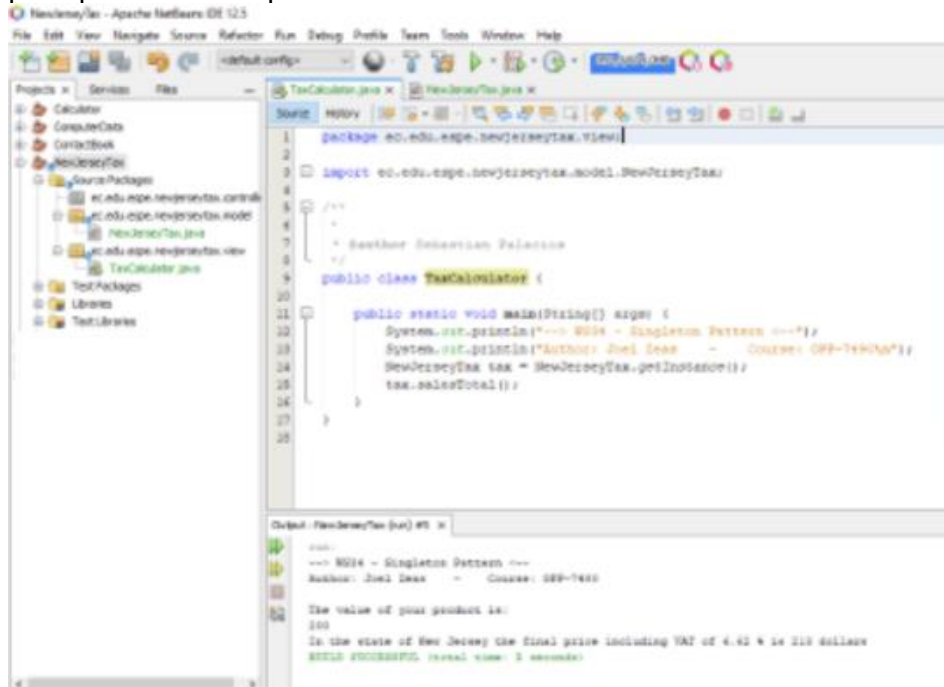


# WS34 - SINGLETON PATTERN

DATE: 15th february 2022.

30 PALACIOS CANDIO DIEGO SEBASTIAN

Singleton Pattern is a creational pattern that ensures a class only has one instance, and provides a global point of access to it; this pattern breaks the single responsibility principle because it performs these two actions.

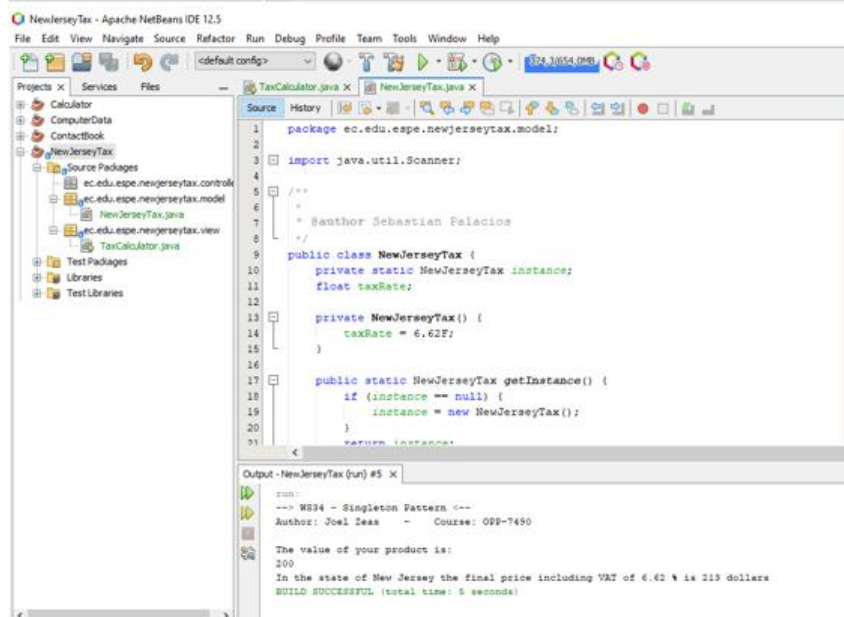


The screenshot shows the NetBeans IDE with the `TaxCalculator.java` file open. The code defines a `TaxCalculator` class with a `main` method. The `main` method prints the author's name, the course name, and the final price including VAT. The output window shows the following text:

```
--> WS34 - Singleton Pattern <--
Author: Joel Deas - Course: OOP-7450

The value of your product is:
200

In the state of New Jersey the final price including VAT of 6.62 % is 213 dollars
BUILD SUCCESSFUL (total time: 2 seconds)
```



The screenshot shows the NetBeans IDE with the `NewJerseyTax.java` file open. The code defines a `NewJerseyTax` class with a `getInstance` method. The `getInstance` method returns a static instance of the class. The output window shows the following text:

```
--> WS34 - Singleton Pattern <--
Author: Joel Deas - Course: OOP-7450

The value of your product is:
200

In the state of New Jersey the final price including VAT of 6.62 % is 213 dollars
BUILD SUCCESSFUL (total time: 5 seconds)
```