

# salt-key

Invoke salt locally on a salt minion.

- Perform a highstate on this minion:

```
salt-call state.highstate
```

- Perform a highstate dry-run, compute all changes but don't actually perform them:

```
salt-call state.highstate test=true
```

- Perform a highstate with verbose debugging output:

```
salt-call -l debug state.highstate
```

- List this minion's grains:

```
salt-call grains.items
```