```
Result: Sorted array A
  procedure MERGE\_SORT(A)
       if |A| \leq 1 then return
       mid \leftarrow |A|/2
       A_l \leftarrow [A_1, A_2, ..., A_{mid}]
      A_r \leftarrow [A_{mid+1}, A_{mid+2}, ..., A_{|A|}]
       Merge\_Sort(A_l)
       Merge\_Sort(A_r)
       Combine(A, A_l, A_r)
       return
Input: Original array A, sorted arrays L and R of A corresponding to left
and right subarrays of A
Result: L and R combined into A to form a sorted array A
  procedure Combine (A, L, R)
       l \leftarrow 0
                                                     ▶ Here, we use 0-based indexing
       r \leftarrow 0
       i \leftarrow 0
                                                                    \triangleright Index for array A
       while l < |L| \text{ OR } r < |R| \text{ do}
           if (l < |L|) AND (r \ge |R|) OR L[l] \le R[r]) then
               A[i] \leftarrow L[l]
               l \leftarrow l + 1
           else
               A[i] \leftarrow R[r]
               r \leftarrow r + 1
           i \leftarrow i+1
       return
```

Input: Array $A = [a_1, a_2, ..., a_n]$.

Input: Array A, left and right indices l and r corresponding to the index bounds of the array that should be sorted

Output: Sorted array A (in-place) [only sorts between l and r inclusive]

```
procedure QUICK_SORT(A, l, r)

if l < r then

p \leftarrow Partition(A, l, r)

Quick\_Sort(A, l, p - 1)

Quick\_Sort(A, p + 1, r)
```

Input: Array A, left and right indices l and r corresponding to bounds of the array to partition

Output: Partitioned array A (in-place); The function itself returns the index p corresponding to the element e that was chosen for partitioning. Everything to the left of e will be smaller than e, and everything to the right of e will be greater or equal to e.

```
Lomuto partition scheme
procedure Partition(A, l, r)
    pivot \leftarrow A[r]
    i \leftarrow l
    for j \leftarrow l to r-1 do
        if A[j] < pivot then
            Swap A[i] with A[j]
            i \leftarrow i + 1
    Swap A[i] with A[r]
    return i
Hoare partition scheme
procedure Partition(A, l, r)
    mid \leftarrow l + (r - l)/2
    pivot \leftarrow A[mid]
    i \leftarrow l-1
    j \leftarrow r + 1
    while true do
        i \leftarrow i + 1
        while A[i] < pivot do
            i \leftarrow i + 1
        j \leftarrow j - 1
        while A[j] > pivot do
                                          2
            j \leftarrow j - 1
        if i < j then
            Swap A[i] with A[j]
        else
```

return j