

## Raspberry Pi - webové rozhranie

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# Chapter 1

## Hierarchical Index

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# Class Index

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## Chapter 4

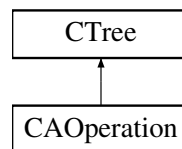
# Class Documentation

### 4.1 CAAOperation Class Reference

Arithmetic operations node class.

```
#include <tree.hpp>
```

Inheritance diagram for CAAOperation:



#### Public Types

- enum **Operation** {  
    **TIMES, DIVIDE, MODULO, MINUS,**  
    **PLUS }**

#### Public Member Functions

- **CAOperation** (Operation o, **CTree** \*op1, **CTree** \*op2)  
    *Constructor.*
- virtual **CArray** \* **getArray** (**CArray** \*data)  
    *Return reference to the array with one dereference.*
- virtual int **isTrue** (**CArray** \*data)  
    *Method to determinate is element true/false, used in If/For condition.*

#### Protected Attributes

- Operation **m\_o**
- **CArray** **m\_val**
- **CTree** \* **m\_op1**
- **CTree** \* **m\_op2**

### 4.1.1 Detailed Description

Arithmetic operations node class.

### 4.1.2 Constructor & Destructor Documentation

#### 4.1.2.1 CAOperation::CAOperation ( Operation *o*, CTree \* *op1*, CTree \* *op2* )

Constructor.

Parameters

in	<i>o</i>	Operation type
in	<i>op1</i>	First operand
in	<i>op2</i>	Second operand

### 4.1.3 Member Function Documentation

#### 4.1.3.1 CArray \* CAOperation::getArray ( CArray \* *data* ) [virtual]

Return reference to the array with one dereference.

Parameters

in	<i>data</i>	Data from View
----	-------------	----------------

Return values

<i>CArray*</i>	Array data
----------------	------------

Reimplemented from [CTree](#).

#### 4.1.3.2 int CAOperation::isTrue ( CArray \* *data* ) [virtual]

Method to determinate is element true/false, used in If/For condition.

Parameters

in	<i>data</i>	Data from View
----	-------------	----------------

Reimplemented from [CTree](#).

The documentation for this class was generated from the following files:

- [lib/tree.hpp](#)
- [lib/tree.cpp](#)

## 4.2 CArray Class Reference

### Classes

- struct [Tnode](#)

### Public Member Functions

- **CArray** (const [CArray](#) &x)
- **CArray** (const int x)



- **CArray** (const float x)
- **CArray** (const char \*x)
- void **Print** ()
- **CArray** \* **getNext** ()
  - Method to crossing item array.*
- **CArray** & **operator[]** (const char \*x)
- **CArray** & **operator[]** (const int x)
- **CArray** & **operator=** (const **CArray** &x)
- **CArray** **operator\*** (const **CArray** &x)
  - Times two item if they are interger.*
- **CArray** **operator/** (const **CArray** &x)
  - Divide two item if they are interger.*
- **CArray** **operator%** (const **CArray** &x)
  - Modulo two item if they are interger.*
- **CArray** **operator+** (const **CArray** &x)
  - Plus two item if they are interger.*
- **CArray** **operator-** (const **CArray** &x)
  - Minus two item if they are interger.*
- **CArray** **operator&** (const **CArray** &x)
  - String concat two items.*
- int **operator==** (const **CArray** &x)
  - Compare two items.*
- int **operator!=** (const **CArray** &x)
  - Compare two items.*
- int **operator<** (const **CArray** &x)
  - Compare length two items.*
- int **operator>** (const **CArray** &x)
  - Compare length two items.*
- int **operator<=** (const **CArray** &x)
  - Compare length two items.*
- int **operator>=** (const **CArray** &x)
  - Compare length two items.*
- char \* **getstr** () const
  - Return c string ( char\* )*
- int **empty** ()
  - Is empty?*
- int **length** ()
  - Return string length.*

### Protected Member Functions

- int **isNumber** () const

### Protected Attributes

- **Tnode** \* **root**
- **Tnode** \* **getnext**
- char \* **str**

## Friends

- ostream & **operator**<< (ostream &os, const [CArray](#) &x)

## 4.2.1 Member Function Documentation

### 4.2.1.1 int CArray::empty ( )

Is empty?

If items are numbers compare by value, otherwise compare by string length

Return values

1	Item is empty string or 0
0	Else

### 4.2.1.2 CArray \* CArray::getNext ( )

Method to crossing item array.

This function return item by item, at the end return NULL

Return values

NULL	End items.
<a href="#">CArray</a>	Item

### 4.2.1.3 char \* CArray::getstr ( ) const

Return c string ( char\* )

Return values

char*	C string
-------	----------

### 4.2.1.4 int CArray::length ( )

Return string length.

Return values

int	String length
-----	---------------

### 4.2.1.5 int CArray::operator!= ( const CArray & x )

Compare two items.

Return values

0	when equal
1	when not equal

### 4.2.1.6 CArray CArray::operator% ( const CArray & x )

Modulo two item if they are interger.

Return values

<a href="#">CArray</a>	Return in <a href="#">CArray</a>
------------------------	----------------------------------

#### 4.2.1.7 CArray CArray::operator& ( const CArray & x )

String concat two items.

Return values

<a href="#">CArray</a>	Return in <a href="#">CArray</a>
------------------------	----------------------------------

#### 4.2.1.8 CArray CArray::operator\* ( const CArray & x )

Times two item if they are interger.

Return values

<a href="#">CArray</a>	Return in <a href="#">CArray</a>
------------------------	----------------------------------

#### 4.2.1.9 CArray CArray::operator+ ( const CArray & x )

Plus two item if they are interger.

Return values

<a href="#">CArray</a>	Return in <a href="#">CArray</a>
------------------------	----------------------------------

#### 4.2.1.10 CArray CArray::operator- ( const CArray & x )

Minus two item if they are interger.

Return values

<a href="#">CArray</a>	Return in <a href="#">CArray</a>
------------------------	----------------------------------

#### 4.2.1.11 CArray CArray::operator/ ( const CArray & x )

Divide two item if they are interger.

Return values

<a href="#">CArray</a>	Return in <a href="#">CArray</a>
------------------------	----------------------------------

#### 4.2.1.12 int CArray::operator< ( const CArray & x )

Compare length two items.

If items are numbers compare by value, otherwise compare by string length

Return values

1	Item lower, or smaller length
0	Item greater, or greater length

**4.2.1.13 int CArray::operator<= ( const CArray & x )**

Compare length two items.

If items are numbers compare by value, otherwise compare by string length

Return values

1	Item lower or equal, or smaller or equal length
0	Item greater, or greater length

**4.2.1.14 int CArray::operator== ( const CArray & x )**

Compare two items.

Return values

1	when equal
0	when not equal

**4.2.1.15 int CArray::operator> ( const CArray & x )**

Compare length two items.

If items are numbers compare by value, otherwise compare by string length

Return values

0	Item lower, or smaller length
1	Item greater, or greater length

**4.2.1.16 int CArray::operator>= ( const CArray & x )**

Compare length two items.

If items are numbers compare by value, otherwise compare by string length

Return values

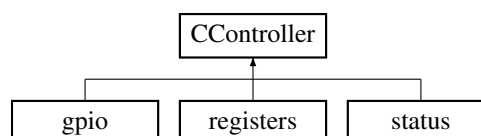
0	Item lower, or smaller length
1	Item greater or equal, or greater or equal length

The documentation for this class was generated from the following files:

- [lib/array.hpp](#)
- [lib/array.cpp](#)

## 4.3 CController Class Reference

Inheritance diagram for CController:



### Public Member Functions

- virtual [CView](#) \* **Run** ()

### Public Attributes

- [CHeader](#) \* **header**
- [CMenu](#) \* **menu**

### Protected Attributes

- [CArray](#) \_**SERVER**
- [CArray](#) \_**GET**
- [CArray](#) \_**POST**

The documentation for this class was generated from the following files:

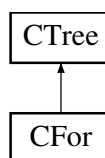
- lib/controller.hpp
- lib/controller.cpp

## 4.4 CFor Class Reference

For node class, iterated loop.

```
#include <tree.hpp>
```

Inheritance diagram for CFor:



### Public Member Functions

- [CFor](#) (char \*id, int first, int last, [CTree](#) \*block, [CTree](#) \*next)  
*Constructor.*
- virtual void [Print](#) (ostream &os, [CArray](#) \*data)  
*Method to print element to stream.*

### Protected Attributes

- char \* **m\_id**
- int **m\_first**
- int **m\_last**
- [CTree](#) \* **m\_block**

#### 4.4.1 Detailed Description

For node class, iterated loop.

## 4.4.2 Constructor & Destructor Documentation

### 4.4.2.1 CFor::CFor ( char \* *id*, int *first*, int *last*, CTree \* *block*, CTree \* *next* )

Constructor.

Parameters

in	<i>id</i>	Iteration variables identifier
in	<i>first</i>	Iterate from
in	<i>last</i>	Iterate to
in	<i>block</i>	Iterated block
in	<i>next</i>	Next template node

## 4.4.3 Member Function Documentation

### 4.4.3.1 void CFor::Print ( ostream & *os*, CArray \* *data* ) [virtual]

Method to print element to stream.

This function parse query and send answer

Parameters

in	<i>os</i>	Output stream
in	<i>data</i>	Data from View class, used in template

Reimplemented from [CTree](#).

The documentation for this class was generated from the following files:

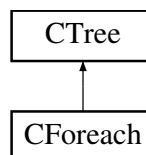
- [lib/tree.hpp](#)
- [lib/tree.cpp](#)

## 4.5 CForeach Class Reference

Foreach node class, passes all elements in array ([CArray](#))

```
#include <tree.hpp>
```

Inheritance diagram for CForeach:



### Public Member Functions

- [CForeach](#) (char \**id*, [CVar](#) \**var*, [CTree](#) \**block*, [CTree](#) \**next*)

*Constructor.*

- virtual void [Print](#) (ostream &*os*, [CArray](#) \**data*)

*Method to print element to stream.*

## Protected Attributes

- char \* **m\_id**
- [CVar](#) \* **m\_var**
- [CTree](#) \* **m\_block**

### 4.5.1 Detailed Description

Foreach node class, passes all elements in array ([CArray](#))

### 4.5.2 Constructor & Destructor Documentation

#### 4.5.2.1 CForEach::CForEach ( char \* *id*, CVar \* *var*, CTree \* *block*, CTree \* *next* )

Constructor.

Parameters

in	<i>id</i>	Iteration variables identifier
in	<i>var</i>	Iterated variable
in	<i>block</i>	Iterated block
in	<i>next</i>	Next template node

### 4.5.3 Member Function Documentation

#### 4.5.3.1 void CForEach::Print ( ostream & *os*, CArray \* *data* ) [virtual]

Method to print element to stream.

This function parse query and send answer

Parameters

in	<i>os</i>	Output stream
in	<i>data</i>	Data from View class, used in template

Reimplemented from [CTree](#).

The documentation for this class was generated from the following files:

- [lib/tree.hpp](#)
- [lib/tree.cpp](#)

## 4.6 CHeader Class Reference

### Public Member Functions

- void [AddItem](#) (const char \**x*)  
*Add new html header.*

### Protected Member Functions

- char \*\* [isSimilar](#) (const char \**x*)  
*Find similar header.*
- int [compare](#) (const char \**x*, const char \**y*)

*Case insensitive header compare.*

- int [itemSize](#) ()

*Return header count.*

- void [Print](#) (ostream &os) const

*Print header to stream.*

## Protected Attributes

- char \*\* **m\_headers**

## Friends

- ostream & [operator<<](#) (ostream &os, const [CHheader](#) &x)

*Operator <<.*

## 4.6.1 Member Function Documentation

### 4.6.1.1 void CHheader::AddItem ( const char \* x )

Add new html header.

Parameters

in	x	Header
----	---	--------

### 4.6.1.2 int CHheader::compare ( const char \* x, const char \* y ) [protected]

Case insensitive header compare.

Parameters

in	x	First header
in	y	Second header

### 4.6.1.3 char \*\* CHheader::isSimilar ( const char \* x ) [protected]

Find similar header.

Check if that head exist

Parameters

in	x	Header
----	---	--------

Return values

<i>NULL</i>	Not found.
<i>char**</i>	Pointer to header row.

### 4.6.1.4 int CHheader::itemSize ( ) [protected]

Return header count.



## Return values

<i>int</i>	Size.
------------	-------

## 4.6.1.5 void CHeader::Print ( ostream &amp; os ) const [protected]

Print header to stream.

## Parameters

<i>in</i>	<i>os</i>	Output stream
-----------	-----------	---------------

## 4.6.2 Friends And Related Function Documentation

## 4.6.2.1 ostream&amp; operator&lt;&lt; ( ostream &amp; os, const CHeader &amp; x ) [friend]

Operator <<.

Print headers to output stream

## Parameters

<i>in</i>	<i>os</i>	Output stream
<i>in</i>	<i>x</i>	Cheder

The documentation for this class was generated from the following files:

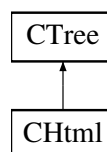
- [lib/header.hpp](#)
- [lib/header.cpp](#)

## 4.7 CHtml Class Reference

Html node class.

```
#include <tree.hpp>
```

Inheritance diagram for CHtml:



## Public Member Functions

- **CHtml** (char \*html, [CTree](#) \*next)
- virtual void [Print](#) (ostream &os, [CArray](#) \*data)

*Method to print element to stream.*

## Protected Attributes

- char \* **m\_html**

### 4.7.1 Detailed Description

Html node class.

### 4.7.2 Member Function Documentation

#### 4.7.2.1 void CHtml::Print ( ostream & os, CArray \* data ) [virtual]

Method to print element to stream.

This function parse query and send answer

##### Parameters

in	os	Output stream
in	data	Data from View class, used in template

Reimplemented from [CTree](#).

The documentation for this class was generated from the following files:

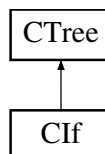
- [lib/tree.hpp](#)
- [lib/tree.cpp](#)

## 4.8 Clf Class Reference

If/else condition node class.

```
#include <tree.hpp>
```

Inheritance diagram for Clf:



### Public Member Functions

- [Clf](#) (CTree \*cond, CTree \*tree, CTree \*else\_tree, CTree \*next)  
*Constructor.*
- virtual void [Print](#) (ostream &os, CArray \*data)  
*Method to print element to stream.*

### Protected Attributes

- CTree \* [m\\_condition](#)
- CTree \* [m\\_tree](#)
- CTree \* [m\\_else](#)

### 4.8.1 Detailed Description

If/else condition node class.

## 4.8.2 Constructor & Destructor Documentation

### 4.8.2.1 Clf::Clf ( CTree \* *cond*, CTree \* *tree*, CTree \* *else\_tree*, CTree \* *next* )

Constructor.

Parameters

in	<i>cond</i>	Condition expression block
in	<i>tree</i>	True statement block
in	<i>else_tree</i>	False statement block
in	<i>next</i>	Next template node

## 4.8.3 Member Function Documentation

### 4.8.3.1 void Clf::Print ( ostream & *os*, CArray \* *data* ) [virtual]

Method to print element to stream.

This function parse query and send answer

Parameters

in	<i>os</i>	Output stream
in	<i>data</i>	Data from View class, used in template

Reimplemented from [CTree](#).

The documentation for this class was generated from the following files:

- [lib/tree.hpp](#)
- [lib/tree.cpp](#)

## 4.9 CLexer Class Reference

Lexer class.

```
#include <lexer.hpp>
```

### Classes

- struct [LexSymbol](#)

### Public Types

- enum **SymbolType** {  
**HTML, LPRINT, RPRINT, LSTAT,**  
**RSTAT, STRING, IDENT, NUMB,**  
**PLUS, MINUS, TIMES, DIVIDE,**  
**MOD, AND, OR, EQ,**  
**NEQ, LT, GT, LTE,**  
**GTE, LPAR, RPAR, ASSIGN,**  
**LBRA, RBRA, LSBRA, RSBRA,**  
**COMMA, SEMICOLON, RANGE, kwVAR,**  
**kwINCLUDE, kwIF, kwENDIF, kwELSE,**  
**kwFOR, kwENDFOR, kwIN, kwBLOCKPRINT,**  
**kwMENUPRINT, kwBLOCK, kwENDBLOCK, EOI,**  
**ERR }**

- typedef struct [CLexer::LexSymbol](#) **LexSymbol**

## Public Member Functions

- [CLexer](#) (const char \*fileName)  
*Constructor.*
- [CLexer::LexSymbol](#) [getLexem](#) ()  
*Method to get next lexem.*
- int [getLineNum](#) ()  
*Get processing line number.*
- char \* [getError](#) ()  
*Get error report.*
- char \* [getFileName](#) ()  
*Get template file name.*

## Static Public Attributes

- static const char \* **SymbolTable** [45]

### 4.9.1 Detailed Description

Lexer class.

Read input file and return lexems.

### 4.9.2 Constructor & Destructor Documentation

#### 4.9.2.1 [CLexer::CLexer](#) ( const char \* *fileName* )

Constructor.

Parameters

<i>in</i>	<i>fileName</i>	Template file path.
-----------	-----------------	---------------------

### 4.9.3 Member Function Documentation

#### 4.9.3.1 char \* [CLexer::getError](#) ( )

Get error report.

Return values

<i>char*</i>	Error report.
--------------	---------------

#### 4.9.3.2 char \* [CLexer::getFileName](#) ( )

Get template file name.

Return values

<i>char*</i>	Template name
--------------	---------------

#### 4.9.3.3 CLexer::LexSymbol CLexer::getLexem ( )

Method to get next lexem.

Return values

<i>LexSymbol</i>	Lex Symbol
------------------	------------

#### 4.9.3.4 int CLexer::getLineNum ( )

Get processing line number.

Return values

<i>int</i>	Line number.
------------	--------------

### 4.9.4 Member Data Documentation

#### 4.9.4.1 const char \* CLexer::SymbolTable [static]

Initial value:

```
= {
    "text html", "LPRINT", "RPRINT", "LSTAT", "RSTAT", "string",
    "identifier", "number", "plus", "minus", "times", "divide", "modulo", "and", "or",
    "equal", "not equal", "<", ">", "<=", ">=", "(", ")", "=", "LBRA", "RBRA", "LSBRA", "RSBRA",
    ",", ";", "..",
    "key word 'variable'", "key word 'include'", "key word 'if'", "key word 'endif'", "key word 'else'",
    "key word 'for'", "key word 'endfor'", "key word 'in'",
    "key word 'blockprint'", "key word 'menuprint'", "key word 'block'", "key word 'endblock'",
    "end of file", "error"
}
```

The documentation for this class was generated from the following files:

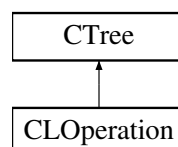
- [lib/lexer.hpp](#)
- [lib/lexer.cpp](#)

## 4.10 CLOperation Class Reference

Logic operations node class.

```
#include <tree.hpp>
```

Inheritance diagram for CLOperation:



## Public Types

- enum **Operation** {  
**EQ, NEQ, LT, LTE,**  
**GT, GTE, AND, OR }**

## Public Member Functions

- CLOperation** (Operation o, **CTree** \*op1, **CTree** \*op2)  
*Constructor.*
- virtual **CArray** \* **getArray** (**CArray** \*data)  
*Return reference to the array with one dereference.*
- virtual int **isTrue** (**CArray** \*data)  
*Method to determinate is element true/false, used in If/For condition.*

## Protected Attributes

- Operation **m\_o**
- CArray** **m\_val**
- CTree** \* **m\_op1**
- CTree** \* **m\_op2**

### 4.10.1 Detailed Description

Logic operations node class.

### 4.10.2 Constructor & Destructor Documentation

#### 4.10.2.1 CLOperation::CLOperation ( Operation o, CTree \* op1, CTree \* op2 )

Constructor.

Parameters

in	<i>o</i>	Operation type
in	<i>op1</i>	First operand
in	<i>op2</i>	Second operand

### 4.10.3 Member Function Documentation

#### 4.10.3.1 CArray \* CLOperation::getArray ( CArray \* data ) [virtual]

Return reference to the array with one dereference.

Parameters

in	<i>data</i>	Data from View
----	-------------	----------------

Return values

<i>CArray*</i>	Array data
----------------	------------

Reimplemented from **CTree**.

4.10.3.2 `int CLOperation::isTrue ( CArray * data )` [virtual]

Method to determinate is element true/false, used in If/For condition.

## Parameters

<code>in</code>	<code>data</code>	Data from View
-----------------	-------------------	----------------

Reimplemented from [CTree](#).

The documentation for this class was generated from the following files:

- [lib/tree.hpp](#)
- [lib/tree.cpp](#)

## 4.11 CMenu Class Reference

Menu class.

```
#include <menu.hpp>
```

### Classes

- struct [TSubMenu](#)

### Public Member Functions

- void [AddSubmenu](#) (const char \*name, const char \*url, const bool isSet)  
*Add submenu entry.*

### Protected Member Functions

- int [is\\_so](#) (const char \*s) const  
*Is shared object?*
- void [Print](#) (ostream &os) const  
*Print menu item to stream.*

### Protected Attributes

- [TSubMenu](#) \* **m\_root**

### Friends

- ostream & [operator<<](#) (ostream &os, const [CMenu](#) &x)  
*Operator <<.*

#### 4.11.1 Detailed Description

Menu class.

Generate html menu from availavble modules in dir `./modules/*.so`



## 4.11.2 Member Function Documentation

4.11.2.1 void CMenu::AddSubmenu ( const char \* *name*, const char \* *url*, const bool *isSet* )

Add submenu entry.

Show under active module

**Parameters**

in	<i>name</i>	Submenu name
in	<i>url</i>	Submenu url
in	<i>isSet</i>	Is this item active now?

**4.11.2.2 int CMenu::is\_so ( const char \* s ) const** [protected]

Is shared object?

This method say if file is \*.so (shared object file)

**Parameters**

in	<i>s</i>	File name
----	----------	-----------

**Return values**

<i>0</i>	Successfully.
<i>1</i>	With error.

**4.11.2.3 void CMenu::Print ( ostream & os ) const** [protected]

Print menu item to stream.

This function parse query and send answer

**Parameters**

in	<i>os</i>	Output stream
----	-----------	---------------

**4.11.3 Friends And Related Function Documentation****4.11.3.1 ostream& operator<< ( ostream & os, const CMenu & x )** [friend]

Operator <<.

Print menu to stream

**Parameters**

in	<i>ostream</i>	Output stream
in	<i>x</i>	Menu

The documentation for this class was generated from the following files:

- [lib/menu.hpp](#)
- [lib/menu.cpp](#)

**4.12 CParser Class Reference****Public Member Functions**

- [CParser](#) (const char \*file, const [CArray](#) \*data)  
*Constructor.*
- [CTree](#) \* [execParser](#) ()  
*Method start parsing.*

- `char * getError ()`

*Method to get error, that occurred during parsing.*

### 4.12.1 Constructor & Destructor Documentation

#### 4.12.1.1 `CParser::CParser ( const char * file, const CArray * data )`

Constructor.

Parameters

<code>in</code>	<code><i>file</i></code>	Template file path
<code>in</code>	<code><i>data</i></code>	Data array from View

### 4.12.2 Member Function Documentation

#### 4.12.2.1 `CTree * CParser::execParser ( )`

Method start parsing.

Return values

<code><a href="#">CTree</a></code>	Syntax tree
------------------------------------	-------------

#### 4.12.2.2 `char * CParser::getError ( )`

Method to get error, that occurred during parsing.

Return values

<code><i>char*</i></code>	Error text
---------------------------	------------

The documentation for this class was generated from the following files:

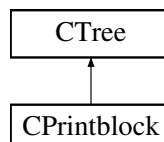
- [lib/parser.hpp](#)
- [lib/parser.cpp](#)

## 4.13 CPrintblock Class Reference

Class PrintBlock to render separated block in this node.

```
#include <tree.hpp>
```

Inheritance diagram for CPrintblock:



### Public Member Functions

- `CPrintblock (char *block, CTree *next)`

*Constructor.*

- virtual void [Print](#) (ostream &os, [CArray](#) \*data)

*Method to print element to stream.*

## Protected Attributes

- char \* **m\_block**

### 4.13.1 Detailed Description

Class PrintBlock to render separated block in this node.

### 4.13.2 Constructor & Destructor Documentation

#### 4.13.2.1 CPrintblock::CPrintblock ( char \* *block*, CTree \* *next* )

Constructor.

Parameters

in	<i>block</i>	Block identifier.
in	<i>next</i>	Next template node.

### 4.13.3 Member Function Documentation

#### 4.13.3.1 void CPrintblock::Print ( ostream & *os*, CArray \* *data* ) [virtual]

Method to print element to stream.

This function parse query and send answer

Parameters

in	<i>os</i>	Output stream
in	<i>data</i>	Data from View class, used in template

Reimplemented from [CTree](#).

The documentation for this class was generated from the following files:

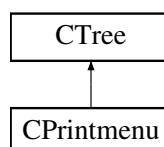
- [lib/tree.hpp](#)
- [lib/tree.cpp](#)

## 4.14 CPrintmenu Class Reference

Class PrintMenu to print menu (Cmenu) in this node.

```
#include <tree.hpp>
```

Inheritance diagram for CPrintmenu:



## Public Member Functions

- [CPrintmenu](#) ([CTree](#) \*next)

*Constructor.*

- virtual void [Print](#) (ostream &os, [CArray](#) \*data)

*Method to print element to stream.*

## Additional Inherited Members

### 4.14.1 Detailed Description

Class PrintMenu to print menu (Cmenu) in this node.

### 4.14.2 Constructor & Destructor Documentation

#### 4.14.2.1 CPrintmenu::CPrintmenu ( [CTree](#) \* *next* )

Constructor.

Parameters

<i>in</i>	<i>next</i>	Next template identifier.
-----------	-------------	---------------------------

### 4.14.3 Member Function Documentation

#### 4.14.3.1 void CPrintmenu::Print ( ostream & *os*, [CArray](#) \* *data* ) [virtual]

Method to print element to stream.

This function parse query and send answer

Parameters

<i>in</i>	<i>os</i>	Output stream
<i>in</i>	<i>data</i>	Data from View class, used in template

Reimplemented from [CTree](#).

The documentation for this class was generated from the following files:

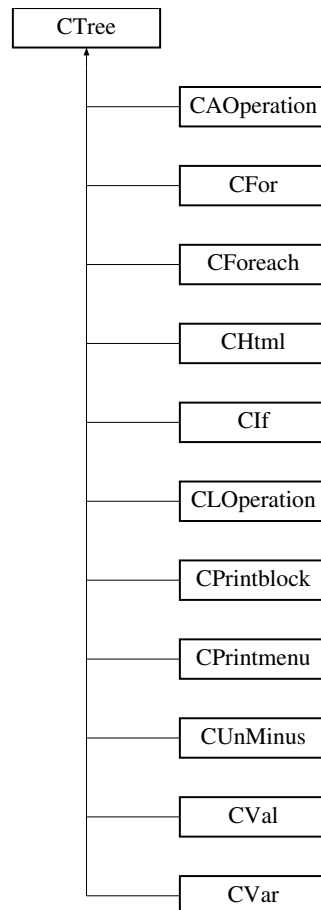
- [lib/tree.hpp](#)
- [lib/tree.cpp](#)

## 4.15 CTree Class Reference

Main virtual class.

```
#include <tree.hpp>
```

Inheritance diagram for CTree:



## Public Member Functions

- virtual void [Print](#) (ostream &os, [CArray](#) \*data)  
*Method to print element to stream.*
- virtual [~CTree](#) ()  
*Destructor.*
- virtual int [isTrue](#) ([CArray](#) \*data)  
*Method to determinate is element true/false, used in If/For condition.*
- virtual [CArray](#) \* [getArray](#) ([CArray](#) \*data)  
*Return reference to the array with one dereference.*
- virtual [CTree](#) \* [append](#) ([CTree](#) \*x)  
*Append new node to end.*

## Protected Attributes

- [CTree](#) \* [m\\_next](#)

### 4.15.1 Detailed Description

Main virtual class.

## 4.15.2 Member Function Documentation

### 4.15.2.1 CTree \* CTree::append ( CTree \* x ) [virtual]

Append new node to end.

## Parameters

<i>in</i>	<i>x</i>	New node
-----------	----------	----------

## Return values

<i>CTree*</i>	Return pointer to itself
---------------	--------------------------

4.15.2.2 `virtual CArray* CTree::getArray ( CArray * data ) [inline],[virtual]`

Return reference to the array with one dereference.

## Parameters

<i>in</i>	<i>data</i>	Data from View
-----------	-------------	----------------

## Return values

<i>CArray*</i>	Array data
----------------	------------

Reimplemented in [CUnMinus](#), [CLOperation](#), [CAOperation](#), [CVal](#), and [CVar](#).

4.15.2.3 `virtual int CTree::isTrue ( CArray * data ) [inline],[virtual]`

Method to determinate is element true/false, used in If/For condition.

## Parameters

<i>in</i>	<i>data</i>	Data from View
-----------	-------------	----------------

Reimplemented in [CUnMinus](#), [CLOperation](#), [CAOperation](#), [CVal](#), and [CVar](#).

4.15.2.4 `virtual void CTree::Print ( ostream & os, CArray * data ) [inline],[virtual]`

Method to print element to stream.

This function parse query and send answer

## Parameters

<i>in</i>	<i>os</i>	Output stream
<i>in</i>	<i>data</i>	Data from View class, used in template

Reimplemented in [Clf](#), [CFor](#), [CForEach](#), [CPrintmenu](#), [CPrintblock](#), [CVar](#), and [CHtml](#).

The documentation for this class was generated from the following files:

- [lib/tree.hpp](#)
- [lib/tree.cpp](#)

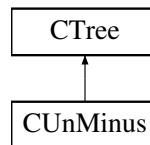
## 4.16 CUnMinus Class Reference

Unary minus node class.

```
#include <tree.hpp>
```

Inheritance diagram for CUnMinus:





## Public Member Functions

- [CUnMinus](#) ([CTree](#) \*tree)  
*Constructor.*
- virtual [CArray](#) \* [getArray](#) ([CArray](#) \*data)  
*Return reference to the array with one dereference.*
- virtual int [isTrue](#) ([CArray](#) \*data)  
*Method to determinate is element true/false, used in If/For condition.*

## Protected Attributes

- [CArray](#) m\_val
- [CTree](#) \* m\_tree

### 4.16.1 Detailed Description

Unary minus node class.

### 4.16.2 Constructor & Destructor Documentation

#### 4.16.2.1 CUnMinus::CUnMinus ( CTree \* tree )

Constructor.

Parameters

in	tree	Expression.
----	------	-------------

### 4.16.3 Member Function Documentation

#### 4.16.3.1 CArray \* CUnMinus::getArray ( CArray \* data ) [virtual]

Return reference to the array with one dereference.

Parameters

in	data	Data from View
----	------	----------------

Return values

CArray*	Array data
---------	------------

Reimplemented from [CTree](#).

#### 4.16.3.2 int CUnMinus::isTrue ( CArray \* data ) [virtual]

Method to determinate is element true/false, used in If/For condition.

## Parameters

<code>in</code>	<code>data</code>	Data from View
-----------------	-------------------	----------------

Reimplemented from [CTree](#).

The documentation for this class was generated from the following files:

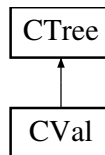
- [lib/tree.hpp](#)
- [lib/tree.cpp](#)

## 4.17 CVal Class Reference

Value node class, integer or string.

```
#include <tree.hpp>
```

Inheritance diagram for CVal:



### Public Member Functions

- [CVal](#) (const int x)  
*Constructor.*
- **CVal** (const char \*x)
- virtual [CArray](#) \* [getArray](#) ([CArray](#) \*data)  
*Return reference to the array with one dereference.*
- virtual int [isTrue](#) ([CArray](#) \*data)  
*Method to determinate is element true/false, used in If/For condition.*

### Protected Attributes

- [CArray](#) \* **m\_val**

#### 4.17.1 Detailed Description

Value node class, integer or string.

#### 4.17.2 Constructor & Destructor Documentation

##### 4.17.2.1 CVal::CVal ( const int x )

Constructor.

## Parameters

in	x	int Numeric value
in	x	char* String value

## 4.17.3 Member Function Documentation

## 4.17.3.1 CArray \* CVal::getArray ( CArray \* data ) [virtual]

Return reference to the array with one dereference.

## Parameters

in	data	Data from View
----	------	----------------

## Return values

CArray*	Array data
---------	------------

Reimplemented from [CTree](#).

## 4.17.3.2 int CVal::isTrue ( CArray \* data ) [virtual]

Method to determinate is element true/false, used in If/For condition.

## Parameters

in	data	Data from View
----	------	----------------

Reimplemented from [CTree](#).

The documentation for this class was generated from the following files:

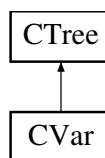
- [lib/tree.hpp](#)
- [lib/tree.cpp](#)

## 4.18 CVar Class Reference

Variable node class, print one value from data Array from View, indexed by string or variable.

```
#include <tree.hpp>
```

Inheritance diagram for CVar:



## Public Types

- enum **IdentType** { **IDENT**, **STRING** }

## Public Member Functions

- [CVar](#) (char \*var, IdentType type, [CVar](#) \*array, [CTree](#) \*next)

*Constructor.*

- virtual [CVar](#) \* **appendVar** ([CVar](#) \*x)
- virtual void **Print** (ostream &os, [CArray](#) \*data)

*Method to print element to stream.*

- virtual int **isTrue** ([CArray](#) \*data)

*Method to determinate is element true/false, used in If/For condition.*

- virtual [CArray](#) \* **getArray** ([CArray](#) \*data)

*Return reference to the array with one dereference.*

## Protected Attributes

- [CVar](#) \* **m\_array**
- char \* **m\_var**
- IdentType **m\_type**

## 4.18.1 Detailed Description

Variable node class, print one value from data Array from View, indexed by string or variable.

## 4.18.2 Constructor & Destructor Documentation

### 4.18.2.1 [CVar::CVar](#) ( char \* var, IdentType type, [CVar](#) \* array, [CTree](#) \* next )

Constructor.

Parameters

in	<i>var</i>	Index identifier
in	<i>type</i>	Index identifier is string or variable identifier?
in	<i>array</i>	Next index or NULL if array end.
in	<i>next</i>	Next template node.

## 4.18.3 Member Function Documentation

### 4.18.3.1 [CArray](#) \* [CVar::getArray](#) ( [CArray](#) \* data ) [virtual]

Return reference to the array with one dereference.

Parameters

in	<i>data</i>	Data from View
----	-------------	----------------

Return values

<i>CArray*</i>	Array data
----------------	------------

Reimplemented from [CTree](#).

### 4.18.3.2 int [CVar::isTrue](#) ( [CArray](#) \* data ) [virtual]

Method to determinate is element true/false, used in If/For condition.

## Parameters

<i>in</i>	<i>data</i>	Data from View
-----------	-------------	----------------

Reimplemented from [CTree](#).

4.18.3.3 void CVar::Print ( ostream & *os*, CArray \* *data* ) [virtual]

Method to print element to stream.

This function parse query and send answer

## Parameters

<i>in</i>	<i>os</i>	Output stream
<i>in</i>	<i>data</i>	Data from View class, used in template

Reimplemented from [CTree](#).

The documentation for this class was generated from the following files:

- [lib/tree.hpp](#)
- [lib/tree.cpp](#)

## 4.19 CView Class Reference

View class.

```
#include <view.hpp>
```

### Public Member Functions

- [CView](#) (const char \*path, CArray \*data)  
*Constructor.*
- [~CView](#) ()  
*Destructor.*

### Protected Attributes

- [CArray](#) \* **m\_data**
- char \* **m\_path**

### Friends

- ostream & [operator<<](#) (ostream &os, const [CView](#) &x)  
*Operator <<.*

### 4.19.1 Detailed Description

View class.

Class render html code to client, use lexer, parser and syntax tree to generate html code.

## 4.19.2 Constructor & Destructor Documentation

### 4.19.2.1 CView::CView ( const char \* *path*, CArray \* *data* )

Constructor.

## Parameters

in	<i>path</i>	Path to template file
in	<i>data</i>	Generated data used in template

## 4.19.3 Friends And Related Function Documentation

## 4.19.3.1 ostream&amp; operator&lt;&lt; ( ostream &amp; os, const CView &amp; x ) [friend]

Operator <<.

## Parameters

in	<i>os</i>	Output stream
in	<i>x</i>	View

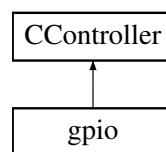
The documentation for this class was generated from the following files:

- [lib/view.hpp](#)
- [lib/view.cpp](#)

## 4.20 gpio Class Reference

Gpio module class.

Inheritance diagram for gpio:



## Public Member Functions

- virtual [CView](#) \* **Run** ()

## Additional Inherited Members

## 4.20.1 Detailed Description

Gpio module class.

The documentation for this class was generated from the following file:

- [modules/gpio.cpp](#)

## 4.21 CLexer::LexSymbol Struct Reference

## Public Attributes

- SymbolType **type**
- char \* **ident**

- int **number**

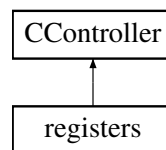
The documentation for this struct was generated from the following file:

- lib/[lexer.hpp](#)

## 4.22 registers Class Reference

Register module class.

Inheritance diagram for registers:



### Public Member Functions

- virtual [CView](#) \* **Run** ()

### Additional Inherited Members

#### 4.22.1 Detailed Description

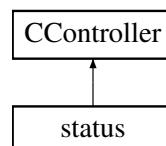
Register module class.

The documentation for this class was generated from the following file:

- modules/[registers.cpp](#)

## 4.23 status Class Reference

Inheritance diagram for status:



### Public Member Functions

- virtual [CView](#) \* **Run** ()

### Additional Inherited Members

The documentation for this class was generated from the following file:

- modules/[status.cpp](#)



## 4.24 TBlock Struct Reference

### Public Member Functions

- **TBlock** (char \*id, [CTree](#) \*tree)

### Public Attributes

- char \* **m\_id**
- [CTree](#) \* **m\_tree**
- [TBlock](#) \* **m\_next**

The documentation for this struct was generated from the following file:

- lib/tree.cpp

## 4.25 CArray::Tnode Struct Reference

### Public Member Functions

- **Tnode** (const char \*x)

### Public Attributes

- [Tnode](#) \* **next**
- [CArray](#) \* **arr**
- char \* **id**

The documentation for this struct was generated from the following files:

- lib/array.hpp
- lib/array.cpp

## 4.26 CMenu::TSubMenu Struct Reference

### Public Member Functions

- **TSubMenu** (const char \*name, const char \*url, const bool isSet, [TSubMenu](#) \*next)

### Public Attributes

- char \* **m\_name**
- char \* **m\_url**
- bool **m\_isset**
- [TSubMenu](#) \* **m\_next**

The documentation for this struct was generated from the following files:

- lib/menu.hpp
- lib/menu.cpp

## 4.27 TVar Struct Reference

### Public Member Functions

- **TVar** (char \*id, [CArray](#) \*arr)

### Public Attributes

- char \* **m\_id**
- [CArray](#) \* **m\_arr**
- [TVar](#) \* **m\_next**

The documentation for this struct was generated from the following file:

- lib/tree.cpp

## Chapter 5

# File Documentation

### 5.1 lib/array.hpp File Reference

infinite associative array

```
#include <iostream>
```

#### Classes

- class [CArray](#)
- struct [CArray::Tnode](#)

#### 5.1.1 Detailed Description

infinite associative array Bohdan Vico ([vicobohd@fit.cvut.cz](mailto:vicobohd@fit.cvut.cz))

Date

November, 2014

### 5.2 lib/header.hpp File Reference

Html header.

```
#include <iostream>
```

#### Classes

- class [CHheader](#)

#### 5.2.1 Detailed Description

Html header. Bohdan Vico ([vicobohd@fit.cvut.cz](mailto:vicobohd@fit.cvut.cz))

Date

November, 2014

## 5.3 lib/lexer.cpp File Reference

lexer

```
#include "lexer.hpp"
```

### Variables

- struct {

### 5.3.1 Detailed Description

lexer Bohdan Vico ([vicobohd@fit.cvut.cz](mailto:vicobohd@fit.cvut.cz))

Date

November, 2014

### 5.3.2 Variable Documentation

#### 5.3.2.1 const { ... } keyWordTable[]

**Initial value:**

```
= {  
    {"if", CLexer::kwIF},  
    {"endif", CLexer::kwENDIF},  
    {"else", CLexer::kwELSE},  
    {"for", CLexer::kwFOR},  
    {"in", CLexer::kwIN},  
    {"endfor", CLexer::kwENDFOR},  
    {"include", CLexer::kwINCLUDE},  
    {"blockprint", CLexer::kwBLOCKPRINT},  
    {"menuprint", CLexer::kwMENUPRINT},  
    {"block", CLexer::kwBLOCK},  
    {"endblock", CLexer::kwENDBLOCK},  
    {NULL, ( CLexer::SymbolType ) 0}  
}
```

## 5.4 lib/lexer.hpp File Reference

lexer

```
#include <stdio.h>  
#include <stdlib.h>  
#include <string.h>
```

### Classes

- class [CLexer](#)  
*Lexer class.*
- struct [CLexer::LexSymbol](#)

### 5.4.1 Detailed Description

lexer Bohdan Vico ([vicobohd@fit.cvut.cz](mailto:vicobohd@fit.cvut.cz))

Date

November, 2014

## 5.5 lib/menu.cpp File Reference

menu class

```
#include "menu.hpp"
#include <stdlib.h>
#include <sys/types.h>
#include <dirent.h>
#include <string.h>
```

### Functions

- ostream & [operator<<](#) (ostream &os, const [CMenu](#) &x)

### Variables

- char \* [g\\_module\\_name](#)

### 5.5.1 Detailed Description

menu class Bohdan Vico ([vicobohd@fit.cvut.cz](mailto:vicobohd@fit.cvut.cz))

Date

November, 2014

### 5.5.2 Function Documentation

#### 5.5.2.1 ostream& operator<< ( ostream & os, const CMenu & x )

Print menu to stream

Parameters

in	<i>ostream</i>	Output stream
in	<i>x</i>	Menu

## 5.6 lib/menu.hpp File Reference

menu class

```
#include <iostream>
```

## Classes

- class [CMenu](#)  
*Menu class.*
- struct [CMenu::TSubMenu](#)

### 5.6.1 Detailed Description

menu class Bohdan Vico ([vicobohd@fit.cvut.cz](mailto:vicobohd@fit.cvut.cz))

#### Date

November, 2014

## 5.7 lib/parser.cpp File Reference

template parser, return syntax tree

```
#include "parser.hpp"
#include <iostream>
#include <stdlib.h>
#include <stdio.h>
```

## Variables

- [CLexer::LexSymbol](#) **g\_s**

### 5.7.1 Detailed Description

template parser, return syntax tree Bohdan Vico ([vicobohd@fit.cvut.cz](mailto:vicobohd@fit.cvut.cz))

#### Date

November, 2014

## 5.8 lib/parser.hpp File Reference

template parser, return syntax tree

```
#include "lexer.hpp"
#include "array.hpp"
#include "tree.hpp"
```

## Classes

- class [CParser](#)

### 5.8.1 Detailed Description

template parser, return syntax tree Bohdan Vico ([vicobohd@fit.cvut.cz](mailto:vicobohd@fit.cvut.cz))

Date

November, 2014

## 5.9 lib/tree.hpp File Reference

class represents syntactic structure of template file

```
#include "array.hpp"
```

### Classes

- class [CTree](#)  
*Main virtual class.*
- class [CHtml](#)  
*Html node class.*
- class [CVar](#)  
*Variable node class, print one value from data Array from View, indexed by string or variable.*
- class [CPrintblock](#)  
*Class PrintBlock to render separated block in this node.*
- class [CPrintmenu](#)  
*Class PrintMenu to print menu (Cmenu) in this node.*
- class [CForEach](#)  
*Foreach node class, passes all elements in array ([CArray](#))*
- class [CFor](#)  
*For node class, iterated loop.*
- class [CVal](#)  
*Value node class, integer or string.*
- class [CIf](#)  
*If/else condition node class.*
- class [CAOperation](#)  
*Arithmetic operations node class.*
- class [CLOperation](#)  
*Logic operations node class.*
- class [CUnMinus](#)  
*Unary minus node class.*

### Functions

- void [addVar](#) (char \*id, [CArray](#) \*arr)  
*Function to add template variable to variable-table.*
- void [delVar](#) (char \*id)  
*Delete variable from variable-table.*
- [CArray](#) \* [getVar](#) (const char \*id)  
*Get variable content.*
- void [addBlock](#) (char \*id, [CTree](#) \*tree)

- *Add template block.*  
• `CTree * getBlock (const char *id)`  
• *Get block root node.*  
• `void delBlocks ()`  
• *Delete blocks.*

### 5.9.1 Detailed Description

class represents syntactic structure of template file Bohdan Vico ([vicobohd@fit.cvut.cz](mailto:vicobohd@fit.cvut.cz))

Date

November, 2014

### 5.9.2 Function Documentation

#### 5.9.2.1 void addBlock ( char \* id, CTree \* tree )

Add template block.

Template block is separate syntax tree

Parameters

in	<i>id</i>	Block identifier
in	<i>tree</i>	Block tree structure

#### 5.9.2.2 void addVar ( char \* id, CArray \* arr )

Function to add template variable to variable-table.

Parameters

in	<i>id</i>	Variable identifier (variable name)
in	<i>arr</i>	Variable data (content)

#### 5.9.2.3 void delBlocks ( )

Delete blocks.

Delete all insert template blocks

#### 5.9.2.4 void delVar ( char \* id )

Delete variable from variable-table.

Parameters

in	<i>id</i>	Variable identifier
----	-----------	---------------------

#### 5.9.2.5 CTree\* getBlock ( const char \* id )

Get block root node.



## Parameters

in	id	Block identifier
----	----	------------------

## Return values

CTree*	Return root node pointer
--------	--------------------------

## 5.9.2.6 CArray\* getVar ( const char \* id )

Get variable content.

## Parameters

in	id	Variable identifier
----	----	---------------------

## Return values

CArray*	Pointer to variable data
---------	--------------------------

## 5.10 lib/view.cpp File Reference

view class

```
#include "view.hpp"
#include "tree.hpp"
#include "parser.hpp"
```

## Functions

- ostream & operator<< (ostream &os, const CView &x)

## 5.10.1 Detailed Description

view class Bohdan Vico ([vicobohd@fit.cvut.cz](mailto:vicobohd@fit.cvut.cz))

Date

November, 2014

## 5.10.2 Function Documentation

## 5.10.2.1 ostream&amp; operator&lt;&lt; ( ostream &amp; os, const CView &amp; x )

## Parameters

in	os	Output stream
in	x	View

## 5.11 lib/view.hpp File Reference

view class

```
#include "array.hpp"
#include <iostream>
```

## Classes

- class [CView](#)  
*View class.*

### 5.11.1 Detailed Description

view class Bohdan Vico ([vicobohd@fit.cvut.cz](mailto:vicobohd@fit.cvut.cz))

#### Date

November, 2014

## 5.12 modules/gpio.c File Reference

gpio library

```
#include <stdio.h>
#include <stdlib.h>
#include <fcntl.h>
#include <sys/mman.h>
#include <unistd.h>
```

## Macros

- #define **BCM2835\_GPIO\_BASE** 0x20200000
- #define **GPIO\_IN** 0
- #define **GPIO\_OUT** 1
- #define **GPIO\_ALT0** 2
- #define **GPIO\_ALT1** 3
- #define **GPIO\_ALT2** 4
- #define **GPIO\_ALT3** 5
- #define **GPIO\_ALT4** 6
- #define **GPIO\_PULL\_OFF** 0
- #define **GPIO\_PULL\_DOWN** 1
- #define **GPIO\_PULL\_UP** 2
- #define **PAGE\_SIZE** (4\*1024)
- #define **BLOCK\_SIZE** (4\*1024)
- #define **SERIAL\_DEV** "/dev/ttyAMA0"

## Functions

- int [setup\\_io](#) ()  
*Set up a memory regions to access GPIO.*
- int [gpio\\_init](#) (int pin, int function)  
*Initialize GPIO pins.*
- int [gpio\\_func](#) (int pin)

- *Get GPIO function.*
- `int gpio_write` (int pin, int value)  
*GPIO write.*
- `int gpio_read` (int pin)  
*GPIO read.*
- `int gpio_pull` (int pin, int pull)  
*Set GPIO pull up/down resistor.*
- `int get_serial_link_fd` ()  
*Get serial link file descriptor.*

## Variables

- volatile unsigned \* `g_gpio`

### 5.12.1 Detailed Description

gpio library Bohdan Vico ([vicobohd@fit.cvut.cz](mailto:vicobohd@fit.cvut.cz))

#### Date

November, 2014

### 5.12.2 Function Documentation

#### 5.12.2.1 `int get_serial_link_fd ( )`

Get serial link file descriptor.

##### Return values

<code>-1</code>	Fail.
<code>int</code>	File descriptor.

#### 5.12.2.2 `int gpio_func ( int pin )`

Get GPIO function.

##### Parameters

<code>in</code>	<code>pin</code>	GPIO pin number
-----------------	------------------	-----------------

##### Return values

<code>-1</code>	Fail.
<code>int</code>	GPIO_IN   GPIO_OUT   GPIO_ALT0   GPIO_ALT1   GPIO_ALT2   GPIO_ALT3   GPIO_ALT4 On success.

#### 5.12.2.3 `int gpio_init ( int pin, int function )`

Initialize GPIO pins.

**Parameters**

in	<i>pin</i>	GPIO pin number
in	<i>function</i>	GPIO function, GPIO_IN   GPIO_OUT   GPIO_ALT0   GPIO_ALT1   GPIO_ALT2   GPIO_ALT3   GPIO_ALT4

**Return values**

0	Success.
1	Fail.

**5.12.2.4 int gpio\_pull ( int *pin*, int *pull* )**

Set GPIO pull up/down resistor.

**Parameters**

in	<i>pin</i>	GPIO pin number
in	<i>pull</i>	Pull up/down, GPIO_PULL_UP   GPIO_PULL_DOWN   GPIO_PULL_OFF

**Return values**

1	Fail.
0	Success.

**5.12.2.5 int gpio\_read ( int *pin* )**

GPIO read.

**Parameters**

in	<i>pin</i>	GPIO pin number
in	<i>value</i>	Value 1/0

**Return values**

-1	Fail.
1/0	Success.

**5.12.2.6 int gpio\_write ( int *pin*, int *value* )**

GPIO write.

**Parameters**

in	<i>pin</i>	GPIO pin number
in	<i>value</i>	Value 1/0

**Return values**

0	Success.
1	Fail.

**5.12.2.7 int setup\_io ( )**

Set up a memory regions to access GPIO.

## Parameters

in	<i>first</i>	Pointer to save first for value
in	<i>last</i>	Pointer to save last for value

## Return values

0	Success.
1	Fail.

## 5.13 modules/gpio.cpp File Reference

gpio module

```
#include "../lib/controller.hpp"
#include "gpio.c"
```

## Classes

- class [gpio](#)  
*Gpio module class.*

## Functions

- [CController](#) \* **create** ()
- void **destroy** ([CController](#) \*p)

### 5.13.1 Detailed Description

gpio module Bohdan Vico ([vicobohd@fit.cvut.cz](mailto:vicobohd@fit.cvut.cz))

## Date

November, 2014

## 5.14 modules/registers.cpp File Reference

registers overview module

```
#include "../lib/controller.hpp"
#include <sys/types.h>
#include <sys/socket.h>
#include <sys/un.h>
#include <unistd.h>
#include <stdio.h>
#include <math.h>
```

## Classes

- class [registers](#)  
*Register module class.*

## Macros

- `#define SOCKET_NAME "@/tmp/regd"`

## Functions

- `CController * create ()`
- `void destroy (CController *p)`

### 5.14.1 Detailed Description

registers overview module Bohdan Vico ([vicobohd@fit.cvut.cz](mailto:vicobohd@fit.cvut.cz))

#### Date

November, 2014