WS32 - GROUPS

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TEAM 7:

Alan Andrade Katherin Bravo Darling Cruz Jhon Guitarra

Alejandro de la Cruz

```
private void btmDpdateActionPerformed()ava.awt.event.ActionEvent [20] {
    String dateFOUndate = "Do you want to update " + textDataFOUndate.getText() + "]";

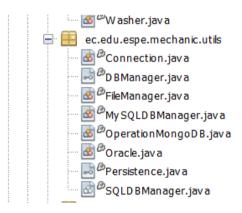
if (txtDataFOUndate.getText().isEmpty() | || txtDataFOUndate.getText() | #]";

if (txtDataFOUndate.getText().isEmpty() | || txtDataFOUndate.getText() | #]";

clsc (
    int selection = JOptionPane.showConfirmDialog(null, dataFOUndate, "Speaker Undating",
    JOptionPane.showMessageDialog(null, "Information was undating", txtDataFOUndate.getText() + "Undated",
    JOptionPane.showMessageDialog(null, "Information was undating", txtDataFOUndate.getText() + "Undated",
    JOptionPane.showMessageDialog(null, "Cars", txtDataFOUndate.getText(), txtNewData.getText(), cmbField.getSelectedItem().toString());
    txtDataFOUndate.getText("");
    txtDataFoundate.getText("");
    txtDataFoundate.getText(");
    txtDataFoundate.getText(") + "Cancelled",
    JOptionPane.showMessageDialog(null, "Action was cancelled", xxtDataFoundate.getText() + "Cancel
```

the button contains code

- The connection to the database is made by 2 classes when it should only have one



Comments that are not necessary

```
public static void main(String args[]) {
    /* Set the Nimbus look and feel */
    Look and feel setting code (optional)
    //</editor-fold>
    //</editor-fold>
    //</editor-fold>
    //</editor-fold>
    //</editor-fold>
    //</editor-fold>
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    //</editor-fold>
   //</editor-fold>
    //</editor-fold>
    //</editor-fold>
    //</editor-fold>
    /* Create and display the form */
    java.awt.EventQueue.invokeLater(new Runnable() {
```

We must take into account the programming of the packages and know where each one is programmed.

The "getters" and "setters" must be programmed in the "model" package, not in the "controller" package, that's a big mistake.

```
17 🗇
          * Sreturn the user
20 🗇
         public String getUser() (
21
            return user;
22
23
         * Sparam user the user to set
26
27 🗇
         public void setUser(String user) (
28
            this.user = user;
29
         * Sreturn the password
33
34 🗇
         public String getPassword() (
35
            return password;
```

We must take into account the use of lowercase letters for the variables, since if we use uppercase letters we make a mistake.

```
document.put("Year", year);
document.put("Registration", Registration
document.put("Plate", Plate);
```

Open/Closed

The names of the methods and variables are very general and are not specific.

```
boolean logged = false;
String readLine;
Persistence persistence;
```