An Introduction to the Operating Systems of the IoT

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Outline

- ► Introduction
- ► IoT Requirements & Challenges
- ► IoT OS
- Existing OSs
- ► Protocol stack
- ► Test & Development Environments
- ► Conclusion

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Introduction

- ► Introduction
 - What is the IoT

What is IoT...

The Internet of Things (IoT) is a scenario in which objects, animals or people are provided with unique identifiers and the ability to transfer data over a network without requiring human-to-human or human-to-computer interaction.



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IoT Requirements & Challenges

- ► IoT Requirements & Challenges
 - Effect of the requirements on OS

IoT Requirements & Challenges

- Scalability
- Modularity
- Connectivity
- Reliability



► Can you build an IoT system with familiar Web technologies?

- ► Can you build an IoT system with familiar Web technologies?
- ► Yes you can, although the result would not be as efficient as with the newer protocols.



- · Inefficient content encoding
- Huge overhead, difficult parsing
- · Requires full Internet devices

Internet of Things Tens of bytes



- · Efficient objects
- Efficient Web
- Optimized IP access

| Protocol | Transport | Messaging | 2G,3G,4G (1000's) | LowPower and Lossy (1000's) | Compute Resources | Security | Success Stories | Arch |
|-----------------|-----------|----------------------------|----------------------|-----------------------------------|------------------------|----------------------|-----------------------------|----------------------|
| CoAP | UDP | Rqst/Rspnse | Excellent | Excellent | 10Ks/RAM Flash | Medium - Optional | Utility field area ntwks | Tree |
| Continua HDP | UDP | Pub/Subsrb Rqst/Rspnse | Fair | Fair | 10Ks/RAM Flash | None | Medical | Star |
| DDS | UDP | Pub/Subsrb Rqst/Rspnse | Fair | Poor | 100Ks/RAM Flash +++ | High- Optional | Military | Bus |
| DPWS | TCP | | Good | Fair | 100Ks/RAM Flash ++ | High- Optional | Web Servers | Client Server |
| HITP/ REST | TCP | Rqst/Rspnse | Excellent | Fair | 10Ks/RAM Flash | Low- Optional | Smart Energy Phase 2 | Client Server |
| MQTT | ТСР | Pub/Subsrb Rqst/Rspnse | Excellent | Good | 10Ks/RAM Flash | Medium - Optional | IoT Msging | Tree |
| SNMP | UDP | Rqst/Response | Excellent | Fair | 10Ks/RAM Flash | High- Optional | Network Monitoring | Client- Server |
| UPnP | | Pub/Subscrb Rqst/Rspnse | Excellent | Good | 10Ks/RAM Flash | None | Consumer | P2P Client Server |
| XMPP | TCP | Pub/Subsrb Rqst/Rspnse | Excellent | Fair | 10Ks/RAM Flash | High- Manditory | Rmt Mgmt White Gds | Client Server |
| ZeroMQ | UDP | Pub/Subscrb Rqst/Rspnse | Fair | Fair | 10Ks/RAM Flash | High- Optional | CERN | P2P |

Modularity

► IoT device will require a modular operating system that separates the core kernel from middleware, protocols, and applications.

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IoT OS

- ► IoT OS
 - General OS vs IoT OS
 - What are the main requirements in IoT OS
 - What are the main components in IoT OS

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Existing OSs

- ► IoT OS
 - OS Classification
 - Overview of Open Source OSs
 - Overview of Closed Source OSs

Overview of Open Source OSs

- ► FreeRTOS
- ► RIOT
- ► Contiki
- ► TinyOS
- ► Embedded Linux
- ► OpenWSN



FreeRTOS

- ► FreeRTOS is designed to be small and simple.
- ▶ The kernel itself consists of only three or four C files.
- ▶ It provides methods for multiple threads or tasks, mutexes, semaphores and software timers.
- ► Key features are very small memory footprint, low overhead, and very fast execution.



RIOT

- ► RIOT is a real-time multi-threading operating system.
- ▶ RIOT is based on design objectives including:
 - Energy-Efficiency
 - Reliability
 - Real-Time Capabilities
 - Small Memory Footprint
 - Modularity
 - Uniform API Access independent of the underlying hardware (this API offers partial POSIX compliance)



Contiki

- Contiki is an open source operating system for networked, memory-constrained systems
- ► Contiki provides three network mechanisms:
 - The uIP stack, which provides IPv4 networking,
 - The uIPv6 stack, which provides IPv6 networking,
 - The Rime stack, which is a set of custom lightweight networking protocols designed specifically for low-power wireless networks.



TinyOS

- ► TinyOS is a component-based operating system and platform targeting wireless sensor networks.
- ► TinyOS is an embedded operating system written in the nesC programming language as a set of cooperating tasks and processes.



Embedded Linux

- ► Embedded Linux is created using OpenEmbedded, the build framework for embedded Linux.
- ▶ OpenEmbedded offers a best-in-class cross-compile environment.



OpenWSN

► The goal of the OpenWSN project is to provide open-source implementations of a complete protocol stack based on Internet of Things standards, on a variety of software and hardware platforms.



Comparison

| OS | Min RAW | Min ROM | C Support | C++ Support |
|---------|---------------|----------------|-----------------|--------------|
| Contiki | < 2 <i>kB</i> | < 30 <i>kB</i> | Partial support | No support |
| Tiny OS | < 1kB | < 4kB | No support | No support |
| Linux | $\sim 1 MB$ | $\sim 1 MB$ | Full support | Full support |
| RIOT | ~ 1.5 kB | $\sim 5kB$ | Full support | Full support |









Comparison

| OS | Multi-Threading | Modularity | Real-Time |
|---------|-----------------|-----------------|-----------------|
| Contiki | Partial support | Partial support | Partial support |
| Tiny OS | Partial support | No support | No support |
| Linux | Full support | Partial support | Partial support |
| RIOT | Full support | Full support | Full support |











Operating Systems Availability

| OS | Wsn430 Node | M3 Node | A8 Node |
|---------|--------------|--------------|--------------|
| Contiki | Full support | Full support | No support |
| Tiny OS | Full support | No support | No support |
| Linux | No support | No support | Full support |
| RIOT | Full support | Full support | No support |









Overview of Closed Source OSs

- ► ARM mbed
- ► Huawei LiteOS
- ► Google Brillo



ARM mbed

- ► Automation of power management
- Software asset protection and secure firmware updates for device security & management
- Connectivity protocol stack support for Bluetooth low energy,
 Cellular, Ethernet, Wi-fi, Zigbee IP, Zigbee NAN, 6LoWPAN



Huawei LiteOS

► The company says that its LiteOS is the lightest software of its kind and can be used to power a range of smart devices



Google Brillo

- ▶ Brillo is derived from Android but polished to just the lower levels.
- ▶ It supports Wi-Fi, Bluetooth Low Energy, and other Android things.



Why Not Linux?

Real-Time Linux

Controlling a laser with Linux is crazy, but everyone in this room is crazy in his own way. So if you want to use Linux to control an industrial welding laser, I have no problem with your using PREEMPT_RT.

- Linux Torvalds





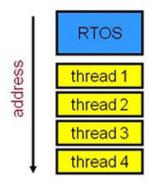
Why Not Linux?

- ► Linux certainly is a robust, developer-friendly OS
- ▶ Linux has a disadvantage when compared to a real-time operating system:
 - Memory footprint
 - It simply will not run on 8 or 16-bit MCUs
- ► Linux will certainly have many uses in embedded devices, particularly ones that provide graphically rich user interfaces.
- ▶ There are thousands of applications for which Linux is ill suited.



Multi-Tasking, Thread Model

- ▶ Most RTOS products on the market are thread model.
- Tasks are now called threads.
- ► All the tasks code and data occupy the same address space, along with that of the RTOS itself.



Event-Driven, Non-Blocking I/O Model

- Networking Event-Driven
- ► Non-Blocking I/O



Questions?