

WS25 - EXAM 2 UML Exercise REVIEW

Rubric:

NAME: grade 8/10 -> 12/15

Q38-51

A ->

- name /0.5
- attributes /0.2
- constructor /0.2
- setters & getters /0.1

B ->

- name /0.5
- attribute /0.5

C ->

- extends /0.5
- attribute /0.2
- constructor /0.2
- setters & getters /0.1

D ->

- extends /0.4
- constructor /0.4
- setters & getters /0.2

E ->

- name /0.8
- toString /0.2

F ->

- name /0.8
- toString /0.2

G ->

- implements /0.5
- method m() /0.5

H ->

- interface and name /1.0
- method m /1.0

J ->

- name /0.8
- toString /0.2

main ->

- A a /0.4
- ArrayList bs /0.4
- C[] cs = new C[3] /0.4
- D[] ds = new D[4] /0.4
- println() /0.4

23 INSUASTI LOPEZ JONATHAN ESTEBA

Inspector: Mateo Landázuri

Q38-51

A ->

- name 0.5/0.5
- attributes 0.1/0.2
- constructor 0.1/0.2
- setters & getters 0.1/0.1

B ->		
C ->		
• extends	0.5/0.5	
• attribute	0.2/0.2	
• constructor	0.2/0.2	
• setters & getters	0.1/0.1	
D ->		
• extends	0.4/0.4	
• constructor	0.4/0.4	
• setters & getters	0.1/0.2	
E ->		
• name	0.8/0.8	
• toString	0.1/0.2	
F ->		
• name	0.8/0.8	
• toString	0.1/0.2	
G ->		
• implements	0.2/0.5	
• method m()	0.5/0.5	
H ->		
• interface and name	0.0/1.0	
• method m	1.0/1.0	
J ->		
• name	0.8/0.8	
• toString	0.2/0.2	
main ->		
• A a	0.1/0.4	
• ArrayList bs	0.1/0.4	
• C[] cs = new C[3]	0/0.4	
• D[] ds = new D[4]	0/0.4	
• println()	0/0.4	
Total	4.93/10	7.4/15

24 LANDAZURI SEGOVIA MATEO ISRAEL

Q38-51 5.6= 8.4

A ->		
• name	0.5/0.5	
• attributes	0.1/0.2	
• constructor	0.1/0.2	
• setters & getters	0.1/0.1	
B ->		
C ->		
• extends	0.5/0.5	
• attribute	0.2/0.2	
• constructor	0.2/0.2	
• setters & getters	0.1/0.1	
D ->		
• extends	0.4/0.4	
• constructor	0.4/0.4	
• setters & getters	0.1/0.2	

E ->

- name 0.8/0.8
- toString 0/0.2

F ->

- name 0.8/0.8
- toString 0/0.2

G ->

- implements 0.1/0.5
- method m() 0.5/0.5

H ->

- interface and name 0.0/1.0
- method m 1.0/1.0

J ->

- name 0.8/0.8
- toString 0/0.2

main ->

- A a 0.1/0.4
- ArrayList bs 0/0.4
- C[] cs = new C[3] 0/0.4
- D[] ds = new D[4] 0/0.4
- println() 0/0.4