

## What is Design Pattern?

Christopher Alexander describes a pattern as a recurring problem-solving approach that can be reused in different situations without being identical each time.

### Four Essential Elements

8.5

1. Pattern name
2. Problem
3. Solution
4. Consequence

## → Design Patterns in Smalltalk MVC

The following diagram shows a model and three vie

### • Describing Design Patterns

- Pattern Name and Classification
- Intent
- Also Known As
- Motivation
- Applicability
- Collaborations
- Consequences
- Implementation