# ElaSQL Getting Started

June 12<sup>th</sup> 2021 elasql.org

#### Outline

- Introduction to ElaSQL project
- How to test/benchmark the system?

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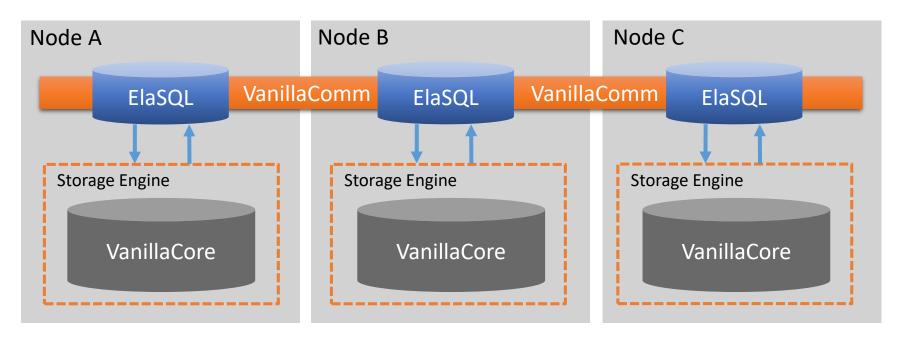
- Introduction to ElaSQL project
  - What is ElaSQL?
  - Architecture
  - Design & Key Features
  - Implemented Systems & Papers
  - The Sequencer
- How to test/benchmark the system?

#### **ElaSQL**

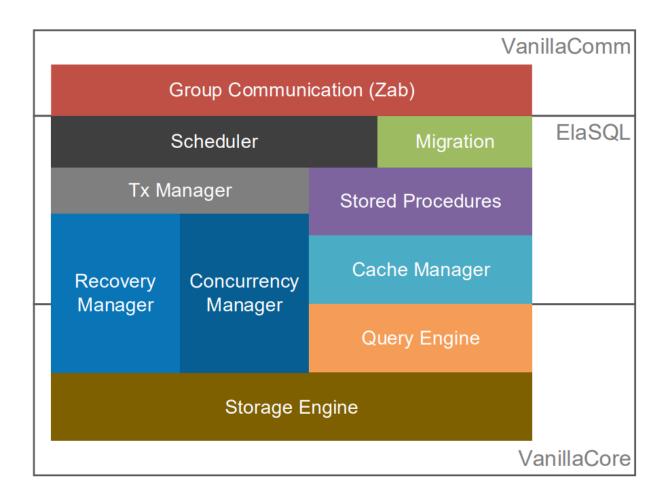
- ElaSQL is a distributed relational database system that aims to provide
  - high scalability
  - high availability
  - elasticity
- ElaSQL can be tested with ElaSQL-Bench, which is a benchmark tool that generate pressure to the system.
  - Currently, this is the only way to test ElaSQL.

#### The Relationship with VanillaDB

- ElaSQL is built on top of two projects of VanillaDB
  - VanillaComm: as the communication module
  - VanillaCore: as the storage engine for each machine



#### Architecture inside a Machine



### A Deterministic Database System

- ElaSQL is a deterministic database system, which is based on the idea of the following paper:
  - Thomson, Alexander, and Daniel J. Abadi. "The case for determinism in database systems." *Proceedings of the VLDB Endowment* 3.1-2 (2010): 70-80.
- With determinism, ElaSQL can ensure a database always reach the same state from the same initial state with the same sequence of requests.

#### **Key Features**

- Strong Consistency with high availability
  - ElaSQL uses determinism to ensure consistency without relying on two phase commit.
- High Scalability
  - ElaSQL partitions a database to distribute the loads to multiple machines.
- Elasticity
  - ElaSQL implements several data migration and repartitioning algorithm to ensure that data partitions are always up to date.

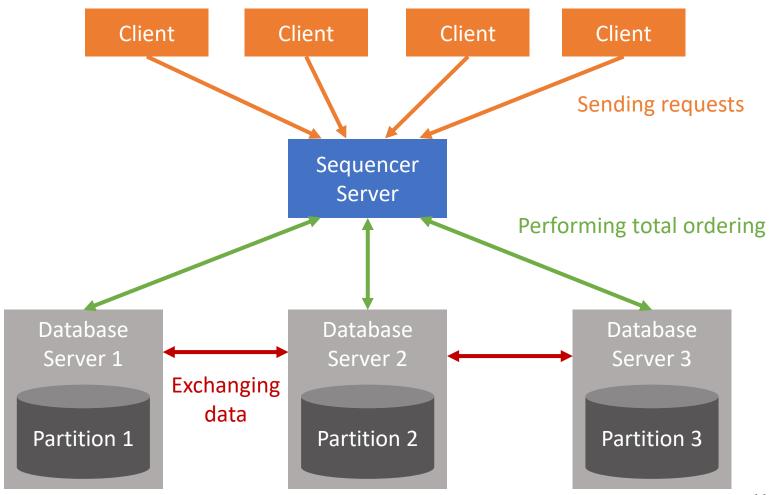
### Implemented Systems

- Since ElaSQL is a research prototype, we have implemented several algorithms and systems proposed in research papers in ElaSQL.
- Please check <u>this list</u> for available systems and algorithms and corresponding papers.

## The Sequencer (ZAB Leader)

- A deterministic database system requires a total-ordering protocol to ensure the order of transactions across machines in advance.
- We implement Zookeeper Atomic Message Broadcast (ZAB)
   Protocol for this.
  - Which requires a machine to be the leader.
  - We call the leader as the sequencer.
- In our design, the sequencer is one of servers in a cluster, but it does not have database functionality.

## Message Flow



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- Introduction to ElaSQL project
- How to test/benchmark the system?
  - Let's meet ElaSQL-Bench
  - Setting up development environment
  - Testing inside a Java IDE
  - Testing with runnable JARs
  - Testing in a cluster

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#### ElaSQL-Bench

- In order to test how ElaSQL performs under an extreme circumstance, we implement a benchmark tool.
  - Which is based on another project, VanillaBench.
- This project includes two standard benchmarks:
  - The TPC-C Benchmark
  - The Yahoo! Cloud Serving Benchmark (YCSB)

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#### Prerequisite

- We assume that you have the following programs in your environment.
  - Java Development Kit (JDK) 8
    - We found some problems when running with JDK 10+. You may try, but there is no guarantee to work.
  - Eclipse
    - You may use another IDE, but we will demonstrate the following tasks in Eclipse.
  - Git
  - Bash

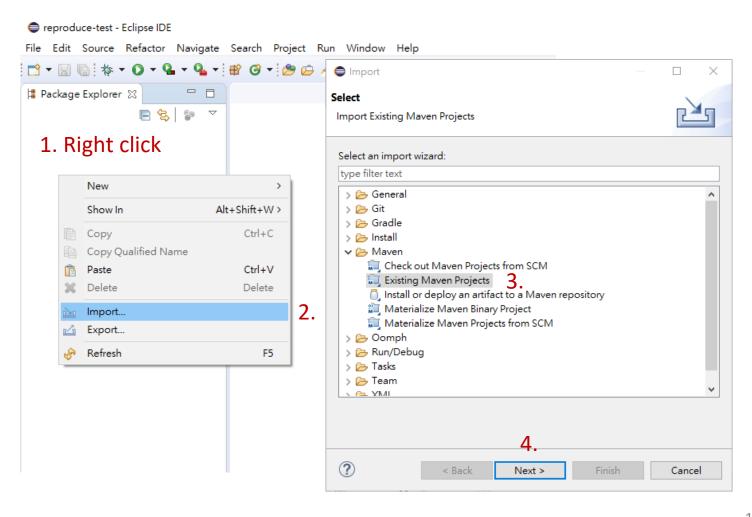
#### Steps to Setup Your Dev. Env.

- 1. Clone ElaSQL and ElaSQL-Bench
- 2. Import the projects to Eclipse
- 3. Done

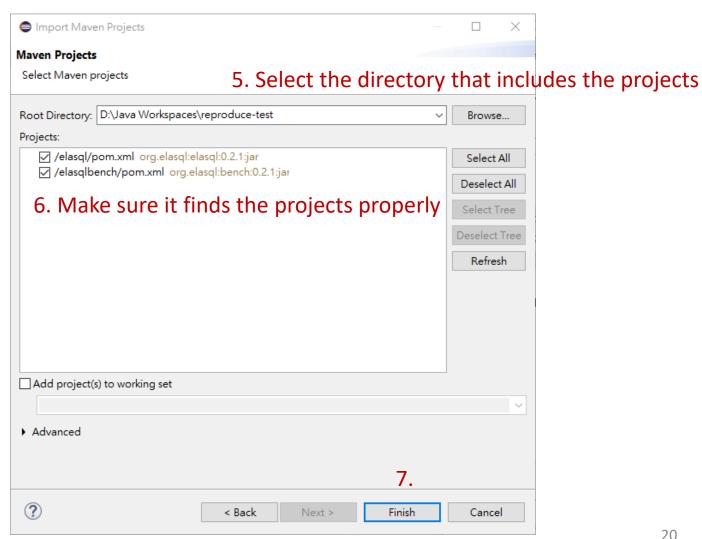
### Cloning the Project

- Clone the following projects:
  - ElaSQL: https://github.com/elasql/elasql
  - ElaSQL-Bench: https://github.com/elasql/elasqlbench
- Checkout the branch you need
  - The default branch is "master".
  - However, if you want to reproduce certain experiments, you may want to checkout other branches.
  - For example, to reproduce MgCrab experiments, you may need to checkout "reproduce/mgcrab" branch.

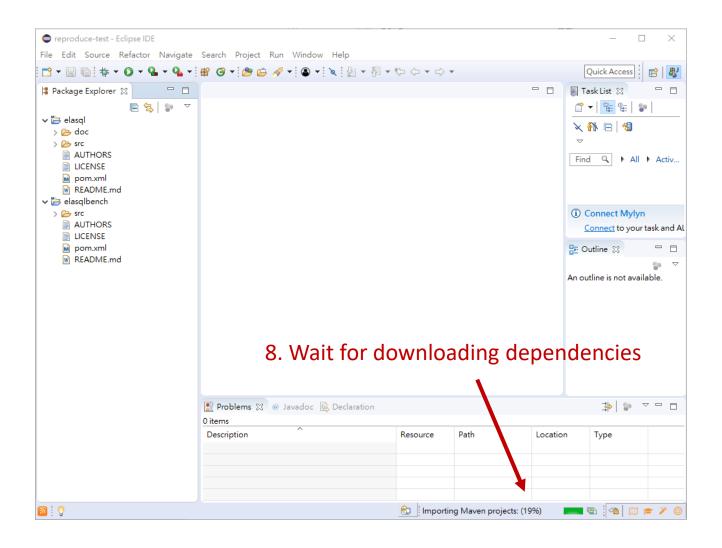
## Importing into Eclipse



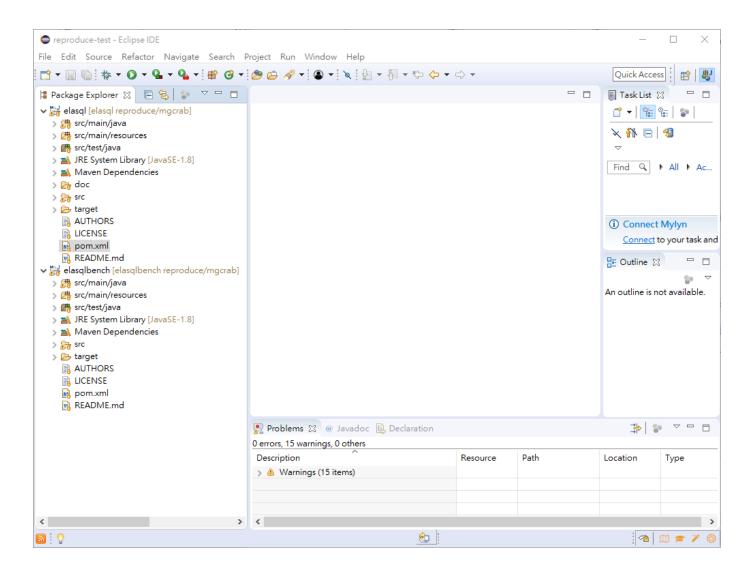
## Importing into Eclipse



## Importing into Eclipse



#### Done

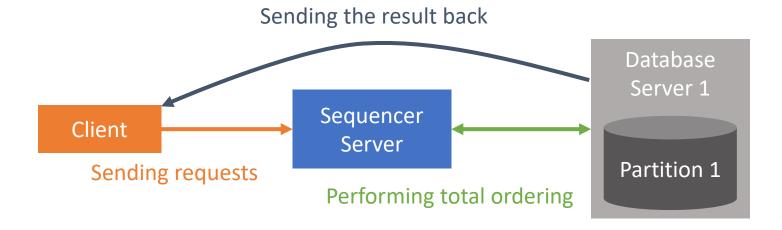


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#### **Testing Environments**

- To launch a benchmarking test, at least three processes must be launched.
  - 1 Sequencer Server (the ZAB leader)
  - 1 Database Server
    - Adding more database servers can increase throughput
  - 1 Benchmark Client
    - Adding more clients can generate higher pressure to the system



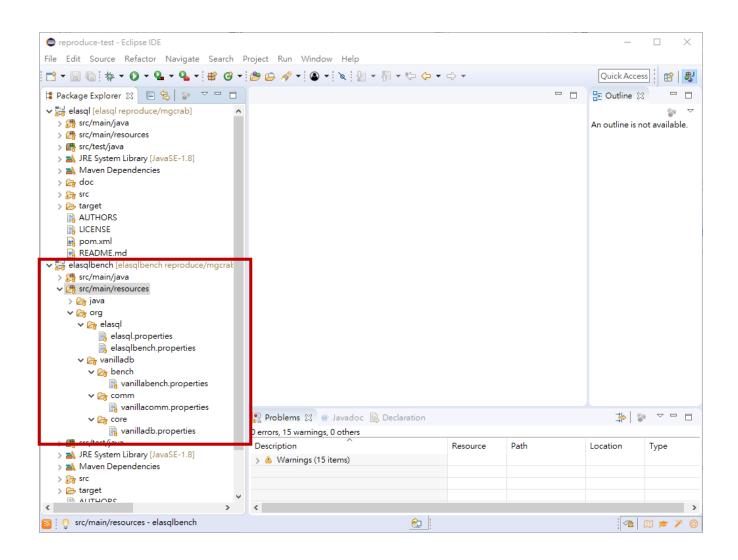
### Testing inside Eclipse

- 1. Setup the properties files
  - Which includes the configurations for ElaSQL and ElaSQL-Bench
- 2. Setup run configurations
- 3. Loading a testbed
  - 1. Launch servers
  - 2. Launch clients
- 4. Benchmarking
  - 1. Launch servers
  - 2. Launch clients

### Testing inside Eclipse

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## The Properties Files



### Setting Up Network Addresses

ElaSQL uses VanillaComm to communicate through networks.

- We need to tell VanillaComm where to find all the machines (including servers and clients).
  - The addresses should be put in vanillacomm.properties

## Setting Up Network Addresses

- Here is an example to setup the addresses for 2 servers and 1 client.
  - The last server will become the sequencer.

```
🖹 vanillacomm.properties 🛭
 1#
 2# VanillaDB Comm configuration file
 4# This file is a single place for controlling all constant fields defined in
 5# VanillaDB Communication Module classes. The path of this file should be set as a system property
 6# keyed "org.vanilladb.comm.config.file" so the content will to be
 7# processed during VanillaDB Comm initiation.
 8#
 9
10#
11# Module general settings
12#
14# The views of the machine
                                                                       The Sequencer = Server No.1
15 # A machine is represented by "ID IP PORT"
16# Each machine is split by a comma (,)
17 org.vanilladb.comm.view.ProcessView.SERVER_VIEW=0 127.0.0.1 42961, 1 127.0.0.1 42962
18 org.vanilladb.comm.view.ProcessView.CLIENT VIEW=0 127.0.0.1 30000
19
```

### Setting Up The Storage Engine

- ElaSQL uses VanillaCore as a storage engine to store data on each machine.
  - vanillacore.properties includes the configurations for the storage engine.
- Most configurations have been tuned for benchmarking.
  - Only some of them should be checked carefully.

## Setting Up The Storage Engine

```
    | vanilladb.properties 
    | □
 25
 26#
 27 # File package settings
 28#
 29
 30 # The number of bytes in a block. A common value is 4K.
                                                           where to put the database files
 31 org.vanilladb.core.storage.file.Page.BLOCK SIZE=4096
 32 # The parent directory of database files.
                                                               (default: home directory)
  org.vanilladb.core.storage.file.FileMgr.DB FILES DIR=
  34# The directory of log files.
  35 org.vanilladb.core.storage.file.FileMgr.LOG_FILES_DIR=
  36 org.vanilladb.core.storage.file.io.IoAllocator.USE                         O DIRECT=false
 37
 38
                                                          O DIRECT should be used if the
 39#
 40 # Buffer package settings
                                                        system runs on Linux environments
 41#
 42
 43# The maximum waiting time for pinning a buffer. Original value is 10 seconds.
 44 org.vanilladb.core.storage.buffer.BufferMgr.MAX_TIME=10000
 45# The epsilon value for tuning waiting time.
 46 org.vanilladb.core.storage.buffer.BufferMgr.EPSILON=50
 47 # The size of buffer pool (default 1GB).
  48 org.vanilladb.core.storage.buffer.BufferMgr.BUFFER POOL SIZE=1048576
 50
                                  controls how much data are cached in memory
 51#
 52# Log package settings
                            (note that this number means "the number of blocks")
 53#
 54
 55# The name of vanilladb's log file.
```

## Setting Up ElaSQL (The Distributed Modules)

- ElaSQL also has many configurations:
  - How many data partitions are there?
  - Which system to run? Calvin? Hermes?
  - Which data migration algorithm to use?
- All these are put in elasql.properties
  - The file contains a comprehensive explanations for each parameter, so we will not go through all the parameters here.

## Setting Up ElaSQL (The Distributed Modules)

```
elasql.properties 🛭
 52
 53
 55 # Schedule package settings
 56#
 57
 58# The stored procedure factory class of different types of scheduler
 59# Note that this is only used when no factory class is assigned.
 60 org.elasql.schedule.naive.NaiveScheduler.FACTORY CLASS=
 61 org.elasql.schedule.calvin.CalvinScheduler.FACTORY CLASS=
 63
 64#
 65 # Metadata package settings
 66#
  8# The number of data partitions.
  9# Usually, this should be the number of database servers.
  0 org.elasql.storage.metadata.PartitionMetaMgr.NUM PARTITIONS=1
 72
                          We set it to 1 because we only have 1 database server
 73#
 74 # T-Part package settings
 75#
 76
 77# How many requests are queued for processing at once.
 78 org.elasql.schedule.tpart.TPartPartitioner.NUM TASK PER SINK=10
 79# To control if T-Part should weight more on minimizing distributed transactions.
 80 org.elasql.schedule.tpart.CostAwareNodeInserter.BETA=1.0
 81# The maximum size of the fusion table
 82# Note that the actual size may exceed this number at little bit.
 83 org.elasql.schedule.tpart.hermes.FusionTable.EXPECTED MAX SIZE=100000
```

### Setting Up a Benchmarking Test

- ElaSQL-Bench reuses the codebase of VanillaBench, which is a benchmarking tool for single-node DBMS.
- So, the configurations are separated in two files:
  - vanillabench.properties (only the basic configrations)
  - elasqlbench.properties

## vanillabench.properties

```
🖹 vanillabench.properties 🔀
  16
 17#
 18# Basic Parameters
 19#
  20
 21# The running time for warming up before benchmarking
 22 org.vanilladb.bench.BenchmarkerParameters.WARM UP INTERVAL=60000
 23 # The running time for benchmarking
 24 org.vanilladb.bench.BenchmarkerParameters.BENCHMARK INTERVAL=60000
 25# The number of remote terminal executors for benchmarking
 26 org.vanilladb.bench.BenchmarkerParameters.NUM RTES=2
 27# The sleeping time (in milliseconds) between transactions for each RTE
 28# 0 = no sleeping, 100 is a generally good number for under-loaded workloads
 29 org.vanilladb.bench.BenchmarkerParameters.RTE SLEEP TIME=0
                                                                                    Only these parameters
 30# The IP of the target database server
 31 org.vanilladb.bench.BenchmarkerParameters.SERVER IP=127.0.0.1
                                                                                    will take effect
 32 # 1 = JDBC, 2 = Stored Procedures
                                                                                     on ElaSQL-Bench
 33 org.vanilladb.bench.BenchmarkerParameters.CONNECTION MODE=2
 34 \# 1 = Micro, 2 = TPC-C, 3 = TPC-E, 4 = YCSB
 35 # TPC-E dose not work for now
 36 org.vanilladb.bench.BenchmarkerParameters.BENCH TYPE=2
 37 # Whether it enables the built-in profiler on the server
 38 org.vanilladb.bench.BenchmarkerParameters.PROFILING ON SERVER=false
 39 # The path to the generated reports
 40 org.vanilladb.bench.StatisticMgr.OUTPUT DIR=
 41# The granularity for summarizing the performance of benchmarking
 42 org.vanilladb.bench.StatisticMgr.GRANULARITY=1000
 43# Whether the RTEs display the results of each transaction
 44 org.vanilladb.bench.rte.TransactionExecutor.DISPLAY RESULT=false
```

### vanillabench.properties

```
📄 vanillabench.properties 🔀
 16
 17#
 18# Basic Parameters
 19#
                                             How long the benchmarking test
 20
 21# The running time for warming up before benchmarking
 22 org.vanilladb.bench.BenchmarkerParameters.WARM UP INTERVAL=60000
 23 # The running time for benchmarking
 24 org.vanilladb.bench.BenchmarkerParameters.BENCHMARK_INTERVAL=60000
 26 org.vanilladb.bench.BenchmarkerParameters.NUM RTES=2
                                                               for each RTE
 28# 0 = no sleeping, 100 is a generally good number for under-raded workloads
 29 org.vanilladb.bench.BenchmarkerParameters.RTE SLEEP TIME=0
                                                                      Number of RTE threads, each
 30# The IP of the target database server
 31 org.vanilladb.bench.BenchmarkerParameters.SERVER IP=127.0.0.1
                                                                         of which simulates a user
 32 # 1 = JDBC, 2 = Stored Procedures
  33 org.vanilladb.bench.BenchmarkerParameters.CONNECTION MODE=2
  4 \# 1 = Micro, 2 = TPC-C, 3 = TPC-E, 4 = YCSB
  5# TPC-E dose not work for now
                                                             Which benchmark to use
  6 org.vanilladb.bench.BenchmarkerParameters.BENCH TYPE=2
 37 # Whether it enables the built-in profiler on the server
 38 org.vanilladb.bench.BenchmarkerParameters.PROFILING ON SERVER=false
 39 # The path to the generated reports
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 44 org.vanilladb.bench.rte.TransactionExecutor.DISPLAY RESULT=false
```

### elasqlbench.properties

```
elasqlbench.properties 🔀
 33
 34#
                                                                     Nothing need to be changed
 35 # TPC-C Parameters
 36#
 37
 38# Partition strategies
 39# 1: Normal, 2: MgCrab scaling-out, 3: MgCrab consolidation
 40 org.elasql.bench.benchmarks.tpcc.ElasqlTpccConstants.PARTITION STRATEGY=1
 41
 42# These parameters only work with the normal partitioning strategy
 43 # Controls the skewness (hotness) of a partition
 44 org.elasql.bench.benchmarks.tpcc.ElasqlTpccConstants.WAREHOUSE PER PART=1
 45 org.elasql.bench.benchmarks.tpcc.TpccStandardRteGenerator.SKEW RATIO=0.0
 46
 47 # Parameters for MgCrab scale-out experiments
 48 # Note that when NUM HOT PARTS = 2 and HOT WAREHOUSE PER HOT PART = 2,
 49# it will create 2 source partitions and 4 destination partitions,
 50# because each hot partition must migrate a hot warehouse to a destination partition.
 51 # How many partitions are hot
 52 org.elasql.bench.server.metadata.migration.scaleout.TpccScaleoutBeforePartPlan.NUM HOT PARTS=1
 53 # How many warehouses each hot partition has
 54 org.elasql.bench.server.metadata.migration.scaleout.TpccScaleoutBeforePartPlan.HOT WAREHOUSE PER HOT PART=1
 55
 56
 57
 58#
 59 # YCSB Parameters
 60#
 61# Database mode
 62# 1: Single Table, 2: Multi-Table (works better for multi-tenant settings)
 63 org.elasql.bench.benchmarks.ycsb.ElasqlYcsbConstants.DATABASE MODE=1
```

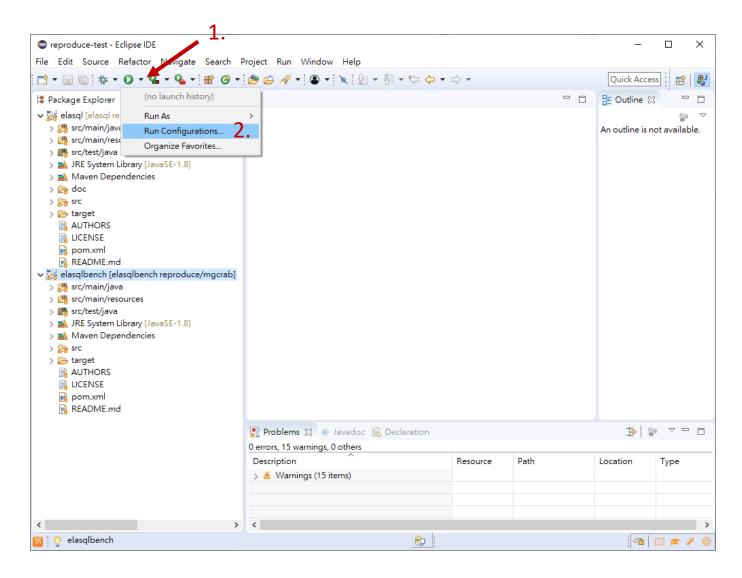
### Testing inside Eclipse

- 1. Setup the properties files
  - Which includes the configurations for ElaSQL and ElaSQL-Bench
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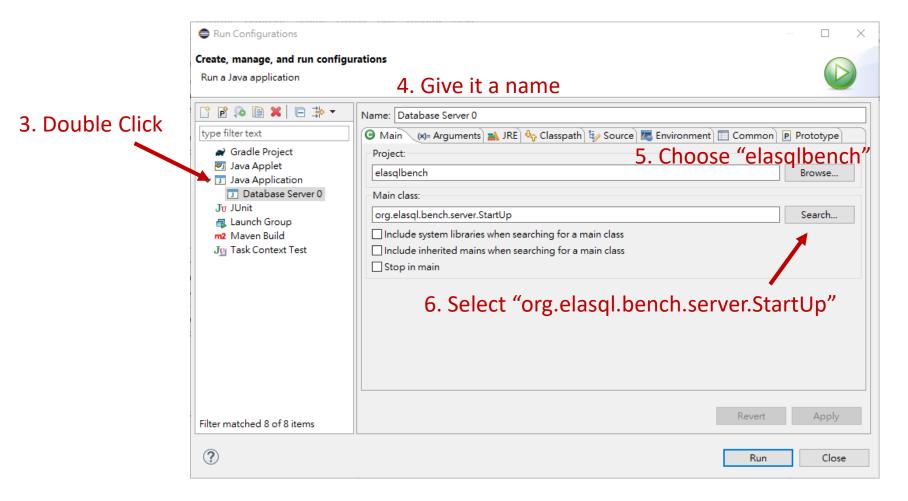
#### Run Configurations

- A run configuration configures how eclipse launch a Java process.
- Each process must have its own run configuration.
  - 3 configurations for a sequencer server, a database server, and a client.

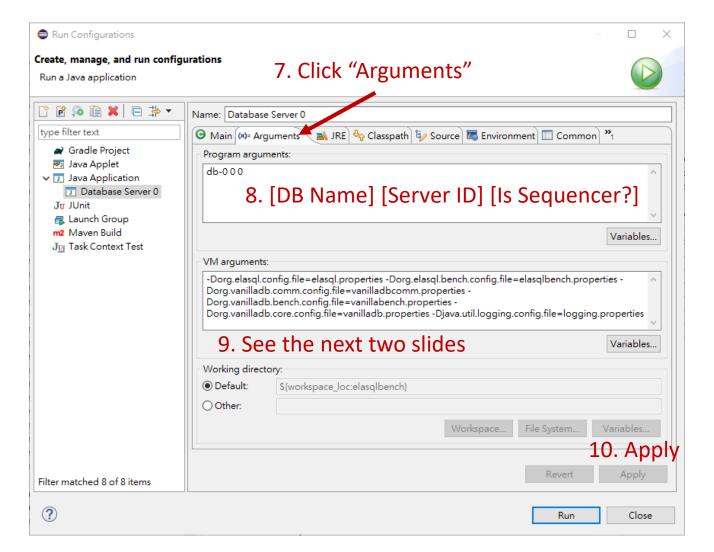
### Setting Up Run Configurations



# Setting Up Run Configurations (A Database Server)



# Setting Up Run Configurations (A Database Server)



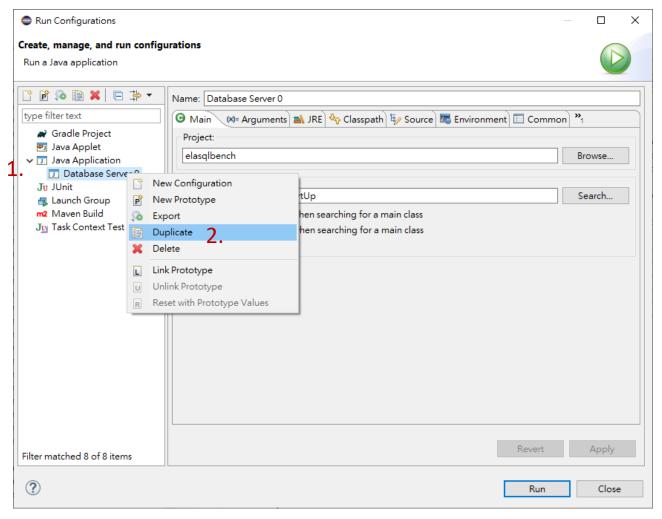
### Program Arguments (For Servers)

- Program Arguments
  - DB Name: the database name
    - Note that if you run servers on the same machine, each server should have an unique name for its database.
  - Server ID: the ID of the server process
  - Is Sequencer: to set if it is running in sequencer mode.
    - The server with the greatest ID should turn this ON.

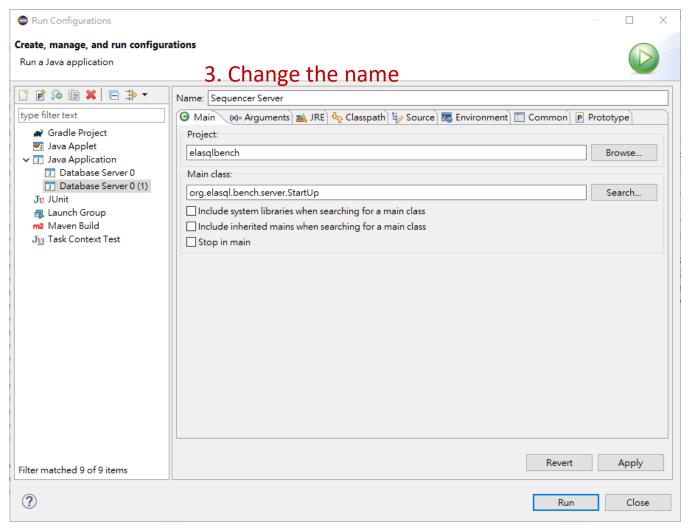
#### VM Arguments

- VM Arguments:
  - To tell ElaSQL where to find those properties files
  - Copy and paste this:
- -Dorg.elasql.config.file=target/classes/org/elasql/elasql.properties
- -Dorg.elasql.bench.config.file=target/classes/org/elasql/elasqlbench.properties
- -Dorg.vanilladb.comm.config.file=target/classes/org/vanilladb/comm/vanillacomm.properties
- -Dorg.vanilladb.bench.config.file=target/classes/org/vanilladb/bench/vanillabench.properties
- -Dorg.vanilladb.core.config.file=target/classes/org/vanilladb/core/vanilladb.properties
- -Djava.util.logging.config.file=target/classes/java/util/logging/logging.properties
- If you encounter any problem when copying the arguments from this slide, you can copy from here.

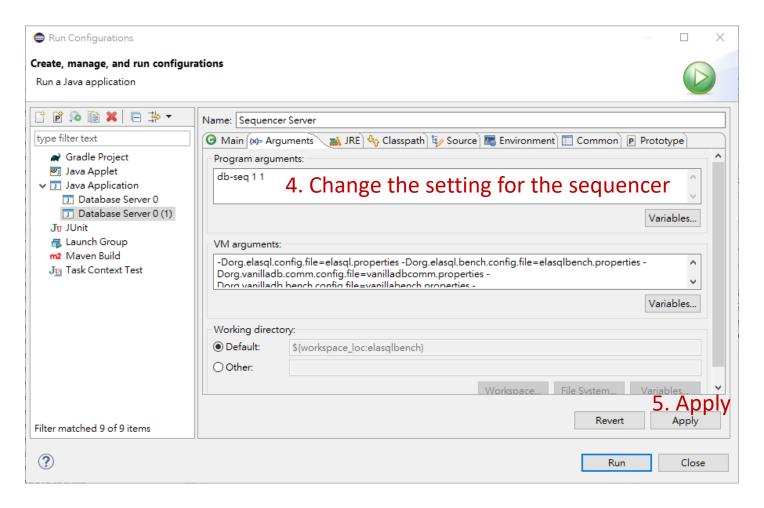
# Setting Up Run Configurations (The Sequencer Server)



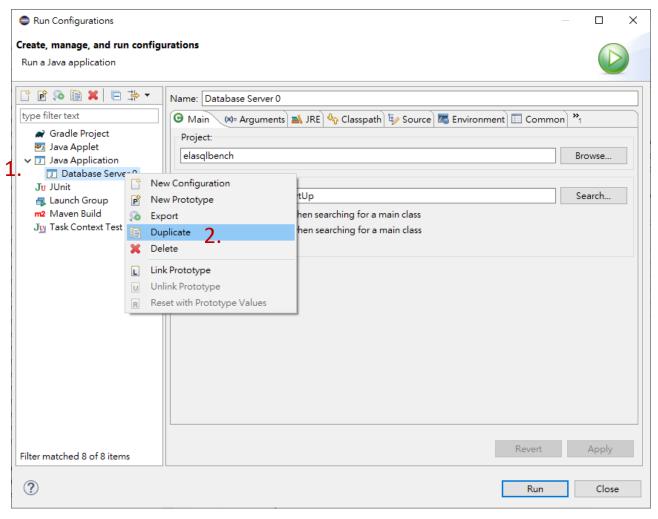
# Setting Up Run Configurations (The Sequencer Server)



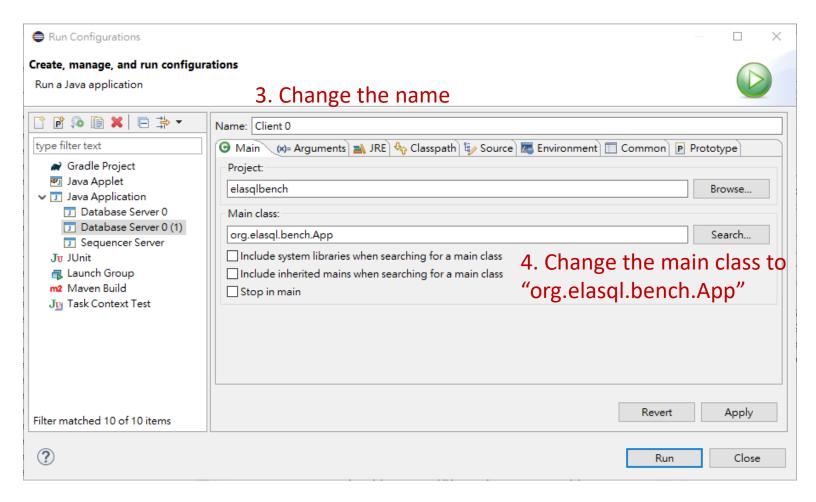
# Setting Up Run Configurations (The Sequencer Server)



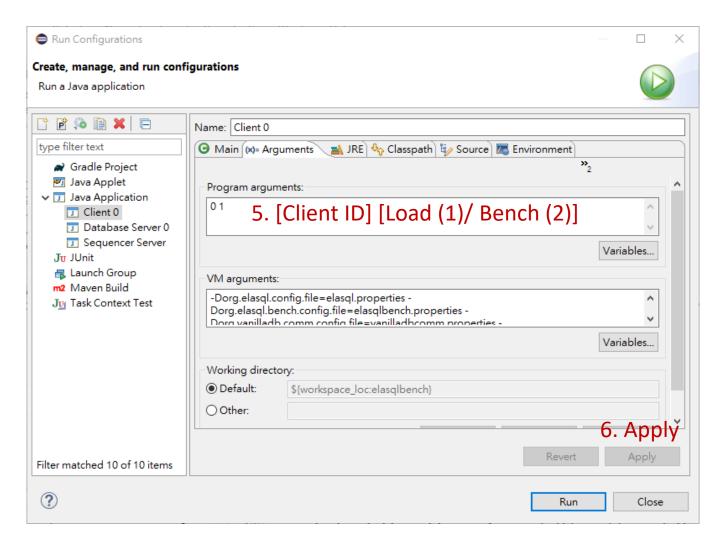
# Setting Up Run Configurations (A Benchmarking Client)



# Setting Up Run Configurations (A Benchmarking Client)



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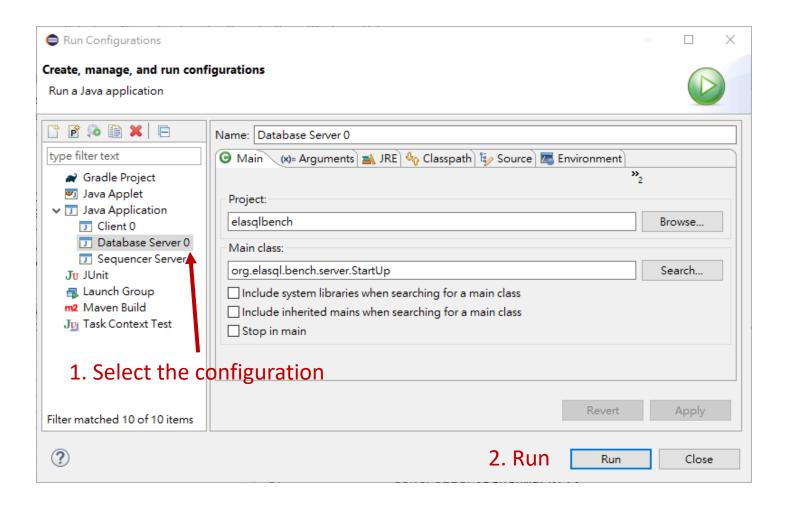
### Program & VM Arguments (For Clients)

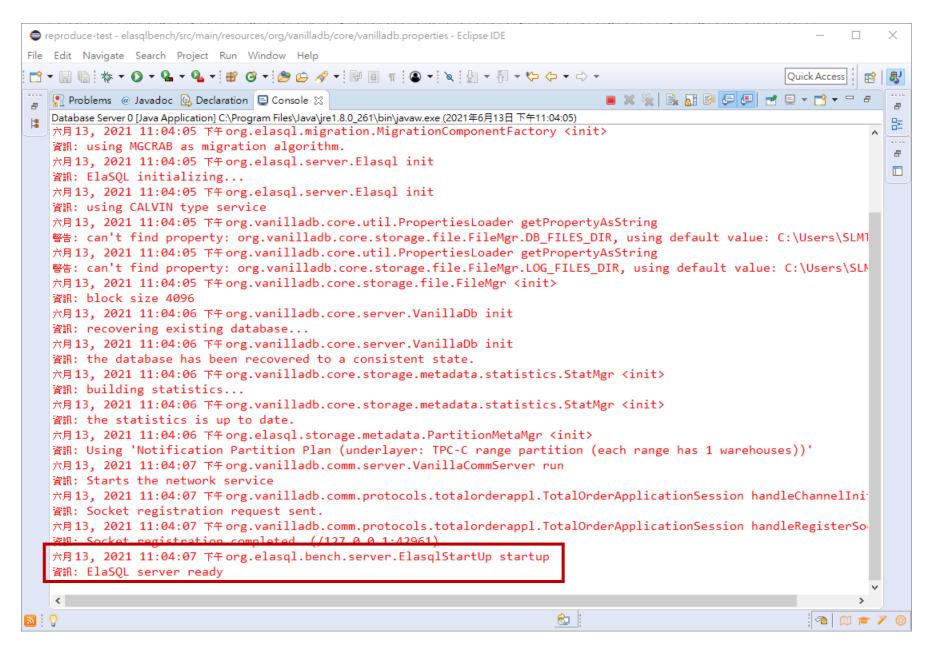
- Program Arguments
  - Client ID: the ID of the client process
  - Load/Bench: to controls the action of this client
    - 1: Loading a new testbed on a clean database.
    - 2: Benchmarking on an existing testbed.
- Note that a client must first load a new testbed on a system before benchmarking it.
- VM Arguments: same as the servers

### Testing inside Eclipse

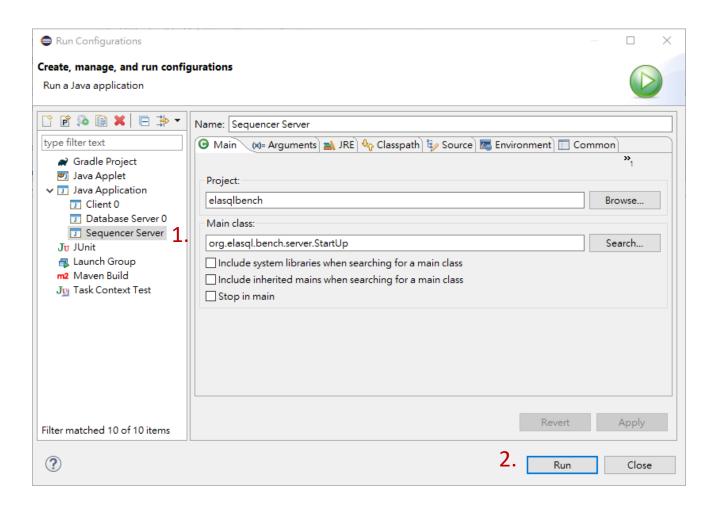
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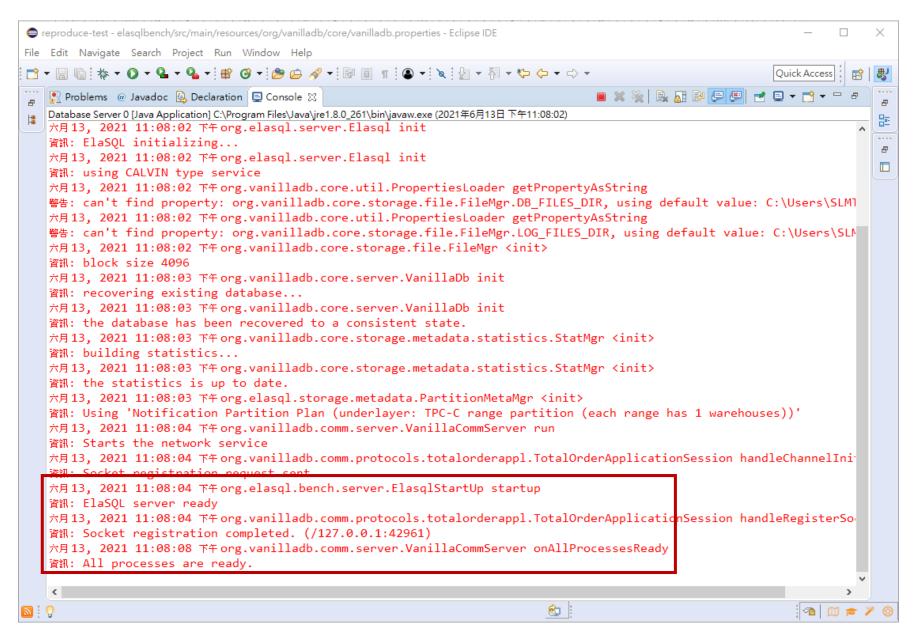
### Launching A Database Server



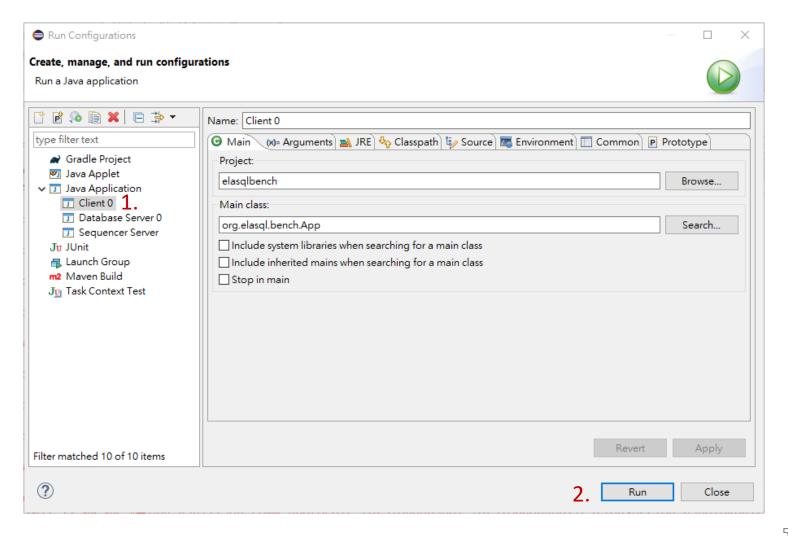


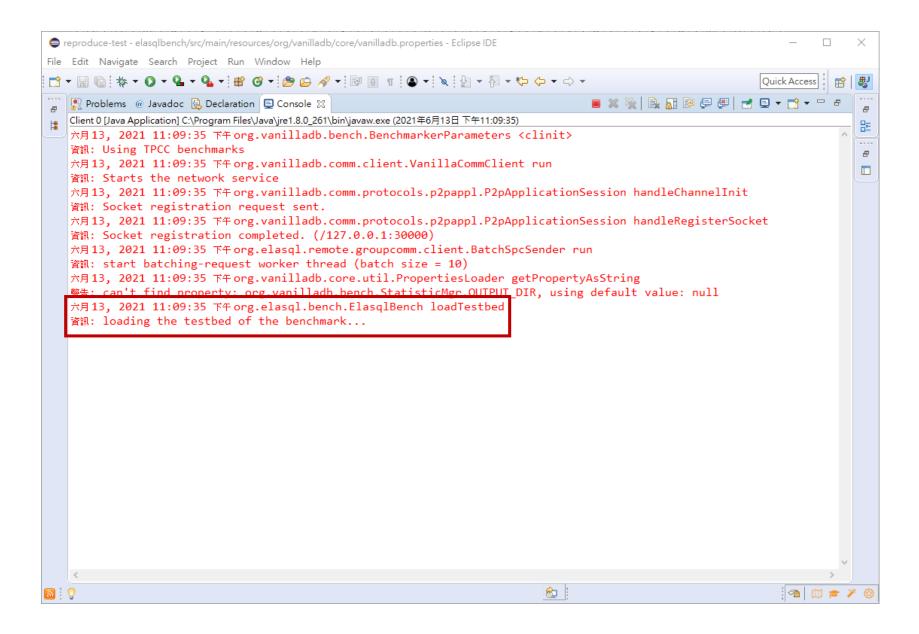
### Launching The Sequencer

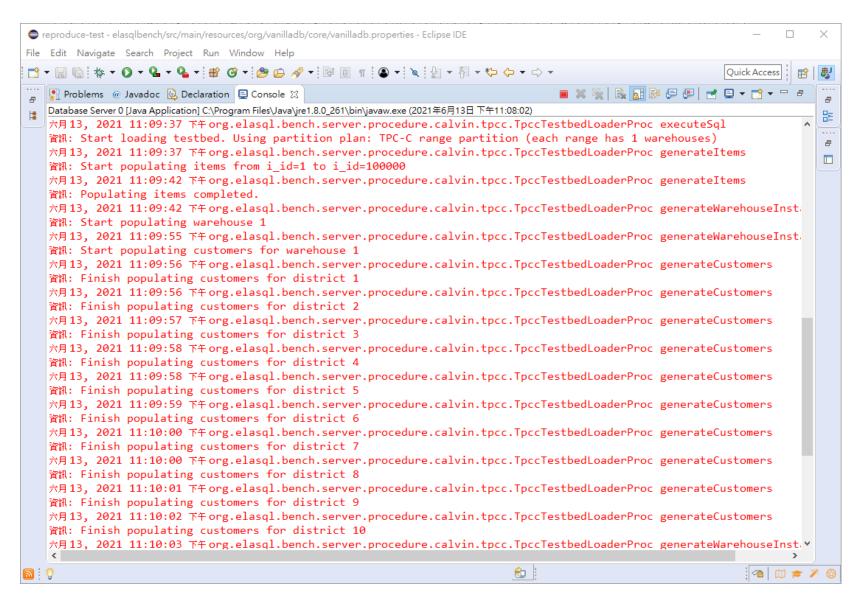




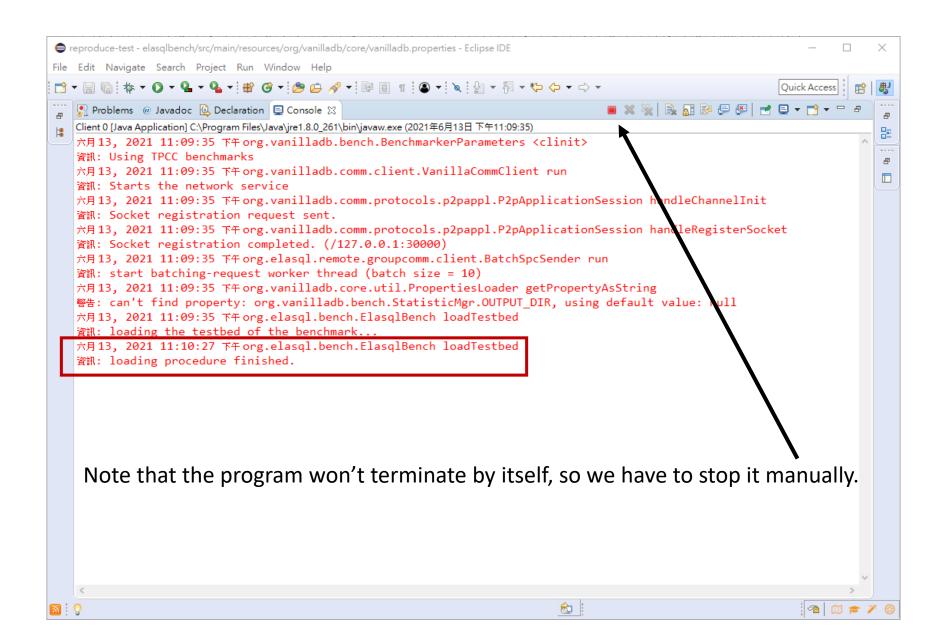
### Launching a Client







The database server will show some messages about the loaded data.



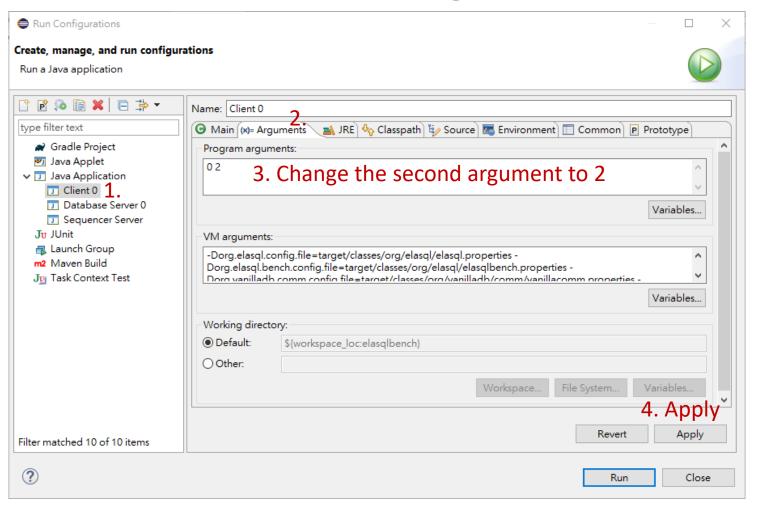
#### A Note

- Since the database system may change the state of database files after each benchmarking test, in order to ensure the consistency of the benchmarking result, we suggest to
  - 1. Terminate all the processes immediately after the loading procedure
  - 2. Backup the database directory (usually in your home directory)
  - 3. Replace the database directory with the backup before each benchmarking run.

### Testing inside Eclipse

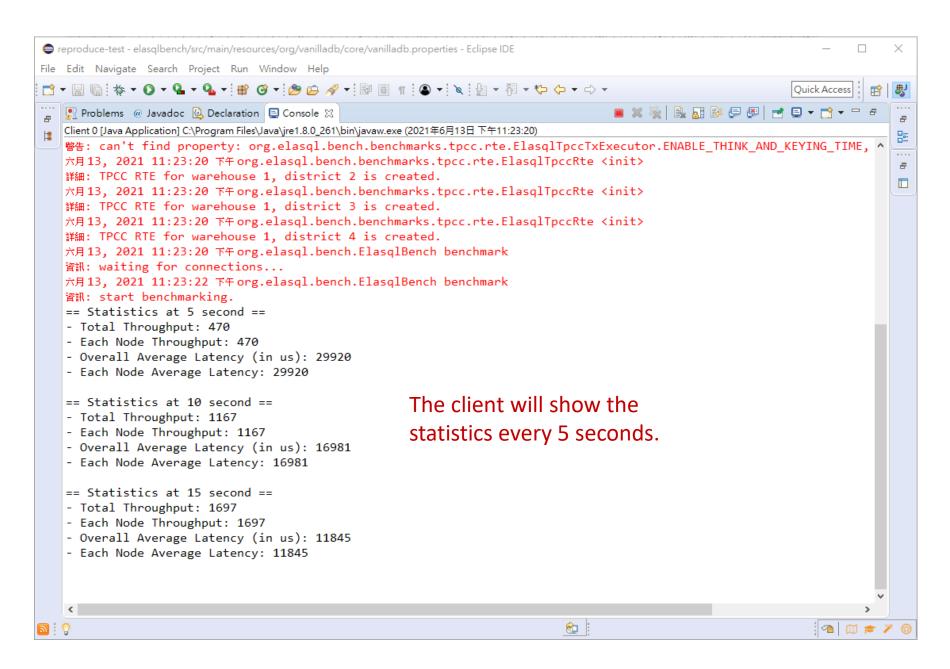
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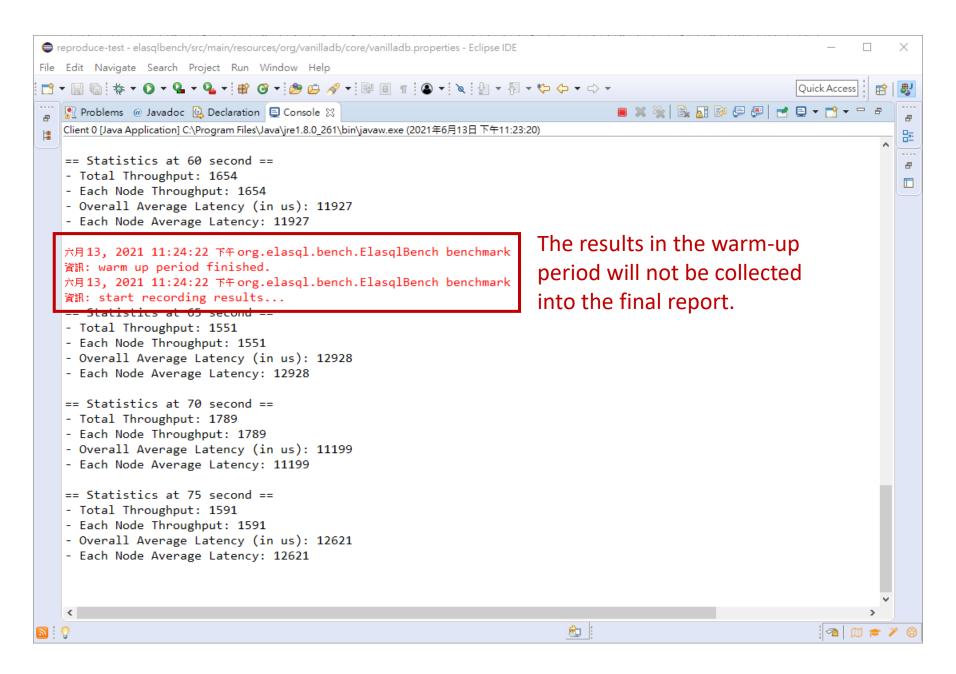
# Changing the Client to Benchmarking Mode

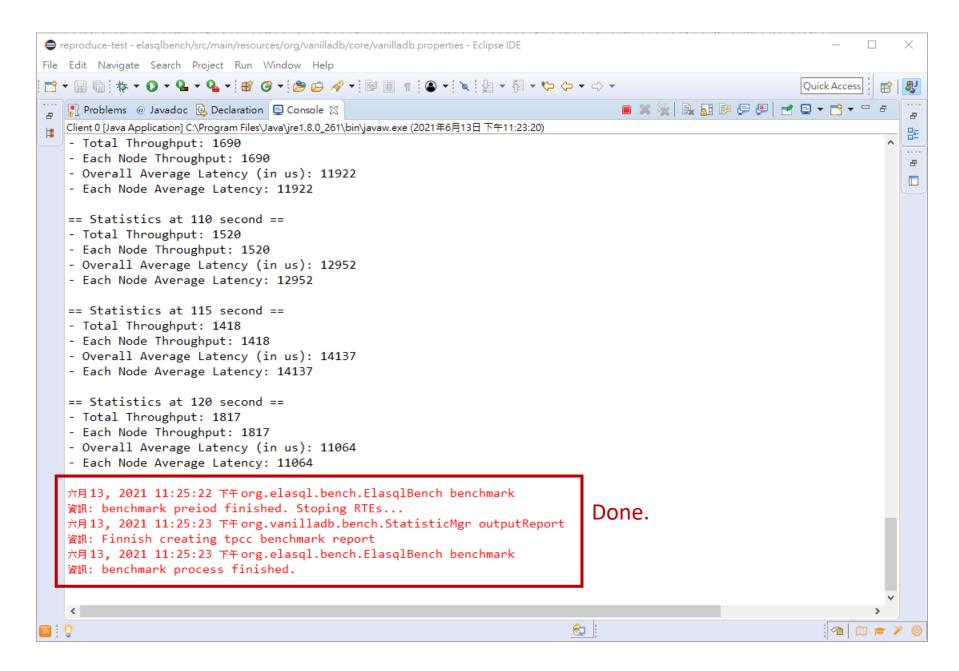


#### Launching the Servers and the Client

- Just follow the same launch procedure as loading a testbed.
  - 1. Launch the database server
  - 2. Launch the sequencer server
  - 3. Wait for the server ready
  - 4. Launch the client







#### Reports

- The report will be put in "\$HOME\$/benchmark\_results" by default.
  - You can change this in vanillabench.properties
- There are two report will be generated:
  - [Datetime]-[Benchmark Name]-[Client ID].csv
    - Record the timeline of system performance
  - [Datetime]-[Benchmark Name]-[Client ID].txt
    - Summary the result for each transaction type.

### **Examples of Reports**

A1	~	: ×	√ f <sub>x</sub>	time(sec)										~
	Α	В	С	D	Е	F	G	Н	1	J	K	L	M	_
1	time(sec)	throughpu	avg_latenc	min(ms)	max(ms)	25th_lat(m	median_la	75th_lat(m	.s)					
2	0	332	11.57831	1	59	6	9	14						
3	1	402	9.440299	1	27	6	8	13						
4	2	266	14.1203	2	83	7	11	17						
5	3	312	12.72436	2	77	6	9	15						
6	4	398	9.432161	1	27	6	9	12						
7	5	305	12.4623	1	90	7	10	14						
8	6	241	16.18672	2	100	8	12	18						
9	7	420	9.069048	1	25	6	9	12						
10	8	369	9.932249	1	49	6	9	12						
11	9	209	19.28708	1	77	7	13	25						
12	10	411	9.250608	1	21	6	9	12						
13	11	399			25	б	9	12						
4	-	20210613	-232522-tp	cc-0	<b>+</b>			:	4					F

```
# of txns (including aborted) during benchmark period: 19387
ORDER_STATUS - committed: 0, aborted: 0, avg latency: 0 ms
NEW_ORDER - committed: 9691, aborted: 0, avg latency: 15 ms
PAYMENT - committed: 9696, aborted: 0, avg latency: 9 ms
DELIVERY - committed: 0, aborted: 0, avg latency: 0 ms
STOCK_LEVEL - committed: 0, aborted: 0, avg latency: 0 ms
TOTAL - committed: 19387, aborted: 0, avg latency: 12 ms
```

#### Outline

- Introduction to ElaSQL project
- How to test/benchmark the system?
  - Let's meet ElaSQL-Bench
  - Setting up development environment
  - Testing inside a Java IDE
  - Testing with runnable JARs
  - Testing in a cluster

#### Testing with Runnable JARs

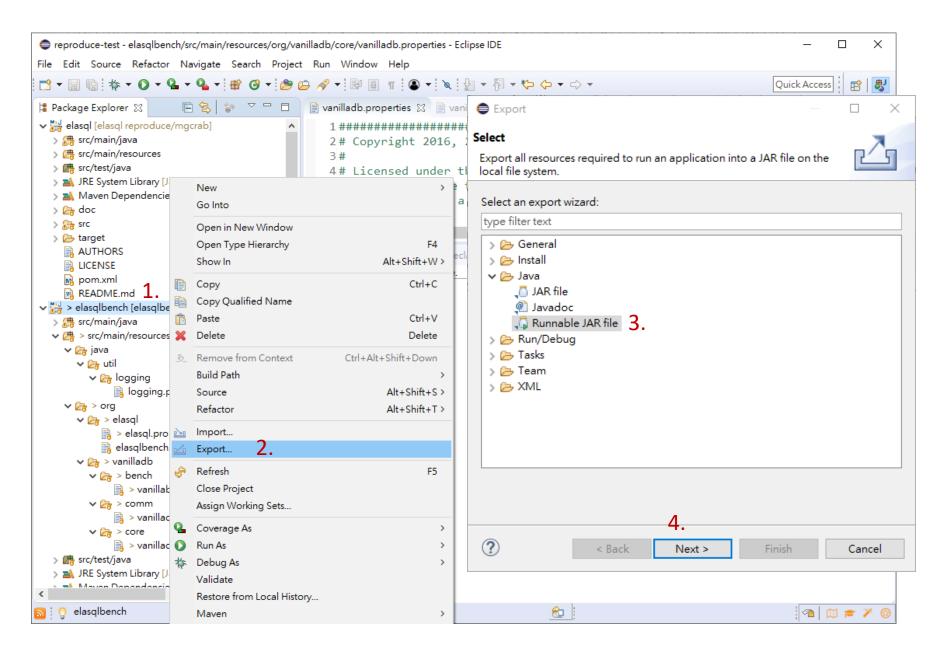
- In most of time, you may want to test ElaSQL in clean environments without interfere, so running with an IDE may not be a proper way.
- In that case, we export the projects as runnable JARs and run with scripts.

#### Steps to Run with Runnable JARs

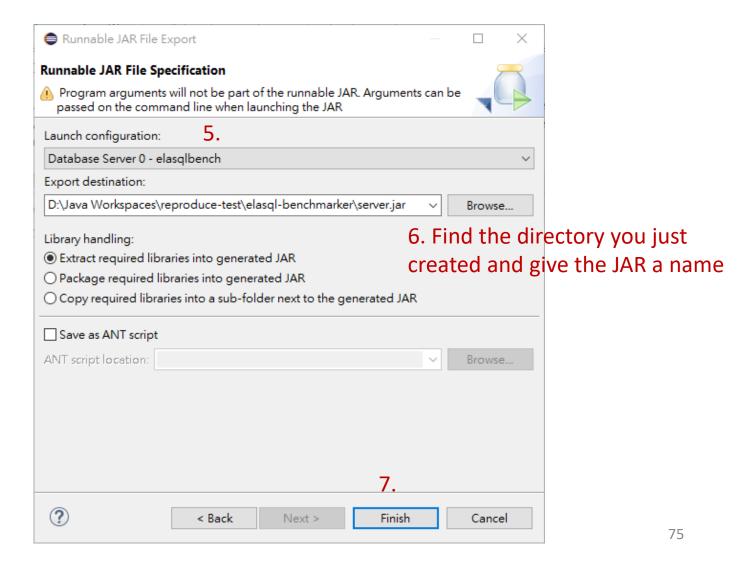
- 1. Create a directory to put all things together
- 2. Export the projects into runnable JARs
  - One for servers (including the sequencer) and one for clients
- 3. Copy the properties files
- 4. Writing scripts
- 5. Run with scripts!

#### Steps to Run with Runnable JARs

- 1. Create a directory to put all things together
- 2. Export the projects into runnable JARs
  - One for servers (including the sequencer) and one for clients
- 3. Copy the properties files
- 4. Writing scripts
- 5. Run with scripts!



## **Exporting a Server JAR**

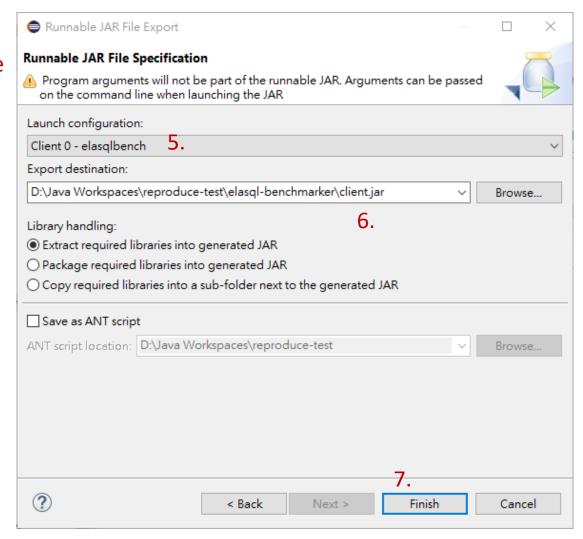


#### Server JAR

```
MINGW64:/d/Java Workspaces/reproduce-test/elasql-benchmarker
                                                                                           X
SLMT@SLMT-PC MINGW64 /d/Java Workspaces/reproduce-test/elasql-benchmarker
$ 1s
server.jar
SLMT@SLMT-PC MINGW64 /d/Java Workspaces/reproduce-test/elasql-benchmarker
```

## **Exporting a Client JAR**

Step 1~4 are same

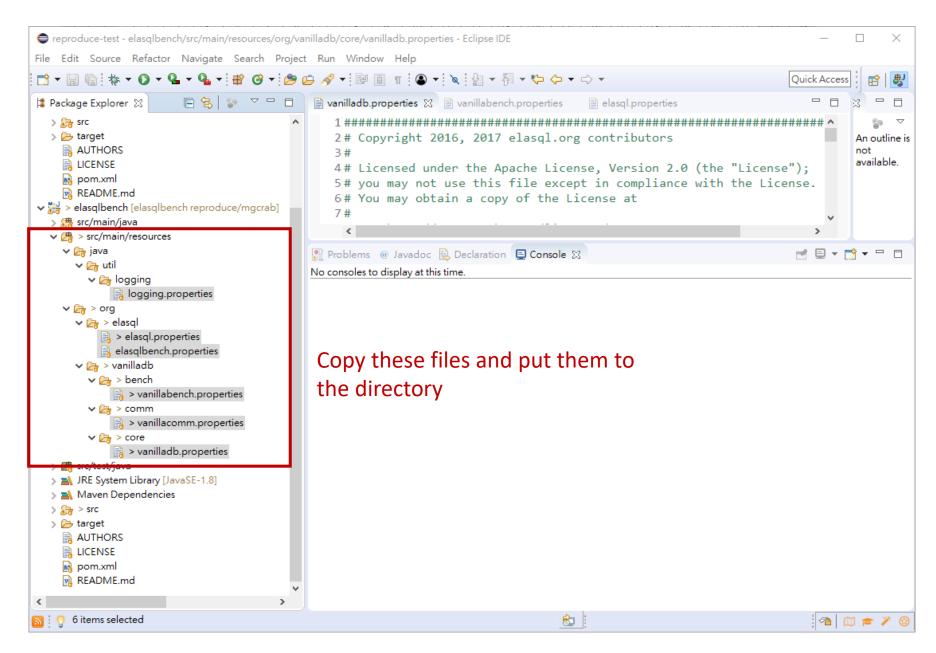


#### Server & Client JARs

```
MINGW64:/d/Java Workspaces/reproduce-test/elasql-benchmarker
                                                                                             \times
SLMT@SLMT-PC MINGW64 /d/Java Workspaces/reproduce-test/elasql-benchmarker
$ 1s
client.jar server.jar
SLMT@SLMT-PC MINGW64 /d/Java Workspaces/reproduce-test/elasql-benchmarker
```

### Steps to Run with Runnable JARs

- 1. Create a directory to put all things together
- 2. Export the projects into runnable JARs
  - One for servers (including the sequencer) and one for clients
- 3. Copy the properties files
- 4. Writing scripts
- 5. Run with scripts!



# Server & Client JARs + Properties Files

```
MINGW64:/d/Java Workspaces/reproduce-test/elasql-benchmarker
                                                                                          \times
SLMT@SLMT-PC MINGW64 /d/Java Workspaces/reproduce-test/elasql-benchmarker
$ 1s
client.jar
                         logging.properties
                                                    vanillacomm.properties
elasql.properties
                         server.jar
                                                    vanilladb.properties
elasglbench.properties vanillabench.properties
SLMT@SLMT-PC MINGW64 /d/Java Workspaces/reproduce-test/elasql-benchmarker
```

### Steps to Run with Runnable JARs

- 1. Create a directory to put all things together
- 2. Export the projects into runnable JARs
  - One for servers (including the sequencer) and one for clients
- 3. Copy the properties files
- 4. Writing scripts
- 5. Run with scripts!

## Writing a Script for Servers (Including the Sequencer)

Copy the script below and save it as server.sh

```
java \
-Dorg.elasql.config.file=elasql.properties \
-Dorg.elasql.bench.config.file=elasqlbench.properties \
-Dorg.vanilladb.comm.config.file=vanillacomm.properties \
-Dorg.vanilladb.bench.config.file=vanillabench.properties \
-Dorg.vanilladb.core.config.file=vanilladb.properties \
-Djava.util.logging.config.file=logging.properties \
-jar server.jar \
$1 \
$2 \
$3 \
```

You can also copy the content of the script from here.

### Writing a Script for Clients

Copy the script below and save it as server.sh

```
java \
-Dorg.elasql.config.file=elasql.properties \
-Dorg.elasql.bench.config.file=elasqlbench.properties \
-Dorg.vanilladb.comm.config.file=vanillacomm.properties \
-Dorg.vanilladb.bench.config.file=vanillabench.properties \
-Dorg.vanilladb.core.config.file=vanilladb.properties \
-Djava.util.logging.config.file=logging.properties \
-jar client.jar \
$1 \
$2 \
```

You can also copy the content of the script from here.

## All the Things We Need Are Now In Place

```
MINGW64:/d/Java Workspaces/reproduce-test/elasql-benchmarker
                                                                                          \times
SLMT@SLMT-PC MINGW64 /d/Java Workspaces/reproduce-test/elasql-benchmarker
$ 1s
client.jar
                         logging.properties
                                                    vanillacomm.properties
client.sh
                         server.jar
                                                    vanilladb.properties
elasgl.properties
                         server.sh
elasglbench.properties vanillabench.properties
SLMT@SLMT-PC MINGW64 /d/Java Workspaces/reproduce-test/elasql-benchmarker
```

### Steps to Run with Runnable JARs

- 1. Create a directory to put all things together
- 2. Export the projects into runnable JARs
  - One for servers (including the sequencer) and one for clients
- 3. Copy the properties files
- 4. Writing scripts
- 5. Run with scripts!

#### Running the Servers & Clients

- The procedure to run the servers and clients are identical with running in Eclipse.
- The only difference is that we start processes with scripts.

### Starting a Database Server

```
MINGW64:/d/Java Workspaces/reproduce-test/elasgl-benchmarker
SI MT@SI MT-PC_MTNGW64_/d/lava_Workspaces/reproduce-test/elasql-benchmarker
$ sh server.sh db-0 0 0
六月 14, 2021 1:08:13 上午 org.vanilladb.bench.BenchmarkerParameters <clinit>
資訊: Using TPCC benchmarks
六月 14, 2021 1:08:13 上午 org.elasql.bench.server.ElasqlStartUp startup
資訊: initializing benchmarker server...
六月 14, 2021 1:08:13 上午 org.elasql.bench.server.ElasqlStartUp getCalvinSpFactory
資訊: using TPC-C stored procedures for Calvin
六月 14, 2021 1:08:13 上午 org.elasql.migration.MigrationComponentFactory <init>
資訊: using MGCRAB as migration algorithm.
六月 14, 2021 1:08:13 上午 org.elasql.server.Elasql init
資訊: ElaSQL initializing...
六月 14, 2021 1:08:13 上午 org.elasql.server.Elasql init
資訊: using CALVIN type service
六月 14, 2021 1:08:13 上午 org.vanilladb.core.util.PropertiesLoader getPropertyAsString
警告: can't find property: org.vanilladb.core.storage.file.FileMgr.DB FILES DIR, using default
value: C:\Users\SLMT
六月 14, 2021 1:08:13 上午 org.vanilladb.core.util.PropertiesLoader getPropertyAsString
警告: can't find property: org.vanilladb.core.storage.file.FileMgr.LOG FILES DIR, using default
 value: C:\Users\SLMT
六月 14, 2021 1:08:13 上午 org.vanilladb.core.storage.f<u>ile.FileMgr <init></u>
資訊: block size 4096
六月 14, 2021 1:08:13 上午 org.vanilladb.core.server.VanillaDb init
資訊: recovering existing database...
六月 14, 2021 1:08:13 上午 org.vanilladb.core.server.VanillaDb init
資訊: the database has been recovered to a consistent state.
六月 14, 2021 1:08:13 卜午 org.vanilladb.core.storage.metadata.statistics.StatMgr <init>
資訊: building statistics...
六月 14, 2021 1:08:13 上午 org.vanilladb.core.storage.metadata.statistics.StatMgr <init>
資訊: the statistics is up to date.
六月 14, 2021 1:08:13 上午 org.elasql.storage.metadata.PartitionMetaMgr <init>
資訊: Using 'Notification Partition Plan (underlayer: TPC-C range partition (each range has 1 w
```

### Starting a Sequencer Server

```
MINGW64:/d/Java Workspaces/reproduce-test/elasal-benchmarker
SLMT@SLMT-PC MINGW64 /d/Java Workspaces/reproduce-test/elasgl-benchmarker
$ sh server.sh db-seq 1 1
六月 14, 2021 1:11:12 卜午 org.vanilladb.bench.BenchmarkerParameters <clinit>
資訊: Using TPCC benchmarks
六月 14, 2021 1:11:12 上午 org.elasql.bench.server.ElasqlStartUp startup
資訊: initializing benchmarker server...
六月 14, 2021 1:11:12 上午 org.elasql.bench.server.ElasqlStartUp getCalvinSpFact
orv
資訊: using TPC-C stored procedures for Calvin
六月 14, 2021 1:11:12 上午 org.elasql.migration.MigrationComponentFactory <init>
資訊: using MGCRAB as migration algorithm.
六月 14, 2021 1:11:12 上午 org.elasgl.server.Elasgl init
資訊: ElaSQL initializing...
六月 14, 2021 1:11:12 上午 org.elasql.server.Elasql init
資訊: using CALVIN type service
六月 14, 2021 1:11:12 上午 org.elasql.server.Elasql init
資訊: initializing using Sequencer mode
六月 14, 2021 1:11:12 上午 org.elasql.remote.groupcomm.serve<u>r.ConnectionMgr wait</u>
ForServersReady
資訊: wait for all servers to start up comm. module
六月 14, 2021 1:11:12 上午 org.vanilladb.comm.server.Van<u>illaCommServer run</u>
資訊: Starts the network service
六月 14, 2021 1:11:12 上午 org.vanilladb.comm.protocols.totalorderappl.TotalOrde
rApplicationSession handleChannelInit
資訊: Socket registration request sent.
六月 14, 2021 1:11:12 上午 org.vanilladb.comm.protocols.totalorderappl.TotalOrde
rApplicationSession handleRegisterSocketEvent
資訊: Socket registration completed. (/127.0.0.1:42962)
六月 14, 2021 1:11:15 上午 org.vanilladb.comm.server.VanillaCommServer onAllProc
essesReady
資訊: All processes are ready.
六月 14, 2021 1:11:15 上午 org.elasql.storage.metadata.PartitionMetaMgr <init>
資訊: Using 'Notification Partition Plan (underlayer: TPC-C range partition (eac
h range has 1 warehouses))'
六月 14, 2021 1:11:15 上午 org.elasql.bench.server.ElasqlStartUp startup
資訊: ElaSQL server ready
```

### Starting a Client for Loading

```
MINGW64:/d/Java Workspaces/reproduce-test/elasgl-benchmarker
SLMT@SLMT-PC MINGW64 /d/Java Workspaces/reproduce-test/elasql-benchmarker
$ sh client.sh 0 1
六月 14, 2021 1:13:13 上午 org.vanilladb.bench.BenchmarkerParameters <clinit>
資訊: Using TPCC benchmarks
六月 14, 2021 1:13:13 上午 org.vanilladb.comm.client.VanillaCommClient run
資訊: Starts the network service
六月 14, 2021 1:13:13 上午 org.vanilladb.comm.protocols.p2pappl.P2pApplicationSession handleC
hannelInit
資訊: Socket registration request sent.
六月 14, 2021 1:13:13 上午 org.elasql.remote.groupcomm.client.BatchSpcSender run
資訊: start batching-request worker thread (batch size = 1)
六月 14, 2021 1:13:13 上午 org.vanilladb.comm.protocols.p2pappl.P2pApplicationSession handleR
egisterSocket
資訊: Socket registration completed. (/127.0.0.1:30000)
六月 14, 2021 1:13:13 上午 org.vanilladb.core.util.PropertiesLoader getPropertyAsString
警告: can't find property: org.vanilladb.bench.StatisticMgr.OUTPUT_DIR, using default value:
nul1
六月 14, 2021 1:13:13 上午 org.elasql.bench.ElasqlBench loadTestbed
資訊: loading the testbed of the benchmark...
六月 14, 2021 1:14:01 上午 org.elasql.bench.ElasqlBench loadTestbed
資訊: loading procedure finished.
```

#### Starting a Client for Benchmarking

```
MINGW64:/d/Java Workspaces/reproduce-test/elasgl-benchmarker
SLMT@SLMT-PC MINGW64 /d/Java Workspaces/reproduce-test/elasql-benchmarker
$ sh client.sh 0 2
六月 14, 2021 1:15:02 上午 org.vanilladb.bench.BenchmarkerParameters <clinit>
資訊: Using TPCC benchmarks
六月 14, 2021 1:15:03 上午 org.vanilladb.comm.client.VanillaCommClient run
資訊: Starts the network service
六月 14, 2021 1:15:03 上午 org.vanilladb.comm.protocols.p2pappl.P2pApplicationSession handleC
hannelInit
<u>資訊: Sock</u>et registration request sent.
六月 14, 2021 1:15:03 上午 org.elasql.remote.groupcomm.client.BatchSpcSender run
資訊: start batching-request worker thread (batch size = 1)
六月 14, 2021 1:15:03 上午 org.vanilladb.core.util.PropertiesLoader getPropertyAsString
警告: can't find property: org.vanilladb.bench.StatisticMgr.OUTPUT DIR, using default value:
六月 14, 2021 1:15:03 上午 org.vanilladb.comm.protocols.p2pappl.P2pApplicationSession handleR
egisterSocket
資訊: Socket registration completed. (/127.0.0.1:30000)
六月 14, 2021 1:15:03 上午 org.elasql.bench.ElasqlBench benchmark
資訊: checking the database on the server...
六月 14, 2021 1:15:03 上午 org.elasql.bench.ElasqlBench benchmark
資訊: database check passed.
六月 14, 2021 1:15:03 上午 org.elasql.bench.ElasqlBench benchmark
資訊: creating 4 emulators...
六月 14, 2021 1:15:03 上午 org.elasgl.bench.benchmarks.tpcc.rte.ElasglTpccRte <init>
詳細: TPCC RTE for warehouse 1, district 1 is created.
六月 14, 2021 1:15:03 上午 org.vanilladb.core.util.PropertiesLoader getPropertyAsBoolean
HINK AND KEYING TIME, using default value: false
六月 14, 2021 1:15:03 上午 org.elasql.bench.benchmarks.tpcc.rte.ElasqlTpccRte <init>
詳細: TPCC RTE for warehouse 1, district 2 is created.
六月 14, 2021 1:15:03 上午 org.elasql.bench.benchmarks.tpcc.rte.ElasqlTpccRte <init>
詳細: TPCC RTE for warehouse 1, district 3 is created.
六月 14, 2021 1:15:03 上午 org.elasql.bench.benchmarks.tpcc.rte.ElasqlTpccRte <init>
詳細: TPCC RTE for warehouse 1, district 4 is created.
六月 14, 2021 1:15:03 上午 org.elasql.bench.ElasqlBench benchmark
資訊: waiting for connections...
六月 14, 2021 1:15:04 上午 org.elasql.bench.ElasqlBench benchmark
資訊: start benchmarking.
== Statistics at 5 second ==
 Total Throughput: 125
  Each Node Throughput: 125
 Overall Average Latency (in us): 112299
 Each Node Average Latency: 112299
```

#### Outline

- Introduction to ElaSQL project
- How to test/benchmark the system?
  - Let's meet ElaSQL-Bench
  - Setting up development environment
  - Testing inside a Java IDE
  - Testing with runnable JARs
  - Testing in a cluster

#### Testing in a Cluster

- It is not hard to manually start a few servers and clients on some machines.
- However, things get mess when there are tens of servers and clients to run on a cluster.
  - Imagine to run a scalability experiment with 20 servers, 1 sequencer, and 20 clients.
- Since we have known how to run the projects with scripts, you can write your own scripts to deal with the large scale experiments.

#### **Auto-Bencher**

- Or, you can just use the one we created:
  - https://github.com/SLMT/auto-bencher
- Key Features
  - Setting up testing environments on a clean machine.
  - Deploying ElaSQL-Bench JARs to testing machines.
  - Backing up testbeds.
  - Organizing different parameters into a test set.
  - Collecting and summaries the reports from clients.
- Note: we are currently working on <u>migrating this project to</u>
   <u>JavaScript</u>, so the above one may get outdated soon.

#### Have Fun!