

Ex. No.: 5a DYNAMIC PROGRAMMING - COIN CHANGE PROBLEM
Date:

AIM:

To write a python program to implement the coin change problem using dynamic programming technique.

ALGORITHM:

STEP 1: Start the program.

STEP 2: Two choices for a coin of a particular denominator either to include or to exclude.

STEP 3: At coins[n-1], we can take as, any instances of that can,
i.e., count(coins ,n, sum-coins [n- i]) then we can move to coins[n-2].

STEP 4: After moving to coins[n-2], we cannot move back and cannot make choices for
coins[n-1] i.e., count(coins , n-1 , sum).

STEP 5: Find the total number of ways , to we will add these – possible choices.
i.e., count(coins , n ,sum-coins[n-1])+ count(coins , n-1 ,sum).

STEP 6: Stop the program.

PROGRAM:

```
def count(S, target):  
    if target == 0:  
        return 1  
    if target < 0:  
        return 0  
    result = 0  
    for c in S:  
        result += count(S, target - c)  
    return result  
  
if __name__ == '__main__':  
    S = [1, 2, 3]  
    target = 4  
    print('The total number of ways to get the desired change is ', count(S, target))
```

OUTPUT:

RESULT:

Thus the python program for coin change problem using dynamic programming was implemented and executed successfully.

Ex. No.: 5b
Date:

**DYNAMIC PROGRAMMING - WARSHALL'S AND
FLOYD'S ALGORITHM**

AIM:

To write a python program to implement Warshall's and Floyd's algorithm using dynamic programming technique.

ALGORITHM:

STEP 1: Start the program.

STEP 2: Create a matrix A0 of dimension n*n where n is the number of vertices.

STEP 3: Create a matrix A1 using matrix A0 . The elements in the first column and the first row left as they are (A[i][k]+A[k][j]) if (A[i][j]>A[i][k]+A[k][j]).

STEP 4: Similarly, A2 is created using A1 and similarly A3 and A4 is also created.

STEP 5: A4 gives the shortest path between each pair of vertices.

STEP 6: Stop the program.

PROGRAM:

nV = 4

INF = 999

```
def floyd_warshall(G):
    distance = list(map(lambda i: list(map(lambda j: j, i)), G))

    for k in range(nV):
        for i in range(nV):
            for j in range(nV):
                distance[i][j] = min(distance[i][j], distance[i][k] + distance[k][j])
    print_solution(distance)

def print_solution(distance):
    for i in range(nV):
        for j in range(nV):
            if(distance[i][j] == INF):
                print("INF", end=" ")
            else:
                print(distance[i][j], end=" ")
        print(" ")

G = [ [0, 3, INF, 5],
      [2, 0, INF, 4],
```

```
[INF, 1, 0, INF],  
[INF, INF, 2, 0]]  
floyd_warshall(G)
```

OUTPUT:

RESULT:

Thus the python program for Warshall's and Floyd's algorithm using dynamic programming technique was implemented and executed successfully.

Ex. No.: 5c DYNAMIC PROGRAMMING - KNAPSACK PROBLEM**Date:****AIM:**

To write a python program to implement the Knapsack problem using dynamic programming technique.

ALGORITHM:

STEP 1: Start the program.

STEP 2: Initialize $\text{knapSack}(0, j) = 0$ for $j \geq 0$ and $\text{knapSack}(i, 0) = 0$ for $i \geq 0$.

STEP 3: Do the following to divide all the subsets of the first i items that fit the knapsack of capacity j into two categories: those that do not include the i th item:

3.1: Among the subsets that do not include the i th item, the value of an optimal subset is, by definition, $\text{knapSack}(i - 1, j)$.

3.2: Among the subsets that do include the i th item (hence, $j - w_i \geq 0$), an optimal subset is made up of this item and an optimal subset of the first $i - 1$ items that fits into the knapsack of capacity $j - w_i$. The value of such an optimal subset is $v_i + \text{knapSack}(i - 1, j - w_i)$.

STEP 4: Print optimal solution.

STEP 5: Stop the program.

PROGRAM:

```
def knapSack(W, wt, val, n):
    if n == 0 or W == 0:
        return 0
    if (wt[n-1] > W):
        return knapSack(W, wt, val, n-1)
    else:
        return max(val[n-1] + knapSack(W-wt[n-1], wt, val, n-1), knapSack(W, wt, val, n-1))

val = [60, 100, 120]
wt = [10, 20, 30]
W = 50
n = len(val)
print knapSack(W, wt, val, n)
```

OUTPUT:

RESULT:

Thus the python program for the Knapsack problem using dynamic programming technique was implemented and executed successfully.