Jobia

iOS Practical Workshop

Will build Jobia like Application from Scratch, VOLA



Session 3 Notes

- We got to know how Resolver actually handles objects' life cycles using different scopes.
- Learned how to watch our Memory Graph and how Scopes affects our app memory.

I hope we covered all things related to Clean Architecture setup and MVP on the presentation layer. And here is our assets for Session 2:

- 1. Video Progress
- 2. Project on Github (our progress on this session will be in tag 0.4)

Thank you.

