## **HomeStereoDriver HomeStereo** audio: Equalizer - media: MediaPlayer + main(args: String[]): void + HomeStereo() + HomeStereo(homeStereo: HomeStereo) + HomeStereo(audio: Equalizer) + setAudio(audio: Equalizer): void + getAudio(): Equalizer + SetMedia(media: MediaPlayer): void + getMedia(): MediaPlayer + Play(): void + Stop(): void + nextTrack(): void + previewsTrack(): void + volumeUp(): void + volumeDown() void + toString() String + equals(homeStereo: Object): boolean **Equalizer** MediaPlayer + MAX VOLUME: int - isMediaIn: boolean - isPlaying: boolean + MAX\_BASS: int + MAX\_TREBLE: int - trackName: String - volume: int - trackNumber: int - totalTracks: int - bass: int - treble: int + MediaPlayer() + MediaPlayer(mediaPlayer: MediaPlayer) + Equalizer() + MediaPlayer(isMediaIn: boolean, + Equalizer(equalizer: Equalizer) isPlaving: Boolean. + Equalizer(volume: int, bass: int, treble: int) trackName: String, # setVolume(volume: int): void trackNumber: int; + getVolume(): int totalTrack: int) # setBass(bass: int) + setIsPlaying( isPlaying: boolean): void + getBass(): int + getIsPlaying(): Boolean # setTreble(treble:int) + getTrackName(): String + getTreble(): int + getTrackNumber(): int + toString(): String + setTrackNumber(trackNumber: int): void + equals(equalizer: Object): boolean + getTotalTracks(): int + toString(): String + equals(MediaPlayer: Object): boolean CompactDisc MemoryCard **FileReader** - memoryDirectory: FileReader discData: FileReader - fileIn: File - currentFile: FileReader - currentData: FileReader · fileOut: File + MemoryCard() + CompactDisc() + FileReader() + CompactDisc(discData:FileReader, + MemoryCard(memoryDirectory: FileReader, + FileReader(fileIn: File, fileOut: File) currentData: FileReader) currentFile: FileReader) + setFileIn(fileIn: File): void + CompactDisc(compactDisc: CompactDisc) + MemoryCard(memoryCard: MemoryCard) + getFileIn(): File + setDiscData(discData: FileReader): void + setMemoryDirectory(directory: FileReader) + setFileOut(fileOut: File): void : void + getDiscData(): FileReader + getFileOut(): File + setCurrentData(currentData: FileReader) + getMemoryDirectory(): FileReader + toString(): String : void + setCurrentFile(currentFile: FileReader): void - equals(fileReader: Object): boolean + getCurrentData(): FileReader + getCurrentFile(): FileReader + toString(): String + toString(): String + equals(compactDisc: Object): boolean + equals(memoryCard: Object): boolean