



# Object Oriented Programming CS F213

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# Query asked during the previous class



#### **Type name in Generics**

The type name can be named according to programmer's convenience. But the common convention is

T - Type

E - Element

K - Key

N - Number

V - Value

Note: Let there be an interface T;

class Identity<T extends T> cannot be done.



## **Coming back to Generics**

## innovate achieve lead

#### **Review Question**

```
ArrayList al = new ArrayList();
al.add("Sachin");
al.add("Rahul");
al.add(10);

String s[] = new String[3];
for(int i=0;i<3;i++)
s[i] = (String)al.get(i);

System.out.println(al);
System.out.println(Arrays.toString(s));
```

#### Find the output

- a. Compilation Error
- b. Runtime Error
- c. [Sachin, Rahul, 10] [Sachin, Rahul, 10]

#### Note:

No compilation error because add(Object o) method in the ArrayList class Runtime Error because integer object is type case to String Solution:

Generics



#### **Array List /Generics - Review**

```
ArrayList<String> al = new ArrayList<String>();
al.add("Sachin");
al.add("Rahul");
al.add("10");
String s[] = new String[3];
for(int i=0;i<3;i++)
s[i] = al.get(i);
System. out.println(al);
System.out.println(Arrays.toString(s));
```

#### Note:

Compilation Error if we try to include al.add(10)



#### **Advantages**

- Type-safety: We can hold only a single type of objects in generics. It doesn't allow to store other objects.
- Type casting is not required: There is no need to typecast the object.
- Compile-Time Checking: It is checked at compile time so problem will not occur at runtime.

#### Wildcard in Generics

```
abstract class Shape{
final double pi = 3.14;
double area;
abstract void draw();
class Rectangle extends Shape{
Rectangle(int I,int b){
area = I*b; }
void draw(){System.out.println("Area of Rect:"+area);}
class Circle extends Shape{
Circle(int r){
area = pi*r*r; }
void draw(){System.out.println("Area of circle:"+area);}
```



#### Wildcard in Generics

```
class test{
//creating a method that accepts only child class of Shape
public static void drawShapes(List<? extends Shape> lists){
for(Shape s:lists){
s.draw();}
public static void main(String args[]){
List<Rectangle> list1=new ArrayList<Rectangle>();
list1.add(new Rectangle(3,5));
List<Circle> list2=new ArrayList<Circle>();
list2.add(new Circle(2));
list2.add(new Circle(5));
drawShapes(list1);
drawShapes(list2);
}}
```

#### **Output:**

Area of Rect: 15.0 Area of circle: 12.56 Area of circle:78.5



## **Comparable Interface**



#### **Comparable Interface**

- It is used to order the objects of user-defined class.
- It is found in java.lang package and contains only one method named compareTo(Object)
- Elements can be sorted based on single data member eg: account number, name or age.
- We can sort the elements of:
  - String objects
  - Wrapper class objects
  - User-defined class objects

#### Comparable-Example

import java.util.\*;

```
class Account implements Comparable<Account>{
int acc;
String name;
float amt;
Account(int acc, String name, float amt){
this.acc = acc;
this.name = name;
this.amt = amt; }
public int compareTo(Account ac){
if(amt==ac.amt)
return 0;
else if(amt>ac.amt)
return 1;
else
return -1; }
public String toString() {
return "Acc. No.: "+acc+" Name: "+name+" Amount: "+amt;}
```

### Comparable-Example

```
class Test{
public static void main(String[] args) {
List<Account> al = new ArrayList<Account>();
al.add(new Account(111,"Ankit",5000));
al.add(new Account(112,"Ashok",4000));
al.add(new Account(123,"Ryan",5000));
Collections.sort(al);
for(Account a:al)
System.out.println(a);
```



## **Comparator Interface**

#### **Comparator Interface**

- Used to order user defined class
- This interface is found in java.util package and contains 2 methods
  - compare(Object obj1,Object obj2)
  - equals(Object element)
- It provides multiple sorting sequence
  - Elements can be sorted based on any data member



```
import java.util.*;
class Account{
int acc;
String name;
float amt;
Account(int acc, String name, float amt){
this.acc = acc;
this.name = name;
this.amt = amt; }
public String toString() {
return "Acc. No.: "+acc+" Name: "+name+" Amount: "+amt;}
```



```
class AmtCmp implements Comparator<Account>{
  public int compare(Account a1,Account a2){
  if(a1.amt==a2.amt)
  return 0;
  else if(a1.amt>a2.amt)
  return 1;
  else
  return -1; }
}
```



```
class AccCmp implements Comparator<Account>{
  public int compare(Account a1,Account a2){
  if(a1.acc==a2.acc)
  return 0;
  else if(a1.acc>a2.acc)
  return 1;
  else
  return -1; }
}
```

```
class test {
public static void main(String[] args) {
List<Account> al = new ArrayList<Account>();
al.add(new Account(123,"Ankit",5000));
al.add(new Account(112,"Ashok",4000));
al.add(new Account(111,"Ryan",5000));
System.out.println("Comparison on Amount");
Collections.sort(al, new AmtCmp());
for(Account a:al)
System.out.println(a);
System.out.println("Comparison on Acc. No.");
Collections.sort(al, new AccCmp());
for(Account a:al)
System.out.println(a); }
```

### Overriding Equals method

class Account implements Comparator<Account>{

```
int acc;
String name;
float amt;
Account(int acc, String name, float amt){
this.acc = acc;
this.name = name;
this.amt = amt; }
public boolean equals(Account a1) {
if (a1 == null)
return false;
if(this.acc != a1.acc)
return false;
if(this.amt != a1.amt)
return false;
if(!(a1.name.equals(this.name)))
return false;
return true;}
```



#### **Overriding Equals method**

```
public String toString() {
return "Acc. No.: "+acc+" Name: "+name+" Amount: "+amt;}
public int compare(Account arg0, Account arg1) {
// TODO Auto-generated method stub
return 0;}
class test {
public static void main(String[] args) {
List<Account> al = new ArrayList<Account>();
al.add(new Account(111,"Ryan",5000));
al.add(new Account(112,"Ryan",5000));
al.add(new Account(111,"Ryan",5000));
System.out.println(al.get(0).equals(al.get(2)));
System.out.println(al.get(0).equals(al.get(1))); }
```

#### **Multiple Bounds in Generics**

```
public class test {
 public static void main(String[] args) {
   System.out.printf("Max of %d, %d and %d is %d\n\n",
     3, 4, 5, maximum( 3, 4, 5 ));
   System.out.printf("Max of %.1f,%.1f and %.1f is %.1f\n\n",
     6.6, 8.8, 7.7, maximum( 6.6, 8.8, 7.7 ));
   System.out.printf("Max of %s,%s and %s is %s\n\n",
      "s", "j", "r", maximum( "s", "j", "r" ));
 public static <T extends Comparable<T>> T maximum(T x, T y, T z) {
   T \max = x;
                                                  Output:
   if(y.compareTo(max) > 0) {
                                                  Max of 3, 4 and 5 is 5
     max = y;
                                                  Max of 6.6,8.8 and 7.7 is 8.8
   if(z.compareTo(max) > 0) {
                                                  Max of s,j and r is s
     max = z;
   return max;
```



#### **Multiple Bounds in Generics**

return max;

```
public class test {
 public static void main(String[] args) {
   System.out.printf("Max of %d, %d and %d is %d\n\n",
     3, 4, 5, maximum( 3, 4, 5 ));
   System.out.printf("Max of %.1f,%.1f and %.1f is %.1f\n\n",
     6.6, 8.8, 7.7, maximum( 6.6, 8.8, 7.7 ));
   System.out.printf("Max of %s,%s and %s is %s\n\n",
      "s", "j", "r", maximum( "s", "j", "r" ));
 public static <T extends Number & Comparable<T>> T maximum(T x, T
   y, T z) {
   T \max = x;
                                                  Error:
                                                  The method maximum(T, T, T)
   if(y.compareTo(max) > 0) {
                                                  in the type test is not
     max = y;
                                                  applicable for the arguments
   if(z.compareTo(max) > 0) {
                                                  (String, String, String)
     max = z;
```