

# Scribe

Ekta Wahi

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## 1 Bipartite Graphs

A bipartite graph (or bigraph) is a graph whose vertices can be divided into two disjoint and independent sets  $U$  and  $V$  such that every edge connects a vertex in  $U$  to one in  $V$ .

$G=(U,V,E)$  is used to denote a bipartite graph whose partition has the parts  $U$  and  $V$ , with  $E$  denoting the edges of the graph.

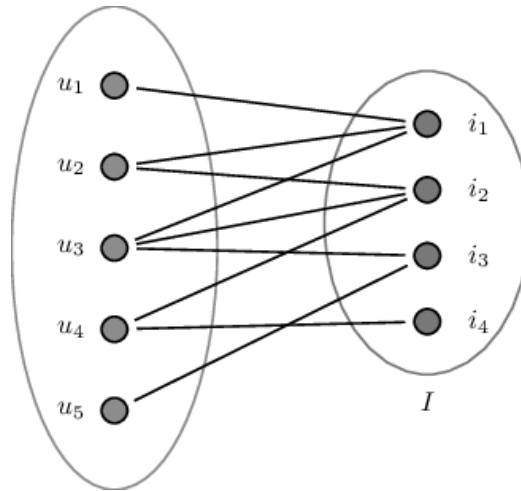


Figure 1.1 A Bipartite Graph

## 2 Bipartite Matching

A matching  $M$  is a subset of edges such that each node in  $V$  appears in at most one edge in  $M$ .

**Definition 2.1** (Maximum Matching) A maximum matching is a matching with the largest possible number of edges; it is globally optimal.

**Definition 2.2** An alternating path with respect to  $M$  is a path that alternates between edges in  $M$  and edges in  $E \setminus M$ .

**Definition 2.3** An augmenting path with respect to  $M$  is an alternating path in which the first and last vertices are exposed.

### 3 Problem

Given a Bipartite graph  $G=(U,V,E)$ , Find a matching in  $G$  which has the maximum cardinality.

#### BIPARTITE MATCHING( $G$ )

$M = \phi$

**repeat**             $P = (\text{Augmenting} - \text{Path}(G, M))$

$M = M \oplus P$

**until**             $P = \phi$