Artificial neural networks - Exercise session 2

Recurrent neural networks

2017-2018

1 Hopfield Network

A Hopfield recurrent network has one layer of N neurons with satlins transfer functions, and is fully interconnected: each neuron is connected to every other neuron. After initialization of all neurons (the initial input), the network is let to evolve in the following way: an output at time t becomes an input at time t+1. Thus to generate a series of outputs we have to provide only one initial input. In the course of this dynamical evolution the network should reach a stable state (an attractor state). This is a configuration of neuron values which is not changed after an update of the network. Networks of this kind are used as models of associative memory. After initialization the network should evolve to the closest attractor state.

Creation of a Hopfield network with N neurons:

```
net = newhop(T);
```

where T is a $N \times Q$ matrix containing Q vectors with components equal to ± 1 . This command will create a recurrent Hopfield network with stable points being the vectors from T. For a 2-neuron network with 3 attractors states [1 1], [-1 -1], [1 -1], T has the form¹:

```
T = [1 \ 1; \ -1 \ -1; \ 1 \ -1]';
```

We can simulate a Hopfield network:

• Single step iteration:

```
Y = net([],[], Ai);
or more than one step:
Y = net({num_step},{}, Ai);
```

If Y == Ai it means that the columns of Ai are attractors of the network net.

Demos

You can run some demos as:

```
playshow demohop1 A two neuron Hopfield network
playshow demohop2 A Hopfield network with unstable equilibrium
playshow demohop3 A three neuron Hopfield network
```

In some Matlab versions the playshow command will not work. Nevertheless, the demos can be viewed through the following links:

Hopfield Two Neuron Design: https://nl.mathworks.com/help/nnet/examples/hopfield-two-neuron-design.html
Hopfield Unstable Equilibria: https://nl.mathworks.com/help/nnet/examples/hopfield-unstable-equilibria.html
Hopfield Three Neuron Design: https://nl.mathworks.com/help/nnet/examples/hopfield-three-neuron-design.html

¹The operator ' transposes the matrix or vector. It is often more clear to write down a matrix row by row and then transpose it so the rows become columns. In above example the equivalent would be [1 -1 1; 1 -1 -1].

Exercises

- Create a Hopfield network with attractors states T = [1 1; -1 -1; 1 -1]'. Start with various initial vectors and check the obtained attractors after a sufficient number of iterations. Do there exist other attractor states besides the ones that have been programmed into the network? How long does it typically take to reach the attractor states?
- Execute script rep2. Modify this script to start from some particular points (e.g. of high symmetry) or to generate other numbers of points. Are the attractors states always those stored in the network at creation?
- Do the same for a three neuron Hopfield network. This time use script rep3.
- The function hopdigit creates a Hopfield network which has as attractors the handwritten digits $0, \dots, 9$. Then to test the ability of the network to correctly retrieve these patterns some noisy digits are given to the network. Is the Hopfield model always able to reconstruct the noisy digits? If not, why?

You can call the function by typing:

```
hopdigit_v2(noise,numiter)
```

where:

noise represents the level of noise that will corrupt the digits and is a number ≥ 0

numiter is the number of iterations the Hopfiled network (having as input the noisy digits) will run.

Try to answer the above question by playing with these two parameters.

2 Elman Network

An Elman network is a two layer network with tansig neurons in a hidden layer, purelin neurons in an output layer and feedback from the hidden layer to the input. The delay in the feedback is one time step. Thanks to this feedback Elman networks can detect and generate time-varying patterns.

Creation of the network:

```
net = newelm(P,T,nh);
```

P is the vector of inputs, T represents the target, nh is the number of neurons in the hidden layer. One can also change the type of neurons in the hidden and output layers by changing the corresponding transfer functions. For instance the following command:

```
net = newelm(P,T,5,{'tansig', 'logsig'});
```

generates an Elman network with a number of input neurons based on P (e.g. P = rand(1,30)), 5 tansig neurons in the hidden layer and a number of logsig neurons in the output layer according to T. To simulate the network we can use the usual command:

```
Y = sim(net, P);
```

If we want the network to perform some particular task we can train it using the functions train. First we have to generate a target sequence. In our case we can take for instance:

```
T = 0.5*P;
```

and then train the net with inputs P and targets T:

```
net = train(net, P, T);
```

To change the number of training epochs (default is 100) one can execute the command:

```
net.trainParam.epochs = ne;
```

where ne is the new number of epochs. To estimate the results of learning we can visualize targets and results of the simulation of a trained network.

```
Y = sim(net,P);
plot(P,T,'rx',P,Y,'bo');
```

Demos

appelm1 Amplitude detection using Elman network. Run the demo multiple times and determine how consistent are the results.

Exercises

Generate a simple time-series. Design an Elman network that is able to model it. Train the network with prepared examples. Try different time-series, number of training examples, learning times (number of epochs) and architectures.

Example:

We want the network to learn the behaviour of the following Hammerstein system with state-space representation:

$$\left\{ \begin{array}{lcl} x(t+1) & = & 0.8x(t)+\sin(u(t+1)) \\ y(t+1) & = & x(t+1) \end{array} \right.$$

where u(t) is a stochastic input, y(t) is the output and x(t) is the state of the system.

We can generate in matlab such a time-series in the following way:

```
 \begin{array}{l} u(1) = randn; \; \% random \; number \; drawn \; from \; a \; standard \; gaussian \; distribution \\ x(1) = rand + sin(u(1)); \\ y(1) = x(1); \\ for \; i = 2:n \\ u(i) = randn; \\ x(i) = 0.8*x(i-1) + sin(u(i)); \\ y(i) = x(i); \end{array}  end
```

Then we create an Elman network by using this command:

```
net = newelm(X,T,n_neurons); %create network
```

In the script elmants2 this network is trained and tested. The results are displayed at the end. You can use the script as example in order to do the proposed exercises.

Functions and commands

newelm(P,T,nh)	creates an Elman network; P contains the inputs, T contains the targets, nh is
	the number of neurons in the hidden layer.
train(net, P, T)	trains a network net with inputs P and targets T written in a cell array form, uses
	one of the batch learning algorithms
tansig, purelin	transfer functions
rand	generates a random number from $[0,1]$ as components, drawn
	from a uniform distribution
rands	the same as rand but random numbers are taken from [-1,1]
randn	generates a random number drawn from a gaussian distribution
	with $\mu = 0$ and $\sigma = 1$.

3 Report

Write a report of maximum 2 pages (including text and figures) to discuss:

- The working principle of the Hopfield network (attractors, spurious states etc.) on the handwritten digits dataset. Use the function hopdigit as an example.
- The experimental results related to the application of the Elman network to the Hammerstein system data.

References

[1] H. Demuth and M. Beale, Neural Network Toolbox (user's guide), http://www.mathworks.com/access/helpdesk/help/toolbox/nnet/nnet.shtml