**Angular Signals:**

*Wrapper for values that notifies consumers.*

Signals can be writeable

Signals can use signals (computed Signals)

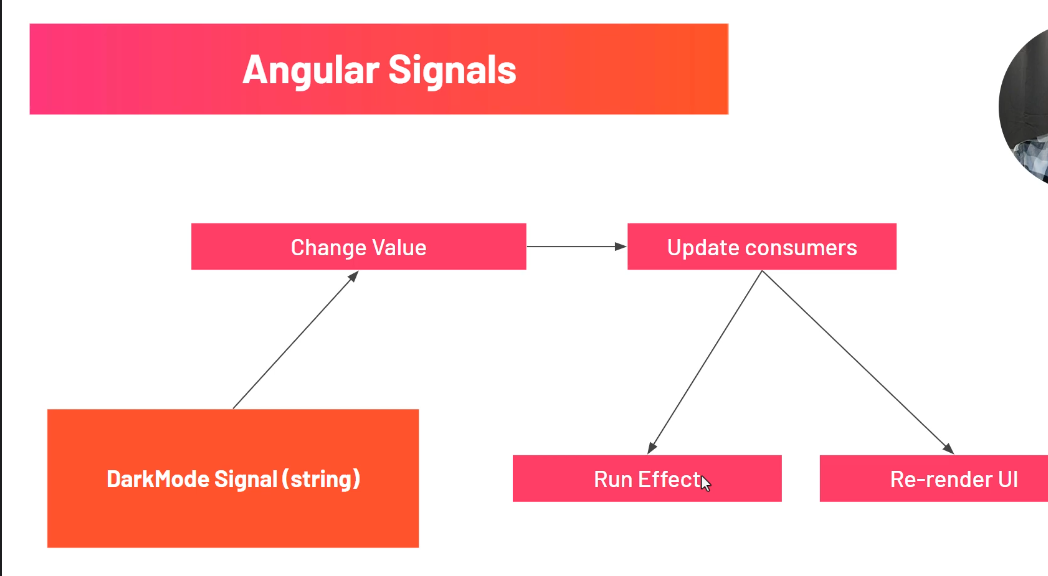
Computed Signals are read-only.

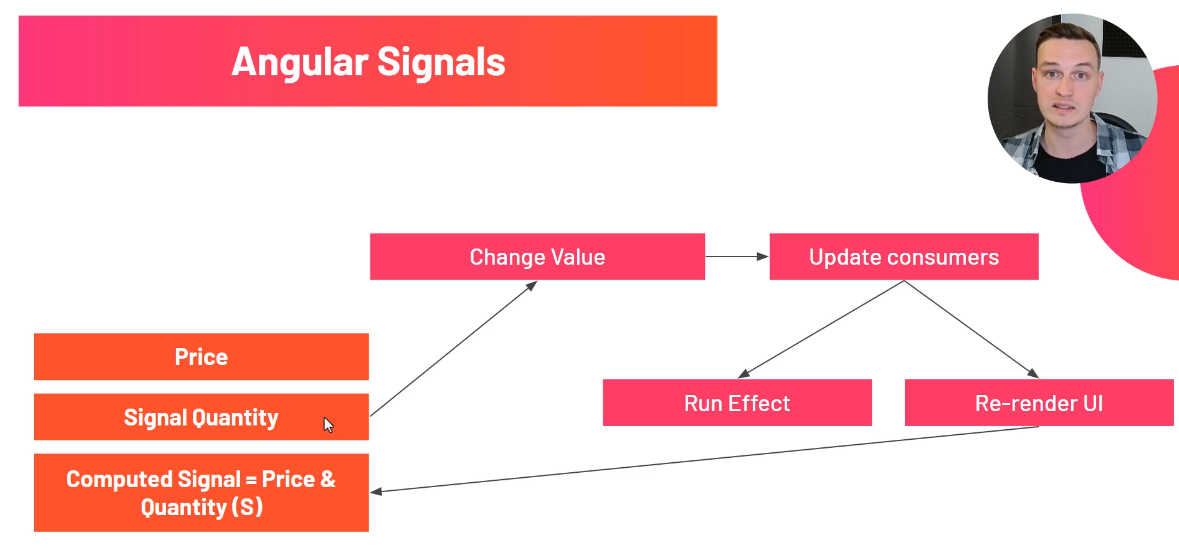
**Because of Change Detection**

**A clean reactive alternative/extension to observables**

**Note: HTTP Request and lots of ASYNC operations, etc.. You want to stick with Observables.**

**Whenever you want to change the user interface. For example in a reactive way, angular signals come in handy.**

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