



# Object Oriented Programming CS F213

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## Inheritance

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### What is Inheritance?

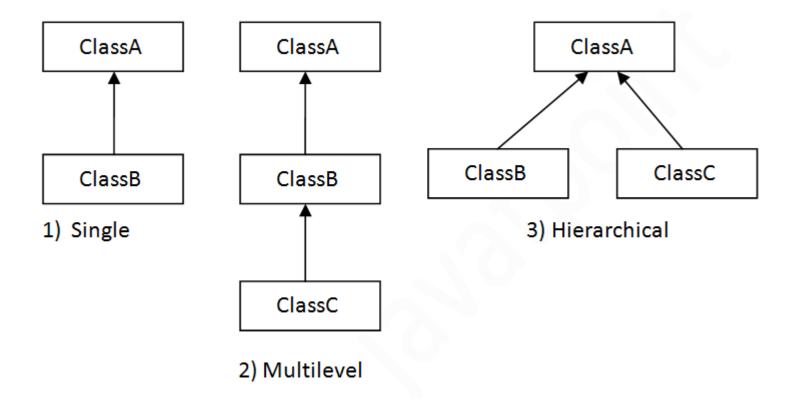
- An Object acquires all the properties and behavior of a parent
- New classes can be built upon the existing classes
- Methods and fields of the parent class can be reused
- Runtime polymorphism can be achieved

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### Rules

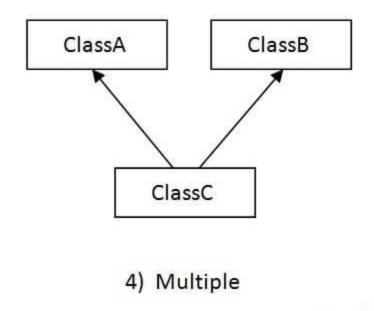
- All data members of the superclass are also data members of the subclass. Similarly, the methods of the superclass are also the methods of the subclass.
- The private members of the superclass cannot be accessed by the members of the subclass directly.
- The subclass can directly access the public members of the superclass.

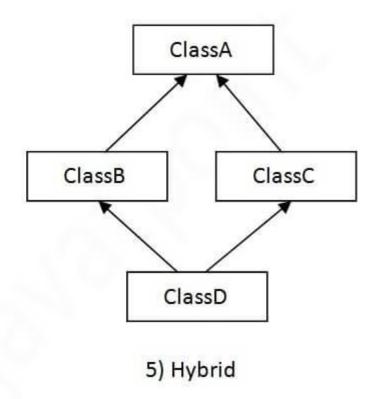
## **Types of Inheritance**



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## Types of Inheritance





# Why is Multiple Inheritance not Supported?



```
class A{
void msg(){System.out.println("Hello");}
class B{
void msg(){System.out.println("Welcome");}
class C extends A,B{//suppose if it were
Public Static void main(String args[]){
 C obj=new C();
 obj.msg(); //Now which msg() method would be invoked?
```



## 'Super' Keyword

# Immediate parent class instance variable



```
class Animal{
String color="white";
class Dog extends Animal{
String color="black";
void printColor(){
System.out.println(color);//prints color of Dog class
System.out.println(super.color);//prints color of Animal class
class TestSuper1{
public static void main(String args[]){
Dog d=new Dog();
d.printColor();
}}
```

### Invoke parent class method

```
class Animal{
void eat(){System.out.println("eating...");}
class Dog extends Animal{
void eat(){System.out.println("eating bread...");}
void bark(){System.out.println("barking...");}
void work(){
super.eat();
bark();
class TestSuper2{
public static void main(String args[]){
Dog d=new Dog();
d.work();
}}
```



### Invoke parent class constructor

```
class Animal{
Animal(){System.out.println("animal is created");}
class Dog extends Animal{
Dog(){
super();
System.out.println("dog is created");
class TestSuper3{
public static void main(String args[]){
Dog d=new Dog();
```



#### **Multi Level Inheritance**

```
class Car{
  public Car()
   System.out.println("Class Car");
  public void vehicleType()
   System.out.println("Vehicle Type:
   Car");
class Maruti extends Car{
  public Maruti()
   System.out.println("Class Maruti"); }
  public void brand()
   System.out.println("Brand: Maruti");}
  public void speed()
   System.out.println("Max: 90Kmph");
```

```
public class Maruti800 extends Maruti{
  public Maruti800()
   System.out.println("Maruti Model:
   800");
  public void speed()
   System.out.println("Max: 80Kmph");}
public static void main(String args[])
    Maruti800 obj=new Maruti800();
    obj.vehicleType();
    obj.brand();
    obj.speed();
```

#### **Multi Level Inheritance**

```
class Grandparent {
  public void Print() {
     System.out.println("Grandparent's
   Print()");
class Parent extends Grandparent {
  public void Print() {
    System.out.println("Parent's
   Print()");
```

```
class Child extends Parent {
  public void Print() {
     super.super.Print(); //Error
     System.out.println("Child's
   Print()");
public class Main {
  public static void main(String[] args) {
     Child c = new Child();
     c.Print();
```

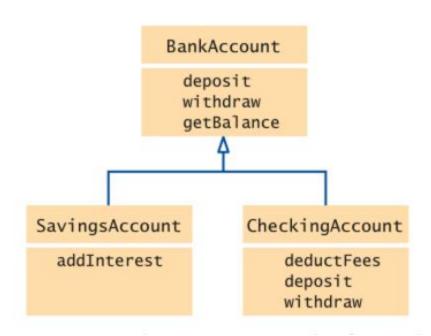
#### **Multi Level Inheritance**

```
class Grandparent {
  public void Print() {
     System.out.println("Grandparent's
   Print()");
class Parent extends Grandparent {
  public void Print() {
   super.Print();
    System.out.println("Parent's
   Print()");
```

```
class Child extends Parent {
  public void Print() {
     super.Print();
     System.out.println("Child's
   Print()");
public class Main {
  public static void main(String[] args) {
     Child c = new Child();
     c.Print();
```



### **Bank Inheritance Scenario**





## Single Inheritance - Example

```
class BankAccount{
                                             float getBalance(){
private int acc;
                                             return amount;}
private String name;
private float amount;
                                             void deposit(float amount) {
                                             this.amount = this.amount+amount; }
BankAccount(int acc, String name, float amt)
                                             void withdraw(float amount) {
this.acc = acc:
                                             if (this.amount < amount)
this.name = name;
                                             System. out.println("Insufficient
                                                Funds. Withdrawal Failed");
this.amount = amt; }
                                             else
                                             this.amount=this.amount-amount; }
void setAcc(int acc) {
this.acc = acc; }
void setName(String name) {
this.name = name; }
```



## Single Inheritance - Example

```
class SavingsAccount extends BankAccount
private float interest;
SavingsAccount(int acc, String name, float amt, float interest) {
super(acc,name,amt);
this.interest = interest; }
void addInterest()
float interest = getBalance()*this.interest /100;
deposit(interest);
```



## Single Inheritance - Example

```
class TestAccount{
public static void main(String[] args) {
SavingsAccount sa= new SavingsAccount(111,"Ankit",5000,9);
System.out.println("Initial: "+sa.getBalance());
sa.deposit(1000);
System.out.println("After Deposit: " + sa.getBalance());
sa.addInterest();
System.out.println("Deposit+Interest: " + sa.getBalance());
sa.withdraw(6000);
System.out.println("After Withdraw: " + sa.getBalance()); }}
```