

Jellyfish Card Game

Rules

Set-Up:

- Cards are randomly shuffled and distributed evenly amongst the 3 players.
- Each player starts with 17 cards.
- Card Values (in ascending order): 2, 3, 4, 5, 6, 7, 8, 9, 10, Jack =11, Q = 12, K = 13, A = 14

Players:

- There are 3 players.
- Player 1, Player 2, and Player 3 are chosen randomly.

Game Play:

- Player 1 goes first at the beginning of the game in round one.
- After the first round the winner of the previous round will then go first.
- Each player will play 1 card per round.
- After the first person has gone the players will play their cards in an ordered cycle.
- The card placed first will lead that round.
- Each following player must play a card with the same suit as the leading card.
- If a player does not have any cards of the leading suit left in their deck they can play any card.
- The round is won by the player who puts down the card with the highest amount of the leading suit.
- The game is over when each player has used up all of their cards (17 rounds).

Winner:

- The player with the most rounds won by the end of the game is the winner!

Tie-Game:

- If more than one player has won the same amount of rounds in a game the game is tied.
- To break the tie the card amounts from each round either of the players won will be added together.
- The player with the highest amount of totaled points will be the winner!
- If the totaled points are the same for either player, the game ends in a tie.