Product Designer

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# **EXPERIENCE**

# Amazon | UX Design Intern

Seattle, WA • Summer 2018

Worked on the Alexa Communications design team through a full UX process from research to prototyping. Presented a new feature to the VP of Design, Design Directors, and PMs. The feature is currently scheduled to ship next year.

### Moxtra | Product Design Intern

Cupertino, CA • Summer 2017

Helped run user interviews, designed graphics, and prototyped microinteractions in Javascript for the Moxtra iOS and web apps.

## Uniware | UI/UX Design Intern

Beijing, China • Winter 2016 - 2017
Designed a new UI and elements spec for the
English language learning extension on WeChat.

## DILILI Labs, Inc. | UI/UX Design Intern

Palo Alto, CA • Summer 2016

Designed UI for core android products at the VR/robotics startup currently in a Series A investment round. Pushed code internally for an App to calibrate motion sensors on the robot.

# **PROJECTS**

# **RDT | Android Application**

Summer 2016

Helped program an Android app from scratch in Java for the internal team to switch sensors on and off, while advocating for usability throughout the process.

# Ruling Ruler | iOS Application

Winter 2016

Created UI for an application that calculates the distance between you and any object your camera detects at Brown's annual hackathon.

# **Design Thinking for Youth**

Fall 2016

Used the human-centered design process to test and prototype ways to incorporate design thinking into the Providence educational system.

#### **EDUCATION**

#### Rhode Island School of Design

B.F.A. Industrial Design • June 2019 Web Design, UI/UX, CAD, Design Principles, Design Research, Typography, Motion Graphics

#### **Brown University**

Computer Science & Neuroscience coursework Programming with Java, Intro to Neuroscience, Human Cognition, History of Computing

## The University of Edinburgh

Global Exchange, Product Design • Fall 2018 Service Management in Business, Transactions and Disruptive Practices, Design with Data

## SKILLS

# **Product and Interaction Design**

Wireframing, Sketch, Framer, Invision, After Effects, Rhino, KeyShot, AutoCAD, SolidWorks

#### **Programming**

HTML/CSS, Javascript, Processing, P5, Scheme, Python, Java, Arduino

## **Design Research**

A/B & Usability Testing, Surveys, Qualitative & Generative Research, Logging/Behavior Analysis

#### LEADERSHIP

# PR Coordinator | Better World x Design

Providence, RI • 2016-present Led PR social media campaigns and cross promotion with AIGA and HarvardxDesign. Met weekly to plan the largest student-run design conference of 1000+ attendees, 70+ presenters.

# Design for America | Board Member

Providence, RI • Spring 2016 Planned content for weekly meetings and workshops. Advised design teams on their projects at midpoint and final critiques.

# National Oil and Acrylic Painter's Society Member Fall 2016

Press: World Journal, InMenlo News, Palo Alto Patch, Southwest Art Magazine