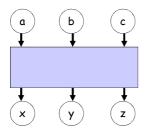
4. Test case design

Inputs and outputs
Dependencies
Test plan
Test Design Specification
Test Case specification

The fundamental problem of testing software

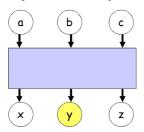
- · We cannot test for everything
- No system can be completely tested
- The need to have a clever testing methodology
- Tests must be carefully designed

Inputs and outputs



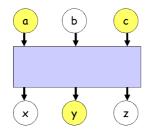
- Do you base your tests on inputs or outputs?
- Start from critical **OUTPUTS** (cf. risk analysis)

Inputs and outputs



- Do you test all the inputs for a given output?
- Ideally no, find DEPENDENCIES (i.e. inputs on which outputs depend)

Dependencies



- · What do we need to know about them?
- How do we find them?
- · How do we know we have got them right?

Dependencies: What do we need to know about them?

- Which inputs count for each output
 - So that we can vary just the inputs that count
 - We can do it in a systematic way
 - We don't miss any test cases
 - We avoid redundant tests
- Do we need to understand HOW an output depends on its inputs?
 - No, only WHAT the inputs are
 - Complete dependency testing is non-discriminatory and therefore less informative than selective testing

Dependencies: How do we find them?

- · Who knows the dependencies?
 - The USERS
- · Problems with users?
 - They often know TOO MUCH you must be selective
 - They would like to tell you HOW outputs depend on the inputs - you don't want to know
- Other sources of information
 - Specifications
- Software code itself?
 - Should be avoided if at all possible: it is the CODE that we are TESTING

Dependencies: How do we know we have got them right?

- Carry out a preliminary VERIFICATION
 - For each output, select all the inputs that Should Not Matter
 - Set each of the other inputs to the same (random) value within the valid range
 - Run the code once and save the answer
 - Run a testing harness which randomly varies the SNMs within the valid ranges
 - Compare the outputs. If the values of SNMs really do not matter, you should always get the same output
 - Log all the variables that do change the outputs and verify whether they should or should not matter

Dependencies and Inputs

CASE 1

Total = amount * tax_rate

CASE 2

if (amount <= 1800)

Total = amount

else if (amount > 1800 .AND. amount < 15000) Total = amount * tax_rate[1]

Total = amount * tax_rate[2]

- Is dependency of the output 'Total' on the input 'amount' the same in both cases?
- What's the key difference?

Dependencies and Inputs

- · Three types of input
 - Should Not Matter Variables (SNMs)
 - Results-Only Variables (ROVs)
 - Gate Variables (GVs)
- Testing
 - SNMs No testing (i.e. verification only)
 - ROVs Single value + Boundary + Out-of-range tests
 - GVs Test should cover all the paths (Path Testing)

Dependencies and Inputs: QUIZ 1

CASE 2

if (amount <= 1800)

Total = amount

else if (amount > 1800 .AND. amount < 15000)

Total = amount * tax_rate[1]

else

Total = amount * tax_rate[2]

- We are testing an output 'Total'
- What kind of input (SNM, ROV or GV) is
 - Amount?
 - Tax_rate?
- Why?

Dependencies and Inputs: QUIZ 2

CASE 3

Dialled_area_code = <user-entered area code>

Phone_number = <user-entered destination phone number>

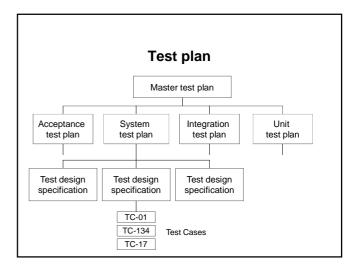
User area code = <obtained automatically>

Full_destination = concatenate(Dialled_area_code, Phone_number) Call_cost_rate = ComputeRate(User_area_code, Dialled_area_code)

- What kind of input (SNM, ROV or GV) is
- Dialled_area_code?
- Why?

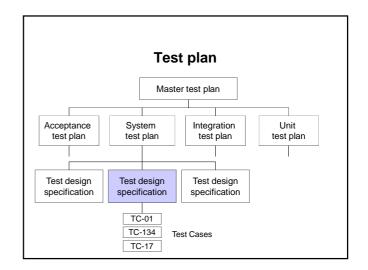
Test planning - context

- Test plan a major communication channel with all project participants
- Test planning a PROCESS that leads to a document which describes testing priorities and their execution
- The goal of test planning NOT a list of test cases, but the MEANS of dealing with issues of testing strategy, resource utilisation, responsibilities, risks and priorities



Master Test Plan

- · Place in the Software Lifecycle Model
 - To be developed alongside with the requirement specifications and the project plan
 - Accept that it may change during the course of the software development and testing
- Contents of the Test Plan
 - Use the templates
 - IEEE Standard 829-1998 for Software Test Documentation
 - see various documents at the module web site at http://www.cs.bham.ac.uk/~exc/Teaching/STesting/Web_resources.html
 - http://www.cs.bham.ac.uk/~exc/Teach/STesting/StandardTestPlan.doc
 http://readysetpro.com/whitepapers/testplans.html
 - Links from http://www.aptest.com/resources.html



Test Design Specification

IEEE Template

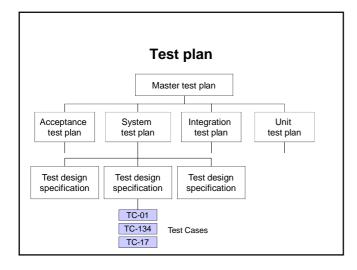
- 1. Test design specification identifier
- 2. Feature(s) to be tested
- 3. Approach refinement
- 4. Test identification
- 5. Feature pass / fail criteria

Test Design Specification - example

- Test design specification identifier
 - TDS-04-10-11-B
- Feature(s) to be tested

 Withdraw cash
 - Check account balance
- Approach refinement

 Withdrawal not allowed between 2.00 a.m. and 4.00 a.m.
- Test idenfication
 - TC01 withdraw £20 from a valid account with £200
 - TC17 withdraw £100 from a valid account with £100
- Feature pass / fail criteria
 - All withdraw cash tests must pass
 - 90% of check account balance must pass



Test Case Specification

IEEE Template

- 1. Test case specification identifier
- 2. Test items
- 3. Input specifications
- 4. Output specifications
- 5. Environmental needs
- 6. Special procedural requirements
- 7. Inter-case dependencies

Test Case Specification

- Test case specification identifier
 - TC01: withdraw £20 from a valid account with £200
- Test items

 - Requirement spec RS-04-09-11
 Software code: Cash_withdraw(), Balance_Check()
- Input specifications
- Output specifications
- Environmental needs
 - Driver_D_11, Stubs: Set_account_balance()
- Special procedural requirements
 - · Convert pounds into pence
- Inter-case dependencies

Simple Test Case Specification

Spreadsheet based

Test cases	Special Notes	Inputs				OK Results			
		Var 1	Var 2	Var 3		Var 1	Var 2	Var 3	
TC001									
TC002									
TC117									
TC023									

Test Design Specification Triangle example

- Test design specification identifier
 - TDS-04-10-11-B
- Feature(s) to be tested
 - · Input validation
 - Triangle type determination
- Approach refinement
 - N/A
- Test idenfication
 - TC01 First side of triangle in correct range
 - TC17 Triangle is equilateral
- Feature pass / fail criteria
 - All conditions specified for input variables must be passed
 All triangle types must be determined correctly

Test Case Specification Triangle example

- Test case specification identifier
 - TC17 Triangle is equilatera
- Test items
 - Requirement spec RS-04-09-11TriangleType()

 - Input specifications
 - First side = 20; Second side = 20; Third side = 20
- Output specifications
- Environmental needs
 - Driver_D_11, Stubs: ValidateInput()
- Special procedural requirements · Round input to the nearest integer
- Inter-case dependencies

Simple Test Case Specification Triangle example

Spreadsheet based

Test cases	Special Notes		Inp	OK Results		
		а	Ь	С		TriangleType
TC017		20	20	20		"Equilateral"
TC018						
TC117						
TC023						

Home exercises

- Access the "IEEE Standard 829-1998 for Software Test Documentation" on the course resources web page
- Study 'Test design specification' (p.6) and the related example (A.2.2, p.35)
- Study 'Test case specification' (p.7) and the related example (A.2.3, p. 38)
- Prepare the Requirement Specification and the Test Case Specification for the TriangleType problem based on the handout "The Triangle Problem 2" using the appropriate IEEE standard templates.
- Test the Triangle program using the Test Case Specification (see also the class exercise on "Test Case Design the triangle problem").

The program $\mbox{\sc Naive.exe}$ (executable on a PC) can be downloaded from the course web page:

http://www.cs.bham.ac.uk/~exc/Teaching/STesting/index.html

Further reading

- · Craig and Jaskiel "Systematic Software Testing"
 - Chapter 3: Master Test Planning
 - Chapter 5: Analysis and Design, in particular section on "Test Design Documentation"

Next lecture

Boundary value testing