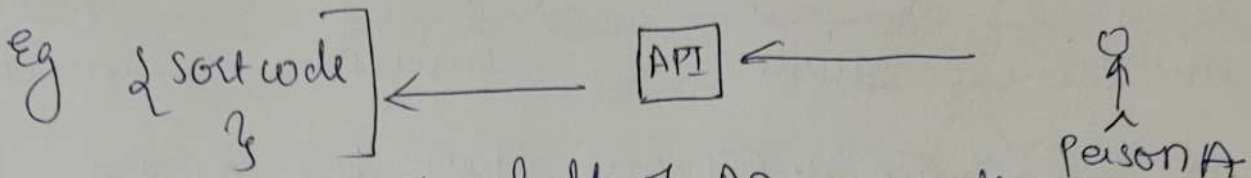


VID 14 API

API - is a documented way in which external consumers can understand how they can interact with our code



→ Person A with the help of API can interact with our code

defn → It is set of instructions that allows 2 softwares to communicate

def 2 → Mechanism that allows 2 softwares to communicate with each other using set of instructions & protocols.

Eg

```
function → API for getAdmins (String groupId)
{
    ↳ error1 groupId does not exist
    ↳ error2 groupId is deleted.
}
```

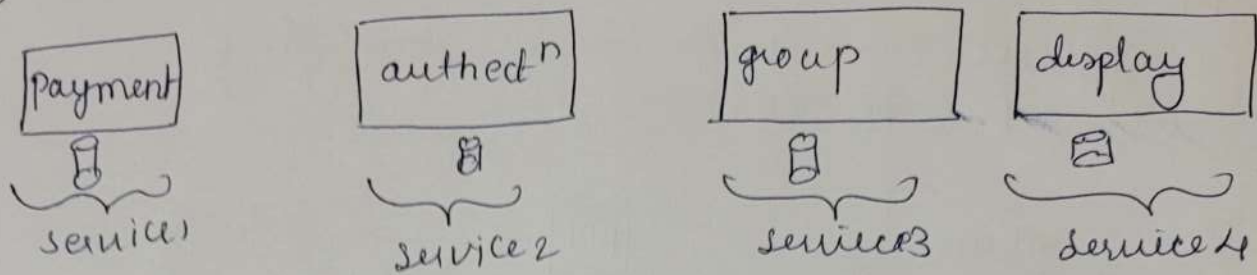
Response \rightarrow list<Admins> \rightarrow response.

Suppose we want to call list of admins of a whatsapp
ie we will call function /API that will interact with our
whatsapp software calls the func and will give the response
→ if things go well we will get list of admins.
there are 2 possibilities of error.

It's just a contract \rightarrow i.e. we are just concerned of how to call fun/api, not concerned about ~~the~~ what the function does.

where the function or API be exposed?

eg we have a microservice - ie aebnp applⁿ / whatsapp



In our microservice architecture there are no of services. so our get admin fun / API should be placed at Service 3: group service.

request ← get Admin (string groupID)

response1 ← List <Admin> admins (if everything is good)
response2 ← error group doesnot exists
response3 ← error group ID ~~has~~ ~~to~~ is deleted

★ Things to keep in mind while generating API / calling API

① → Naming is imp.

② → giving our API more info so we don't have to call other API → use when we want our API to be fast.
So addition of parameters are useful

eg → get Admin (string groupID, string groupName)

③ → Response should contain only defined results

eg we call admin

in response we get admin.

group created date } → not needed
no of people in group } → not needed

→ Sometimes, in response of api call the developers include additional information unnecessarily which is confusing.

→ Defining correct errors.

Eg getAdmins (String gpID)

We are gpID as string so we will just define in parameter. If user enters ID as int then the error would be thrown and query would be ~~failed~~ failed.

So this is not expected error.

Invalid error → our gpID string है पर user int दे रहा है तो error दे दो

Valid error → if no gpID exist नहीं करती की error dena की
"gpID does not exist"



→ What is API

→ Eg & use case of API

→ Types of API

→ API Standards

API - APPLⁿ programming Interface.

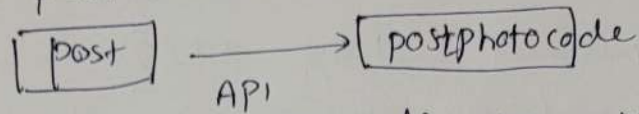
APPLⁿ → when 2 applⁿs want to interact with each other, it does through APIs

Programming → Because one piece of code can interact with other piece of code which can be running on same machine or different machine, it can be in same or another lang but one piece of code would interact with another piece of code programmatically
(we can send, read or fetch data)

Interface → abstraction = [Code 1] → [Code 2] C1 will call C2 through API
C1 knows ~~what~~ that he needs to call C2, but he doesn't know how C2 is doing

Interface \rightarrow one code knows which code to call ^{what c2 does}
 $\boxed{C1} \rightarrow \boxed{C2}$ C1 knows that he needs to call C2, but
he doesn't know how the C2 works

Eg we hit post button on ins



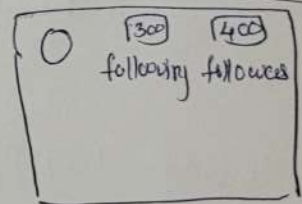
when user hits post button, the API will call postphoto code that will post the photo.
 \rightarrow post button only knows that he needs to call postphoto code API, but he doesn't know how the postphoto code works

API \rightarrow we have an interface with we interact with another code. i.e. we know only what the other code does. but doesn't know how the implementation of other code is happening behind.

Adv of API

① communication ② Abstraction

① Eg Today we have 200 followers
we click follower button \rightarrow it will call ^{get} follower API and we get result
 \rightarrow now some insertion happens as no. of followers inc
 \rightarrow Tomorrow next day, we don't have to do any operation in code, we just have to click followers button \rightarrow that calls get followers api and we will get result



② Platform agnostic

If one code is written in java & other in python with help of API we can directly call other code

TYPES OF API

- \rightarrow Private API \rightarrow transaction API, an gpay
- \rightarrow Public API \rightarrow google map API, weather API
- \rightarrow Web API \rightarrow app running on cloud, eg get follower, superset of ① & ②
- \rightarrow SDK / library API \rightarrow lock, release, fork, join

FACTORS FOR BUILDING API - API FACTORS

- ① → API contracts → it is a contract or list that the api developer gets before developing any API
 - API contract is imp because it ensures that the ~~get developed~~ the API that is going to be develop would meet the expectations of both provider and consumer.
 - API contract has set of rules → specifications
 - functionally → expectation for data exchange. f. communⁿ
 - what all data should be shared.
- ② Data documentation → Rules how API should be created
- ③ Data format → data format ie in ~~which~~ ~~tan~~ what would be the data format of our API
 - Eg JSON, ~~YMAC~~, XML file format
- ④ API security → there should be security to ensure that only valid or true users/code should access our API
 - As API is a interface that provides access to code
 - if no security then an illegal user can break our code or could misuse it

STANDARDS OF API

→ RPC

→ SOAP

→ REST