

Execution Of The Farm Animal Code

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The screenshot displays an IDE with a project structure on the left and a code editor on the right. The project structure includes packages like `ec.edu.espe.fram.view` and `ec.edu.espe.fram.model`. The code editor shows the `FramSystem.java` file with the following content:

```
1 package ec.edu.espe.fram.view;
2
3
4 import ec.edu.espe.fram.model.Chicken;
5 import ec.edu.espe.fram.model.Cow;
6 import ec.edu.espe.fram.model.FarmAnimal;
7 import ec.edu.espe.fram.model.Meat;
8 import ec.edu.espe.fram.model.Pig;
9 import ec.edu.espe.fram.model.Sheep;
10 import java.util.Date;
11
12 /**
13  *
14  * @author Josue Marin, CodeCrafters: DCCO-ESPE
15  */
16 public class FramSystem {
17     public static void main(String[] args) {
18         FarmAnimal farmAnimal;
19         Meat meat;
20         Cow cow;
21         Sheep sheep;
22         meat=new Meat();
```

The output window at the bottom shows the execution results:

```
Output - Fram (run) x
type of farm Animal-->Chicken
-----
chicken-->Chicken[FarmAnimal{id=1, breed=boiled, bornOn=Tue Jul 18 21:09:20 COT 2023}isMolting=true, laidEggs=0]
new Chicken-->Chicken[FarmAnimal{id=2, breed=polish, bornOn=Tue Jul 18 21:09:20 COT 2023}isMolting=false, laidEggs=0]
-----
type of farm Animal-->Chicken
-----
new Chicken-->Chicken[FarmAnimal{id=2, breed=polish, bornOn=Tue Jul 18 21:09:20 COT 2023}isMolting=false, laidEggs=2]
chiken ate-->1
-----
type of farm Animal-->Pig
-----
Pig-->FarmAnimal{id=3, breed=Landradce, bornOn=Tue Jul 18 21:09:20 COT 2023}
BUILD SUCCESSFUL (total time: 0 seconds)
```