

TEAM 6:

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```
private void jButton1ActionPerformed(java.awt.event.ActionEvent evt)
{
    System.exit(0);
    // TODO add your handling code here:
}
```

Change button variable name Exit

```
public class Customer extends Person {
    public Customer(String name, String lastname, String telephoneNumber, String Email, String ID) {
        super(name, lastname, telephoneNumber, Email, ID);
    }
}
```

Cammel Case

```
public class Launderer extends Washer {
    public Launderer(String specialits, float waitTime) {
        super(specialits, waitTime);
    }
}
```

The screenshot shows a Java Swing window titled "BILL" with a light gray background. It contains several input fields and checkboxes. At the top, there are two text boxes labeled "Name" and "Vehicle". Below them are "Lastname" and another empty text box. There are two checkboxes labeled "Repair" and "Washer". Below these is a large empty text box labeled "Other". Further down are two more text boxes labeled "Other" and "Discount", followed by a "TOTAL" label and a text box. At the bottom, there are two buttons: "Return" and "Exit". A "Rename" dialog box is open over the "Exit" button, showing "New Name:" with "jButton1" entered. The dialog has "OK" and "Cancel" buttons.

Name of the buttons