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Introduction to Python

Ivo Gonçalves

igoncalves@novaims.unl.pt

Instituto Superior de Estatística e Gestão de Informação
Universidade Nova de Lisboa

- High-level programming language
- Dynamic typing, i.e., variable types are inferred during program execution

Python vs. Java

- Some initial differences are:
 - Python does not have variable declarations
 - In Python no semicolons (“;”) are needed to finish statements
 - Python uses indentation instead of braces (“{” and “}”) to define code blocks

Main types

- **int**: integers
- **float**: floating-point numbers
 - The double type does not exist
- **bool**: boolean
 - **True** or **False** (notice the first capital letter)
- **str**: strings
 - immutable type as in Java
- **Lists**: dynamic arrays

Creating integers, floats, and booleans

- int:

a = 42

b = 100

- float:

a = 42.0

b = 100.55

- bool:

a = True

b = False

Creating strings

- Strings can be defined within double quotes as in Java, or within single quotes
- For example:
 s1 = "Python"
 s2 = 'Python'
- The **len** function can be used to get the length of a string:
 len(s1)
 len(s2)

Arithmetic Operators

- **+** Additive operator
- **-** Subtraction operator
- ***** Multiplication operator
- **/** Division operator
- **%** Remainder operator

Division operator behavior with integers

- Python and Java have different behaviors when handling division between two integers (**a** and **b**)
- In Python, **a / b** returns the real-valued division (i.e., with the corresponding fractional part)
 - In the following example **a** is set to 0.5:
`a = 1 / 2`
- In Java, **a / b** returns the integer division (i.e., without the corresponding fractional part)
 - In the following example **a** is set to 0:
`int a = 1 / 2;`
- To perform an integer division in Python use the **//** operator
 - In the following example **a** is set to 0:
`a = 1 // 2`

++ and -- do not exist

- **[variable]++** or **[variable]--** are not valid statements in Python
 - For example, the following does not work:
a = 5
a++
- Use **[variable] += 1** instead of **[variable]++**, and **[variable] -= 1** instead of **[variable]--**
 - For example:
a = 5
a += 1

Some useful math functions

- In Python, the **math** module starts with a lower case letter
- To compute the square root of ***a***:
math.sqrt(a)
- To compute ***a*** raised to the power of ***b***:
math.pow(a, b)

or,

*a ** b*
- To get the value of **π** :
math.pi

Importing modules/packages

- As in Java, the **import** keyword is used to import/include a given module/package
- In Python, **math** is one of the modules that needs to be imported:
`import math`

Importing modules/packages

- Local module names can be assigned when importing a module by writing:
`import [module_name] as [local_module_name]`
- For example, instead of writing:
`import math`
`math.sqrt(25)`
- You could write:
`import math as m`
`m.sqrt(25)`

Relational operators

- **==** **equal to** (also works for strings)
- **!=** **not equal to** (also works for strings)

- **<** **less than**
- **>** **greater than**

- **<=** **less than or equal to**
- **>=** **greater than or equal to**

Control flow statements

- In Python, the **if/else if/else** statements are similar to Java
- However, instead of “**else if**”, Python uses “**elif**”
- It also uses indentation to define where the blocks start and end

Control flow statements

- General structure (notice the colons and the lack of braces):

if ([expression]):
 [statement(s)]

elif ([expression]):
 [statement(s)]

else:
 [statement(s)]

Logical operators

- **and** is the logical AND operator in Python
 - Java uses &&
- **or** is the logical OR operator in Python
 - Java uses ||

Lists

- A list is a dynamic array, i.e., an array that can increase or decrease in size as needed
- In Python, a list can contain variables of different types
- Creation of an empty list:
`l = []`

or,

`l = list()`

Indexing

- Lists and strings can be indexed as commonly done in an array
- If a list or a string has size N , then the valid indexes are between 0 and $N - 1$
- The length of a list can be obtained by using the **len** function as in the string case:
`len(l)`

Indexing

- Besides the standard indexation between 0 and $N - 1$, Python also allows to start indexing from the end of the list or string
- Indexing a list or string in the index -1, returns the last element of the list or string
 - For example, the following code returns the last element of list l:
`l[-1]`
- Following the same reasoning, indexing a list or string in the index -2, returns the second element of the list or string counting from the end

Slicing

- Slicing is one of the most powerful features of Python
- Slicing consists of returning a copy of a particular area of a list or string
- There are several slicing possibilities

Slicing

- 1) **listX[:]**, returns a copy of all the elements of listX
- 2) **listX[a :]**, returns a copy of all the elements of listX starting at index **a** and until the end
- 3) **listX[: b]**, returns a copy of all the elements of listX starting at the beginning and until index **b - 1**

Slicing

- 4) **listX[a : b]**, returns a copy of all the elements of listX starting at index **a** and until index **b - 1**
- 5) **listX[a : b : c]**, returns a copy of all the elements of listX starting at index **a** and until index **b - 1**, but jumping **c** values at each time
 - For example:
listX[0 : 5 : 2], visits index 0, 2, and 4
- 6) **listX[a : b : -c]**, returns a copy of all the elements of listX starting at index **a** and until index **b - 1**, but jumping **-c** values at each time
 - For example:
listX[5 : 0 : -2], visits index 5, 3, and 1

Slicing

- 7) **listX[:: -1]**, returns a copy of all the elements of listX in reverse order

Functions

- General structure:

```
def <function_name>(<list of parameters>):  
    [statements]
```


For loop

- In Python there are two main ways of constructing a for
- 1) Controlling the iterations with an explicit number

```
for i in range(n):  
    [statements]
```

For loop

- 2) Explicitly iterating over a collection (list or string):

```
listX = [5, 10, 15]  
for i in listX:  
    [statements]
```

List comprehensions

- List comprehensions are a very compact way of creating lists
- General structure:

listX = [<expression> for i in range(n)]

Random numbers

- Random numbers can be used with the **random** module:
`import random`
- `random.random()`, generates a float between $[0, 1[$
- `random.randint(a, b)`, generates an integer between $[a, b]$

Exercise

- Create a Python program that generates N random 2D points with coordinates between $[0, 100[$
- Each point should be assigned to a random cluster among K possible clusters
- Save the results in a list
- Print the output