        L[i] = array[beg + i];
    for (int j = 0; j < n2; j++)
        R[j] = array[mid + 1 + j];

    L[n1] = R[n2] = INT16_MAX;

```

```

for (int i = 0, j = 0, k = beg; k <= end; k++)
{
    if (L[i] != INT16_MAX &&
        R[j] != INT16_MAX)
        comparisons++;

    if (L[i] <= R[j])
        array[k] = L[i++];
    else
        array[k] = R[j++];
}

return comparisons;
}

```

Output

Input Size	Best Case	Avg Case	Worst Case
151	584	584	519
30	77	77	71
705	3528	3528	3203
748	3760	3760	3444
537	2500	2500	2383
688	3440	3440	3104
49	149	149	130
504	2284	2284	2244
98	347	347	309
692	3464	3464	3124
343	1544	1544	1374
195	787	787	712
994	5019	5019	4891
967	4904	4904	4709
235	961	961	898
102	365	365	323

50	153	153	133
552	2604	2604	2444
741	3726	3726	3401
867	4419	4419	4094
620	3036	3036	2760
432	1984	1984	1824
209	854	854	771
157	613	613	544
768	3840	3840	3584
175	701	701	618
362	1639	1639	1469
840	4276	4276	3940
373	1689	1689	1529
770	3857	3857	3589
658	3263	3263	2951
595	2886	2886	2635
403	1843	1843	1675
302	1319	1319	1189
501	2276	2276	2222

228	932	932	864
438	2013	2013	1855
819	4163	4163	3822
880	4480	4480	4176
291	1254	1254	1144
644	3168	3168	2892
563	2678	2678	2491
411	1884	1884	1714
551	2598	2598	2439
642	3153	3153	2885
845	4306	4306	3965
600	2916	2916	2660
167	664	664	583
798	4039	4039	3715
189	760	760	685
631	3096	3096	2821
170	679	679	595
864	4400	4400	4080
721	3623	3623	3284

Plotting of graph

```

import math
import numpy as np
import pandas as pd
import matplotlib.pyplot as plt

df = pd.read_csv("results.csv")
df = df.sort_values("size")

plt.figure(figsize=(8, 6))

plt.plot(df['size'], df['best'], 'g')
plt.plot(df['size'], df['avg'], 'b')
plt.plot(df['size'], df['worst'], 'r')
plt.plot(df['size'], df['size'] * np.log2(df['size']), 'k--')

plt.legend(['best case', 'avg case', 'worst case', 'reference: nlogn'])

plt.title('Merge Sort')

plt.xlabel('Input Size')

```

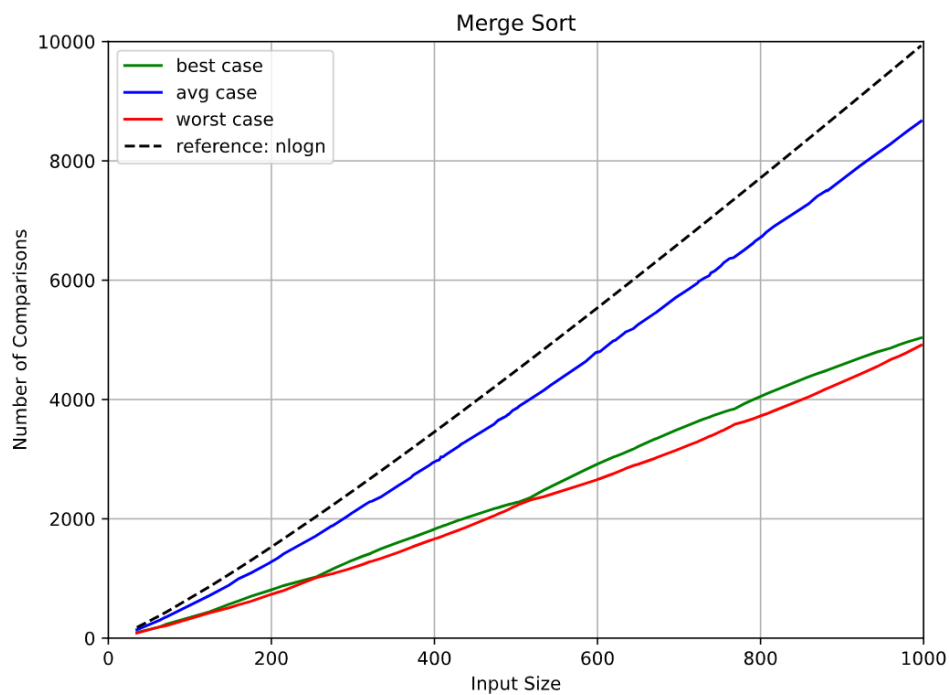
```
plt.ylabel('Number of Comparisons')
```

```
plt.ylim(0, 10000)
```

```
plt.xlim(0, 1000)
```

```
plt.grid()
```

```
plt.savefig('plot.png')
```



3. Implement Heap Sort

Source code

```
#include <cstdlib>
```

```
#include <fstream>
```

```
#include <iomanip>
```

```
#include <iostream>
```

```
#define MIN_SIZE 30
```

```
#define MAX_SIZE 1000
```

```
using namespace std;
```

```
int comparisons;
```

```
int heap[MAX_SIZE];
```

```
int parent(int i)
```

```
{
```

```
    return (i - 1) / 2;
```

```
}
```

```
int left(int i)
```

```
{
```

```
    return 2 * i + 1;
```

```
}
```

```
int right(int i)
```

```
{
```

```
    return 2 * i + 2;
```

```
}
```

```
int maxHeapify(int *&A, int n, int i)
```

```
{
```

```
    int temp;
```

```
    int largest;
```

```
    int comparisons = 0;
```

```
    int l = left(i);
```



```
int r = right(i);
```

```
if (l <= n && A[l] > A[i])
```

```
{
```

```
    largest = l;
```

```
}
```

```
else
```

```
{
```

```
    largest = i;
```

```
}
```

```
if (r <= n && A[r] > A[largest])
```

```
{
```

```
    largest = r;
```

```
}
```

```
if (largest != i)
```

```
{
```

```
    comparisons++;
```

```
    temp = A[i];
```

```
    A[i] = A[largest];
```

```
    A[largest] = temp;
```

```
    comparisons += maxHeapify(A, n, largest);
```

```
}
```

```
    return comparisons;
}
```

```
int buildHeap(int A[], int n)
```

```
{
    int comparisons = 0;

    for (int i = n / 2; i >= 0; i--)
        comparisons += maxHeapify(A, n, i);

    return comparisons;
}
```

```
int heapSort(int A[], int n)
```

```
{
    int comparisons = 0;

    comparisons += buildHeap(A, n);

    for (int i = n - 1; i > 0; i--)
    {
        swap(A[0], A[i]);
        comparisons += maxHeapify(A, i, 0);
    }

    return comparisons;
}
```

```

int main()
{
    try
    {
        srand(time(0));

        int array[MAX_SIZE];
        int size, comparisons;

        ofstream fout("./results.csv");

        cout << "+-----+\n";
        cout << "| Input Size | Best Case | Avg Case | Worst Case |\n";
        cout << "+-----+\n";

        fout << "size,best,avg,worst\n";

        for (int i = 0; i < 100; i++)
        {
            // rand() % (upperBound + 1 - lowerBound) + lowerBound
            size = rand() % (MAX_SIZE + 1 - MIN_SIZE) + MIN_SIZE;

            // Input Size
            cout << "| " << setw(10) << size;
            fout << size << ",";

```

```

// Best Case
for (int i = 0; i < size; i++)
    array[i] = i + 1;
comparisons = heapSort(array, size);
cout << " | " << setw(9) << right << comparisons;
fout << comparisons << ",";

// Average Case
try
{
    ifstream fin("./random.txt");
    for (int i = 0; i < size; i++)
        fin >> array[i];
    fin.close();
    comparisons = heapSort(array, size);
    cout << " | " << setw(8) << right << comparisons;
    fout << comparisons << ",";
}
catch (exception e)
{
    cerr << e.what();
    return -1;
}

// Worst Case
for (int i = 0; i < size; i++)
    array[i] = size - i;

```

```

        comparisons = heapSort(array, size);
        cout << " | " << setw(10) << right << comparisons << " |\n";
        fout << comparisons << "\n";
    }

    cout << "+-----+\n\n";

    fout.close();

    return 0;
}
catch (exception e)
{
    cerr << e.what();
    return -1;
}
}

```

Output

Input Size	Best Case	Avg Case	Worst Case
571	4327	4473	3735
296	1990	2013	1677
105	549	554	442
859	7165	7042	6137
777	6239	6442	5412
609	4673	4835	4041
757	6049	6249	5259
248	1624	1591	1327
660	5175	5313	4450
103	533	537	436
92	463	469	380
682	5365	5540	4615
531	3942	4086	3430
635	4928	5087	4253
822	6625	6877	5773
259	1709	1698	1411

259	1709	1698	1411
786	6324	6523	5477
175	1054	1070	868
537	4004	4140	3457
594	4529	4691	3923
394	2795	2903	2392
338	2338	2422	1962
53	228	228	182
249	1627	1614	1343
323	2230	2283	1853
86	433	430	346
363	2551	2644	2125
755	6024	6236	5244
634	4913	5081	4235

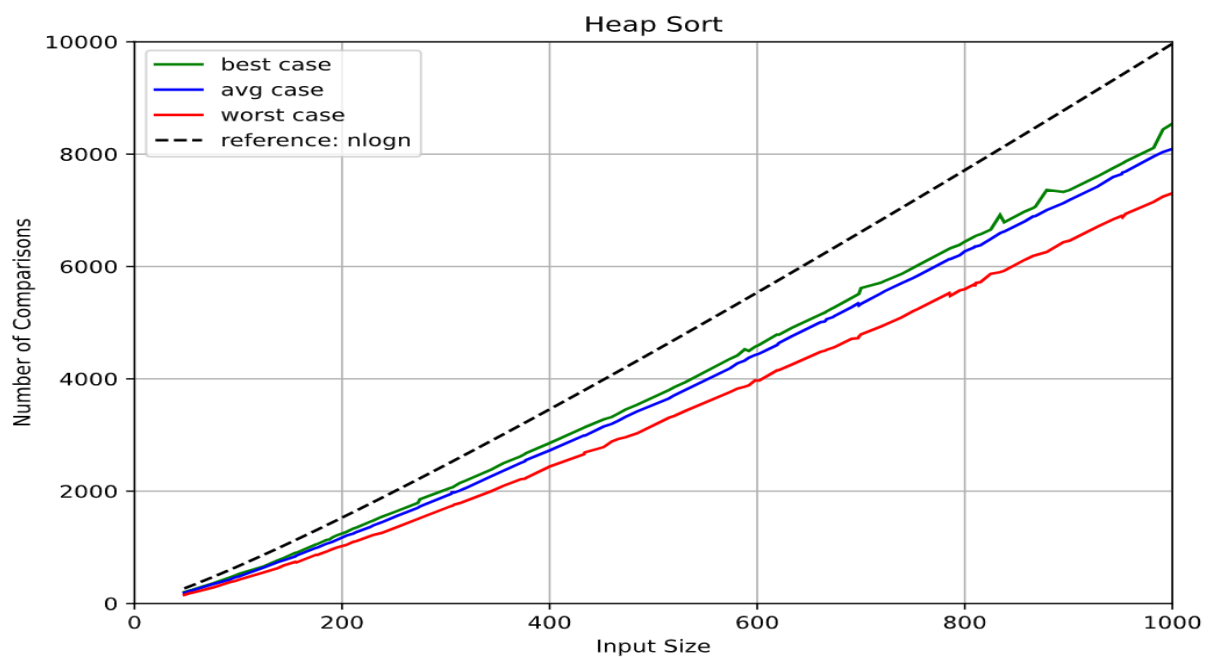
Plotting of graph

```
import math
import numpy as np
import pandas as pd
import matplotlib.pyplot as plt
df = pd.read_csv("results.csv")
df = df.sort_values("size")
plt.figure(figsize=(8, 6))
```

```

plt.plot(df['size'], df['best'], 'g')
plt.plot(df['size'], df['avg'], 'b')
plt.plot(df['size'], df['worst'], 'r')
plt.plot(df['size'], df['size'] * np.log2(df['size']), 'k--')
plt.legend(['best case', 'avg case', 'worst case', 'reference: nlogn'])
plt.title('Heap Sort')
plt.xlabel('Input Size')
plt.ylabel('Number of Comparisons')
plt.ylim(0, 10000)
plt.xlim(0, 1000)
plt.grid()
plt.savefig('plot.png')

```



4. Implement Randomized Quick Sort

Source code

```
#include <cstdlib>
#include <fstream>
#include <iomanip>
#include <iostream>

#define MIN_SIZE 30
#define MAX_SIZE 1000

using namespace std;

int partition(int *&A, int p, int r, int &ctr)
{
    int x = A[r];
    int i = p - 1;

    for (int j = p; j < r; j++)
    {
        ctr++;
        if (A[j] <= x)
            swap(A[++i], A[j]);
    }

    swap(A[i + 1], A[r]);
```



```
    return i + 1;
}
```

```
int quickSort(int A[], int p, int r)
{
    int comparisons = 0;

    if (p < r)
    {
        int q = partition(A, p, r, comparisons);
        comparisons += quickSort(A, p, q - 1);
        comparisons += quickSort(A, q + 1, r);
    }

    return comparisons;
}
```

```
int randomPivotPartition(int A[], int p, int r, int &ctr)
{
    swap(A[r], A[p + rand() % (r - p + 1)]);
    return partition(A, p, r, ctr);
}
```

```
int randomizedQuickSort(int A[], int p, int r)
{
    int comparisons = 0;
```

```

    if (p < r)
    {
        int q = randomPivotPartition(A, p, r, comparisons);
        comparisons += randomizedQuickSort(A, p, q - 1);
        comparisons += randomizedQuickSort(A, q + 1, r);
    }

    return comparisons;
}

int main()
{

    try
    {
        srand(time(0));

        int array[MAX_SIZE];
        int size, comparisons;

        ofstream fout("./results.csv");

        cout << "+-----+\n";
        cout << "| Input Size | Best Case | Avg Case | Worst Case | Randomized  
| \n";
        cout << "+-----+\n";

```

```

fout << "size,best,avg,worst,randomized\n";

for (int i = 0; i < 100; i++)
{
    // rand() % (upperBound + 1 - lowerBound) + lowerBound
    size = rand() % (MAX_SIZE + 1 - MIN_SIZE) + MIN_SIZE;

    // Input Size
    cout << " | " << setw(10) << size;
    fout << size << ",";

    // Best Case - Post Order of Balanced Tree
    AVLTree tree;
    for (int i = 0; i < size; i++)
        tree.root = tree.insert(i + 1, tree.root);
    int *postArray = tree.getPostOrderArray(size);
    comparisons = quickSort(postArray, 0, size - 1);
    cout << " | " << setw(9) << right << comparisons;
    fout << comparisons << ",";

    // Average Case
    try
    {
        ifstream fin("./random.txt");
        for (int i = 0; i < size; i++)
            fin >> array[i];
        fin.close();
    }
}

```

```

        comparisons = quickSort(array, 0, size - 1);
        cout << " | " << setw(9) << right << comparisons;
        fout << comparisons << ",";
    }
    catch (exception e)
    {
        cerr << e.what();
        return -1;
    }

    // Worst Case
    for (int i = 0; i < size; i++)
        array[i] = size - i;
    comparisons = quickSort(array, 0, size - 1);
    cout << " | " << setw(10) << right << comparisons;
    fout << comparisons << ",";

    // Randomized Quick Sort
    for (int i = 0; i < size; i++)
        array[i] = i + 1;
    comparisons = randomizedQuickSort(array, 0, size - 1);
    cout << " | " << setw(9) << right << comparisons << " | \n";
    fout << comparisons << "\n";
}

cout << "+-----+\n";

```

```

        fout.close();

    return 0;
}

catch (exception e)
{
    cerr << e.what();

    return -1;
}
}

```

Output

+-----+									
Input Size	Best Case	Avg Case	Worst Case						
+-----+									
273	1789	1703	1505		674	5270	5114	4561	
155	904	839	742		785	6315	6132	5526	
588	4526	4326	3859		602	4605	4448	3971	
834	6916	6594	5898		308	2085	1974	1759	
879	7363	7005	6260		144	811	769	678	
633	4903	4755	4251		313	2140	2007	1784	
452	3277	3150	2784		795	6386	6199	5572	
991	8441	8039	7244		195	1213	1133	997	
786	6324	6132	5477		138	767	737	629	
515	3802	3651	3308		101	528	482	426	
230	1476	1390	1220		809	6529	6341	5681	
698	5512	5306	4751		665	5178	5019	4499	
661	5147	5008	4481		344	2386	2268	2001	
955	7871	7690	6936		307	2074	1982	1748	
815	6572	6378	5720		252	1639	1554	1354	
473	3451	3321	2960		520	3849	3706	3339	
858	6980	6806	6121		185	1130	1064	923	
982	8111	7959	7150		227	1455	1361	1199	
621	4785	4640	4157		943	7751	7593	6841	
674	5270	5114	4561		176	1057	993	863	
					355	2494	2359	2092	
					800	6442	6268	5597	
					376	2660	2531	2220	
					53	230	221	182	
					460	3321	3198	2885	
					673	5261	5098	4554	
					838	6786	6623	5924	
					275	1855	1729	1520	

275	1855	1729	1520	92	463	424	380
531	3942	3805	3430	755	6024	5839	5244
191	1180	1101	969	719	5710	5520	4929
866	7041	6894	6190	901	7361	7184	6460
204	1273	1208	1041	1000	8542	8095	7305
319	2188	2054	1825	592	4496	4376	3884
811	6549	6358	5708	434	3139	2989	2690
825	6657	6490	5869	238	1542	1444	1255
433	3131	2992	2658	138	767	737	629
466	3381	3253	2928	723	5745	5562	4963
619	4787	4601	4150	48	203	190	153
598	4571	4425	3973	306	2067	1979	1738
574	4358	4189	3765	156	904	853	730
691	5442	5277	4712	484	3536	3417	3028
750	5974	5792	5203	895	7327	7127	6431
581	4417	4276	3827	96	492	460	396
377	2675	2552	2232	400	2856	2726	2438
56	246	234	193	928	7605	7424	6711
175	1054	991	868	188	1143	1082	948
868	7065	6898	6200	951	7830	7644	6900
211	1335	1246	1099	305	2061	1952	1734
372	2619	2502	2212	214	1354	1273	1113
182	1105	1041	905	125	663	643	557
700	5614	5334	4792	515	3802	3651	3308
697	5503	5342	4723	739	5865	5702	5092
952	7837	7672	6875	810	6539	6358	5670
76	362	347	286	667	5202	5063	4518
92	463	424	380				

Plotting of graph

```

import math

import numpy as np

import pandas as pd

import matplotlib.pyplot as plt

df = pd.read_csv("results.csv")

df = df.sort_values("size")

plt.figure(figsize=(8, 6))

plt.plot(df['size'], df['best'], 'g')

plt.plot(df['size'], df['avg'], 'b')

plt.plot(df['size'], df['worst'], 'r')

plt.plot(df['size'], df['randomized'], 'r--')

plt.plot(df['size'], df['size'] * np.log2(df['size']), 'k--')

plt.plot(df['size'], df['size'] ** 2, 'm--')

```

```

plt.legend(['best case', 'avg case', 'worst case', 'randomized', 'reference: nlogn',
'reference: n^2'])

plt.title('Quick Sort')

plt.xlabel('Input Size')

plt.ylabel('Number of Comparisons')

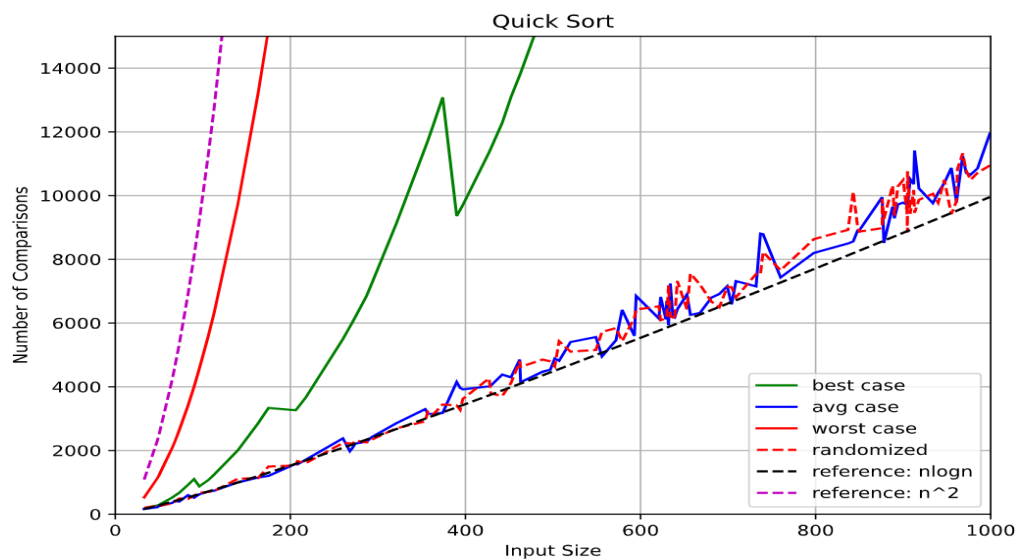
plt.ylim(0, 15000)

plt.xlim(0, 1000)

plt.grid()

plt.savefig('plot.png')

```



5. Implement Radix Sort

Source code

```

#include <cstdlib>

#include <iomanip>

#include <iostream>

#define MAX_SIZE 10

```

```
using namespace std;
```

```
int getMaximal(int A[], int n)
```

```
{
```

```
    int m = A[0];
```

```
    for (int i = 1; i < n; i++)
```

```
        if (A[i] > m)
```

```
            m = A[i];
```

```
    return m;
```

```
}
```

```
void countingSort(int A[], int n, int e)
```

```
{
```

```
    int i, B[n], C[10] = {0};
```

```
    for (i = 0; i < n; i++)
```

```
        C[(A[i] / e) % 10]++;
```

```
    for (i = 1; i < 10; i++)
```

```
        C[i] += C[i - 1];
```

```
    for (i = n - 1; i >= 0; i--)
```

```
    {
```

```
        B[C[(A[i] / e) % 10] - 1] = A[i];
```

```
        C[(A[i] / e) % 10]--;
```

```
    }
```



```
    for (i = 0; i < n; i++)
        A[i] = B[i];
}
```

```
void print(int A[], int n)
{
    for (int i = 0; i < n; i++)
        cout << A[i] << " ";
    cout << endl;
}
```

```
void radixSort(int A[], int n)
{
    int m = getMaximal(A, n);

    for (int e = 1, count = 1; (m / e) > 0; e *= 10, count++)
    {
        countingSort(A, n, e);
        cout << "Pass " << count << ": ";
        print(A, n);
    }
}
```

```
int main()
{
    try
```

```
{  
    srand(time(0));  
  
    int array[MAX_SIZE];  
    int size = MAX_SIZE;  
  
    for (int i = 0; i < size; i++)  
        array[i] = rand() % (1000 + 1 - 100) + 100;  
  
    cout << "Before Sorting: ";  
    print(array, size);  
  
    cout << "Sorting using Radix Sort...\n";  
    radixSort(array, size);  
  
    cout << "After Sorting: ";  
    print(array, size);  
  
    return 0;  
}  
catch (exception e)  
{  
    cerr << e.what();  
    return -1;  
}  
}
```

Output

```
Before Sorting: 884 864 399 687 791 646 571 127 480 720
Sorting using Radix Sort...
Pass 1: 480 720 791 571 884 864 646 687 127 399
Pass 2: 720 127 646 864 571 480 884 687 791 399
Pass 3: 127 399 480 571 646 687 720 791 864 884
After Sorting: 127 399 480 571 646 687 720 791 864 884
```

6. Implement Bucket Sort

Source code

```
#include <cmath>

#include <iomanip>
#include <iostream>

using namespace std;

#define MAX_SIZE 8
#define MAX_BUCKETS 10
#define BUCKET_SIZE 10

template <class T>
class Node
{
public:
    T info;
```

```

    Node *next;
};

template <class T>
Node<T> *insertionSort(Node<T> *list)
{
    Node<T> *k, *nodeList;

    if (list == nullptr || list->next == nullptr)
        return list;

    nodeList = list;
    k = list->next;
    nodeList->next = nullptr;

    while (k != nullptr)
    {
        Node<T> *ptr;

        if (nodeList->info > k->info)
        {
            Node<T> *temp = k;
            k = k->next;
            temp->next = nodeList;
            nodeList = temp;
            continue;
        }
    }

```

```

for (ptr = nodeList; ptr->next != 0; ptr = ptr->next)
{
    if (ptr->next->info > k->info)
        break;
}

if (ptr->next != 0)
{
    Node<T> *temp = k;
    k = k->next;
    temp->next = ptr->next;
    ptr->next = temp;
    continue;
}
else
{
    ptr->next = k;
    k = k->next;
    ptr->next->next = nullptr;
    continue;
}
}

return nodeList;
}

```

```

template <class T>

```

```
int getBucketIndex(T value)
{
    return value * BUCKET_SIZE;
}
```

```
template <class T>
void BucketSort(T array[])
{
    int i, j;
    Node<T> **buckets;

    buckets = (Node<T> **)malloc(sizeof(Node<T> *) * MAX_BUCKETS);

    for (i = 0; i < MAX_BUCKETS; ++i)
        buckets[i] = nullptr;

    for (i = 0; i < MAX_SIZE; ++i)
    {
        int pos = getBucketIndex(array[i]);
        Node<T> *current = new Node<T>();
        current->info = array[i];
        current->next = buckets[pos];
        buckets[pos] = current;
    }

    cout << "Binning..." << endl;
```

```
for (i = 0; i < MAX_BUCKETS; i++)
{
    cout << "\tBucket[" << i << "]: ";
    printBuckets(buckets[i]);
    cout << endl;
}
```

```
for (i = 0; i < MAX_BUCKETS; ++i)
    buckets[i] = insertionSort(buckets[i]);
```

```
cout << "Sorting within bins..." << endl;
```

```
for (i = 0; i < MAX_BUCKETS; i++)
{
    cout << "\tBucket[" << i << "]: ";
    printBuckets(buckets[i]);
    cout << endl;
}
```

```
cout << "Concatenating buckets..." << endl;
```

```
for (j = 0, i = 0; i < MAX_BUCKETS; ++i)
{
    Node<T> *node = buckets[i];
    while (node)
    {
        array[j++] = node->info;
```

```

        node = node->next;
    }
}

for (i = 0; i < MAX_BUCKETS; ++i)
{
    Node<T> *node = buckets[i];
    while (node)
    {
        Node<T> *temp = node;
        node = node->next;
        free(temp);
    }
}

free(buckets);

return;
}

```

```

template <class T>
void print(T ar[])
{
    int i;
    for (i = 0; i < MAX_SIZE; ++i)
        cout << ar[i] << " ";
    cout << endl;
}

```



```
}
```

```
template <class T>
```

```
void printBuckets(Node<T> *list)
```

```
{
```

```
    Node<T> *cur = list;
```

```
    while (cur != nullptr)
```

```
    {
```

```
        cout << cur->info << " ";
```

```
        cur = cur->next;
```

```
    }
```

```
}
```

```
int main()
```

```
{
```

```
    try
```

```
    {
```

```
        srand(time(0));
```

```
        double array[MAX_SIZE];
```

```
        int size = MAX_SIZE;
```

```
        for (int i = 0; i < size; i++)
```

```
            array[i] = double(rand() % (1000 + 1 - 100) + 100) / double(1000);
```

```
        cout << "Before Sorting: ";
```

```

    print<double>(array);

    cout << "Sorting using Radix Sort...\n";
    BucketSort<double>(array);

    cout << "After Sorting: ";
    print<double>(array);

    return 0;
}
catch (exception e)
{
    cerr << e.what();
    return -1;
}
}

```

Output

```

Before Sorting: 0.935 0.926 0.594 0.205 0.109 0.301 0.901 0.15
Sorting using Radix Sort...
Binning...
    Bucket[0]:
    Bucket[1]: 0.15 0.109
    Bucket[2]: 0.205
    Bucket[3]: 0.301
    Bucket[4]:
    Bucket[5]: 0.594
    Bucket[6]:
    Bucket[7]:
    Bucket[8]:
    Bucket[9]: 0.901 0.926 0.935

```

```
Sorting within bins...
  Bucket[0]:
  Bucket[1]: 0.109 0.15
  Bucket[2]: 0.205
  Bucket[3]: 0.301
  Bucket[4]:
  Bucket[5]: 0.594
  Bucket[6]:
  Bucket[7]:
  Bucket[8]:
  Bucket[9]: 0.901 0.926 0.935
Concatenating buckets...
After Sorting: 0.109 0.15 0.205 0.301 0.594 0.901 0.926 0.935
```

7. Implement Randomized Select

Source code

```
#include <bits/stdc++.h>

using namespace std;

int partition(int arr[], int l, int r)
{
    int x = arr[r], i = l;
    for (int j = l; j <= r - 1; j++) {
        if (arr[j] <= x) {
            swap(arr[i], arr[j]);
            i++;
        }
    }
```

```

    }
    swap(arr[i], arr[r]);
    return i;
}

int kthSmallest(int arr[], int l, int r, int k)
{
    if (k > 0 && k <= r - l + 1) {
        int index = partition(arr, l, r);
        if (index - l == k - 1)
            return arr[index];
        if (index - l > k - 1)
            return kthSmallest(arr, l, index - 1, k);
        return kthSmallest(arr, index + 1, r,
                            k - index + l - 1);
    }
    return INT_MAX;
}

int main()
{
    int arr[] = { 10, 4, 5, 8, 6, 11, 26 };
    int n = sizeof(arr) / sizeof(arr[0]);
    int k = 3;
    cout << "K-th smallest element is "
        << kthSmallest(arr, 0, n - 1, k);
    return 0;
}

```

Output

```
K-th smallest element is 6
```

8. Implement Breadth-First Search in a graph

Source code

```
#include<iostream>

#include <list>

using namespace std;

// This class represents a directed graph using
// adjacency list representation
class Graph
{
    int V; // No. of vertices

    // Pointer to an array containing adjacency
    // lists
    list<int> *adj;
public:
    Graph(int V); // Constructor
```

```
// function to add an edge to graph
```

```
void addEdge(int v, int w);
```

```
// prints BFS traversal from a given source s
```

```
void BFS(int s);
```

```
};
```

```
Graph::Graph(int V)
```

```
{
```

```
    this->V = V;
```

```
    adj = new list<int>[V];
```

```
}
```

```
void Graph::addEdge(int v, int w)
```

```
{
```

```
    adj[v].push_back(w); // Add w to v's list.
```

```
}
```

```
void Graph::BFS(int s)
```

```
{
```

```
    // Mark all the vertices as not visited
```

```
    bool *visited = new bool[V];
```

```
    for(int i = 0; i < V; i++)
```

```
        visited[i] = false;
```

```
    // Create a queue for BFS
```

```

list<int> queue;

// Mark the current node as visited and enqueue it
visited[s] = true;
queue.push_back(s);

// 'i' will be used to get all adjacent
// vertices of a vertex
list<int>::iterator i;

while(!queue.empty())
{
    // Dequeue a vertex from queue and print it
    s = queue.front();
    cout << s << " ";
    queue.pop_front();

    // Get all adjacent vertices of the dequeued
    // vertex s. If a adjacent has not been visited,
    // then mark it visited and enqueue it
    for (i = adj[s].begin(); i != adj[s].end(); ++i)
    {
        if (!visited[*i])
        {
            visited[*i] = true;
            queue.push_back(*i);
        }
    }
}

```

```

    }
}
}

// Driver program to test methods of graph class
int main()
{
    // Create a graph given in the above diagram
    Graph g(4);
    g.addEdge(0, 1);
    g.addEdge(0, 2);
    g.addEdge(1, 2);
    g.addEdge(2, 0);
    g.addEdge(2, 3);
    g.addEdge(3, 3);

    cout << "Following is Breadth First Traversal "
         << "(starting from vertex 2) \n";
    g.BFS(2);

    return 0;
}

```

Output


```
Following is Breadth First Traversal (starting from vertex 2)
2 0 3 1
```

9. Implement Depth-First-Search in a graph

Source code

```
// C++ program to print DFS traversal from
```

```
// a given vertex in a given graph
```

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

```
// Graph class represents a directed graph
```

```
// using adjacency list representation
```

```
class Graph {
```

```
public:
```

```
    map<int, bool> visited;
```

```
    map<int, list<int> > adj;
```

```
// function to add an edge to graph
```

```
void addEdge(int v, int w);
```

```
// DFS traversal of the vertices
```

```
// reachable from v
```

```
void DFS(int v);
```

```
};
```

```
void Graph::addEdge(int v, int w)
{
    adj[v].push_back(w); // Add w to v's list.
}
```

```
void Graph::DFS(int v)
{
    // Mark the current node as visited and
    // print it
    visited[v] = true;
    cout << v << " ";

    // Recur for all the vertices adjacent
    // to this vertex
    list<int>::iterator i;
    for (i = adj[v].begin(); i != adj[v].end(); ++i)
        if (!visited[*i])
            DFS(*i);
}
```

```
// Driver code
int main()
{
    // Create a graph given in the above diagram
    Graph g;
    g.addEdge(0, 1);
```

```

g.addEdge(0, 2);
g.addEdge(1, 2);
g.addEdge(2, 0);
g.addEdge(2, 3);
g.addEdge(3, 3);

cout << "Following is Depth First Traversal"
      " (starting from vertex 2) \n";
g.DFS(2);

return 0;
}

```

Output

```

Following is Depth First Traversal (starting from vertex 2)
2 0 1 3 |

```

10. Write a program to determine the minimum spanning tree of a graph using both Prim's and Kruskal's algorithm.

Prim's MST

Source code

```

// A C++ program for Prim's Minimum
// Spanning Tree (MST) algorithm. The program is

```

```
// for adjacency matrix representation of the graph
```

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

```
// Number of vertices in the graph
```

```
#define V 5
```

```
// A utility function to find the vertex with
```

```
// minimum key value, from the set of vertices
```

```
// not yet included in MST
```

```
int minKey(int key[], bool mstSet[])
```

```
{
```

```
    // Initialize min value
```

```
    int min = INT_MAX, min_index;
```

```
    for (int v = 0; v < V; v++)
```

```
        if (mstSet[v] == false && key[v] < min)
```

```
            min = key[v], min_index = v;
```

```
    return min_index;
```

```
}
```

```
// A utility function to print the
```

```
// constructed MST stored in parent[]
```

```
void printMST(int parent[], int graph[V][V])
```

```
{
```

```
    cout<<"Edge \tWeight\n";
```

```

for (int i = 1; i < V; i++)
    cout<<parent[i]<<" - "<<i<<" \t"<<graph[i][parent[i]]<<" \n";
}

```

// Function to construct and print MST for

// a graph represented using adjacency

// matrix representation

```
void primMST(int graph[V][V])
```

```
{
```

// Array to store constructed MST

```
int parent[V];
```

// Key values used to pick minimum weight edge in cut

```
int key[V];
```

// To represent set of vertices included in MST

```
bool mstSet[V];
```

// Initialize all keys as INFINITE

```
for (int i = 0; i < V; i++)
```

```
    key[i] = INT_MAX, mstSet[i] = false;
```

// Always include first 1st vertex in MST.

// Make key 0 so that this vertex is picked as first vertex.

```
key[0] = 0;
```

```
parent[0] = -1; // First node is always root of MST
```

```

// The MST will have V vertices
for (int count = 0; count < V - 1; count++)
{
    // Pick the minimum key vertex from the
    // set of vertices not yet included in MST
    int u = minKey(key, mstSet);

    // Add the picked vertex to the MST Set
    mstSet[u] = true;

    // Update key value and parent index of
    // the adjacent vertices of the picked vertex.
    // Consider only those vertices which are not
    // yet included in MST
    for (int v = 0; v < V; v++)

        // graph[u][v] is non zero only for adjacent vertices of m
        // mstSet[v] is false for vertices not yet included in MST
        // Update the key only if graph[u][v] is smaller than key[v]
        if (graph[u][v] && mstSet[v] == false && graph[u][v] < key[v])
            parent[v] = u, key[v] = graph[u][v];
}

// print the constructed MST
printMST(parent, graph);
}

```

```

// Driver code

int main()
{
    /* Let us create the following graph
        2 3
    (0)--(1)--(2)
    | / \ |
    6| 8/\5 |7
    | / \ |
    (3)-----(4)
        9   */

    int graph[V][V] = { { 0, 2, 0, 6, 0 },
                        { 2, 0, 3, 8, 5 },
                        { 0, 3, 0, 0, 7 },
                        { 6, 8, 0, 0, 9 },
                        { 0, 5, 7, 9, 0 } };

    // Print the solution

    primMST(graph);

    return 0;
}

```

Output

Edge	Weight
0 - 1	2
1 - 2	3
0 - 3	6
1 - 4	5

Kruskals MST

Source code

```
#include<bits/stdc++.h>

using namespace std;

// Creating shortcut for an integer pair
typedef pair<int, int> iPair;

// Structure to represent a graph
struct Graph
{
    int V, E;
    vector< pair<int, iPair> > edges;

    // Constructor
    Graph(int V, int E)
    {
        this->V = V;
```



```

        this->E = E;
    }

    // Utility function to add an edge
    void addEdge(int u, int v, int w)
    {
        edges.push_back({w, {u, v}});
    }

    // Function to find MST using Kruskal's
    // MST algorithm
    int kruskalMST();
};

// To represent Disjoint Sets
struct DisjointSets
{
    int *parent, *rnk;
    int n;

    // Constructor.
    DisjointSets(int n)
    {
        // Allocate memory
        this->n = n;
        parent = new int[n+1];
        rnk = new int[n+1];
    }

```

```

// Initially, all vertices are in
// different sets and have rank 0.
for (int i = 0; i <= n; i++)
{
    rnk[i] = 0;

    //every element is parent of itself
    parent[i] = i;
}
}

// Find the parent of a node 'u'
// Path Compression
int find(int u)
{
    /* Make the parent of the nodes in the path
    from u--> parent[u] point to parent[u] */
    if (u != parent[u])
        parent[u] = find(parent[u]);
    return parent[u];
}

// Union by rank
void merge(int x, int y)
{
    x = find(x), y = find(y);

```

```

    /* Make tree with smaller height
       a subtree of the other tree */
    if (rnk[x] > rnk[y])
        parent[y] = x;
    else // If rnk[x] <= rnk[y]
        parent[x] = y;

    if (rnk[x] == rnk[y])
        rnk[y]++;
}
};

/* Functions returns weight of the MST*/

int Graph::kruskalMST()
{
    int mst_wt = 0; // Initialize result

    // Sort edges in increasing order on basis of cost
    sort(edges.begin(), edges.end());

    // Create disjoint sets
    DisjointSets ds(V);

    // Iterate through all sorted edges
    vector< pair<int, iPair> >::iterator it;

```

```

for (it=edges.begin(); it!=edges.end(); it++)
{
    int u = it->second.first;
    int v = it->second.second;

    int set_u = ds.find(u);
    int set_v = ds.find(v);

    // Check if the selected edge is creating
    // a cycle or not (Cycle is created if u
    // and v belong to same set)
    if (set_u != set_v)
    {
        // Current edge will be in the MST
        // so print it
        cout << u << " - " << v << endl;

        // Update MST weight
        mst_wt += it->first;

        // Merge two sets
        ds.merge(set_u, set_v);
    }
}

return mst_wt;
}

```

```
// Driver program to test above functions
```

```
int main()
```

```
{
```

```
    /* Let us create above shown weighted  
       and undirected graph */
```

```
    int V = 9, E = 14;
```

```
    Graph g(V, E);
```

```
    // making above shown graph
```

```
    g.addEdge(0, 1, 4);
```

```
    g.addEdge(0, 7, 8);
```

```
    g.addEdge(1, 2, 8);
```

```
    g.addEdge(1, 7, 11);
```

```
    g.addEdge(2, 3, 7);
```

```
    g.addEdge(2, 8, 2);
```

```
    g.addEdge(2, 5, 4);
```

```
    g.addEdge(3, 4, 9);
```

```
    g.addEdge(3, 5, 14);
```

```
    g.addEdge(4, 5, 10);
```

```
    g.addEdge(5, 6, 2);
```

```
    g.addEdge(6, 7, 1);
```

```
    g.addEdge(6, 8, 6);
```

```
    g.addEdge(7, 8, 7);
```

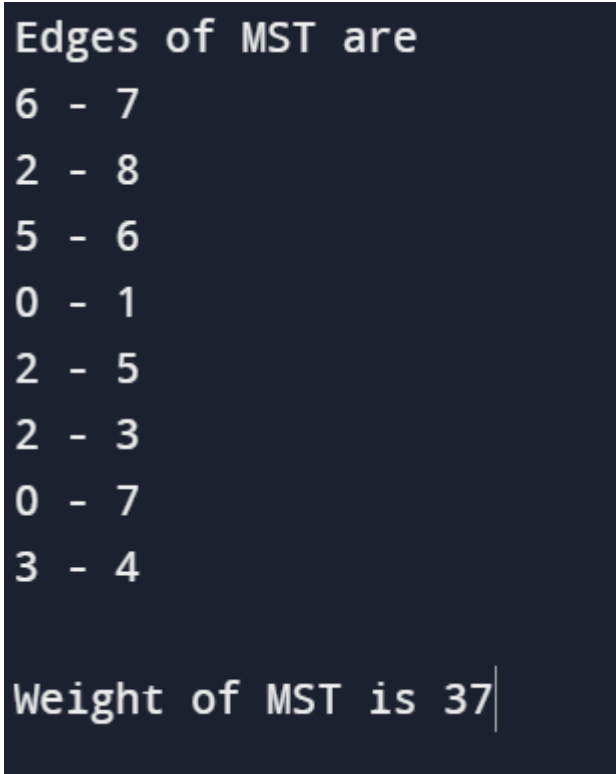
```
    cout << "Edges of MST are \n";
```

```
    int mst_wt = g.kruskalMST();
```

```
cout << "\nWeight of MST is " << mst_wt;

return 0;
}
```

Output



```
Edges of MST are
6 - 7
2 - 8
5 - 6
0 - 1
2 - 5
2 - 3
0 - 7
3 - 4

Weight of MST is 37|
```

11. Write a program to solve the weighted interval scheduling problem.

Source code

```
#include <iostream>

#include <algorithm>

using namespace std;

int M[20];

// Job data structure
struct Job {
    int s, // Start Time
        f, // Finish Time
        w; //weight
};

int p(Job jobs[], int j)
{

    for(int i = j - 1; i >= 0; i--)
        if (jobs[i].f <= jobs[j].s)
            return i;

    // return the negative index if no non-conflicting job is found
    return 0;
}

// Function to compare jobs used to sort them according to finish time
bool compareJob(Job j1, Job j2)
```

```
{  
    return (j1.f < j2.f);  
}
```

// Function to compute optimal value using memoization

```
int ComputeOpt(Job jobs[], int j)  
{  
    if (M[j] == -1)  
    {  
        M[j] = max(jobs[j].w + ComputeOpt(jobs, p(jobs, j)),  
            ComputeOpt(jobs, j - 1));  
        return M[j];  
    }  
}
```

// Function to print optimal solution

```
void FindSolution(Job jobs[], int j)  
{  
    if (j == 0)  
        cout << "";  
    else if ((jobs[j].w + M[p(jobs, j)]) > M[j - 1])  
    {  
        cout << j << " ";  
        FindSolution(jobs, p(jobs, j));  
    }  
    else  
        FindSolution(jobs, j - 1);  
}
```



```
}
```

```
// Main function to find the optimal solution
```

```
void weightedIntervalScheduling(Job jobs[], int n)
```

```
{
```

```
    for(int i = 0; i < n; i++)
```

```
    {
```

```
        cout << endl << p(jobs, i) << " ";
```

```
    }
```

```
    cout << endl;
```

```
    // Sort jobs according to finish time
```

```
    sort(jobs, jobs + n, compareJob);
```

```
    // Find value of optimal solution
```

```
    M[0] = 0;
```

```
    // for(int j = 1; j < n; j++)
```

```
    //  M[j] = max(jobs[j].w + M[p(jobs, j)], M[j - 1]);
```

```
    for (int i = 1; i < n; i++)
```

```
    {
```

```
        int index = p(jobs, i);
```

```
        int incl = jobs[i].w;
```

```
        if (index != -1) {
```

```

        incl += M[index];
    }

    M[i] = max(incl, M[i-1]);
}

cout << M[n-1] << " is the optimal value.";

// Find optimal solution
cout << "\nOptimal Solution: ";
FindSolution(jobs, n);
}

/*
Driver Code
*/
int main()
{

    int n;
    cout << "\nEnter the no of jobs: ";
    cin >> n;
    cout << "Enter the job details:\n";

    Job jobs[n];
    for(int i = 0; i < n; i++)

```

```

{

    cout << "Starting time of Job " << i+1 << ": ";
    cin >> jobs[i].s;
    cout << "Finishing time of Job " << i+1 << ": ";
    cin >> jobs[i].f;
    cout << "Weight of Job " << i+1 << ": ";
    cin >> jobs[i].w;
    cout << endl;
}

weightedIntervalScheduling(jobs, n);

return 0;
}

```

Output:

```

Enter the no of jobs: 3
Enter the job details:
Starting time of Job 1: 1
Finishing time of Job 1: 3
Weight of Job 1: 2

Starting time of Job 2: 2
Finishing time of Job 2: 5
Weight of Job 2: 4

Starting time of Job 3: 3
Finishing time of Job 3: 7
Weight of Job 3: 5

0
0
0
5 is the optimal value.
Optimal Solution: 2
Process returned 0 (0x0)    execution time : 36.356 s

```

12. Write a program to solve the 0-1 knapsack problem.

Source code

```
#include <iostream>

using namespace std;

int SubsetSum(int set[], int n, int W)
{

    int M[n + 1][W + 1];

    for(int w = 0; w <= W; w++)
        M[0][w] = 0;

    for(int i = 1; i <= n; i++)
        for(int w = 0; w <= W; w++)
            if (w < set[i-1])
            {
                M[i][w] = M[i-1][w];
```

```

    }
    else
    {
        M[i][w] = max(M[i - 1][w], (set[i - 1] + M[i - 1][w - set[i - 1]]));
    }

```

//--- Printing the array M

```
cout << "Final Iteration:\n";
```

```
for(int i = 0; i <= n; i++)
```

```
{
```

```
    for(int j = 0; j <= W; j++)
```

```
        cout << M[i][j] << " ";
```

```
    cout << endl;
```

```
}
```

```
cout << endl;
```

```
return M[n][W];
```

```
}
```

```
int main()
```

```
{
```

```
    int n, W;
```

```
    cout << "\nEnter the number of elements in set: ";
```

```
    cin >> n;
```