

svgo

SVG Optimizer: a Nodejs-based tool for optimizing Scalable Vector Graphics files. It applies a series of transformation rules (plugins), which can be toggled individually.

- Optimize a file using the default plugins (overwrites the original file):

```
svgo {{test.svg}}
```

- Optimize a file and save the result to another file:

```
svgo {{test.svg}} {{test.min.svg}}
```

- Optimize all SVG files within a folder (overwrites the original files):

```
svgo -f {{path/to/folder/with/svg/files}}
```

- Optimize all SVG files within a folder and save the resulting files to another folder:

```
svgo -f {{path/to/input/folder}} -o {{path/to/output/folder}}
```

- Optimize SVG content passed from another command, and save the result to a file:

```
{{cat test.svg}} | svgo -i - -o {{test.min.svg}}
```

- Optimize a file and print out the result:

```
svgo {{test.svg}} -o -
```

- Optimize a file making sure a given plugin is enabled:

```
svgo --enable={{plugin_name}}
```

- Show available plugins:

```
svgo --show-plugins
```