## **Fundamentals of Wireless Communication**

# The Wireless Channel

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5<sup>th</sup> November, 2021



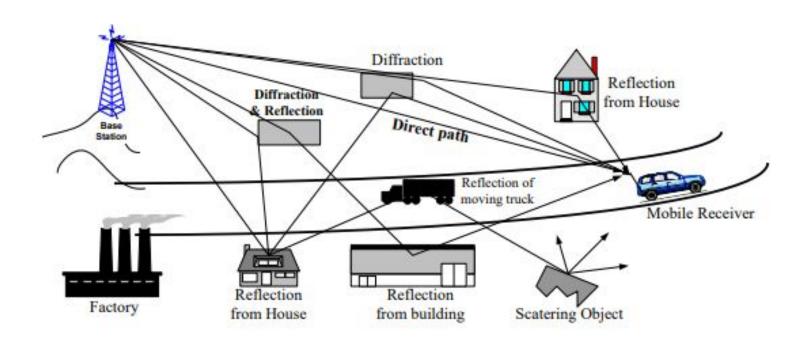
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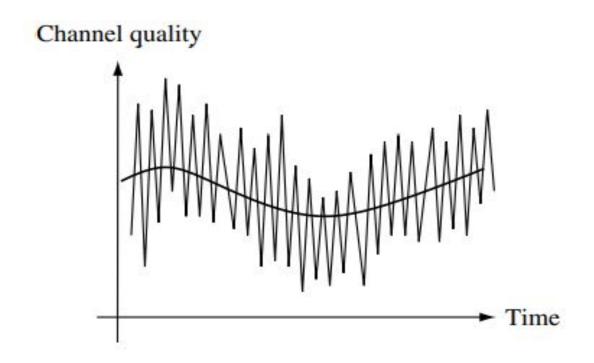
### **Physical Modeling for wireless channels**

- Electromagnetic signals leaving a transmit antenna *propagate* through the wireless medium to reach the receive antenna.
- The random nature of a typical wireless channel causes signals to propagate mainly through *reflection*, *diffraction* and *scattering* known as ray tracing.



## Comparison between small- and large-scale fading

- The random channel then places a fundamental limitation on signal coverage and data rates.
- This limitation is called fading and is classified into: large-scale and small scale.





# Input-Output Model of the wireless channel LTV nature of the wireless channel

- The attenuations and delays  $\alpha_i$  and  $\tau_i$  respectively of the  $i_{th}$  path of a multipath signal x(t) in the channel can be modeled as linear time-varying.
- For a moving receiver moving in time, the received signal

• Since (1) is linear, it can be described by the response  $h(\tau, t)$  at time, t to an impulse transmitted at time  $t - \tau$ . In terms of  $h(\tau, t)$ , the input/output relationship is given by:

$$y(t) = \int_{-\infty}^{\infty} h(\tau, t) x(t - \tau_i(t)) d\tau \dots \dots (2)$$

■ Comparing (1) and (2), the impulse response is given by:

$$h(\tau,t) = \sum_{i} a_{i}(t)\delta(\tau - \tau_{i}(t))$$



### **Baseband equivalent model**

- In typical wireless applications, communication occurs in a passband  $[f_c \frac{w}{2}, f_c + \frac{w}{2}]$  of bandwidth W around a center frequency  $f_c$ .
- However, most of the processing, such as coding/decoding, modulation/demodulation, synchronization, etc., is actually done at the baseband.
- The baseband equivalent channel is:

$$y_b(t) = \sum_i a_i^b(t) x_b (t - \tau_i(t)),$$

where 
$$a_i^b(t) = a_i(t)e^{-j\omega_c\tau_i(t)}$$

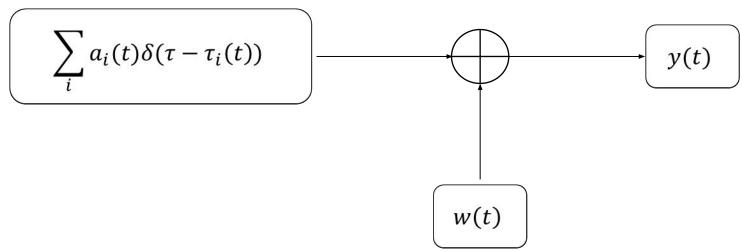
The baseband equivalent impulse response is:

$$h_b(\tau, t) = \sum_i a_i^b(t) \delta(\tau - \tau_i(t))$$



#### **Additive White Noise**

- After developing the input-output model of the channel, additive white noise, w(t) is incorporated.
- w(t) is zero-mean Gaussian noise with power spectral density (PSD) of  $\frac{N_o}{2}$



The input-output model of the channel becomes:

$$y(t) = \sum_{i} \alpha_{i} x(t - \tau_{i}(t)) + w(t) \dots (*)$$

■ The channel in (\*) mimics real world channel.

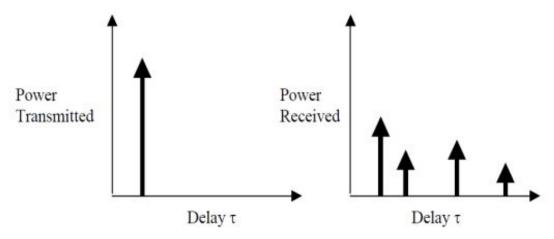
#### **Time and Frequency Coherence**

• If received signal arrives with different delays, it leads to time-dispersion of the transmitted signal.

■ This is best characterized by Power Delay Profile. Two scalars namely Delay spread and coherence bandwidth are derived from the PDP.

The relationship between these two scalars is:

Coherence bandwidth, 
$$W_c = \frac{1}{delay \ spread, T_d}$$





- In a real world, the transmitter or receiver or the scatterers can be in motion relative to each other. This causes Doppler effect or frequency dispersion.
- Doppler effect causes frequency shift in the receiver and hence fluctuates the power received. This is known as Doppler Spread.
- If initially, an antenna is at a moving location, described by:

$$E(f, t, (r_0 + vt, \theta, \psi)) = \frac{\alpha_s(\theta, \psi, f) \cos 2\pi f(t - r_0/c - vt/c)}{r_0 + vt}$$

With doppler shift  $-\frac{fv}{c}$  moves to a new location described by:

$$E_{\rm r}(f,t) = \frac{\alpha \cos 2\pi f [(1-v/c)t - r_0/c]}{r_0 + vt} - \frac{\alpha \cos 2\pi f [(1+v/c)t + (r_0 - 2d)/c]}{2d - r_0 - vt}.$$

• The new location has doppler shift  $+\frac{fv}{c}$ , hence Doppler spread  $+\frac{fv}{c}$  -( $-\frac{fv}{c}$ ) =  $2\frac{fv}{c}$ 



### Rayleigh and Rician fading

- The highly random nature of the mobile wireless channel requires rigorous mathematical models to reflect its nature.
- Where Rice channel in small-scale fading environment propagates both multipath components and a direct LOS signal, Rayleigh channels propagate only multipath components.
- Stochastic models of these channels help us to predict what types of phenomena to expect when setting up transmitters and receivers for communication.

 Rayleigh fading is used for scattering mechanisms where there are many small reflectors but is adopted primarily for its simplicity in typical cellular situations with a relatively small number of reflectors. ■ The Rayleigh fading is modeled as a zero-mean Gaussian distribution and has phase evenly distributed between 0 and  $2\pi$  radians.

The Rayleigh fading has a probability density function: [2]

$$f_{Rayleigh}(x) = \frac{x}{\sigma^2} e^{-x^2} /_{2\sigma^2}, \quad x \ge 0.........(3)$$
  
Where  $\sigma^2$  is the variance of the distribution

The cumulative density function is:

$$F_{Rayleigh}(x) = 1 - e^{-x^2}/_{2\sigma^2}, \quad x \in [0, \infty)....(4)$$

- In Rice fading model, there is a dominant LOS path of known magnitude in the midst of large number of independent paths.
- This makes the model very popular in statistical channel modeling.
- The Rice fading has a probability density function:

$$f_{Rice}(x) = \frac{x}{\sigma^2} \exp\left(-\frac{\left((x^2 + \beta^2\right)}{2\sigma^2}\right) I_o\left[\frac{x\beta}{\sigma^2}\right], \qquad x \ge 0....(5) [2]$$

where  $\beta =$  amplitude of the LOS component,  $I_0[.]$  is the 0th order modified Bessel function of the first kind

$$I_o[0] = 1$$
 [3]



A parameter, K which is defined as the ratio of the power in the LOS component to the power in the scattered components is given by:

$$K = \frac{\beta^2}{2\sigma^2} \dots \dots \dots \dots \dots (6)$$

■ This *K* parameter, so-called Rician *K-factor* determines the best-case and worst-case Rician fading channel.

### Rayleigh and Rice Fading Simulation objectives

- Generate a certain amount of Gaussian distributed random samples, N.
- Pass these samples through a Rayleigh and Rice fading channel and estimate their PDF and CDF.

 Compare estimated PDF and CDF with theoretical PDF and CDF of both channels.

Analyze results.

#### References

- [1] D. Tse and P. Viswanath, Fundamentals of Wireless Communications., Cambridg e Univ. Press, 2005.
- [2] Nikolay Kostov, "Mobile Radio Channels Modeling in MATLAB", *Radioengineering*, vol. 12, no. 4, pp. 12-16, December 2003.
- [3] Bessel Function Calculator <a href="https://keisan.casio.com/exec/system/1180573474">https://keisan.casio.com/exec/system/1180573474</a>



