```java
39              Pig pig = new Pig(id: 3, breed: "Baconer", new Date());
40              pig.produceSausage();
41              printTypeAnAnimal(farmAnimal:pig);
42
43              Turkey turkey = new Turkey (id: 4, breed: "RealTurkey", new Date(), laidEggs: 5);
44              turkey.layAnEgg();
45              printTypeAnAnimal (farmAnimal:turkey);
46
47              Sheep sheep =  new Sheep (id: 5, breed: "Blacksheep", new Date(), new Date());
48              sheep.sheer();
49              printTypeAnAnimal(farmAnimal:sheep);
50
51              Cow cow = new Cow (id: 6, breed: "Meater", new Date(), isProducingMilk: true);
52              cow.getLeatherForClothes();
53
```

Output - Farm (run)

```
chicken ate --->1
type of FarmAnimal ---> Chicken
Chicken{FarmAnimal{id=2, breed=polish, bornOn=Tue Jun 27 22:48:13 ECT 2023}, isMolting=false, laidEggs=2}
------------------------------------
type of FarmAnimal ---> Pig
Pig{FarmAnimal{id=2, breed=Landrace, bornOn=Tue Jun 27 22:48:13 ECT 2023}}
------------------------------------
type of FarmAnimal ---> Pig
Pig{FarmAnimal{id=3, breed=Baconer, bornOn=Tue Jun 27 22:48:13 ECT 2023}}
------------------------------------
type of FarmAnimal ---> Turkey
Turkey{FarmAnimal{id=4, breed=RealTurkey, bornOn=Tue Jun 27 22:48:13 ECT 2023}laidEggs=6}
------------------------------------
Sheered
type of FarmAnimal ---> Sheep
Sheep{FarmAnimal{id=5, breed=Blacksheep, bornOn=Tue Jun 27 22:48:13 ECT 2023} ,lastSheering=Tue Jun 27 22:48:13 ECT 2023}
------------------------------------
Leather is ready
BUILD SUCCESSFUL (total time: 0 seconds)
```