

## Actions and Commands



### A Little Common Sense

Users have learned basic GUI conventions

- Make the desired actions available
- Label them well
- Make them easy to find
- Support sequences of actions
- Support automation and repetition

### Action / Command Mechanism

#### Invisible:

- Single clicking
- Double clicking
- Keyboard actions
- Drag-and-drop
- Typed commands

#### Visible:

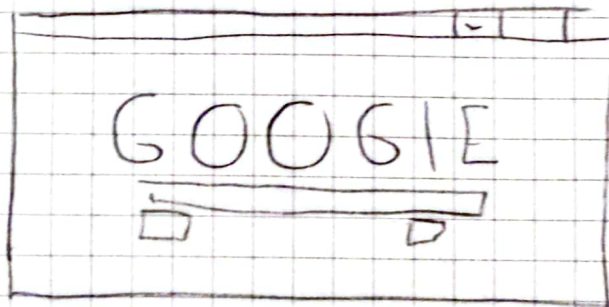
- Buttons
- Menu Bars
- Pop-menus
- Drop-down menu buttons
- Toolbars
- Links
- Action Panels

### Basic Guidelines

Use pseudo-3D shading

When the mouse pointer hovers over items that can be clicked or dragged

Use tooltips



Where I can search...  
Oh I see