

Post 9

Thursday, January 24, 2019 11:13 PM

ROUTING: ROUTING TABLE BASICS 3

Routing table stores info about:

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| Directly connected routes | <ul style="list-style-type: none">• From active router ints• Adds directly connected route when int is config'd w/IP/activated |
| Remote routes | <ul style="list-style-type: none">• Remote networks connected to other routers• Statically/dynamically config'd using dynamic routing protocols |

Routing table: Data file in RAM: Stores route info about directly connected/remote networks

- Contains network/next hop associations
- Associations: Tell router destination can be reached by sending packet to specific router: Represents next hop
- Next hop association: Can also be outgoing/exit int to next destination

Table Sources:

show ip route Display IPv4 table

- Provides: Route info: How route learned/how long in table/which specific int to use to get to destination

Entries in table can be added

| | |
|--------------------------------------|---|
| Local route interfaces | <ul style="list-style-type: none">• Added when int is config/active• Only displayed IOS 15: Newer for IPv4• All IOS releases IPv6 |
| Directly connected interfaces | <ul style="list-style-type: none">• Added when config/active |
| Static routes | <ul style="list-style-type: none">• When route manually config/exit int is active |
| Dynamic routing protocol | <ul style="list-style-type: none">• Added when protocols dynamically learn about network• (EIGRP/OSPF) implemented/networks ID'd |

Sources of entries ID'd by code: How learned

| | |
|----------|---|
| L | ID's address assigned to router's int: Router determine when receives packet for int instead of being fwded |
| C | Directly connected network |
| S | Static route created to reach specific network |
| D | Dynamically learned network from other router (EIGRP) |
| O | Dynamically learned network from other router (OSPF) |

Remote Network Routing Entries

D 10.1.1.0/24 [90/2170112] via 209.165.200.226, 00:00:05, Serial0/0/0

Legend

- Identifies how the network was learned by the router.
- Identifies the destination network.
- Identifies the administrative distance (trustworthiness) of the route source.
- Identifies the metric to reach the remote network.
- Identifies the next-hop IP address to reach the remote network.
- Identifies the amount of elapsed time since the network was discovered.
- Identifies the outgoing interface on the router to reach the destination network.

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| Route source | How route was learned |
| Destination network | Address of remote network |
| Administrative Distance (AD) | Trustworthiness of source: Lower is better |
| Metric | Value assigned to reach remote network: Lower is better |
| Next-hop | IPv4 address of next router to fwd packet to |
| Route timestamp | How much time passed since route learned |
| Outgoing Interface | Exit int to use to fwd packet to final destination |

Directly Connected Ints: Before state is [up/up] /added to IPv4 table: Must:

- Assign valid IPv4/6 address
- Activate w/**no shutdown**
- Receive carrier signal from other device (router/switch/host)
- When int up: Network of int added to table as directly connected

Active: Properly config directly connected int: Creates 2 table entries

Table entry for directly connected ints

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|----------------------------|---|
| Route source | <ul style="list-style-type: none"> • How route learned • Directly connected ints: 2 route source codes • C Directly connected • L IPv4 assigned to router int |
| Designation network | Address of remote network |
| Outgoing interface | Exit int to use when fwding packets to destination |

Prior to IOS 15: Local route routing table entries not displayed in IPv4 table

Static Routes: Static/dynamic routing can be implemented after ints config'd

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| Static routes | <p>Manual config: Define explicit path between 2 devices</p> <p><u>Advantages:</u></p> <ul style="list-style-type: none"> • Improved security/efficiency/less BW than dynamic • No CPU cycles used to calculate/communicate route <p><u>Disadvantage:</u></p> <ul style="list-style-type: none"> • Not auto updated • Must manually reconfig whenever topology changes |
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2 common static route types

1. Static route to a specific network
2. Default static route

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|----------------------------------|---|
| Route to specific network | <ul style="list-style-type: none"> • Reach specific remote network • IPv4 config using ip route network mask {next-hop-ip exit-intf} [from global config] • S Static route |
| Default static route | <ul style="list-style-type: none"> • Similar to gateway on host • Exit point to use when routing table doesn't contain path for destination • Useful: When router has 1 exit point to another (connects to central router/service) |

| | |
|--|--|
| | provider) ip route 0.0.0.0.0.0.0 {exit-inf next-hop-ip} [from global config] |
|--|--|

* Possible candidate to be default route

Static IPv6

- Supports static/default static routes

ipv6 route ::/0 {ipv6-address | int-type int-number} [from global config]

Dynamic routing

- Shares info about reachability/status of remote networks

| | |
|--------------------------|--|
| Network discovery | <ul style="list-style-type: none"> • Ability of a protocol to share info about networks known w/other routers also using same protocol • Routers auto learn about these networks from others • Networks/best path to each: Added to table • ID as network learned by specific dynamic routing protocol • Exchange routes/update tables • Converge after finishing exchange/updates • Maintains networks in tables |
|--------------------------|--|

Cisco ISR routers: Support variety of dynamic IPv4 r-protocols: **EIGRP/OSPF/IS-IS (Intermediate Sys-to-Intermediate Sys)/RIP**

router ? [from global config]: Determine which protocols are supported

IPv6: Cisco ISR routers: Support dynamic IPv6 r-protocols: **RIPng (RIP next generation)/OSPFv3/EIGRP for IPv6**

Support depends on HW/IOS vers: Most support longer addresses/different header structures

Enable IPv6 routers to forward traffic: **ipv6 unicast-routing** [from global config]