

Assignment 4

Submission Instructions

Submit your answers to the theoretical questions and your code for programming questions inside the provided files in the correct places. Zip those files together (including the pdf file, and only those files) into a file called `id1_id2.zip`. The `id1_id2.zip` file should include the following files:

1. `part1.pdf` - which will include all your answers for theoretical questions.
2. A folder named `part2`, which includes all the files from git ([interpreters/src/L5 at master · bguppl/interpreters](#)), and the following files should be extended to solve the problem in `part2`:
 - `L5-ast.ts`
 - `TExp.ts`
 - `L5-eval.ts`
 - `L5-typecheck.ts`
3. A folder named `part3` which includes the file `part3.ts`. In `part3.ts` write the solutions for both the functions in 1 and 2.
4. A folder named `part4` which include:
 - `part4.ts` answers for 1.a and 2.
 - Notice: the answer for 1b which is theoretical should be included in `part1.pdf`

Part 1: Theoretical questions:

1. Perform typing inference for the expression:

`((lambda (x1 y1) (if (> x1 y1) #t #f)) 8 3)`

2. Are these typing statements true? Explain.

- a. $\{f:[T1 \rightarrow T2], x: T1\} \vdash (f\ x): T2$
- b. $\{f:[T1 \rightarrow T2], g: [T2 \rightarrow T3]\}, x: T2 \vdash (f\ g\ x): T3$
- c. $\{f:[T2 \rightarrow T1], g: [T1 \rightarrow T2], x: T1\} \vdash (f\ (g\ x)): T1$
- d. $\{f:[T2 \rightarrow \text{Number}], x: \text{Number}\} \vdash (f\ x\ x): \text{Number}$

3. What is the type of the following primitive operators:

- a. `cons`
- b. `car`
- c. `cdr`

4. Write the type of the following function: (Define f (lambda (x) (values x x x)))
(see question 2 for the definition of values).

5. Write the MGU of the following expressions, or state that there is no such MGU.

a. T_1, T_2

b. $\text{Number}, \text{Number}$

c. $[T_1 * [T_1 \rightarrow T_2] \rightarrow \text{Number}], [[T_3 \rightarrow \text{Number}] * [T_4 \rightarrow \text{Number}] \rightarrow N]$

b. $[T_1 \rightarrow T_1], [T_1 \rightarrow [\text{Number} \rightarrow \text{Number}]]$

Part 2: Type Checking

In the type language for L5 - we define compound type expressions to be:

```
:: <compound-te> ::= <proc-te> | <tuple-te>
```

```
export type CompoundTEExp = ProcTEExp | TupleTEExp;
```

```
export const isCompoundTEExp = (x: any): x is CompoundTEExp =>  
  isProcTEExp(x) || isTupleTEExp(x);
```

But in fact - in all of the code - the only possible compound type expression we process is ProcTEExp. That is, tuples are only used as parameters to functions, and we cannot have an L5 expression which has tuple-te as type.

In principle, tuples can be used as first-class values, and this is the case in many programming languages, such as Python and Scheme. For example, in Racket - the following syntactic constructs rely on tuple values:

<https://docs.racket-lang.org/reference/values.html>

```
(let-values ([x y] (quotient/remainder 10 3)))
```

```
  (list y x))
```

```
⇒ '(1 3)
```

```
(define f
```

```
  (lambda (x)
```

```
    (values 1 2 3)))
```

```
(let-values (((a b c) (f 0)))
```

```
  (+ a b c))
```

```
⇒ 6
```

```
(let-values (((n s) (values 1 "string")) n)
```

```
⇒ 1
```

The "**values**" special form returns a tuple value.

For example, the expression `(values 1 2 3)` evaluates into a tuple of three numbers, and `(values 1 "string")` to a tuple containing a number and a string.

let-values binds the tuple returned by the right-hand-side of the binding `(f 0)` to the variables on the left-hand-side `(a b c)`.

The primitive "**quotient/remainder**" performs division of two numbers, and returns the result as a tuple containing the quotient and the remainder of the integer division.

The goal of this assignment is to extend L5 to support values and let-values. To do so, perform the following steps:

2.1. Extend `L5-ast.ts` to support "**values**" and "**let-values**".

2.2. Extend `TExp.ts` to support tuples in places which are not only the parameters of an `AppExp`. (The tuple `TExp` is already defined in `TExp.ts` -- but it cannot be used in all the places that the new extension allows.) Modify the concrete syntax and the abstract syntax accordingly, and update the parser `parseTExp()`.

2.3 Write the fully type-annotated version of this function:

```
(define f
  (lambda (x)
    (values x (+ x 1))))
```

```
(define g
  (lambda (x)
    (values "x" x)))
```

2.4 Extend L5-eval.ts to support “**values**” and “**let-values**” with direct evaluation of **let-values** (not as a syntactic transformation).

2.5 Extend the L5 type checker (L5-typecheck.ts) to support tuple composite expressions.

Part 3: Generators

1. Write the function **function*** braid(generator1, generator2) that accepts two generators and returns a generator that combines both generators by interleaving their values.

For example:

```
function* gen1() {  
  yield 3;  
  yield 6;  
  yield 9;  
  yield 12;  
}
```

```
function* gen2() {  
  yield 8;  
  yield 10;  
}
```

```
for (let n of take(4, braid(gen1,gen2))) {  
  console.log(n);  
}  
// 3, 8, 6, 10
```

2. Write the function **function*** biased(generator1, generator2) that accepts two generators and returns a generator that combines both generators by taking two elements from gen1 and one from the gen2.

Example :

```
for (let n of take(4, biased(gen1,gen2))) {  
  console.log(n);  
}  
// 3, 6, 8, 9
```

Part 4. Promises

a. Use the promise interface to write an asynchronous code that performs the following computation. Handle possible errors by printing them to the screen.

```
function f (x : number): number {  
    return 1/x  
}  
function g (x : number): number {  
    return x*x  
}  
function h (x : number): number {  
    return f(g(x))  
}
```

b. What are the benefits of the promise interface compared to the callback interface.

2. Implement the promise **slower** that accepts two promises (p1 and p2), and succeeds only if both promises succeed. The return value is (0, value) or (1, value) where 0 indicates that the first promise was **slower**, and 1 indicates that the second promise was slower, value is the return value of the promise that was resolved last.

12 lines ...

```
1. const promise1 = new Promise(function(resolve, reject) {  
2.   setTimeout(resolve, 500, 'one'); 3.  
   });  
4.  
5. const promise2 = new Promise(function(resolve, reject) {  
6.   setTimeout(resolve, 100, 'two'); 7.  
   });  
8.  
9. slower([promise1, promise2]).then(function(value) {  
10.   console.log(value);  
11. });
```

// (0, 'one')