

Rubric

Legend:

- Done
- To be decided
- Not done
- Notes

Features: (Base of 2.4 with 1 bonus point)

- The code compiles (0)
 - All features of the basic assignment are present (2.4)
 - Additional features (or improvements of existing features) (0.1-1)

Scrum: (Base of 2 with no bonus)

- Every week a screenshot of the scrumboard is uploaded to the git repository (0)
Some screenshots from before the Christmas Break are missing. We didn't upload it to Github.
 - Every week there is a meeting with the TA (0.2)
 - With an agenda for the demo weeks (0.1)
 - While meeting-notes are being made for the demo weeks (0.1)
 - Where every round someone else is chair (0.1)
 - Where everyone is asked what they did and if they have blocking issues. (0.1)
 - There is a scrum board (0.2)
 - With a "backlog" (0.1)
 - With a "ready to start" (0.1)
 - With a "done" (0.1) We had this at the start but decided to just move issues that are done to closed (since we close issues with pull requests via close keywords)
 - Which has everything that the team needs to do (0.1)
 - Which is being used as a tool, not as paperwork. (0.1)
 - On which issues reside (0.1)
 - Every issue starts in the backlog or ready to start
 - Every feature is in the form of a user story
 - Every sprint a sprint plan is made (0.1)
 - On which they explain what they will be doing this sprint. This is committed to the repository (0.1)
 - Every sprint a sprint review is held, to see what can be done better (0.2)
 - They reflect if in the past proposed improvements have been implemented correctly. (0.1)

Code: (Base of 1.5 with 0.4 bonus points)

- The code compiles (0)
 - Libraries are used where necessary (0.1)
 - Checkstyle is being used (less than 20 errors) (0.2)
 - Checkstyle is well used (less than 5 errors) (0.4)
 - Checkstyle is being used perfectly (less than 5 warnings and every suppressed warning has a good reason) (0.1)
 - There is being tested (0.1)
 - More than 70% is being tested (0.8)
 - More than 95% of the code is covered (0.1)
 - Mockito is being used to test certain classes (0.1)

UML (Base of 0.5 with 0 bonus points)

- A correct UML diagram containing the “emergent architecture” is created following the UML guidelines

Report: (Base of 1.5 with no bonus points)

- There is a report, which contains a weekly screenshot of the code-coverage of the team and a weekly screenshot of the scrumboard.
 - [for every item that should be in the report] is correctly written and described why the choice was made (1)
 - extensively and perfectly described (0.5)

Git: (Base 0.6 with 1.0 bonus point)

- There is a git repository, which contains all the code the team made. All team members contributed evenly (0) *Some members contributed more than others but we tried to balance this out during the last couple of weeks.*
 - There is a readme, where each member separately put their netID and picture. It also explains the goal of the project. (Only valid in 2nd week) (0.1)
 - There is a great readme (<https://jfhbrook.github.io/2011/11/09/readmes.html>) (0.1)
 - Correct commit messages are being used (0.1)
 - There is a .gitignore, which contains all files that should never be committed. (0.1)
 - Jars of libraries are put in the pom.xml and added to the .gitignore (0.1)
 - Branches are being used (0.1)
 - Branches are being used correctly (name and feature branches) (0.2)
 - Pull based development is being used (0.4)
 - A ready to review is added to the scrum board (0.1)
 - Continuous integration is being used (0.2)
 - Every week there is a release with a tag (0.1)

Presentation (Base of 0.75 with no bonus)

Q&A (Base of 0.75)

- Questions are being answered (0.25)
 - Questions are being answered in a way that shows that the students know a lot about the topic of the question. (0.5)

