

- A ->
- name 0.5/0.5
 - attributes 0/0.2
 - constructor 0/0.2
 - setters & getters 0/0.1

- B ->
- name 0.5/0.5
 - attribute /0.5

- C ->
- extends 0.5/0.5
 - attribute 0/0.2
 - constructor 0/0.2
 - setters & getters 0/0.1

- D ->
- extends 0.4/0.4
 - constructor 0/0.4
 - setters & getters 0/0.2

- E ->
- name 0.8/0.8
 - toString 0/0.2

- F ->
- name 0.8/0.8
 - toString /0.2

- G ->
- implements 0.5/0.5
 - method m() /0.5

- H ->
- interface and name 1/1.0
 - method m /1.0

- J ->
- name 0.8/0.8
 - toString 0/0.2

- main ->
- A a 0.4/0.4
 - ArrayList bs 0/0.4
 - C[] cs = new C[3] 0/0.4
 - D[] ds = new D[4] 0/0.4
 - println() 0/0.4