

## 16. Summary and further topics

Aims – review  
The BCS Practitioner Certificate – coverage  
Other topics in testing  
Software testing – industry trends  
Research

"Testing is the process of executing a program with the intent of finding errors."

Glen Myers

### Aims

Syllabus

- To provide a systematic overview of standards, techniques and tools in software testing.
- To introduce core methodologies for the management and execution of the testing process.
- To introduce practical techniques for testing and apply them to simple examples.

### Software testing as a SE discipline

Syllabus

- A systematic approach to software testing
- Framed in context of the software life cycle and as a branch of software engineering
- Builds on the prior knowledge of software engineering
- Extends the topic in both breadth and depth.
- Aims to develop approach to software testing as a professional software engineering discipline.

## The Practitioner Certificate

- The second level of qualification in software testing (the first level is the Foundation Certificate)
- Administered by the British Computer Society's Information Systems Examination Board (ISEB) ([www.bcs.org.uk/iseb](http://www.bcs.org.uk/iseb))
- A **testing practitioner** is anyone involved in software testing
- Includes testers, test analysts, test engineers, test consultants, test managers, user acceptance testers, and software developers

## The Practitioner Certificate Syllabus

### 1. Introduction

- ✓ Testing in the life cycle

### 2. Test process

- ✓ Generic test process
- ✓ Test planning
- ✓ Test specification
- ✓ Test execution
  - ✓ Preparation for test execution
  - ✓ Executing the tests
- ✓ Test checking and recording
- ✓ Checking for test completion

## The Practitioner Certificate Syllabus

### 3. Test management

- ✓ Test management documentation
  - ✓ Test policy
  - ✓ Test strategy
  - ✓ Project test plan
  - ✓ Phase test plan
- ✓ Test plan documentation
- ✓ Test estimation
- ✓ Scheduling of test planning
- ✓ Test progress monitoring and control

## The Practitioner Certificate Syllabus

### 4. Testing and risk

- ✓ Introduction to testing and risk
- ✓ Risk management
  - ✓ Risk identification
  - ✓ Risk analysis
    - Risk mitigation

## The Practitioner Certificate Syllabus

### 5. Test techniques

- ✓ Functional/structural testing techniques
- ✓ Non-functional testing techniques
- ✓ Dynamic analysis
- ✓ Static analysis
- Non-systematic (ad-hoc) testing techniques
- ✓ Choosing test techniques

## The Practitioner Certificate Syllabus

### 6. Reviews

- The principles of reviews
- Informal review
- Walkthrough
- Technical review
- Inspection

### 7. Incident management (✓)

### 8. Test process improvement (✓)

## The Practitioner Certificate Syllabus

### 9. Test tools

- ✓ Overview
- ✓ Tool selection
- ✓ Tool implementation

### 10. People skills

- Individual skills (✓)
- Test team dynamics
- Fitting testing within an organisation
- Motivation

## Other topics in testing

- Object-oriented testing
- GUI testing
- Network testing
- Testing of internet applications
- Testing concurrent systems
- Testing of safety-critical applications
- ...

## Software testing – into the future

- As software becomes more complex, it is harder to develop reliable systems, on time and on schedule
- Statistics (an USA technology consultancy)

- 30% of all software projects are cancelled
- 60% are considered failures by organisations that initiated them
- Over 50% come over budget
- 90% come in late

## Software testing – into the future

- Analysis of the failures
  - The main source of weakness is the lack and poor quality of tools available to software developers
- Can this be fixed?
  - “to enable average software developer to write above-average programs”

## Software testing – into the future

- Idea One – change the software development model
  - Changes in the specification are the greatest problem, but cannot be avoided
  - Waterfall model outdated, but commonly used
  - Slow in responding to changes in the specification
  - Proposed solution: Iterative model, which continually cycles through the five phases (requirements, design, coding, testing, deployment)
  - Supported by major players in SE industry (e.g. Borland, IBM, Microsoft)

## Software testing – into the future

- Idea Two – use tools which support the iterative software development model
  - Model development tools ★
  - Tools for converting the model into code (although programmer input still necessary) ★
  - Requirements automatically updated from the code, available for immediate inspection by the business developers
  - A portion of the code is tested as soon as it is implemented
  - If requirements are changed, testing will reveal discrepancies, leading to altering the code

## Software testing – into the future

- Examples of tools which support the iterative process
- Borland
  - Software Delivery Optimisation approach
  - Includes management software Core SDP (Software Delivery Platform)
- IBM
  - Rational
- Microsoft
  - Visual Studio

## Software testing – into the future

- Idea Three – use automated software testing tools
  - Software testing tools used infrequently or inappropriately
  - Rapid growth of the testing tools industry, especially for testing web applications (high impact)
    - Mercury (Quality Center)
    - Microsoft (.NET)
    - Borland
    - IBM WebSphere
    - Infragistics
    - HP Unified Functional Testing

## Software testing – into the future

- Idea Four – open source solutions

- "Open-source ethos allows programmers to work together more efficiently. Freedom to improve tools without restriction is the best route to efficiency"  
(Behlendorf: CollabNet, Apache web server)
- Selling services not tools. A business client (e.g. a software house) "rents" the tools and gets the benefit of the company's expertise.

## Software testing – into the future

### Agile programming

- A movement which brings together the life-cycle management, software testing tools and open source software development
- Key principles
  - Developers must talk to each other often
  - They must talk to the clients often
  - They should share tools
  - Software development cycle must be shortened to weeks
- This stops projects going on for years and producing nothing

## Software testing – into the future

- Research – examples

- Semantic models of computer programs
- Languages for modelling systems and their properties (e.g. UML)
- Software verification (including probabilistic verification)
- Verification and validation of properties of systems
- Model checking (translation of computer program into a finite-state model, which can be analysed mathematically / symbolically)
- Component – based software development

## Software testing – into the future

- Research in the School of Computer Science

- Dr Rami Bahsoon
- Dr Dan Ghica
- Prof. Uday Reddy
- Dr Eike Ritter
- Dr Mark Ryan
- Dr Hayo Thielecke
- Prof. Xin Yao

