

IMIE

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Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

imie::mgmt::management_client	3
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Chapter 2

Class Documentation

2.1 imie::mgmt::management_client Class Reference

Public Member Functions

- bool [connect](#) (std::string &host_or_ip_str, std::string &port_str)
Connect to the imie management server via grpc.
- void [disconnect](#) ()
Disconnect from imie management server.
- bool [ping](#) ()
Send a ping to the server to verify connection is healthy.
- bool [send_reset](#) (std::string module_name, int64_t wgid)
Request a module to be reset.
- bool [set_module_state](#) (std::string module_name, bool enabled, int64_t wgid, std::string sub_module=std::string())
Enable or disable a module.
- void [get_module_list](#) (messages::mgmt_ext::AllModulesStatus *all_modules_status)
Get a list of all modules, and for each module if it's been registered with the management, and if it has been enabled.
- void [list](#) (std::string item_name, std::string module, imie::messages::mgmt_ext::ListResponse *list_response, int64_t wgid)
List all objects of type 'item_name' on 'module' in the workgroup specified by 'wgid'.
- void [list](#) (std::string item_name, std::string module, uint32_t id, imie::messages::mgmt_ext::ListResponse *list_response, int64_t wgid)
list the object with id 'id' of type 'item_name' on 'module' in the workgroup specified by 'wgid'.
- void [register_listener_callback](#) (CallbackFunc callback)
Register a callback function to be called for each message we're subscribed to.
- bool [subscribe](#) (std::string topic, bool subscribe, int64_t wgid)
Subscribe to receive status messages. Each message will call the callback registered by 'register_listener_callback()'.
- int64_t [add_workgroup](#) (std::string &host_or_ip_str, uint32_t port, std::string wgroupName)
Adds a workgroup.
- bool [add_source](#) (const imie::messages::types::Source &source, int64_t wgid)
Add a source.
- bool [remove_source](#) (uint32_t source_id, int64_t wgid)
- bool [add_flow](#) (imie::messages::types::Flow &flow, int64_t wgid)
Add a flow.
- bool [remove_flow](#) (uint32_t flow_id, int64_t wgid)

Remove a flow.

- bool [add_config](#) (imie::messages::mgmt::AddConfig &add_config, int64_t wgid)

Add a config.

- bool [remove_config](#) (uint32_t cfg_id, std::string module_name, int64_t wgid)

Remove a config.

- bool [command](#) (const messages::types::Command &command, int64_t wgid)

Send command to an imie module.

- bool [set_log_level](#) (std::string module_name, imie::common::eLogLevel log_lvl, bool new_state)

Set the log level of a module.

- bool [start_source](#) (uint32_t source_id, int64_t wgid)

Start a source.

- bool [load_yaml](#) (std::string filename, int64_t wgid)

load a .yaml file, adding all the sources, flows and configs in it.

- int64_t [get_workgroup_id](#) (std::string name)

Get the workgroup id.

- bool [set_workgroup_name](#) (int64_t wgid, std::string name)

Give a workgroup an alias.

- bool [push](#) (const std::string &filename, std::string module_name, int64_t wgid)

copy files from imie mgmt server to module.

- bool [pull](#) (std::string module_name, int64_t wgid)

copy files from imie mgmt server to module.

2.1.1 Member Function Documentation

2.1.1.1 add_config()

```
bool management_client::add_config (
    imie::messages::mgmt::AddConfig & add_config,
    int64_t wgid )
```

Add a config.

Parameters

<i>add_config</i>	The config to add
<i>wgid</i>	the workgroup to add the config to

Returns

true on success
false on failure

2.1.1.2 add_flow()

```
bool management_client::add_flow (
    imie::messages::types::Flow & flow,
    int64_t wgid )
```

Add a flow.

Parameters

<i>flow</i>	The flow to add
<i>wgid</i>	The workgroup to add the flow to

Returns

true on success
false on failure

2.1.1.3 add_source()

```
bool management_client::add_source (
    const imie::messages::types::Source & source,
    int64_t wgid )
```

Add a source.

Parameters

<i>source</i>	The source to add
<i>wgid</i>	The workgroup to add the source to

Returns

true on success
false on failure

2.1.1.4 add_workgroup()

```
int64_t management_client::add_workgroup (
    std::string & host_or_ip_str,
    uint32_t port,
    std::string wgname )
```

Adds a workgroup.

Parameters

<i>host_or_ip_str</i>	The hostname or IP adress of the workgroup
<i>port</i>	The port used by the workgroup
<i>wgname</i>	An alias that can be used to refer to the workgroup in the future

Returns

`int64_t` An ID identifying the workgroup for future reference. Can be used interchangeably to the `wgname`.

2.1.1.5 command()

```
bool management_client::command (
    const messages::types::Command & command,
    int64_t wgid )
```

Send command to an imie module.

Parameters

<i>command</i>	Message containing the target module id, and the command. Possible commands: <code>pnpt::eCommands::START</code> , <code>pnpt::eCommands::STOP</code>
<i>wgid</i>	The workgroup to execute the command on

Returns

true on success
false on failure

2.1.1.6 connect()

```
bool management_client::connect (
    std::string & host_or_ip_str,
    std::string & port_str )
```

Connect to the imie management server via grpc.

Parameters

<i>host_or_ip_str</i>	The hostname or the ip address of the server
<i>port_str</i>	The port the server is listening on

Returns

true connection successful
false connection failed

2.1.1.7 get_module_list()

```
void management_client::get_module_list (
    messages::mgmt_ext::AllModulesStatus * all_modules_status )
```

Get a list of all modules, and for each module if it's been registered with the management, and if it has been enabled.

Parameters

<i>all_modules_status</i>	Output parameter - will contain the list after execution.
---------------------------	---

2.1.1.8 get_workgroup_id()

```
int64_t management_client::get_workgroup_id (
    std::string name )
```

Get the workgroup id.

Parameters

<i>name</i>	The name of the workgroup.
-------------	----------------------------

Returns

int64_t The workgroup ID.

2.1.1.9 list() [1/2]

```
void management_client::list (
    std::string item_name,
    std::string module,
    imie::messages::mgmt_ext::ListResponse * list_response,
    int64_t wgid )
```

List all objects of type 'item_name' on 'module' in the workgroup specified by 'wgid'.

Parameters

<i>item_name</i>	A string specifying what item to request. Can be: config, source, flow or workgroup.
<i>module</i>	The module to be probed. Use the string "all" to probe all modules.
<i>list_response</i>	Output parameter - will contain the list of requested items.
<i>wgid</i>	The workgroup to be probed. Use -1 to probe all workgroups.

2.1.1.10 list() [2/2]

```
void management_client::list (
    std::string item_name,
    std::string module,
    uint32_t id,
    imie::messages::mgmt_ext::ListResponse * list_response,
    int64_t wgid )
```

list the object with id 'id' of type 'item_name' on 'module' in the workgroup specified by 'wgid'.

Parameters

<i>item_name</i>	A string specifying what item to request. Can be: config, source, flow or workgroup.
<i>module</i>	The module to be probed. Use the string "all" to probe all modules.
<i>id</i>	The id of the object to show
<i>list_response</i>	Output parameter - will contain the requested item, if it exists
<i>wgid</i>	The workgroup to be probed. Use -1 to probe all workgroups.

2.1.1.11 load_yaml()

```
bool management_client::load_yaml (
    std::string filename,
    int64_t wgid )
```

load a .yaml file, adding all the sources, flows and configs in it.

Parameters

<i>filename</i>	The path to the yaml file
<i>wgid</i>	The workgroup to load the yaml file on

Returns

true on success
false on failure

2.1.1.12 ping()

```
bool management_client::ping ( )
```

Send a ping to the server to verify connection is healthy.

Returns

true Received response to the ping
false Sending of ping failed or received improper response.

2.1.1.13 pull()

```
bool management_client::pull (
    std::string module_name,
    int64_t wgid )
```

copy files from imie mgmt server to module.

Parameters

<i>filename</i>	the file to copy
<i>module_name</i>	the name of the module
<i>wgid</i>	The workgroup the module is on

Returns

true on success
false on failure

2.1.1.14 push()

```
bool management_client::push (
    const std::string & filename,
    std::string module_name,
    int64_t wgid )
```

copy files from imie mgmt server to module.

Parameters

<i>filename</i>	the file to copy
<i>module_name</i>	the name of the module
<i>wgid</i>	The workgroup the module is on

Returns

true on success
false on failure

2.1.1.15 register_listener_callback()

```
void management_client::register_listener_callback (
    CallbackFunc callback )
```

Register a callback function to be called for each message we're subscribed to.

Parameters

<i>callback</i>	the callback function.
-----------------	------------------------

2.1.1.16 remove_config()

```
bool management_client::remove_config (
    uint32_t cfg_id,
    std::string module_name,
    int64_t wgid )
```

Remove a config.

Parameters

<i>cfg_id</i>	The ID of the config to remove
<i>module_name</i>	The module on which the config is to be removed
<i>wgid</i>	The workgroup on which the config will be removed

Returns

true on success
false on failure

2.1.1.17 remove_flow()

```
bool management_client::remove_flow (
    uint32_t flow_id,
    int64_t wgid )
```

Remove a flow.

Parameters

<i>flow</i> ↔ _id	The ID of the flow to remove
<i>wgid</i>	The workgroup to remove the flow from

Returns

true on success
false on failure

2.1.1.18 remove_source()

```
bool management_client::remove_source (
    uint32_t source_id,
    int64_t wgid )
```

Parameters

<i>source</i> ↔ _id	The ID of the source to remove
<i>wgid</i>	The workgroup to add the source to

Returns

true on success
false on failure

2.1.1.19 send_reset()

```
bool management_client::send_reset (
    std::string module_name,
    int64_t wgid )
```

Request a module to be reset.

Parameters

<i>module_name</i>	The module to be reset. Send the string "all" to reset all modules.
<i>wgid</i>	The ID of the workgroup that on which the module will be reset. Send -1 as wgid to reset the module on all workgroups

Returns

true on success
false on failure

2.1.1.20 set_log_level()

```
bool management_client::set_log_level (
    std::string module_name,
    imie::common::eLogLevel log_lvl,
    bool new_state )
```

Set the log level of a module.

Parameters

<i>module_name</i>	The name of the module to set the loglevel on. Use the string "all" for all modules
<i>log_lvl</i>	an enum specifying what log levels should be written to logs
<i>new_state</i>	a boolean specifying if the messages on this log level should be written or not

Returns

true on success
false on failure

2.1.1.21 set_module_state()

```
bool management_client::set_module_state (
    std::string module_name,
    bool enabled,
    int64_t wgid,
    std::string sub_module = std::string() )
```

Enable or disable a module.

Parameters

<i>module_name</i>	The name of the module. Send the string "all" to set all modules.
<i>enabled</i>	a boolean stating if the module is to be enabled or disabled
<i>wgid</i>	The ID of the workgroup on which to operate, send -1 to operate on all workgroups
<i>sub_module</i>	The submodule on which to operate. Leave empty if not necessary

Returns

true on success
false on failure

2.1.1.22 set_workgroup_name()

```
bool management_client::set_workgroup_name (
    int64_t wgid,
    std::string name )
```

Give a workgroup an alias.

Parameters

<i>wgid</i>	The workgroup ID
<i>name</i>	A name by which the workgroup will be accessible.

Returns

true on success
false on failure

2.1.1.23 start_source()

```
bool management_client::start_source (
    uint32_t source_id,
    int64_t wgid )
```

Start a source.

Parameters

<i>source_id</i>	The ID of the source to start
<i>wgid</i>	The workgroup to start the source on

Returns

true on success
false on failure

2.1.1.24 subscribe()

```
bool management_client::subscribe (
    std::string topic,
```

```
bool subscribe,  
int64_t wgid )
```

Subscribe to receive status messages. Each message will call the callback registered by '[register_listener_↔callback\(\)](#)'.

Parameters

<i>topic</i>	A string specifying what statistics we're subscribing to. Possible topics: mstream, mdecode, inference, tcp_sender
<i>subscribe</i>	A boolean specifying if we want to subscribe or unsubscribe
<i>wgid</i>	The ID of the workgroup we want to subscribe to. Use -1 to subscribe to all workgroups.

Returns

true for success
false for failure

The documentation for this class was generated from the following files:

- oss/lib/mgmt/include/imie_mgmt_lib.h
- oss/lib/mgmt/src/imie_mgmt_lib.cpp

2.2 imie::mstream::streaming_client Class Reference

Public Member Functions

- bool [connect](#) (std::string &host_or_ip_str, std::string port_str="")
Connect to the msl server.
- void [disconnect](#) ()
Disconnect from the server.
- bool [is_connected](#) ()
Check the connection to the msl server.
- uint32_t [get_client_id](#) ()
Get the client id, allotted on connection.
- bool [infer](#) (const uint32_t flow_id, const imie::messages::enums::FrameFormat frame_format, const imie::messages::types::FramesData &frames_data, imie::messages::msl::InferResponse &response)
Run the inference for a particular flow.
- bool [subscribe](#) (uint32_t flow_id, uint32_t stage_id, bool subscribe)
Subscribe to inference results of a particular flow. For each result the callback registered by [register_listener_callback](#) will be run.
- void [register_listener_callback](#) (CallbackFunc callback)
Register a callback to be run on every message we're subscribed to.
- bool [start_stream_file](#) (const std::string &filename, uint32_t flow_id, float max_mbps=0)
Start streaming a video file cyclicly.
- bool [stop_stream_file](#) (uint32_t flow_id)
Stop streaming file.

Static Public Attributes

- static const size_t **max_message_size** = 128 * 1024 * 1024
- static const int32_t **default_port** = 50055

2.2.1 Member Function Documentation

2.2.1.1 connect()

```
bool imie::mstream::streaming_client::connect (
    std::string & host_or_ip_str,
    std::string port_str = "" )
```

Connect to the msl server.

Parameters

<i>host_or_ip_str</i>	hostname of ip address of the server
<i>port_str</i>	the port the server is listening on

Returns

true on success
false on failure

2.2.1.2 get_client_id()

```
uint32_t imie::mstream::streaming_client::get_client_id ( )
```

Get the client id, allotted on connection.

Returns

uint32_t a unique ID of this client

2.2.1.3 infer()

```
bool imie::mstream::streaming_client::infer (
    const uint32_t flow_id,
    const imie::messages::enums::FrameFormat frame_format,
    const imie::messages::types::FramesData & frames_data,
    imie::messages::msl::InferResponse & response )
```

Run the inference for a particular flow.

Parameters

<i>flow_id</i>	The flow to run the inference on
<i>frame_format</i>	Enum specifying format of the frames
<i>frames_data</i>	Width/height and payload
<i>response</i>	The response of the inference, reporting if the inference was successful

Returns

true on success
false on failure

2.2.1.4 is_connected()

```
bool imie::mstream::streaming_client::is_connected ( )
```

Check the connection to the msl server.

Returns

true if there's a connection
false there

2.2.1.5 register_listener_callback()

```
void imie::mstream::streaming_client::register_listener_callback (
    CallbackFunc callback )
```

Register a callback to be run on every message we're subscribed to.

Parameters

<i>callback</i>	the callback.
-----------------	---------------

2.2.1.6 start_stream_file()

```
bool imie::mstream::streaming_client::start_stream_file (
    const std::string & filename,
    uint32_t flow_id,
    float max_mbps = 0 )
```

Start streaming a video file cyclicly.

Parameters

<i>filename</i>	The file to stream
<i>flow_id</i>	A unique id
<i>max_rate</i>	Maximum rate for streaming to be in, 0 for unlimited

2.2.1.7 stop_stream_file()

```
bool imie::mstream::streaming_client::stop_stream_file (
    uint32_t flow_id )
```

Stop streaming file.

Parameters

<i>flow_id</i>	an identifier of the stream
----------------	-----------------------------

2.2.1.8 subscribe()

```
bool imie::mstream::streaming_client::subscribe (
    uint32_t flow_id,
    uint32_t stage_id,
    bool subscribe )
```

Subscribe to inference results of a particular flow. For each result the callback registered by [register_listener_callback\(\)](#) will be run.

Parameters

<i>flow_id</i>	The ID of the flow
<i>stage_id</i>	The ID of the stage we want to get results from
<i>subscribe</i>	A boolean specifying if we want to subscribe or unsubscribe

Returns

true on success
false on failure

The documentation for this class was generated from the following files:

- oss/lib/msl/include/imie_msl_streaming_lib.h
- oss/lib/msl/src/imie_msl_streaming_lib.cpp

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