# Digital image processing and analysis 5. Image enhancement: global operations

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#### **Previous lecture:**

- Digital representation of colour images
  - Colour mixing (vector arithmetics)
  - Pixel arrays
  - Colour models

#### In this lecture we shall find out about:

- Image enhancement and restoration
  - Image histogram
  - Manipulating image brightness
  - Contrast enhancement
  - LUT operations

### Image enhancement Scope

- Elimination or significant reduction of image distortions caused by imperfect image generation process
- Improvement of visual qualities of an image (brightness, contrast, sharpness, etc.)

#### Image enhancement Causes

- Contrast distortions
  - Causes
    - exposure error
    - limited dynamic range of sensors

- Geometric distortions (not covered in the lectures)
  - Causes
    - sensor or camera geometry
    - lens geometry (e.g. wide-angle)
    - object geometry (e.g. projection of the Earth)

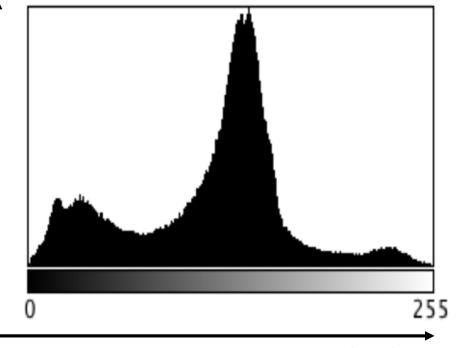
#### Image enhancement Contrast enhancement: methods

- Contrast enhancement
  - Exposure correction statistical methods
  - "histogram manipulation"
  - Sensor distortion correction camera model
  - "de-illumination"
  - Sharpening filtering

- Histogram is a frequency distribution graph.
- It shows the number of pixels in the image having a particular image value or a range of values.

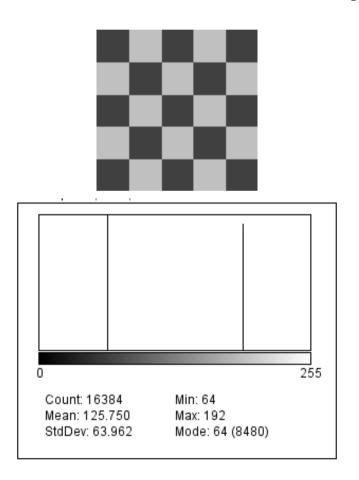
Number of pixels

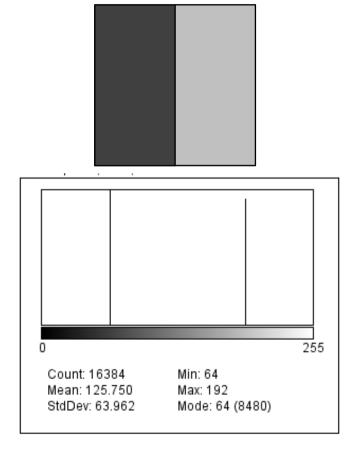




Pixel value

Two images with the same **statistical distribution** of pixel values but with different **spatial distribution** of pixel values





- Image properties depicted by histogram
  - Contrast
    - low most pixels within a small portion of grey scale
    - high bimodal histogram with peaks at outer brightness regions

0

#### Dynamic range

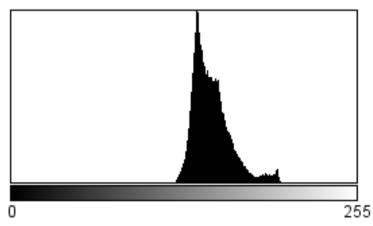
- how widely occupied the grey scale is
- small all the pixels in a small portion of a grey scale
- large wide grey level scale distribution

0

- Desired characteristics
  - Medium or high contrast
  - Large dynamic range

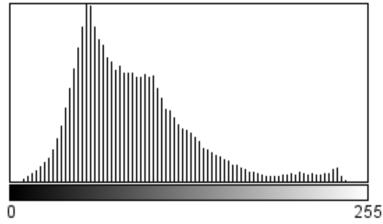
Low contrast, low dynamic range





Medium contrast, high dynamic range





Source: By original Phillip Capper, modified by User: Konstable - modified Hawkes Bay NZ.jpg, CC BY 2.0, https://commons.wikimedia.org/w/index.php?curid=855363

# Image enhancement Histogram manipulations

- Aim: to "redistribute" the histogram so that contrast and dynamic range may be enhanced.
- General principles
  - The only information used is the statistics of image values (referred to as statistical image model)
  - The same transformation is applied to each pixel (referred to as pixel point processing)
- Mathematical notation

$$I'(x,y) = T(I(x,y))$$

x, y - pixel location

T-transformation

 $I-original\ image$ 

I' – image after transformation

# Image enhancement Histogram manipulations: shifting

- The effect on the image: lightning or darkening.
- The effect on the histogram: shifted to the right or left from that of the original.
- The operation: adding or subtracting a constant value to all pixels.
- Mathematical notation:

$$I'(x,y) = I(x,y) + B$$

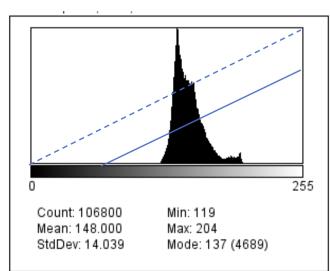
B > 0 - increasing brightness

B < 0 - decreasing brightness

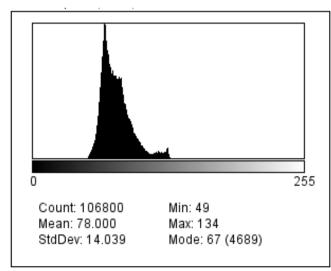
# Image enhancement Histogram manipulations: shifting







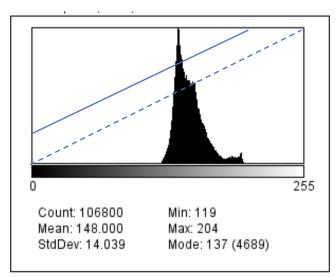
$$I' = I - 70$$



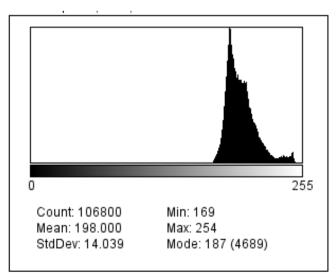
# Image enhancement Histogram manipulations: shifting











# Image enhancement Histogram manipulations: stretching

- The effect on the image: changing contrast and / or dynamic range.
- The effect on the histogram: broader or narrower distribution in relation to that of the original.
- The operation: multiplying all pixels by a constant value.
- Mathematical notation:

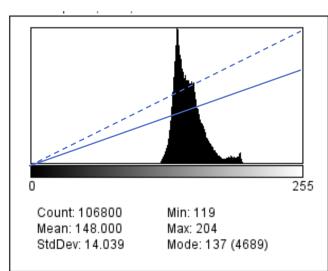
$$I'(x,y) = C \cdot I(x,y)$$

C > 1 - broadening distribution, increasing contrast <math>0 < C < 1 - narrowing distribution, decreasing contrast

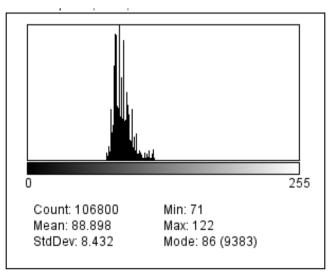
# Image enhancement Histogram manipulations: stretching







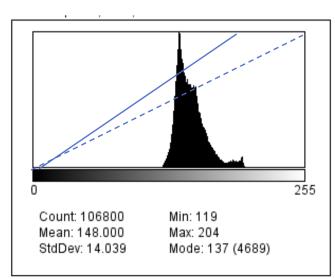
 $I' = 0.65 \cdot I$ 

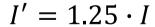


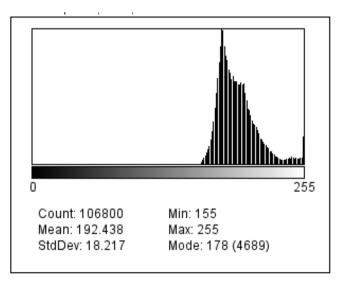
# Image enhancement Histogram manipulations: stretching







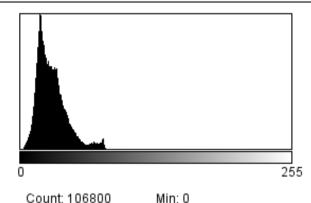




### Image enhancement Histogram manipulations: shift and stretch





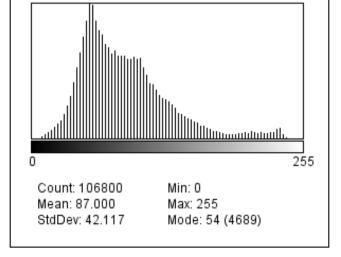


Max: 85

Mean: 29.000

StdDev: 14.039

 $I' = 3 \cdot (I - 119)$ 



Mode: 18 (4689)

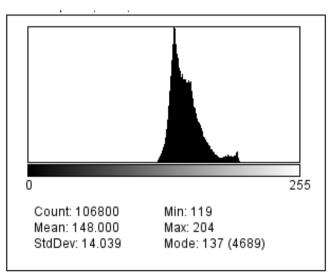
### Image enhancement Histogram manipulations: equalisation

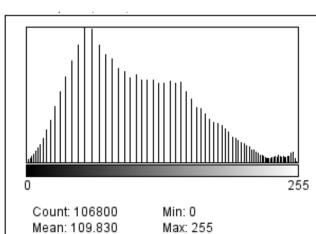
- The effect on the image: visually enhancing dynamic range, e.g. lightening underexposed areas, darkening overexposed areas.
- The effect on the histogram: image values distributed across the whole range, spaced in proportion to the number of pixels with a given value in the original.
- The operation: applying the inverse of the cumulative histogram (histogram's probability distribution function, pdf).
- Mathematical notation:
  - See Histogram equalization in the list of further readings

# Image enhancement Histogram manipulations: equalisation









Mode: 54 (4689)

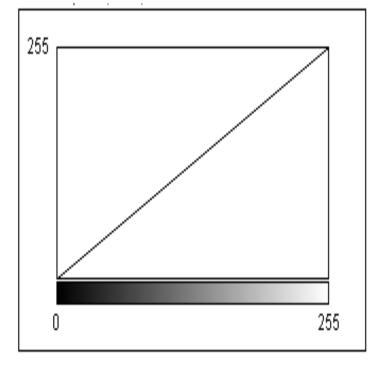
StdDev: 60.957

#### Image enhancement LUT operations

- Indexed colour (see previous lecture)
  - A pixel value (or a value of a pixel component) is an index (a pointer) to a table containing colour definitions



Pixel **colour** values



Pixel **image** values

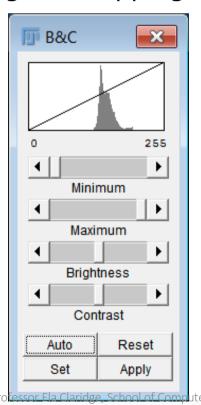
#### Image enhancement LUT operations

- Instead of manipulating pixel values, we can manipulate the contents of the LUT.
- The same results can be achieved but much faster.
- On a 1,000x1,000 image (1,000,000 pixels) with 256 grey levels
  - Using operations on pixel values: million operations
  - Using operations on LUT: 256 operations

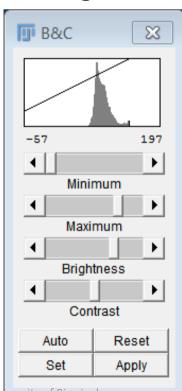
### Image enhancement LUT operations (equivalent to histogram shift)



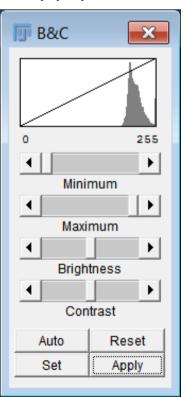
Original mapping

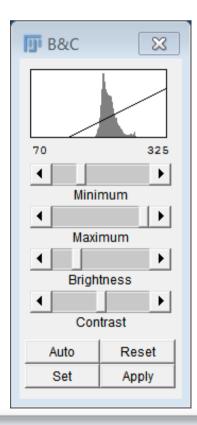


Change LUT



Apply LUT



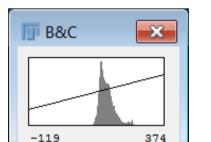


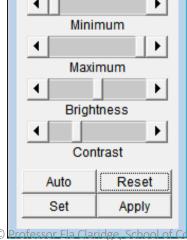
#### Image enhancement LUT operations (equivalent to histogram stretch)

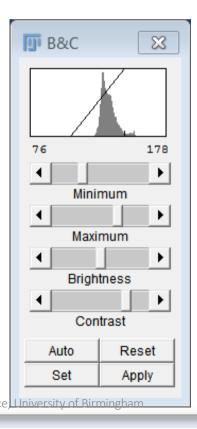




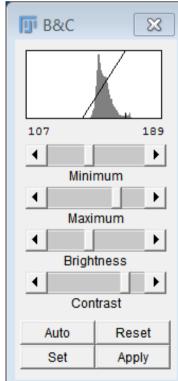




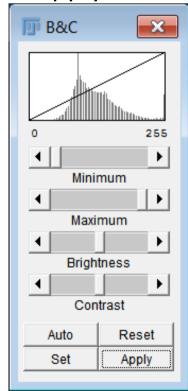




Change LUT



Apply LUT



#### In this lecture we have covered:

- Improving image quality
  - Manipulating image brightness
  - Contrast enhancement
  - Image histogram
  - LUT operations

#### **Next lecture:**

- Common types of image corruption
  - Noise
  - Blur
- Image frequencies
- Tools and methods for noise removal
  - Image profile
  - Image filtering operations
  - Convolution
  - Low-pass (smoothing) filters

#### Further reading and experimentation

#### Book chapters

- Sonka, M. Hlavac, V. Boyle, R. (various editions) Image Processing, Analysis and Machine Vision, Chapman & Hall Computing, 4.1
- Gonzalez, R.C. & Woods, R.E. (various editions) Digital Image Processing, Addison-Wesley, Ch. 4.
- Contrast enhancement
- http://micro.magnet.fsu.edu/primer/digitalimaging/russ/expandingcontra st.html
- http://micro.magnet.fsu.edu/primer/digitalimaging/imageprocessingintro. html
- Histogram equalization www.math.uci.edu/icamp/courses/math77c/demos/hist\_eq.pdf
- **Gamma correction**: http://www.cambridgeincolour.com/tutorials/gamma-correction.htm
- https://ledshield.wordpress.com/2012/11/13/led-brightness-to-your-eye-gamma-correction-no/
- http://www.dfstudios.co.uk/articles/programming/image-programmingalgorithms/image-processing-algorithms-part-6-gamma-correction/