

## Case Study: Virtual Art Gallery

### Schema design:

#### Entities:

- Designing the schema for a Virtual Art Gallery involves creating a structured representation of the database that will store information about artworks, artists, users, galleries, and various relationships between them. Below is a schema design for a Virtual Art Gallery database:

- **Entities and Attributes:**

- **Artwork**

ArtworkID (Primary Key)

Title

Description

CreationDate

Medium

ImageURL (or any reference to the digital representation)

- **Artist**

ArtistID (Primary Key)

Name

Biography

BirthDate

Nationality

Website

Contact Information

- **User**

UserID (Primary Key)

Username

Password

Email

First Name

Last Name

Date of Birth

Profile Picture

FavoriteArtworks (a list of references to ArtworkIDs)

- **Gallery**

GalleryID (Primary Key)

Name

Description

Location

Curator (Reference to ArtistID)

OpeningHours

**TABLE Artist**

```
mysql> select * from artist;
```

artistID	name	biography	birthDate	nationality	website
1	Leonardo da Vinci	Renaissance artist	1452-04-15	Italian	http://www.leonardodavinci.com
2	Vincent van Gogh	Post-Impressionist artist	1853-03-30	Dutch	http://www.vangogh.com
3	Claude Monet	Impressionist painter	1840-11-14	French	http://www.claudemonet.com
4	Pablo Picasso	Cubist painter	1881-10-25	Spanish	http://www.pablopicasso.com
5	Salvador Dali	Surrealist painter	1904-05-11	Spanish	http://www.salvadordali.com

5 rows in set (0.00 sec)

**TABLE Gallery**

```
mysql> select * from gallery;
```

galleryID	name	description	location	curatorID	openingHours
1	Louvre	Famous museum in Paris	Paris, France	1	09:00-18:00
2	MoMA	Museum of Modern Art in New York	New York, USA	2	10:00-17:00
3	National Gallery	Art museum in London	London, UK	3	10:00-18:00
4	Tate Modern	Modern art gallery in London	London, UK	4	10:00-17:00
5	Dali Theatre-Museum	Museum in Spain	Figueres, Spain	5	10:00-18:00

**TABLE Artwork**

```
mysql> select * from artwork;
```

artworkID	title	description	creationDate	medium	imageUrl	artistID
1	Mona Lisa	Famous painting by Leonardo da Vinci	1503-06-01	Oil	http://example.com/monalisa.jpg	1
2	Starry Night	Famous painting by Vincent van Gogh	1889-06-01	Oil	http://example.com/starrynight.jpg	2
3	Water Lilies	Series of paintings by Claude Monet	1907-06-01	Oil	http://example.com/waterlilies.jpg	3
4	Guernica	Mural painting by Pablo Picasso	1937-06-01	Oil	http://example.com/guernica.jpg	4
5	The Persistence of Memory	Famous painting by Salvador Dali	1931-06-01	Oil	http://example.com/persistenceofmemory.jpg	5
6	hello	welcome	2024-03-31	online	hello.png	1

TABLE User\_artwork\_favorite:

```
mysql> select * from user_favorites;
```

userID	artworkID
1	1
2	2
3	3
4	4
5	5

## Coding

Create the model/entity classes corresponding to the schema **within package** entity with variables declared private, constructors(default and parametrized) and getters, setters )

Entity package:

Artist.py

```
class Artist:
    def __init__(self, artist_id=None, name=None, biography=None, birth_date=None, nationality=None, website=None, contact_information=None):
        self.__artist_id = artist_id
        self.__name = name
        self.__biography = biography
        self.__birth_date = birth_date
        self.__nationality = nationality
        self.__website = website
        self.__contact_information = contact_information

    # Property decorators (getters and setters)
    1 usage
    @property
    def artist_id(self):
        return self.__artist_id

    @artist_id.setter
    def artist_id(self, value):
        self.__artist_id = value

    2 usages
    @property
    def name(self):
        return self.__name

    1 usage
    @name.setter
    def name(self, value):
        self.__name = value

    1 usage
    @property
    def biography(self):
        return self.__biography

    @biography.setter
    def biography(self, value):
        self.__biography = value
```

```
1 usage
@property
def birth_date(self):
    return self.__birth_date

@birth_date.setter
def birth_date(self, value):
    self.__birth_date = value

1 usage
@property
def nationality(self):
    return self.__nationality

@nationality.setter
def nationality(self, value):
    self.__nationality = value

1 usage
@property
def website(self):
    return self.__website

@website.setter
def website(self, value):
    self.__website = value

1 usage
@property
def contact_information(self):
    return self.__contact_information

@contact_information.setter
def contact_information(self, value):
    self.__contact_information = value
```

## Artwork.py

```
1/7 usages
class Artwork:
    def __init__(self, artwork_id=None, title=None, description=None, creation_date=None, medium=None, image_url=None, artist_id=None):
        self.__artwork_id = artwork_id
        self.__title = title
        self.__description = description
        self.__creation_date = creation_date
        self.__medium = medium
        self.__image_url = image_url
        self.__artist_id = artist_id

    def __str__(self):
        return (
            f"Artwork ID: {self.__artwork_id}\n"
            f"Title: {self.__title}\n"
            f"Description: {self.__description}\n"
            f"Creation Date: {self.__creation_date}\n"
            f"Medium: {self.__medium}\n"
            f"Image URL: {self.__image_url}\n"
        )

    # Property decorators (getters and setters)
    2 usages
    @property
    def artwork_id(self):
        return self.__artwork_id

    @artwork_id.setter
    def artwork_id(self, value):
        self.__artwork_id = value

    3 usages
    @property
    def title(self):
        return self.__title
```

```
1 usage
    @title.setter
    def title(self, value):
        self.__title = value

    4 usages
    @property
    def description(self):
        return self.__description

    2 usages
    @description.setter
    def description(self, value):
        self.__description = value

    3 usages
    @property
    def creation_date(self):
        return self.__creation_date

    1 usage
    @creation_date.setter
    def creation_date(self, value):
        self.__creation_date = value

    3 usages
    @property
    def medium(self):
        return self.__medium
```

```

1 usage
@medium.setter
def medium(self, value):
    self.__medium = value

3 usages
@property
def image_url(self):
    return self.__image_url

1 usage
@image_url.setter
def image_url(self, value):
    self.__image_url = value

2 usages
@property
def artist_id(self):
    return self.__artist_id

@artist_id.setter
def artist_id(self, value):
    self.__artist_id = value

```

## Gallery.py

```

11 usages
class Gallery:
    def __init__(self, gallery_id=None, name=None, description=None, location=None, curator=None, opening_hours=None):
        self.__gallery_id = gallery_id
        self.__name = name
        self.__description = description
        self.__location = location
        self.__curator = curator
        self.__opening_hours = opening_hours

    def __str__(self):
        return (
            f"Gallery ID: {self.__gallery_id}\n"
            f"Name: {self.__name}\n"
            f"Description: {self.__description}\n"
            f"Location: {self.__location}\n"
            f"Curator: {self.__curator}\n"
            f"Opening Hours: {self.__opening_hours}\n"
        )

# Property decorators (getters and setters)

2 usages
@property
def gallery_id(self):
    return self.__gallery_id

@gallery_id.setter
def gallery_id(self, value):
    self.__gallery_id = value

4 usages
@property
def name(self):
    return self.__name

1 usage
@name.setter
def name(self, value):
    self.__name = value

```

```

1 usage
  @name.setter
  def name(self, value):
      self.__name = value

4 usages
  @property
  def description(self):
      return self.__description

1 usage
  @description.setter
  def description(self, value):
      self.__description = value

4 usages
  @property
  def location(self):
      return self.__location

1 usage
  @location.setter
  def location(self, value):
      self.__location = value

4 usages
  @property
  def curator(self):
      return self.__curator

1 usage
  @curator.setter
  def curator(self, value):
      self.__curator = value

```

```

      return self.__curator

1 usage
  @curator.setter
  def curator(self, value):
      self.__curator = value

4 usages
  @property
  def opening_hours(self):
      return self.__opening_hours

1 usage
  @opening_hours.setter
  def opening_hours(self, value):
      self.__opening_hours = value

```

## User.py

```
class User:
    def __init__(
        self, user_id=None, username=None, password=None, email=None, first_name=None,
        last_name=None, date_of_birth=None, profile_picture=None, favorite_artworks=None
    ):
        self.__user_id = user_id
        self.__username = username
        self.__password = password
        self.__email = email
        self.__first_name = first_name
        self.__last_name = last_name
        self.__date_of_birth = date_of_birth
        self.__profile_picture = profile_picture
        self.__favorite_artworks = favorite_artworks

    # Property decorators (getters and setters)
    1 usage
    @property
    def user_id(self):
        return self.__user_id

    @user_id.setter
    def user_id(self, value):
        self.__user_id = value

    1 usage
    @property
    def username(self):
        return self.__username

    @username.setter
    def username(self, value):
        self.__username = value

    1 usage
    @property
    def password(self):
        return self.__password

    @password.setter
```



```
class User:
```

```
    1 usage
```

```
    @property
```

```
    def password(self):
```

```
        return self.__password
```

```
    @password.setter
```

```
    def password(self, value):
```

```
        self.__password = value
```

```
    1 usage
```

```
    @property
```

```
    def email(self):
```

```
        return self.__email
```

```
    @email.setter
```

```
    def email(self, value):
```

```
        self.__email = value
```

```
    1 usage
```

```
    @property
```

```
    def first_name(self):
```

```
        return self.__first_name
```

```
    @first_name.setter
```

```
    def first_name(self, value):
```

```
        self.__first_name = value
```

```
    1 usage
```

```
    @property
```

```
    def last_name(self):
```

```
        return self.__last_name
```

```
    @last_name.setter
```

```
    def last_name(self, value):
```

```
        self.__last_name = value
```

```
    return self.__last_name

    @last_name.setter
    def last_name(self, value):
        self.__last_name = value

1 usage
@property
def date_of_birth(self):
    return self.__date_of_birth

    @date_of_birth.setter
    def date_of_birth(self, value):
        self.__date_of_birth = value

1 usage
@property
def profile_picture(self):
    return self.__profile_picture

    @profile_picture.setter
    def profile_picture(self, value):
        self.__profile_picture = value

1 usage
@property
def favorite_artworks(self):
    return self.__favorite_artworks

    @favorite_artworks.setter
    def favorite_artworks(self, value):
        self.__favorite_artworks = value
```

## UserFavoriteArtwork.py

```
1 usage
class UserFavoriteArtwork:
    def __init__(self, user_id=None, artwork_id=None):
        self.__user_id = user_id
        self.__artwork_id = artwork_id

1 usage
@property
def user_id(self):
    return self.__user_id

@user_id.setter
def user_id(self, value):
    self.__user_id = value

1 usage
@property
def artwork_id(self):
    return self.__artwork_id

@artwork_id.setter
def artwork_id(self, value):
    self.__artwork_id = value
```

## Service Provider Interface/Abstract class

Keep the interfaces and implementation classes in package dao

Create **IVirtualArtGallery** Interface/abstract class with the following methods

**// Artwork Management**  
**addArtwork();** parameters-  
Artwork object return type  
Boolean **updateArtwork();**  
parameters- Artwork object  
return type Boolean  
**removeArtwork()** parameters-artworkID return type Boolean **getArtworkById();** parameters-  
artworkID return type Artwork **searchArtworks()** **searchArtworks();** parameters- keyword

return type list of Artwork Object

**// User Favorites    addArtworkToFavorite();**    parameters- userId, artworkId    return type boolean

**removeArtworkFromFavorite()**

parameters- userId, artworkId

return type boolean

getUserFavoriteArtworks()

parameters- userId

return type boolean

**dao package:**

**IVirtualArtGallery.py:**

```
from abc import ABC, abstractmethod
from typing import List
from entity.Artwork import Artwork
from entity.Gallery import Gallery

2 usages
class IVirtualArtGallery(ABC):
    @abstractmethod
    def add_artwork(self, artwork: Artwork) -> bool:
        pass

    @abstractmethod
    def update_artwork(self, artwork: Artwork) -> bool:
        pass

    @abstractmethod
    def remove_artwork(self, artwork_id: int) -> bool:
        pass

    @abstractmethod
    def get_artwork_by_id(self, artwork_id: int) -> Artwork:
        pass

    @abstractmethod
    def search_artworks(self, keyword: str) -> List[Artwork]:
        pass

    @abstractmethod
    def add_artwork_to_favorite(self, user_id: int, artwork_id: int) -> bool:
        pass

    @abstractmethod
    def remove_artwork_from_favorite(self, user_id: int, artwork_id: int) -> bool:
        pass

    @abstractmethod
    def get_user_favorite_artworks(self, user_id: int) -> List[Artwork]:
        pass
```

```

    @abstractmethod
    def get_user_favorite_artworks(self, user_id: int) -> List[Artwork]:
        pass

    @abstractmethod
    def create_new_gallery(self, gallery: Gallery) -> bool:
        pass

    @abstractmethod
    def update_gallery(self, gallery: Gallery) -> bool:
        pass

    @abstractmethod
    def remove_gallery(self, gallery_id: int) -> bool:
        pass

    @abstractmethod
    def search_gallery(self, keyword: str) -> List[Gallery]:
        pass

```

## VirtualArtGalleryImpl.py

```

import mysql.connector
from typing import List
from datetime import datetime
from dao.IVirtualArtGallery import IVirtualArtGallery
from entity.Artwork import Artwork
from entity.Gallery import Gallery
from entity.UserFavoriteArtwork import UserFavoriteArtwork
from util.DBConnection import DBConnection
from myexceptions.ArtworkNotFoundException import ArtworkNotFoundException
from myexceptions.UserNotFoundException import UserNotFoundException

2 usages
class VirtualArtGalleryImpl(IVirtualArtGallery):
    def __init__(self):
        self.connection = DBConnection().getConnection() # Get database connection
        self.cursor = self.connection.cursor()

1 usage
    def add_artwork(self, artwork: Artwork) -> bool:
        query = "INSERT INTO Artwork (Title, Description, CreationDate, Medium, ImageUrl, ArtistID) VALUES (%s, %s, %s, %s, %s, %s)"
        values = (artwork.title, artwork.description, artwork.creation_date, artwork.medium, artwork.image_url, artwork.artist_id)
        self.cursor.execute(query, values)
        self.connection.commit()
        return True

1 usage
    def update_artwork(self, artwork: Artwork) -> bool:
        query = "UPDATE Artwork SET Title = %s, Description = %s, CreationDate = %s, Medium = %s, ImageUrl = %s WHERE ArtworkId = %s"
        values = (artwork.title, artwork.description, artwork.creation_date, artwork.medium, artwork.image_url, artwork.artwork_id)
        self.cursor.execute(query, values)
        self.connection.commit()
        return True

1 usage
    def remove_artwork(self, artwork_id: int) -> bool:
        query = "DELETE FROM Artwork WHERE ArtworkId = %s"
        self.cursor.execute(query, (artwork_id,))
        self.connection.commit()
        return True

```

```

2 usages
def get_artwork_by_id(self, artwork_id: int) -> Artwork:
    query = "SELECT * FROM Artwork WHERE ArtworkId = %s"
    self.cursor.execute(query, (artwork_id,))
    result = self.cursor.fetchone()
    if not result:
        raise ArtworkNotFoundException(artwork_id)
    return Artwork(artwork_id=result[0], title=result[1], description=result[2], creation_date=result[3], medium=result[4], image_url=result[5], artist_id=result[6])

1 usage
def search_artworks(self, keyword: str) -> List[Artwork]:
    query = "SELECT * FROM Artwork WHERE Title LIKE %s OR Description LIKE %s"
    self.cursor.execute(query, ("% " + keyword + "%", "% " + keyword + "%"))
    results = self.cursor.fetchall()
    artworks = []
    for result in results:
        artworks.append(
            Artwork(artwork_id=result[0], title=result[1], description=result[2], creation_date=result[3], medium=result[4], image_url=result[5], artist_id=result[6])
        )
    return artworks

1 usage
def add_artwork_to_favorite(self, user_id: int, artwork_id: int) -> bool:
    query = "INSERT INTO User_Favorite_Artwork (UserID, ArtworkID) VALUES (%s, %s)"
    self.cursor.execute(query, (user_id, artwork_id))
    self.connection.commit()
    return True

1 usage
def remove_artwork_from_favorite(self, user_id: int, artwork_id: int) -> bool:
    query = "DELETE FROM User_Favorite_Artwork WHERE UserID = %s AND ArtworkID = %s"
    self.cursor.execute(query, (user_id, artwork_id))
    self.connection.commit()
    return True

```

```

def get_user_favorite_artworks(self, user_id: int) -> List[Artwork]:
    query = "SELECT * FROM Artwork WHERE ArtworkId IN (SELECT ArtworkID FROM User_Favorite_Artwork WHERE UserID = %s)"
    self.cursor.execute(query, (user_id,))
    results = self.cursor.fetchall()
    artworks = []
    for result in results:
        artworks.append(
            Artwork(artwork_id=result[0], title=result[1], description=result[2], creation_date=result[3], medium=result[4], image_url=result[5], artist_id=result[6])
        )
    return artworks

1 usage
def create_new_gallery(self, gallery: Gallery) -> bool:
    query = "INSERT INTO Gallery (Name, Description, Location, Curator, OpeningHours) VALUES (%s, %s, %s, %s, %s)"
    values = (gallery.name, gallery.description, gallery.location, gallery.curator, gallery.opening_hours)
    self.cursor.execute(query, values)
    self.connection.commit()
    return True

1 usage
def update_gallery(self, gallery: Gallery) -> bool:
    query = "UPDATE Gallery SET Name = %s, Description = %s, Location = %s, Curator = %s, OpeningHours = %s WHERE GalleryId = %s"
    values = (gallery.name, gallery.description, gallery.location, gallery.curator, gallery.opening_hours, gallery.gallery_id)
    self.cursor.execute(query, values)
    self.connection.commit()
    return True

def remove_gallery(self, gallery_id: int) -> bool:
    query = "DELETE FROM Gallery WHERE GalleryId = %s"
    self.cursor.execute(query, (gallery_id,))
    self.connection.commit()
    return True

```

```

def remove_gallery(self, gallery_id: int) -> bool:
    query = "DELETE FROM Gallery WHERE GalleryId = %s"
    self.cursor.execute(query, (gallery_id,))
    self.connection.commit()
    return True

def search_gallery(self, keyword: str) -> List[Gallery]:
    query = "SELECT * FROM Gallery WHERE Name LIKE %s OR Description LIKE %s OR Location LIKE %s"
    self.cursor.execute(query, ("% + keyword + %", "% + keyword + %", "% + keyword + %"))
    results = self.cursor.fetchall()
    galleries = []
    for result in results:
        galleries.append(
            Gallery(gallery_id=result[0], name=result[1], description=result[2], location=result[3], curator=result[4], opening_hours=result[5])
        )
    return galleries

```

## 7: Connect your application to the SQL database:

1. Write code to establish a connection to your SQL database.

Create a utility class **DBConnection** in a package **util** with a static variable **connection** of Type **Connection** and a static method **getConnection()** which returns connection.

Connection properties supplied in the connection string should be read from a property file.

Create a utility class **PropertyUtil** which contains a static method named **getPropertyString()** which reads a property file containing connection details like hostname, dbname, username, password, port number and returns a connection string.

**util package:**

**DBConnection.py:**

```

import mysql.connector
from util.PropertyUtil import PropertyUtil

5 usages
class DBConnection:
    connection = None

    1 usage
    @staticmethod
    def getConnection():
        if DBConnection.connection is None:
            connection_string = PropertyUtil.getPropertyString()
            try:
                DBConnection.connection = mysql.connector.connect(
                    host=connection_string["host"],
                    database=connection_string["database"],
                    user=connection_string["user"],
                    password=connection_string["password"],
                    port=connection_string["port"],
                )
            except mysql.connector.Error as error:
                print(f"Error while connecting to MySQL: {error}")
        return DBConnection.connection

```

## PropertyUtil.py:

```
2 usages
class PropertyUtil:
    1 usage
    @staticmethod
    def getPropertyString():
        return {
            "host": "localhost",
            "database": "artgallerydb",
            "user": "root",
            "password": "root",
            "port": "3306",
        }
```

## 8: Service implementation

1. Create a Service class **VirtualArtGalleryImpl**
2. Provide implementation for all the methods in the interface.

### dao package: VirtualArtGalleryImpl.py:

```
import mysql.connector
from typing import List
from datetime import datetime
from dao.IVirtualArtGallery import IVirtualArtGallery
from entity.Artwork import Artwork
from entity.Gallery import Gallery
from entity.UserFavoriteArtwork import UserFavoriteArtwork
from util.DBConnection import DBConnection
from myexceptions.ArtworkNotFoundException import ArtworkNotFoundException
from myexceptions.UserNotFoundException import UserNotFoundException

2 usages
class VirtualArtGalleryImpl(IVirtualArtGallery):
    def __init__(self):
        self.connection = DBConnection().getConnection() # Get database connection
        self.cursor = self.connection.cursor()

    1 usage
    def add_artwork(self, artwork: Artwork) -> bool:
        query = "INSERT INTO Artwork (Title, Description, CreationDate, Medium, ImageUrl, ArtistID) VALUES (%s, %s, %s, %s, %s, %s)"
        values = (artwork.title, artwork.description, artwork.creation_date, artwork.medium, artwork.image_url, artwork.artist_id)
        self.cursor.execute(query, values)
        self.connection.commit()
        return True

    1 usage
    def update_artwork(self, artwork: Artwork) -> bool:
        query = "UPDATE Artwork SET Title = %s, Description = %s, CreationDate = %s, Medium = %s, ImageUrl = %s WHERE ArtworkId = %s"
        values = (artwork.title, artwork.description, artwork.creation_date, artwork.medium, artwork.image_url, artwork.artwork_id)
        self.cursor.execute(query, values)
        self.connection.commit()
        return True

    1 usage
    def remove_artwork(self, artwork_id: int) -> bool:
        query = "DELETE FROM Artwork WHERE ArtworkId = %s"
        self.cursor.execute(query, (artwork_id,))
        self.connection.commit()
        return True
```



```

2 usages
def get_artwork_by_id(self, artwork_id: int) -> Artwork:
    query = "SELECT * FROM Artwork WHERE ArtworkId = %s"
    self.cursor.execute(query, (artwork_id,))
    result = self.cursor.fetchone()
    if not result:
        raise ArtworkNotFoundException(artwork_id)
    return Artwork(artwork_id=result[0], title=result[1], description=result[2], creation_date=result[3], medium=result[4], image_url=result[5], artist_id=result[6])

1 usage
def search_artworks(self, keyword: str) -> List[Artwork]:
    query = "SELECT * FROM Artwork WHERE Title LIKE %s OR Description LIKE %s"
    self.cursor.execute(query, ("% " + keyword + "%", "% " + keyword + "%"))
    results = self.cursor.fetchall()
    artworks = []
    for result in results:
        artworks.append(
            Artwork(artwork_id=result[0], title=result[1], description=result[2], creation_date=result[3], medium=result[4], image_url=result[5], artist_id=result[6])
        )
    return artworks

1 usage
def add_artwork_to_favorite(self, user_id: int, artwork_id: int) -> bool:
    query = "INSERT INTO User_Favorite_Artwork (UserID, ArtworkID) VALUES (%s, %s)"
    self.cursor.execute(query, (user_id, artwork_id))
    self.connection.commit()
    return True

1 usage
def remove_artwork_from_favorite(self, user_id: int, artwork_id: int) -> bool:
    query = "DELETE FROM User_Favorite_Artwork WHERE UserID = %s AND ArtworkID = %s"
    self.cursor.execute(query, (user_id, artwork_id))
    self.connection.commit()
    return True

```

```

def get_user_favorite_artworks(self, user_id: int) -> List[Artwork]:
    query = "SELECT * FROM Artwork WHERE ArtworkId IN (SELECT ArtworkID FROM User_Favorite_Artwork WHERE UserID = %s)"
    self.cursor.execute(query, (user_id,))
    results = self.cursor.fetchall()
    artworks = []
    for result in results:
        artworks.append(
            Artwork(artwork_id=result[0], title=result[1], description=result[2], creation_date=result[3], medium=result[4], image_url=result[5], artist_id=result[6])
        )
    return artworks

1 usage
def create_new_gallery(self, gallery: Gallery) -> bool:
    query = "INSERT INTO Gallery (Name, Description, Location, Curator, OpeningHours) VALUES (%s, %s, %s, %s, %s)"
    values = (gallery.name, gallery.description, gallery.location, gallery.curator, gallery.opening_hours)
    self.cursor.execute(query, values)
    self.connection.commit()
    return True

1 usage
def update_gallery(self, gallery: Gallery) -> bool:
    query = "UPDATE Gallery SET Name = %s, Description = %s, Location = %s, Curator = %s, OpeningHours = %s WHERE GalleryId = %s"
    values = (gallery.name, gallery.description, gallery.location, gallery.curator, gallery.opening_hours, gallery.gallery_id)
    self.cursor.execute(query, values)
    self.connection.commit()
    return True

def remove_gallery(self, gallery_id: int) -> bool:
    query = "DELETE FROM Gallery WHERE GalleryId = %s"
    self.cursor.execute(query, (gallery_id,))
    self.connection.commit()
    return True

```

```

def remove_gallery(self, gallery_id: int) -> bool:
    query = "DELETE FROM Gallery WHERE GalleryId = %s"
    self.cursor.execute(query, (gallery_id,))
    self.connection.commit()
    return True

def search_gallery(self, keyword: str) -> List[Gallery]:
    query = "SELECT * FROM Gallery WHERE Name LIKE %s OR Description LIKE %s OR Location LIKE %s"
    self.cursor.execute(query, ("% " + keyword + "%", "% " + keyword + "%", "% " + keyword + "%"))
    results = self.cursor.fetchall()
    galleries = []
    for result in results:
        galleries.append(
            Gallery(gallery_id=result[0], name=result[1], description=result[2], location=result[3], curator=result[4], opening_hours=result[5])
        )
    return galleries

```

## 9: Exception Handling

Create the exceptions in package **myexceptions**

Define the following custom exceptions and throw them in methods whenever needed. Handle all the exceptions in main method,

1. **ArtWorkNotFoundException** :throw this exception when user enters an invalid id which doesn't exist in db
2. **UserNotFoundException** :throw this exception when user enters an invalid id which doesn't exist in db

**Myexceptions package:**

```

6 usages
class ArtWorkNotFoundException(Exception):
    def __init__(self, artwork_id):
        self.artwork_id = artwork_id
        super().__init__(f"Artwork with ID {artwork_id} not found in the database")

```

**ArtWorkNotFoundException.py:**

```

Choose an option: 4
Enter artwork ID to get: 32
Artwork with ID 32 not found in the database
1. Add Artwork

```

**UserNotFoundException.py:**

```

2 usages
class UserNotFoundException(Exception):
    def __init__(self, user_id):
        self.user_id = user_id
        super().__init__(f"User with ID {user_id} not found in the database")

```

```
Enter your choice: 8
Enter user ID: 23
User with id 23 not found in the database
```

## 9. Main Method

Create class named MainModule with main method in main package. Trigger all the methods in service implementation class.

**main package:**

**MainModule.py:**

```
from dao.VirtualArtGalleryImpl import VirtualArtGalleryImpl
from entity.Artwork import Artwork
from entity.Gallery import Gallery
from myexceptions.ArtworkNotFoundException import ArtworkNotFoundException
from myexceptions.UserNotFoundException import UserNotFoundException

class MainModule:
    def __init__(self):
        self.service = VirtualArtGalleryImpl()

    def menu(self):
        while True:
            print("1. Add Artwork")
            print("2. Update Artwork")
            print("3. Remove Artwork")
            print("4. Get Artwork by ID")
            print("5. Search Artworks")
            print("6. Add Artwork to Favorites")
            print("7. Remove Artwork from Favorites")
            print("8. Create New Gallery")
            print("9. Update Gallery")
            print("10. Exit")

            choice = input("Choose an option: ")

            if choice == "1":
                self.add_artwork()
            elif choice == "2":
                self.update_artwork()
            elif choice == "3":
                self.remove_artwork()
            elif choice == "4":
                self.get_artwork_by_id()
            elif choice == "5":
                self.search_artworks()
            elif choice == "6":
                self.add_artwork_to_favorites()
            elif choice == "7":
                self.remove_artwork_from_favorites()
            elif choice == "8":
                self.create_new_gallery()
            elif choice == "9":
                self.update_gallery()
            elif choice == "10":
                print("Exiting Virtual Art Gallery")
                break
            else:
                print("Invalid option, please try again.")

    def add_artwork(self):
        title = input("Enter artwork title: ")
        description = input("Enter artwork description: ")
```

```

creation_date = input("Enter artwork creation date (YYYY-MM-DD): ")
medium = input("Enter artwork medium: ")
image_url = input("Enter artwork image URL: ")
artist_id = int(input("Enter artist ID: "))

artwork = Artwork(
    title=title,
    description=description,
    creation_date=creation_date,
    medium=medium,
    image_url=image_url,
    artist_id=artist_id,
)
self.service.add_artwork(artwork)
print("Artwork added successfully.")

def update_artwork(self):
    artwork_id = int(input("Enter artwork ID to update: "))
    try:
        artwork = self.service.get_artwork_by_id(artwork_id)
        if artwork:
            title = input("Enter new title (press Enter to skip): ")
            description = input("Enter new description (press Enter to skip): ")
            creation_date = input("Enter new creation date (press Enter to skip): ")
            medium = input("Enter new medium (press Enter to skip): ")
            image_url = input("Enter new image URL (press Enter to skip): ")

            if title:
                artwork.title = title
            if description:
                artwork.description = description
            if creation_date:
                artwork.creation_date = creation_date
            if medium:
                artwork.medium = medium
            if image_url:
                artwork.image_url = image_url

            self.service.update_artwork(artwork)
            print("Artwork updated successfully.")
        else:
            print("Artwork not found.")
    except ArtworkNotFoundException as e:
        print(e)

def remove_artwork(self):
    artwork_id = int(input("Enter artwork ID to remove: "))
    try:
        self.service.remove_artwork(artwork_id)
        print("Artwork removed successfully.")
    except ArtworkNotFoundException:
        print("Artwork not found.")

def get_artwork_by_id(self):
    artwork_id = int(input("Enter artwork ID to get: "))
    try:
        artwork = self.service.get_artwork_by_id(artwork_id)
        if artwork:
            print(artwork)
        else:
            print("Artwork not found.")
    except ArtworkNotFoundException as e:
        print(e)

def search_artworks(self):
    keyword = input("Enter keyword to search: ")
    artworks = self.service.search_artworks(keyword)
    if artworks:
        print("Matching artworks:")
        for artwork in artworks:
            print(artwork)
    else:
        print("No matching artworks found.")

def add_artwork_to_favorites(self):

```

```

        user_id = int(input("Enter user ID: "))
        artwork_id = int(input("Enter artwork ID: "))
        self.service.add_artwork_to_favorite(user_id, artwork_id)
        print("Artwork added to favorites.")

    def remove_artwork_from_favorites(self):
        user_id = int(input("Enter user ID: "))
        artwork_id = int(input("Enter artwork ID: "))
        self.service.remove_artwork_from_favorite(user_id, artwork_id)
        print("Artwork removed from favorites.")

    def create_new_gallery(self):
        gallery_id = int(input("Enter gallery ID: "))
        name = input("Enter name: ")
        description = input("Enter description: ")
        location = input("Enter location: ")
        curator = int(input("Enter curator (artist ID): "))
        opening_hours = input("Enter opening hours: ")

        gallery = Gallery(
            gallery_id=gallery_id,
            name=name,
            description=description,
            location=location,
            curator=curator,
            opening_hours=opening_hours,
        )

        self.service.create_new_gallery(gallery)
        print("Gallery created successfully.")

    def update_gallery(self):
        gallery_id = int(input("Enter gallery ID to update: "))
        try:
            gallery = self.service.get_gallery_by_id(gallery_id)
            if gallery:
                name = input("Enter new name (press Enter to skip): ")
                description = input("Enter new description (press Enter to skip): ")
                location = input("Enter new location (press Enter to skip): ")
                curator = input("Enter new curator (press Enter to skip): ")
                opening_hours = input("Enter new opening hours (press Enter to skip): ")

                if name:
                    gallery.name = name
                if description:
                    gallery.description = description
                if location:
                    gallery.location = location
                if curator:
                    gallery.curator = curator
                if opening_hours:
                    gallery.opening_hours = opening_hours

                self.service.update_gallery(gallery)
                print("Gallery updated successfully.")
            else:
                print("Gallery not found.")
        except Exception as e:
            print(f"Error updating gallery: {e}")

if __name__ == "__main__":
    main_module = MainModule()
    main_module.menu()

```

```
C:\Users\elama\PycharmProjects\Hexa\VAG\virt
1. Add Artwork
2. Update Artwork
3. Remove Artwork
4. Get Artwork by ID
5. Search Artworks
6. Add Artwork to Favorites
7. Remove Artwork from Favorites
8. Create New Gallery
9. Update Gallery
10. Exit
```

```
Choose an option: 1
Enter artwork title: welcomehome
Enter artwork description: fantastic
Enter artwork creation date (YYYY-MM-DD): 2024-03-03
Enter artwork medium: glass
Enter artwork image URL: i.png
Enter artist ID: 1
Artwork added successfully.
```

artworkID	title	description	creationDate	medium	imageUrl	artistID
1	Mona Lisa	Famous painting by Leonardo da Vinci	1503-06-01	Oil	http://example.com/monalisa.jpg	1
2	Starry Night	Famous painting by Vincent van Gogh	1889-06-01	Oil	http://example.com/starrynight.jpg	2
3	Water Lilies	Series of paintings by Claude Monet	1907-06-01	Oil	http://example.com/waterlilies.jpg	3
4	Guernica	Mural painting by Pablo Picasso	1937-06-01	Oil	http://example.com/guernica.jpg	4
5	The Persistence of Memory	Famous painting by Salvador Dali	1931-06-01	Oil	http://example.com/persistenceofmemory.jpg	5
6	hello	welcome	2024-03-31	online	hello.png	1
7	welcomehome	fantastic	2024-03-03	glass	i.png	1

```
Choose an option: 2
Enter artwork ID to update: 2
Enter new title (press Enter to skip): Hello
Enter new description (press Enter to skip): tree
Enter new creation date (press Enter to skip): 2024-05-23
Enter new medium (press Enter to skip): glass
Enter new image URL (press Enter to skip): we.png
Artwork updated successfully.
```

artworkID	title	description	creationDate	medium	imageUrl	artistID
1	Mona Lisa	Famous painting by Leonardo da Vinci	1503-06-01	Oil	http://example.com/monalisa.jpg	1
2	Hello	tree	2024-05-23	glass	we.png	2
3	Water Lilies	Series of paintings by Claude Monet	1907-06-01	Oil	http://example.com/waterlilies.jpg	3
4	Guernica	Mural painting by Pablo Picasso	1937-06-01	Oil	http://example.com/guernica.jpg	4
5	The Persistence of Memory	Famous painting by Salvador Dali	1931-06-01	Oil	http://example.com/persistenceofmemory.jpg	5
6	hello	welcome	2024-03-31	online	hello.png	1
7	welcomehome	fantastic	2024-03-03	glass	i.png	1

```
Choose an option: 3
Enter artwork ID to remove: 6
Artwork removed successfully.
1 Add Artwork
```

artworkID	title	description	creationDate	medium	imageUrl	artistID
1	Mona Lisa	Famous painting by Leonardo da Vinci	1503-06-01	Oil	http://example.com/monalisa.jpg	1
2	Hello	tree	2024-05-23	glass	we.png	2
3	Water Lilies	Series of paintings by Claude Monet	1907-06-01	Oil	http://example.com/waterlilies.jpg	3
4	Guernica	Mural painting by Pablo Picasso	1937-06-01	Oil	http://example.com/guernica.jpg	4
5	The Persistence of Memory	Famous painting by Salvador Dali	1931-06-01	Oil	http://example.com/persistenceofmemory.jpg	5
7	welcomehome	fantastic	2024-03-03	glass	i.png	1

```
Choose an option: 4
Enter artwork ID to get: 1
Artwork ID: 1
Title: Mona Lisa
Description: Famous painting by Leonardo da Vinci
Creation Date: 1503-06-01
Medium: Oil
Image URL: http://example.com/monalisa.jpg
```

```
Choose an option: 5
Enter keyword to search: welcome
Matching artworks:
Artwork ID: 7
Title: welcomehome
Description: fantastic
Creation Date: 2024-03-03
Medium: glass
Image URL: i.png
```

```
-----
Enter your choice: 6
Enter user ID: 1
Enter artwork ID: 2
Artwork added to favorites.
-----
```

```
-----  
Enter your choice: 7  
Enter user ID: 1  
Enter artwork ID: 2  
Artwork removed from favorites.  
-----
```

```
-----  
Enter your choice: 8  
Enter user ID: 1  
User Favorite details:  
Artwork ID: 4  
Title: The Creation of Adam  
Description: A fresco painting by Michelangelo depicting the creation of Adam.  
Creation Date: 1512-10-01  
Medium: Fresco  
Image URL: https://example.com/creation\_of\_adam.jpg  
  
Artwork ID: 3  
Title: Mona Lisa  
Description: A masterpiece by Leonardo da Vinci featuring a mysterious woman.  
Creation Date: 1503-01-01  
Medium: Oil on poplar panel  
Image URL: https://example.com/mona\_lisa.jpg
```

```
-----  
Enter your choice: 9  
Enter gallery id: 12  
Enter the gallery name: new gallery  
Enter description: this is new gallery  
Enter location: Coimbatore  
Enter curator: 2  
Enter Opening hours: 09:08:00  
Gallery created successfully  
-----
```



```
Choose an option: 10
Exiting Virtual Art Gallery

Process finished with exit code 0
```

## 10. Unit Testing

Creating Unit test cases for a Virtual Art Gallery system is essential to ensure that the system functions correctly. Below are sample test case questions that can serve as a starting point for your JUnit test suite:

### 1. Artwork Management:

- Test the ability to upload a new artwork to the gallery.
- Verify that updating artwork details works correctly.
- Test removing an artwork from the gallery.
- Check if searching for artworks returns the expected results.

### 2. Gallery Management:

- Test creating a new gallery.
- Verify that updating gallery information works correctly.
- Test removing a gallery from the system.
- Check if searching for galleries returns the expected results.

```
2 import unittest
from dao.VirtualArtGalleryImpl import VirtualArtGalleryImpl
from entity.Gallery import Gallery
from entity.Artwork import Artwork

class TestVirtualArtGallery(unittest.TestCase):
    def setUp(self):
        self.service = VirtualArtGalleryImpl()

    def test_upload_new_artwork(self):
        artwork = Artwork(
            ArtworkId=90,
            Title="Sample Title",
            Description="Sample Description",
            CreationDate="2024-05-06",
            Medium="Sample Medium",
            ImageUrl="http://example.com/image.jpg"
        )
        result = self.service.add_artwork(artwork)
        self.assertTrue(result)

    def test_update_artwork_details(self):
        artwork = Artwork(
            ArtworkId=1,
            Title="Updated Title",
            Description="Updated Description",
            CreationDate="2024-05-06",
            Medium="Updated Medium",
```

```

        imageUrl="http://example.com/updated_image.jpg"
    )
    result = self.service.update_artwork(artwork)
    self.assertTrue(result)

def test_remove_artwork(self):
    result = self.service.remove_artwork(1)
    self.assertTrue(result)

def test_search_artworks(self):
    keyword = "Sample"
    artworks = self.service.search_artworks(keyword)
    self.assertTrue(len(artworks) > 0)

def test_create_new_gallery(self):
    gallery = Gallery(
        GalleryId=1,
        Name="Sample Gallery",
        Description="Sample Description",
        Location="Sample Location",
        Curator=1,
        OpeningHours="10:00:00"
    )
    result = self.service.create_new_gallery(gallery)
    self.assertTrue(result)

def test_update_gallery_information(self):
    gallery = Gallery(
        GalleryId=1,
        Name="Updated Gallery Name",
        Description="Updated Description",
        Location="Updated Location",
        Curator=1,
        OpeningHours="11:00:00"
    )
    result = self.service.update_gallery(gallery)
    self.assertTrue(result)

def test_remove_gallery(self):
    result = self.service.remove_gallery(1)
    self.assertTrue(result)

def test_search_galleries(self):
    keyword = "House"
    galleries = self.service.search_gallery(keyword)
    self.assertTrue(len(galleries) > 0)

if __name__ == '__main__':
    unittest.main()

```

✓ Test Results	88 ms	✓ Tests passed: 8 of 8 tests ~ 88 ms
<pre>"C:\Users\gayu8\Case Study Virtual Art Gallery\.venv\Scripts\python.exe" "C:/Program Files/JetBrains/PyCharm , Community Edition 2024.1/plugins/python-ce/helpers/pycharm/_jb_unittest_runner.py" --path , "C:\Users\gayu8\Case Study Virtual Art Gallery\tests\test_virtualartgallery.py" Testing started at 08:01 ... Launching unittests with arguments python -m unittest C:\Users\gayu8\Case Study Virtual Art Gallery\tests\test_virtualartgallery.py in C:\Users\gayu8\Case Study Virtual Art Gallery\tests</pre>		