

An Introduction to the Operating Systems of the IoT

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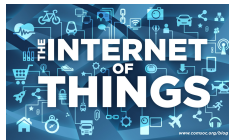


What is IoT...

The Internet of Things (IoT) is a scenario in which objects, animals or people are provided with unique identifiers and the ability to transfer data over a network without requiring human-to-human or human-to-computer interaction.

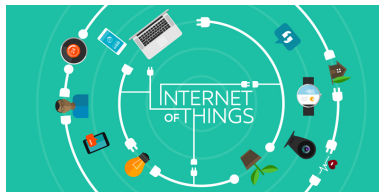
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Open Source Operating Systems for the IoT

- ▶ FreeRTOS
- ▶ RIOT
- ▶ Contiki
- ▶ TinyOS
- ▶ OpenWSN
- ▶ Embedded Linux



FreeRTOS

- ▶ FreeRTOS is designed to be **small** and **simple**.
- ▶ The kernel itself consists of only three or four C files.
- ▶ It provides methods for multiple threads or tasks, mutexes, semaphores and software timers.
- ▶ Key features are **very small memory footprint**, **low overhead**, and **very fast execution**.



- ▶ RIOT is a **real-time multi-threading** operating system.
- ▶ RIOT is based on design objectives including:
 - Energy-Efficiency
 - Reliability
 - Real-Time Capabilities
 - Small Memory Footprint
 - Modularity
 - Uniform API Accessindependent of the underlying hardware
(this API offers partial POSIX compliance)



- ▶ Contiki is an open source operating system for **networked**, **memory-constrained** systems
- ▶ Contiki provides three network mechanisms:
 - The uIP stack, which provides IPv4 networking,
 - The uIPv6 stack, which provides IPv6 networking,
 - The Rime stack, which is a set of custom lightweight networking protocols designed specifically for low-power wireless networks.



Questions?