



# Observability and SLOs with Elastic

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# Observability and SLOs with the Elastic Stack

**Building Reliable Systems with Service Level Objectives**

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# AGENDA

1. Introduction to Observability and SLOs
2. Understanding SLIs, SLOs, and Error Budgets
3. Elastic Stack for Observability
4. Demo: Checkout API with SLO Tracking
5. Key Takeaways

# WHAT IS OBSERVABILITY?

## The Three Pillars



**Metrics:** Quantitative measurements over time

- Request rate, latency, error rate, resource utilization



**Logs:** Discrete events with timestamps

- Application logs, access logs, error logs

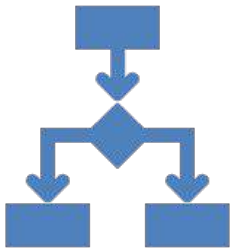


**Traces:** Request flow through distributed systems

- Distributed tracing, span context, service dependencies


**Observability = Understanding system behavior from the outside**

# WHY OBSERVABILITY MATTERS







## From Reactive to Proactive

 **Traditional Monitoring:** "Something is broken, let's investigate"

 **Observability:** "Why is the system behaving this way?"



## Benefits with Observability

-  Faster incident resolution
-  Proactive problem detection
-  Better user experience
-  Data-driven decisions

# SERVICE LEVEL OBJECTIVES (SLOs)

## What are SLOs?

**SLO:** A target level of reliability for a service

**Example:** "99.9% of requests should succeed"

### Purpose:

- Set clear reliability expectations
- Enable data-driven decisions
- Balance reliability vs. feature velocity

### SLO ≠ SLA





- SLO: Internal target
- SLA: External commitment (with consequences)

# SERVICE LEVEL INDICATORS (SLIs)

## What We Measure

**SLI:** A quantitative measure of service reliability

### Common SLIs:

-  **Availability:** Percentage of successful requests
-  **Latency:** Response time (p50, p95, p99)
-  **Throughput:** Requests per second
-  **Error Rate:** Percentage of failed requests

**Example:** "99.9% of checkout requests succeed within 200ms"

# ERROR BUDGETS

## The Safety Margin

**Error Budget:** The acceptable amount of unreliability

**Calculation:**  $100\% - \text{SLO Target}$

**Example:**

- SLO: 99.9% availability
- Error Budget: 0.1% (43.2 minutes/month)

**Purpose:**

- Enable risk-taking
- Guide deployment decisions
- Balance reliability vs. innovation



# BURN-RATE TE ALERTS

## Early Warning System

**Burn Rate:** How fast error budget is consumed



**Fast-Burn Alert:** Error budget consumed 2x faster than sustainable

- Short window (6 hours)
- Immediate action required



**Slow-Burn Alert:** Error budget consumed 1.5x faster than sustainable

- Long window (30 days)
- Proactive intervention

**Goal:** Catch issues before SLO violation





## ELASTIC STACK OVERVIEW

### The Observability Platform



**Elasticsearch:** Search and analytics engine

- Stores metrics, logs, traces
- Real-time indexing and querying



**Kibana:** Visualization and dashboards

- APM UI, SLO tracking, custom dashboards



**APM Server:** APM data collection

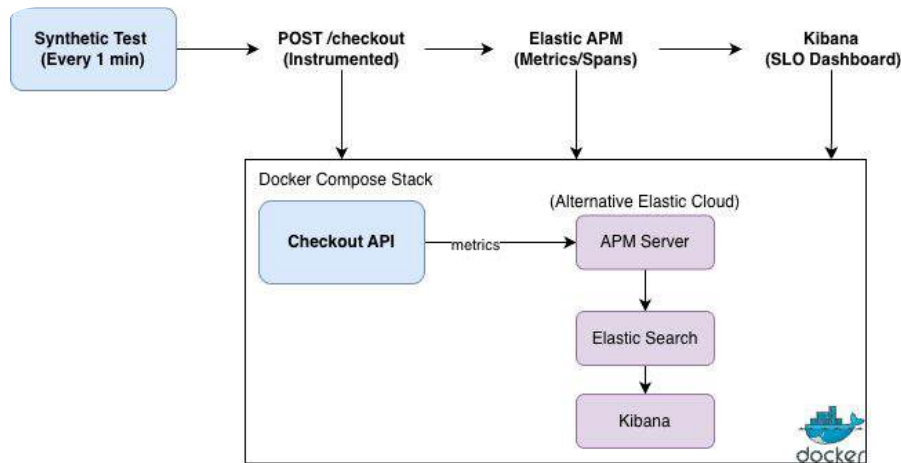
- Receives data from APM agents
- Processes and indexes to Elasticsearch



**APM Agents:** Application instrumentation

- Automatic transaction and span tracking

# DEMO ARCHITECTURE



Checkout API with  
Elastic Stack

# DEMO: CHECKOUT API

## What We're Building

**Service:** E-commerce checkout API

**SLIs:**



Availability: 99.5% success rate



Latency: p95 < 200ms

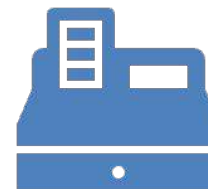
**Instrumentation:** Elastic APM Node.js agent

**Scenarios:**

- Normal operation
- High latency (database issues)
- High error rate (payment failures)

**Github:**

<https://github.com/rajesharma470/elastic-observability-demo>



# DEMO FLOW - PART 1

## Setting Up SLOs

### 1. Create Availability SLO:

- Service: `checkout-api`
- Transaction: `POST /checkout`
- Target: 99.50%
- Window: 30 days

### 2. Create Latency SLO:

- Service: `checkout-api`
- Transaction: `POST /checkout`
- Target: p95 < 200ms (for demo 99.50%)
- Window: 30 days

3. **Baseline:** Normal operation with 0% errors

# SLOs

Search your SLOs ...

Overview

2

Healthy

0

Violated

0

No data

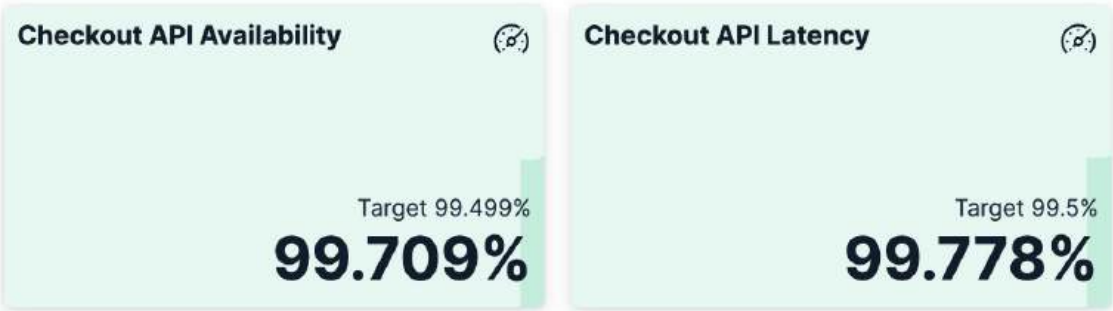
0

Degrading

0

Stale

Showing 1-2 of 2 SLOs



# DEMO FLOW - PART 2

## Simulating Issues

### 1. Latency Scenario:

- Simulate slow database (5x latency multiplier)
- Watch p95 latency exceed 200ms
- Observe latency SLO violation
- Error budget consumption

### 2. Error Scenario:

- Simulate payment failures (10% error rate)
- Watch availability drop below 99.50%
- Observe availability SLO violation
- Error budget burn

# SLOs

Search your SLOs ...

Overview

0

Healthy

2

Violated

0

No data

0

Degrading

0

Stale

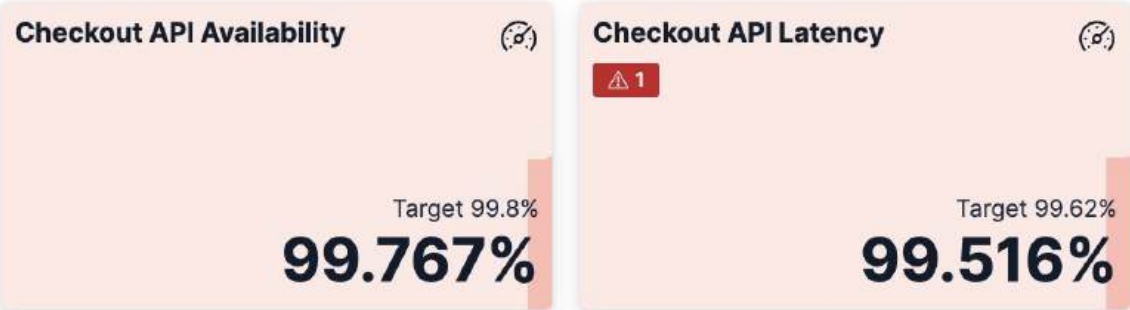
Burn rate

1

Active alert

Showing 1-2 of 2 SLOs

So





# KEY FEATURES DEMONSTRATED

## What We Saw

- ✓ Automatic Instrumentation: No code changes needed for basic APM
- ✓ Real-time Monitoring: Live metrics and traces
- ✓ SLO Tracking: Built-in SLO management in Kibana
- ✓ Error Budget Tracking: Visual error budget consumption
- ✓ Burn-Rate Alerts: Proactive alerting

# BEST PRACTICES

## SLO Implementation Tips

1. **Start Simple:** Begin with 1-2 critical SLIs
2. **User-Focused:** Measure what users experience
3. **Realistic Targets:** Set achievable SLOs
4. **Review Regularly:** Adjust based on data
5. **Document Decisions:** Why this SLO? Why this target?
6. **Error Budgets:** Use them to guide deployments
7. **Automation:** Automate SLO tracking and alerts

# Thank you

**LinkedIn:** <https://www.linkedin.com/in/rajesh-sharma-sfbay/>

**Github Repo:** <https://github.com/rajesharma470/elastic-observability-demo>