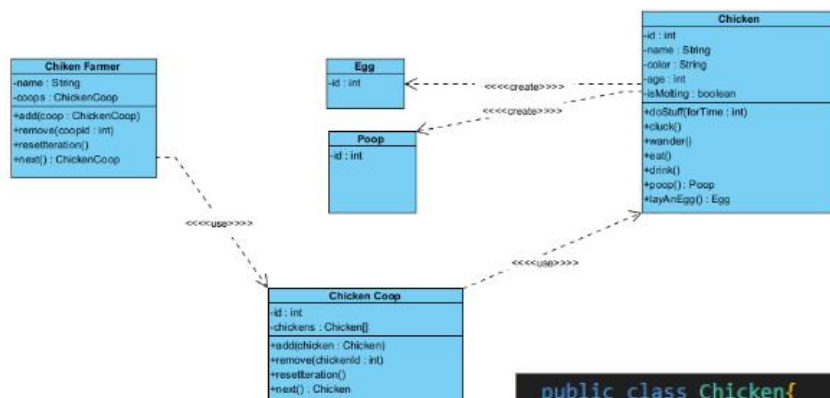


Eduardo David Garcia Romero

FarmSystem development EDUARDO GARCIA



```
public class ChickenCoop{
    private int id;
    private Chicken[] chickens;

    public void add(Chicken Chicken);
    public void remove(int chicken Id);
    public void resetIteration();
    public Chicken next();
}
```

```
public class Chicken{
    private int id;
    private String name;
    private int age;
    private boolean isMolting;

    private void doStuff(int forTime);
    private void cluck() ;
    private void wander();
    private void eat();
    private Poop poo();
    private Egg layAnEgg();
}
```