

Inspector: Andirango Alex

Q38-51

A ->

- name 0.5/0.5
- attributes 0.2/0.2
- constructor 0.1/0.2
- setters & getters 0.1/0.1

B->

- name 0.5/0.5
- attribute 0.3/0.5

C->

- extends 0.5/0.5
- attribute 0.2/0.2
- constructor 0/0.2
- setters & getters 0.1/0.1

D->

- extends 0.4/0.4
- constructor 0.3/0.4
- setters & getters 0.2/0.2

E->

- name 0.8/0.8
- toString 0.2/0.2

F->

- name 0.8/0.8
- toString 0.2/0.2

G->

- implements 0/0.5
- method m() 0/0.5

H->

- interface and name 0/1.0
- method m 0/1.0

J->

- name 0/0.8
- toString 0/0.2

main ->

- A a 0/0.4
- ArrayList bs 0/0.4
- C[] cs = new C[3] 0/0.4
- D[] ds = new D[4] 0/0.4
- println() 0/0.4