

# Elaine Dong

🏠 [elaine331917.github.io](https://github.com/elaine331917)

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## EDUCATION

**University of North Carolina at Chapel Hill**  
Chapel Hill, NC | May 2024

B.A. in Computer Science, B.S. in Information Science  
(Human-Computer Interaction Concentration)

**GPA:** 3.97/4.00

**Honors:** Dean's List (all semesters), SILS Scholarship

**Relevant Courses:** Modern Web Development, User Interfaces, Foundations of Software Engineering, Files and Databases, Data Structures and Algorithms, Web Design, Human Information Behavior, System Design and Analysis

## EXPERIENCE

**Summer Intern** | Star EV  
May 2023 - Present

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**Graphic Designer** | Social Games Club  
2018 - Present

- Create graphics for weekly, annual, and other regular events for a community of over 300 members.

**Instructional UI Designer** | UNC School of Government  
Aug 2022 - May 2023

- Designed and developed accessible educational web pages for the online MPA program using HTML and CSS.
- Created educational modules, materials, and infographics for instructors and students.

**Software Developer** | UNC Computer Science  
Aug 2021 - May 2022

- Worked with a team of 3 to maintain a full stack web application to track 200 Computer Science graduate students' progress.
- Used JavaScript and Bootstrap in the frontend and MongoDB and Express.js in the backend.

## SKILLS

**Programming:** TypeScript, HTML, CSS / SCSS, Python, SQL, JavaScript, Java

**Frameworks and Libraries:** Angular, Bootstrap, SQLAlchemy, FastAPI

**Design:** wireframing, prototyping, graphic design, user research, usability testing

**Tools:** Figma, Git and GitHub, PostgreSQL, MongoDB

## FEATURED PROJECTS

**Around the Block**  
Design Lead | Mar 2023

- In a team of 3, researched, designed, and developed a website for artists seeking challenges using **Angular, HTML, CSS, TypeScript, Python, and Figma**

**Kappa Theta Pi Rush App**  
UX Designer | Apr 2023

- Created a streamlined system prototype for students rushing for UNC KTP using **Figma**.

**CSXL Workshops**  
Technical Lead | May 2023

- Led a team of 4 to develop a new workshops feature for CSXL's website using **Angular, TypeScript, Python, SQLAlchemy, and Postgres**.

**Polaris Navigation**  
Designer and Developer | May 2023

- Worked with a team of 5 to design and develop an accessible navigation web app using **Angular, Python, MongoDB, and Figma**.