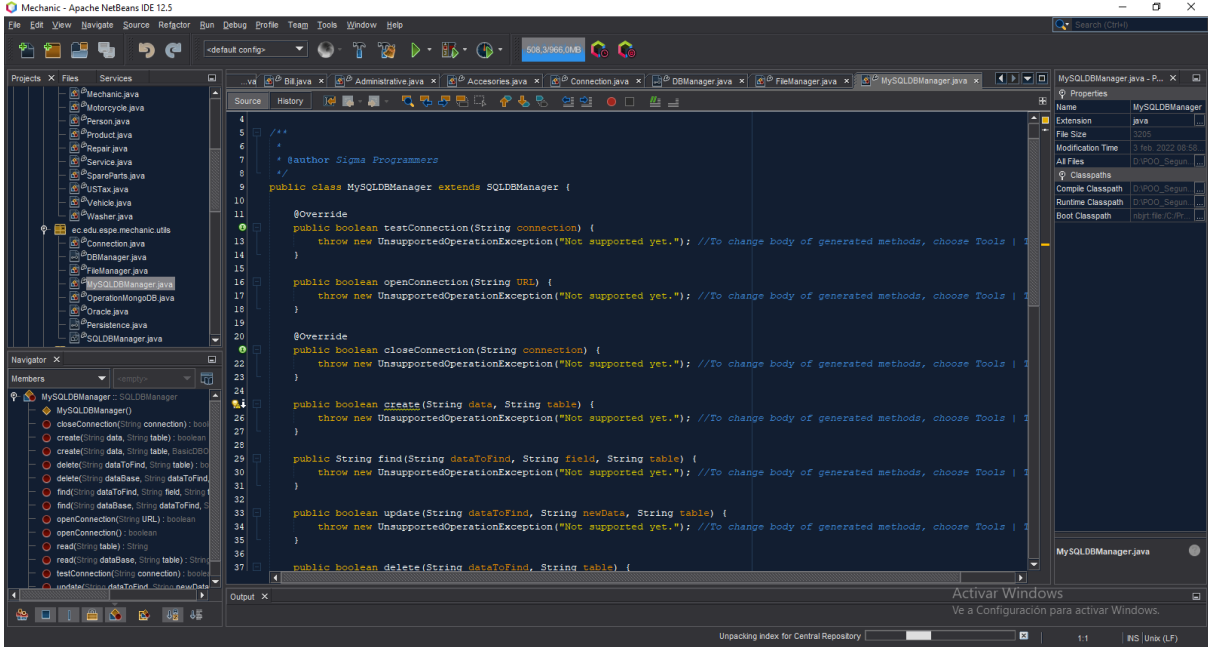


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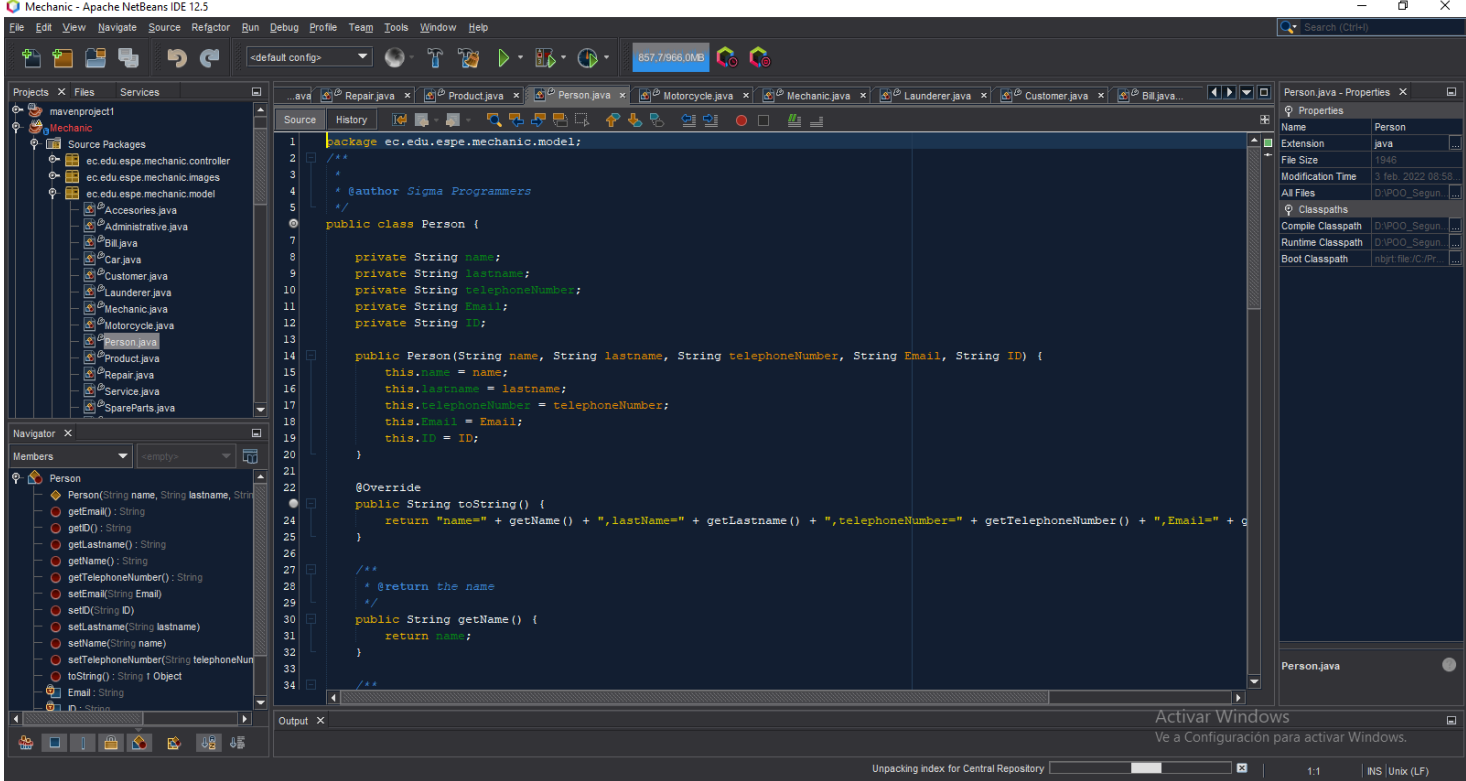
- \* To change this license header, choose License Headers in Project Properties.
- \* To change this template file, choose Tools | Templates
- \* and open the template in the editor.

Innecesary comments, unclean code

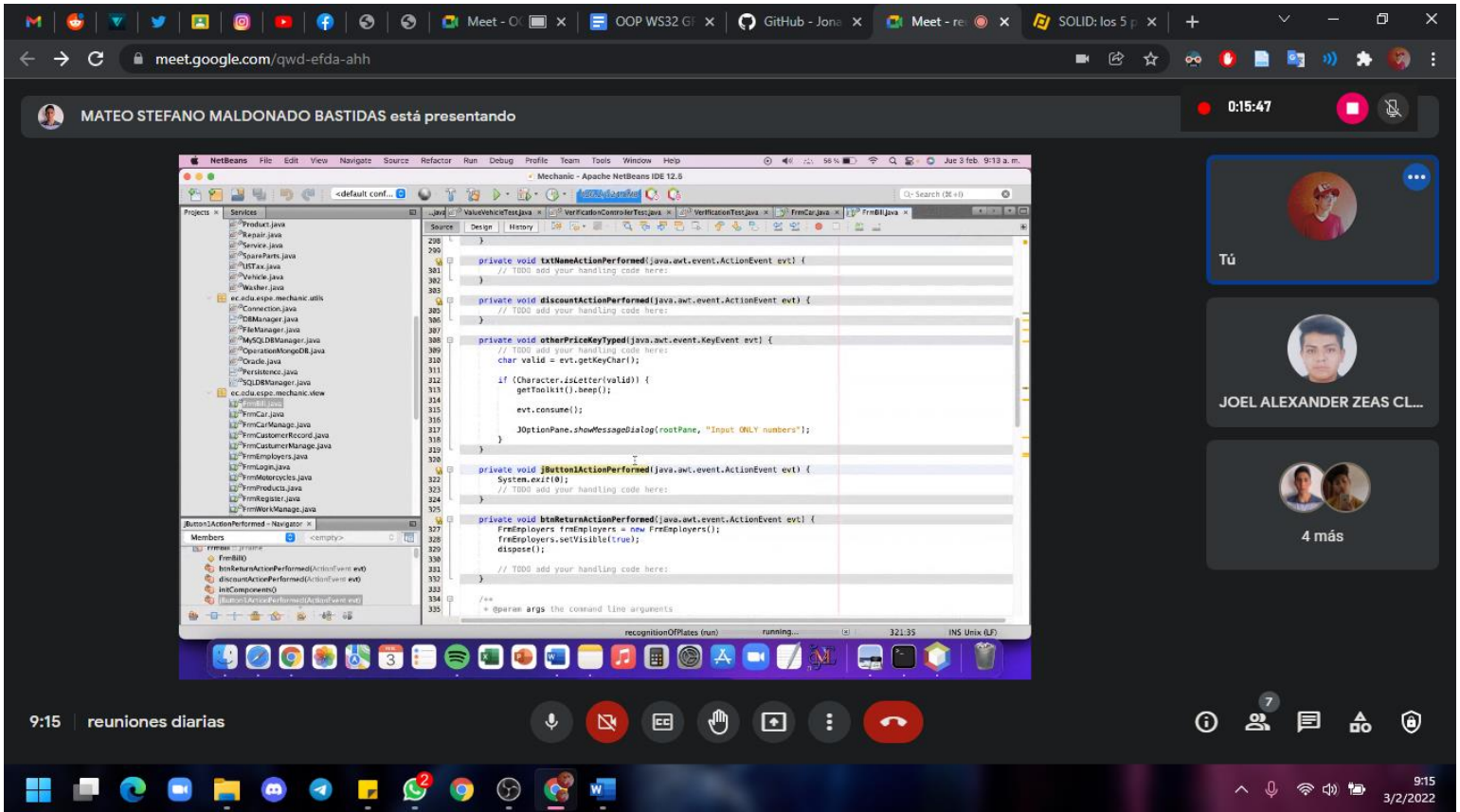


Unclean Code

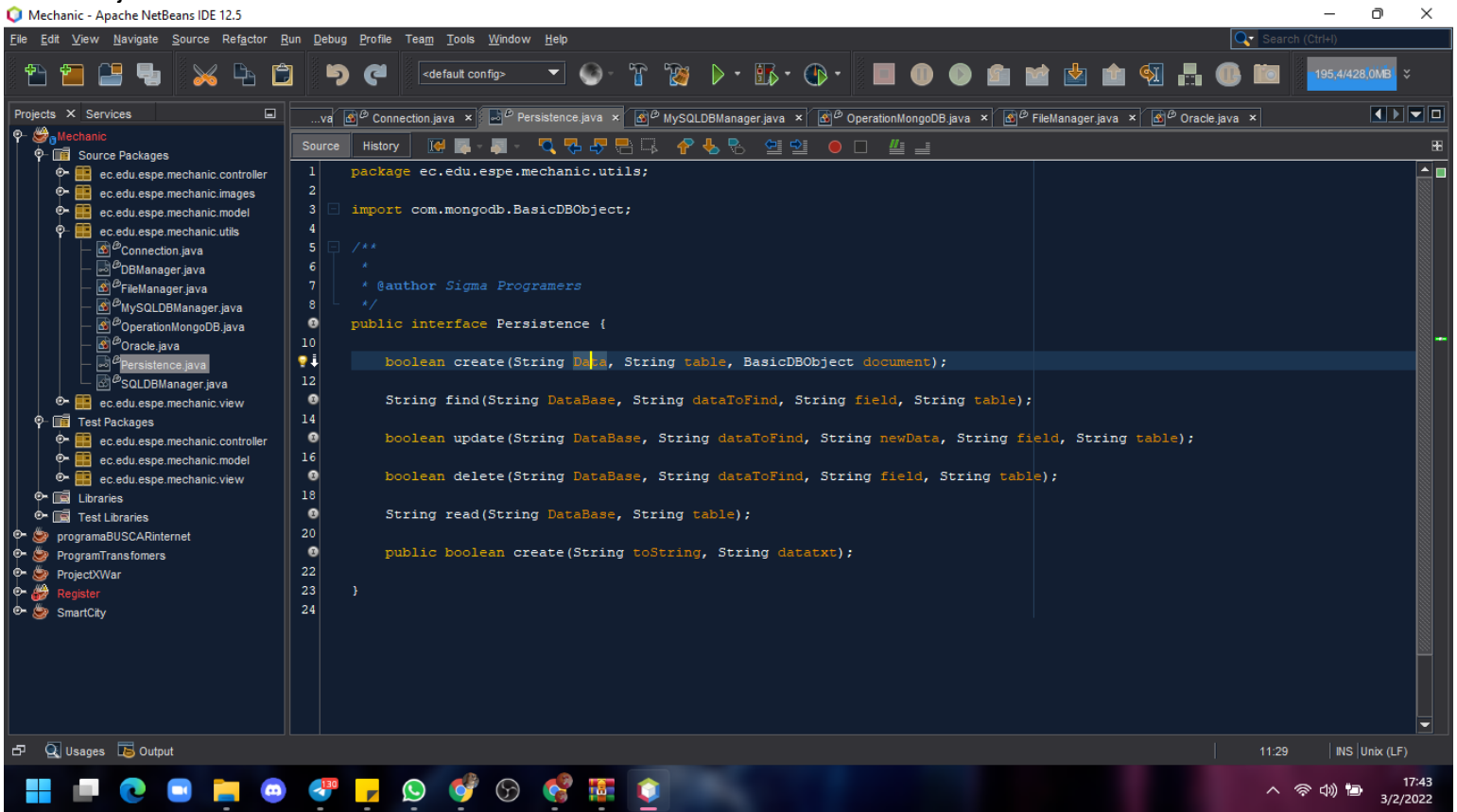
```
@Test
public void testAddProduct() {
    System.out.println("addProduct");
    String name = "";
    int quantity = 0;
    int price = 0;
    ValueProduct instance = new ValueProduct();
}
```



do not use the format Camelcase

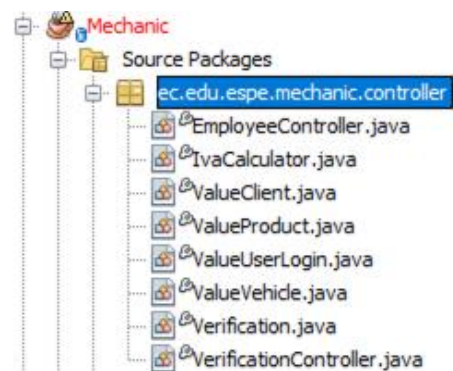


## Refactor jbutton



## Don't use camelcase

- Very redundant class names, difficult to differentiate



- **Single Responsibility Principles:** there is no relationship between the “document” variable and the “addVehicle” class. It is also a very general term.

```
BasicDBObject document = new BasicDBObject();

public DBObject addVehicle(int Name, String LastName, String Phone, String Code)

    document.put("Name", Name);
    document.put("LastName", LastName);
    document.put("Phone", Phone);
    document.put("Code", Code);

    return null;
}
```

- Use an else variable that replaces the return and returns an actual data

```
public class ValueClient {

    public boolean create(Customer customer) {
        boolean created = false;
        String personData;

        Persistence persistence;

        persistence = new FileManager();

        if (persistence.create(customer.toString(), "Data.txt")) {
            JOptionPane.showMessageDialog(null, customer + "was saved");
        }

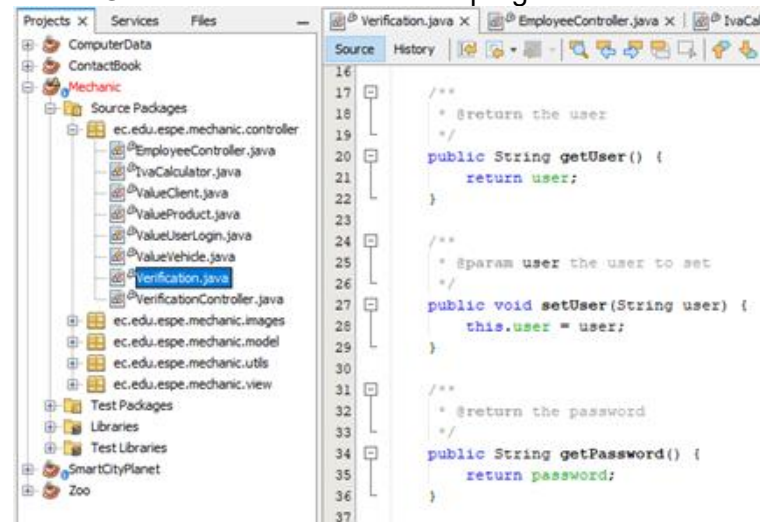
        return created;
    }
}
```

- Use lower case for variables

```
public DBObject addVehicle(int year, String Registration, String Plate, String trademark, String model, float mileage) {

    document.put("Year", year);
    document.put("Registration", Registration);
    document.put("Plate", Plate);
}
```

- Getters and setters must be programmed in the “.model” package, no in the “.controller” package



- **Open/Closed Principle:** Very general variable and method names, also the user validation programming is usually done in the .view package and it must be open to extend it

```

public boolean login(Verification verification, String user, String password) {

    boolean logged = false;
    String readLine;
    Persistence persistence;
    persistence = new FileManager();
    readLine = persistence.read("", "Users.json");

    Gson gson = new Gson();

    verification = gson.fromJson(readLine, Verification.class);

    if (user.isEmpty() || password.isEmpty()) {
        JOptionPane.showMessageDialog(null, "FILL ALL THE FIELDS");
    } else if (user.equals(verification.getUser()) == false && password.equals(verification.getPassword()) == false) {

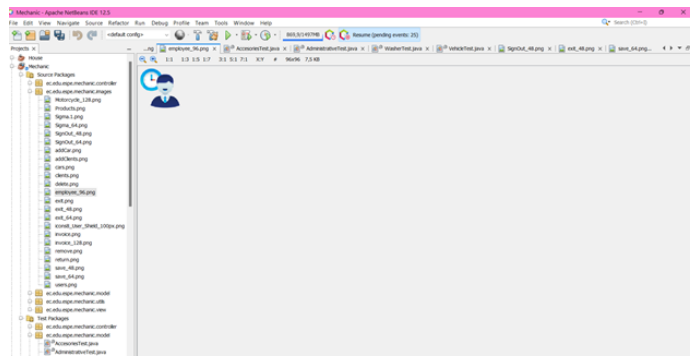
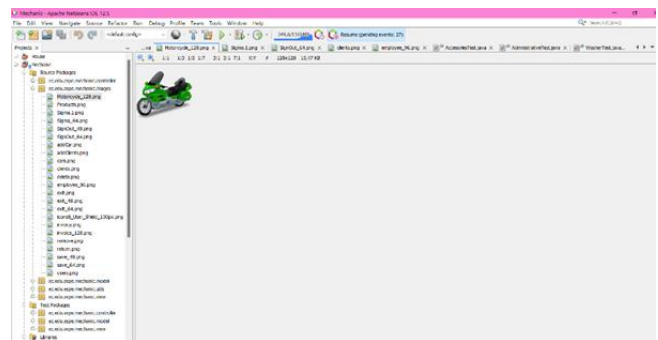
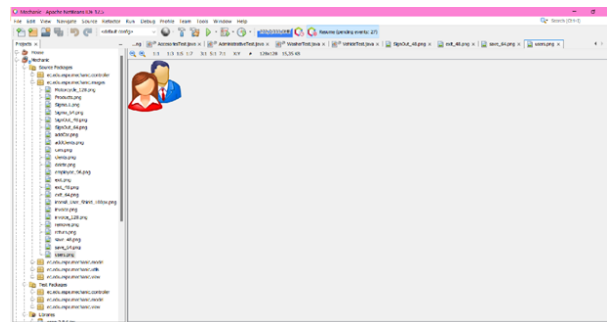
```

## Source Packages

**Package:** ec.edu.espe.mechanic.images

Nothing to mention, each class has only one image.

**Used Principles:** Single Responsibility Principle (each class have only one image)



Test Packages

Package: ec.edu.espe.mechanic.model

Unnecessary comments, unclean code,

Used Principles: Single Responsibility Principle (This package is being used for testing only, so each class has a unique reason)

