Shailee Eliyahu

Full Stack Developer

People-Person, Hard-Working, and Thorough Looking for my first Full-Time position



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GitHub.com/elShailee

Background

CS Student, at the Open University of Israel, with Average Score of 90.

Open Source Participation (GitHub Link Above)

- Developed using React (Hooks), Redux and styled-components, using GitHub and Agile Development workflow.
- Strategic Web Game, self-designed, and currently at the final stages of the MVP's Front-End development.
- · So far worked by 7 CS Students, under high industry standard code and methodologies. three of which are currently full-time developers.
- Founded this project a year ago, as a self-learning experience in Full Stack Development and Game Design.

Personal project – Tic Tac Toe (GitHub Link Above)

 Simple browser game built using ReactJS, with NodeJS server, using express.js and Joi, and served via NGINX, while Hosted at AWS (styling coming soon).

Experience

JS, ReactJS (Hooks and Context), NodeJS, Express.js,

Joi, AWS Deployment, Linux, Redux & Redux Toolkit,

Agile Workflow, Tasks Board Management, GitHub & GitKraken

Graphical Design, CSS, styled-components, HTML