## AbstractGraph directed: boolean - numVertices: int + AbstractGraph(numVertices: int, directed: boolean) + getNumVertices(): int + isDirected(): boolean MatrixGraph # matrix: double[][] - numEdges: int + MatrixGraph(numVertices: int, directed: boolean) + aetNumEdaes(): int + insert(edge: Edge): void + insert(source: int, dest: int, weight: double): void + isEdge(source: int, dest: int): boolean + getEdge(source: int, dest: int): Edge + edgeIterator(source: int): Iterable<Double> + remove(): void + toString(): String **TravelPlanner** + IS DIRECTED: boolean - graph: MatrixGraph - locations: ArrayList<String> + TravelPlanner(numAirports: int) + addFlight(src: String, dest: String, cost: double): boolean + removeFlight(src: String, dest: String): boolean + addAirport(location: String): boolean + getNumAirports(): int + getAirport(index: int): String + getFlightCost(src: String, dest: String): double + getCheapestPath(from: int, to:int): String[] + dijkstrasAlgorithm(graph: MatrixGraph, start: int, dest: int, pred: int[], cost: double[]): String[] + toString(): String **TravelPlannerFrame** - NUM\_AIRPORTS: int - AIRPORT\_FILE\_NAME: String

- FLIGHT\_FILE\_NAME: String
- planner: TravelPlanner
- generateNewFlightData: boolean
- + start(primaryStage: Stage): void
- + handle(e: ActionEvent): void
- + buildGraph(startBox: ObservableList<String>,
  - destinationBox: ObservableList<String>): void
- + generateFlightData(locations: Scanner, flights: PrintWriter): void
- + main(args: String[]): void

## <<Interface>> Graph

- + getNumVertices(): int
- + isDirected(): boolean
- + insert(edge: Edge): void
- + isEdge(source: int. dest: int): boolean
- + getEdge(source: int, dest: int): Edge
- + edgeIterator(source: int): Iterable<Double>

## MatrixIterator

- x: int
- y: int
- + MatrixIterator(x: int)
- + iterator(): Iterator<Double>
- + hasNext(): boolean
- + next(): double

## Edge

- DEFAULT WEIGHT: double
- source: int
- dest: int
- # weight: double
- + Edge(source: int, dest: int, weight: double)
- + Edge(source: int, dest: int)
- + setWeight(weight: double): void
- + getDest(): int
- + getSource(): int
- + getWeight(): double
- + toString(): String
- + compareTo(otherEdge: edge): int